Dependency Injection

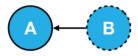
Angular DI, Injector and Providers





Dependency Injection

- Dependency Injection is the art of decoupling a piece of code of its dependencies
 - It's a design pattern
 - Improves maintainability
 - Improves testability
 - Improves code design



Dependencies are components the dependent object depends upon





Dependency Injection

- Decouple the creation of the dependency from the dependent object
 - By passing in the dependency as parameter

```
class Account {
   //tight coupling
   logger: Logger = new Logger();
}

class Account {
   //loose coupling
   constructor(public logger: Logger) {}
}
```





- Angular's dependency injection mechanism
 - A component simply has to ask for a service
 - An injector is responsible for delivering the service and managing it's life cycle

- The injector
 - The core of DI Framework
 - Manage the responsibility of dependency creation
 - Supplies the dependency to the dependent object





Three steps

- 1. Create a service
 - Use the @Injectable decorator

```
@Injectable()
export class AuthenticationService {
}
```





Three steps

- 2. Register the service in a module providers
 - In a module → application wide
 - In a component → locally

```
// In a module
@NgModule({
   providers: [AuthService]
})
export class AppModule { }
```

```
// In a component
@Component({
    selector: 'my-app',
    templateUrl: ` `,
    providers: [AuthService]
})
```





Three steps

- 3. Use the service
 - Create a constructor in component in-need
 - Add the service as parameter

```
@Component({
    ...
})
export class AppComponent {
    constructor( private _authService: AuthService) {
        this.user = _ authService.getUser();
    }
}
```





Service registration

Registration can be handled inside the @Injectable decoarator

- providedIn:
 - o 'root': singleton injection for your application
 - '{modulename}': injected into specific module





Optional dependencies

By default every service needs to be registered

```
EXCEPTION: No provider for LoggerService! (GameListComponent ->
GameService -> LoggerService)
```

- Optional dependencies can be used
 - Need the @Optional() decorator in dependent object
 - Pass a null when service not found

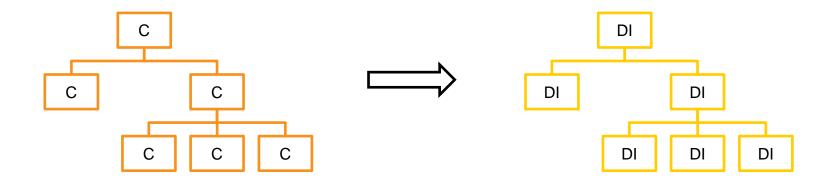
```
constructor(@Optional() private logger: LoggerService) { }
```





Hierarchical Injection

- Each service is created as singleton
 - In the scope of the injector
- A hierarchy of components leads to a hierarchy of injector

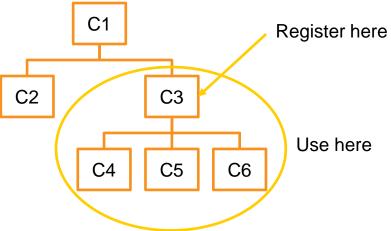






Hierarchical Injection

 When registered in a component, the singleton can be injected into the components and all its children



• Parent (C3) and children (C4,C5,C6) uses the same singleton





Hierarchical Injection

Example

```
// ArticlesListComponent
@Component({
  providers: [ RestoreService, LoggerService ]
})
// ArticleDetailComponent
@Component({
  providers: [ RestoreService ]
})
```

- The ArticlesList component shares a LoggerService with all ArticleDetail components
- The ArticlesList component and each ArticleDetail component has its own RestoreService





Where to register

- STATELSS services can easily be shared
 - One instance for all
 - Register in AppModule (providedIn root)
- STATEFUL services could get messy when shared
 - Components could override eachother's state
 - Register localy (in a specific module or a specific component)



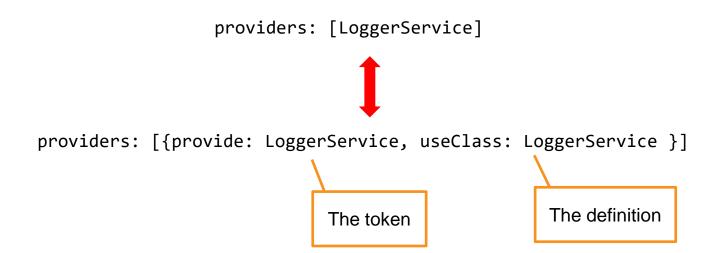


- Providers inform how to create a runtime version of the dependency
- The injector can be configured with three types providers
 - Class provider
 - Value provider
 - Factory provider





- Provide object needs two properties
 - A **token** serving as the key for registering the provider
 - Provider definition object







Class providers

- Using the keyword: useClass
- Asking a different class to provide the service

```
providers: [{provide: LoggerService, useClass: MemoryLoggerService }]
```

- Somebody asking for a LoggerService will now get an instance of MemoryLoggerService
- The **token** here is the class itself





Value providers

- Using the keyword: useValue
- When needing an object:
 - use a string token

token





Value providers

- Using the keyword: useValue
- When needing an object:
 - use a **injection** token

token





Value providers

- Using the value dependency
 - use the decorator @Inject()
 - With a string token:

```
// @Inject(token) to inject the dependency
constructor(@Inject('app.config') private _config: Config){ }
```

Or injection token :

```
constructor(@Inject(APP_CONFIG) private _config: Config){ }
```





Factory providers

- Sometimes the right providers needs to be decided at runtime?
 - Depending on certain condition
 - Switch between providers at runtime
- Solution: use factory provider

```
return it
    let loggerServiceFactory = (userService: UserService) => {
        if (userService.user.isAuthorized) {
             return new UserLoggerService(userService.user);
        } else {
             return new AnnonymousLoggerService();
        }
}
```





Factory providers

Using the keyword : useFactory

```
@NgNodule({
   providers: [{
     provide: LoggerService,
        useFactory: loggerServiceFactory,
        deps: [UserService]
   }]
})
```

- When using facotories, extra property is needed: deps
 - Dependecies to inject for the factory





DI basics

- Create service using @Injectable
- Register in providers
- Inject in constructor

Hierarchical Injection

- Application wide (providedIn: 'root')
- In the module
- Component on itself or children

Providers

- Class providers (useClass)
- Value providers (useValue)
- Factory providers (useFactory)

DI Tokens

- Class
- String
- InjectionToken



LAB 5

Creating task service