# Petal and Pixel Site Plan

# Chloe Tranquill

## WDD 130

## Overview

### Purpose

I will use this website as my personal portfolio!

### Audience

Target audience will be future employers and professors.

## Branding

### Website Logo

A logo with a flower and a window

AI-generated content may be incorrect.

## Style Guide

### Color Palette

|  |  |  |  |
| --- | --- | --- | --- |
| **Primary** | **Secondary** | **Accent 1** | **Accent 2** |
| #f4a9b8 | #ffe5ec | #d6c1d9 | #f8f1f1 |

### Typography

#### Heading Font: 'Great Vibes', cursive

#### Paragraph Font: 'Quicksand', sans-serif

### Navigation

Home My Vision Projects

**Content**

**Projects: Page 2**

Cartoon of a child hugging a pillow

AI-generated content may be incorrect.A cartoon of a child

AI-generated content may be incorrect.

“Chibi versions of myself I drew for my English final in 2024”

A person with red hair and green leaves on her face

AI-generated content may be incorrect.

“My D&D character I drew for a session back in 2023.”

A cartoon of a person with long hair

AI-generated content may be incorrect.

“Character I drew for a comic in 2024.”

My Vision: Page 1

“My dream for the future is to create my very own video game. Something that brings people together, tells a story worth remembering, and allows players to fully immerse themselves in a world I've imagined and built from the ground up. I envision a game that not only entertains but resonates emotionally, with meaningful characters, new creatures, and interesting environments. In addition to game development, I hope to explore the world of animation and voice acting. Animation excites me because it’s a powerful way to breathe life into the worlds that I’ve envisioned since I was a child. I’ve always wanted to give shape and motion to what once only lived only in my mind. Voice acting on the other hand, allows for the expression of emotion and personality in a unique, intimate way, it's the heart and soul behind the characters that players grow attached to. Ultimately, my goal is to be a storyteller across multiple mediums, blending technology and art to create experiences that leave a lasting impact. Whether through pixels, voices, or moving frames, I want to share stories that inspire others the way I've been inspired by games and animation throughout my life.”

Family picture:

****

**Wireframes**

### Home

A paper with lines on it

AI-generated content may be incorrect.

A piece of paper with writing on it

AI-generated content may be incorrect.

A close-up of a graph

AI-generated content may be incorrect.