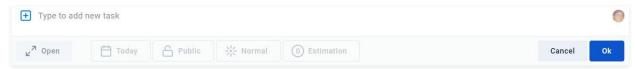
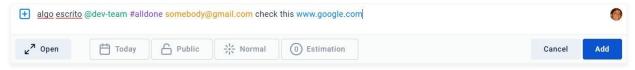
Tasks:

- + Type to add new task
 - This is an element that when you click it, it becomes this:



Notice how the action buttons are disabled except for "Ok" and "Cancel". If you press
"Ok" with nothing written in it then the element transforms into the initial element.

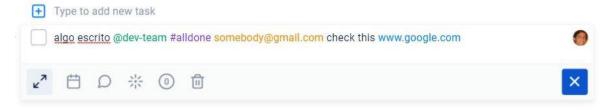
Once you type something it would look like this:



O Notice how every action button is enabled and the avatar on the right also. You do not implement what happens when you press any action button or the avatar. Only "Cancel" and "Add" must be implemented. Also notice how the text style changes according to the text you're writing. Once you press "Add" and the task is committed then a task item is added to the list and it looks like this:

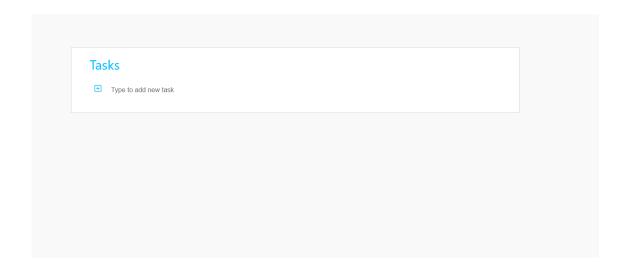


o Each tag (@, #, Email and Link) is touchable but you don't implement what happens when you touch them. When the width of the window is less than 1230px then it should look like this:

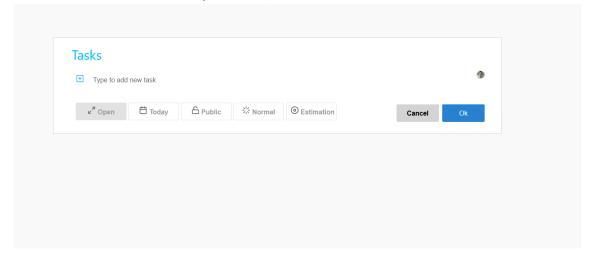


 The "X" button becomes "+" when you're adding a new task and you've written something. It becomes a "3 ½ diskette" when you're modifying the text of an already created task and remains "X" in any other case.

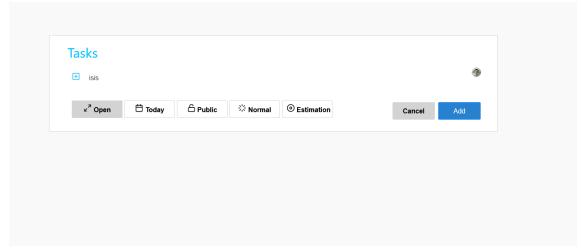
Solution:

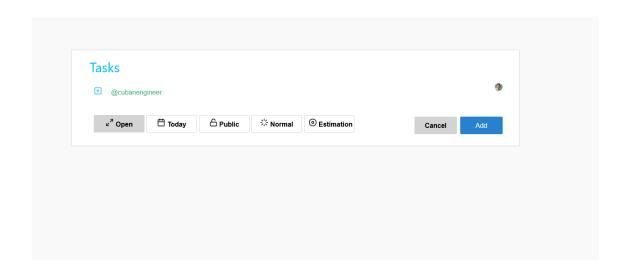


 $\circ\,$ This is an element that when you click it, it becomes this:

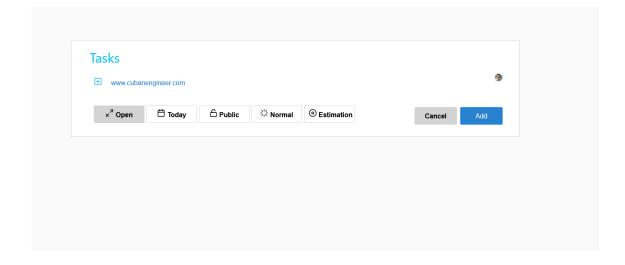


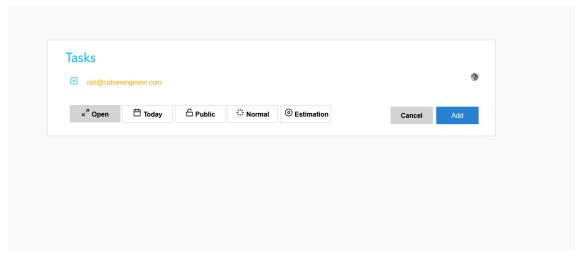
Once you type something it would look like this:











o Notice how every action button is enabled and the avatar on the right also. You do not implement what happens when you press any action button or the avatar. Only "Cancel" and "Add" must be implemented.



When the width of the window is less than 1230px then it should look like this:



 $\circ\,$ The "X" button becomes "+" when you're adding a new task and you've written something.

