

Team Charter

Team Name	Team Leader
Group 34	Isiri Bhat
Project Name	Duration
Learn-E	3rd November, 2025

Background	<p>LEARN-E is a minimalist Android app by Group 34, delivering factual knowledge (science, geography, history) to learners of all ages. It features streak-based engagement, seamless navigation, offline access, and admin tools for content curation and progress tracking, targeting a broad, curiosity-driven audience.</p>
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Mission And Objectives	<p>The mission of LEARN-E is to provide a minimalist, high-performing Android educational platform that delivers factual knowledge about how the world works to learners of all ages, fostering curiosity and consistent engagement through seamless navigation, streak-based motivation, and robust admin tools for content curation and progress tracking. It is for people seeking engaging, factual knowledge; admins managing content/progress.</p>
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Roles And Responsibilities	<p>Team and Responsibilities</p> <ul style="list-style-type: none"> • Isiri Bhat: Manages timeline, budget, and coordination for stakeholders. • Md Abrar Saief Safat: Designs minimalist, intuitive interfaces for learners/admins. • Mainuddin & Sabiha Saba: Builds app features.
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Activities And Milestones	<p>1. Major Tasks</p> <ul style="list-style-type: none"> • Planning: Define features (lessons, streaks, offline mode, admin tools), analyze competitors, set tech stack (Kotlin, Firebase). • UI/UX Design: Create minimalist wireframes, intuitive navigation, streak visuals. • Development: Build lessons, streaks, offline mode, admin portal, cloud sync, authentication.
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	<ul style="list-style-type: none"> • Content Creation: Curate 100+ factual lessons (science, geography, history), add quizzes/animations. • Testing: Conduct functional, performance, usability tests; ensure Android compatibility. • Marketing/Launch: Run pre-launch campaign, launch on Google Play, implement retention strategies. <p>2. Milestones</p> <ul style="list-style-type: none"> • Week 1: Wireframing and documentation. • Week 2: Program Listing & Program Details Screens. • Week 3: Handling State & Loading Indicators. • Week 4: Final Presentation
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Guide To Communications	<ul style="list-style-type: none"> • Methods of Communication: Gmeet, Gmail & Gchat. • Meeting frequency: Twice every day. • Frequency of filing: Weekly.
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