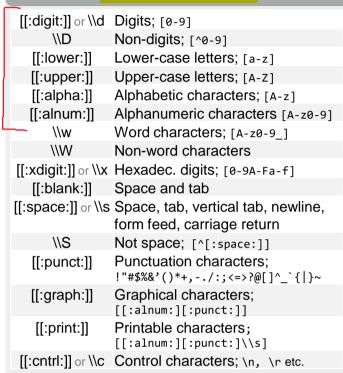
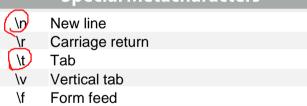
Basic Regular Expressions in R

Cheat Sheet

Character Classes



Special Metacharacters

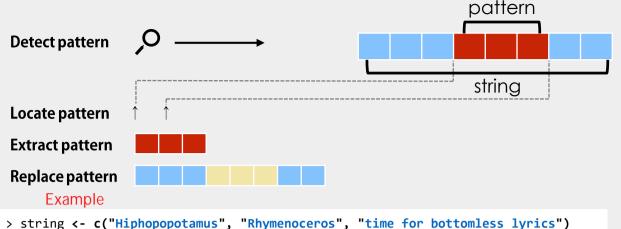


Lookaraounds and Conditionals*

- (?=)Lookahead (requires PERL = TRUE), e.g. (?=yx): position followed by 'xy' (?!)Negative lookahead (PERL = TRUE); position NOT followed by pattern
- (?<=)Lookbehind (PERL = TRUE), e.g. (?<=yx): position following 'xy'
- (?<!)Negative lookbehind (PERL = TRUE); position NOT following pattern
- If-then-condition (PERL = TRUE): use lookaheads, optional char. etc in if-clause
- ?(if)then|else | If-then-else-condition (PERL = TRUE)

*see, e.g. http://www.regular-expressions.info/lookaround.html http://www.regular-expressions.info/conditional.html

Functions for Pattern Matching



Detect Patterns

grep(pattern, string)

> pattern <- "t.m"

[1] 1 3

grep(pattern, string, value = TRUE)

- [1] "Hiphopopotamus"
- [2] "time for bottomless lyrics"

grepl(pattern, string)

[1] TRUE FALSE TRUE

stringr::str_detect(string, pattern)

Split a String using a Pattern

[1] TRUE FALSE TRUE

Locate Patterns

regexpr(pattern, string)

find starting position and length of first match

gregexpr(pattern, string)

find starting position and length of all matches

stringr::str_locate(string, pattern)

find starting and end position of first match

stringr::str_locate_all(string, pattern) find starting and end position of all matches

Extract Patterns

regmatches(string, regexpr(pattern, string)) extract first match [1] "tam" "tim"

regmatches(string, gregexpr(pattern, string))

extract all matches, outputs a list

[[1]] "tam" [[2]] character(0) [[3]] "tim" "tom"

stringr::str extract(string, pattern)

extract first match [1] "tam" NA "tim"

stringr::str extract all(string, pattern) extract all matches, outputs a list

stringr::str_extract_all(string, pattern, simplify = TRUE) extract all matches, outputs a matrix

stringr::str_match(string, pattern)

extract first match + individual character groups

stringr::str_match_all(string, pattern)

extract all matches + individual character groups

Replace Patterns

sub(pattern, replacement, string)

replace first match

gsub(pattern, replacement, string)

replace all matches

stringr::str_replace(string, pattern, replacement) replace first match

stringr::str_replace_all(string, pattern, replacement) replace all matches

Character Classes and Groups

strsplit(string, pattern) or stringr::str_split(string, pattern)

- - Any character except \n
 - Or, e.g. (a|b)
- List permitted characters, e.g. [abc]
- Specify character ranges
- List excluded characters
- Grouping, enables back referencing using \\N where N is an integer

Anchors

- Start of the string
- End of the string
- Empty string at either edge of a word
- \\B NOT the edge of a word
- End of a word //>

- Beginning of a word

Quantifiers

- - Matches at least 0 times
- Matches at least 1 time ?
- Matches at most 1 time; optional string {n} Matches exactly n times
- Matches at least n times
- {n,m} Matches between n and m times

General Modes

By default R uses extended regular expressions. You can switch to PCRE regular expressions using PERL = TRUE for base or by wrapping patterns with perl() for stringr.

All functions can be used with literal searches using fixed = TRUE for base or by wrapping patterns with fixed() for stringr.

All base functions can be made case insensitive by specifying ignore.case = TRUE.

Escaping Characters

Metacharacters (. * + etc.) can be used as literal characters by escaping them. Characters can be escaped using \\ or by enclosing them in \\0...\\E.

Case Conversions

Regular expressions can be made case insensitive using (?i). In backreferences, the strings can be converted to lower or upper case using \\L or \\U (e.g. $\L\1$). This requires PERL = TRUE.

Greedy Matching

By default the asterisk * is greedy, i.e. it always matches the longest possible string. It can be used in lazy mode by adding ?, i.e. *?.

Greedy mode can be turned off using (?U). This switches the syntax, so that (?U)a* is lazy and (?U)a*? is greedy.

Note

Regular expressions can conveniently be created using e.g. the packages rex or rebus.

Updated: 07/19

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