# **SELECTORS IN UIPATH**

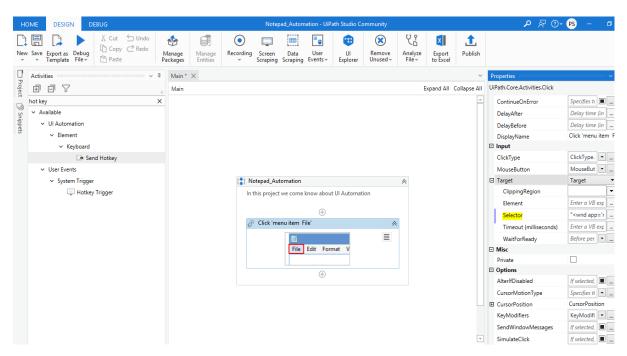
# Why we go for selectors?

To automate specific actions in the user interface, you are required to interact with various windows, buttons, drop-down lists and many others. Most RPA products do this by relying on the screen position of UI elements, a method that is not at all dependable. To overcome this problem, UiPath Studio uses what we call selectors

### What is a selector?

Selectors are generated automatically ever time we use an activity that interacts with graphical user interface elements

A selector in uipath Studio is a feature that enables the identification of the user interface elements through it's address and attributes stored as xml fragments



When we click file on the notepad the selectors appear like below

```
<wnd app='notepad.exe' cls='Notepad' title='Untitled - Notepad' /> <ctrl automationid='MenuBar' name='Application' role='menu bar' /> <ctrl name='File' role='menu item' />
```

#### **Full selectors:**

Contain all the elements needed to identify a UI element, including the top-level window

Generated by the Basic recorder

Recommended when switching between multiple windows

Example of a full selector for the editable panel in Notepad:

```
cwnd app='notepad.exe' cls='Notepad' title='Untitled - Notepad' />
<wnd cls='Edit' />
<ctrl role='editable text' />
```

#### **Partial selectors:**

Generated by the Desktop recorder

Do not contain information about the top-level window Activities containing partial selectors are enclosed in a container (Attach Browser or Attach Window) that contains a full selector of the top-level window

Recommended when performing multiple actions in the same window Example of a partial selector for the editable panel in Notepad

```
cwnd cls='Edit' />
<ctrl role='editable text' />
```

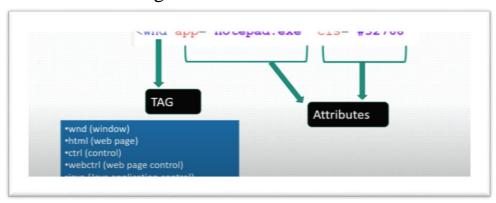
## How the selectos made?

Selectos are made of nodes

UI(user interface) are bulid using a series of containers nested one inside the other

The last line is the actual identifier of the UI element, the upper lines are successive parents and the first line is generally known as the root node

## Each node is of tags and attributes



There are two types of Wildcards in UiPath:

- **Asterisk** (\*): It replaces zero or more characters.
- Question mark (?): It replaces a single character

# What is UI Explore?

UI Explore ia an advanced tool that enables you to create a custom selector for a specific UI Element

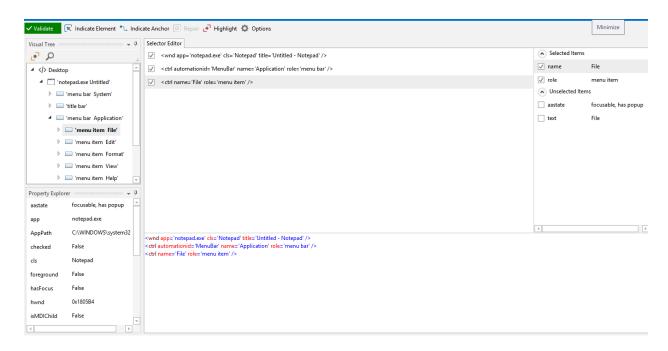
Available as a standalone tool we can download from the Resource center in your Automation Cloud instance

If we have the uipath.UIAutomation.Activities pack installes as a dependency for the current project, the UI Explorer button will appear in the Ribbon



Once you click on UI explorer the page opens like below it will have

- Visual Tree
- Property Explorer
- Selector editor
- Selected item



## Why& when UI Explorer?

The UI Explorer is the functionality in UiPath studio that allows analyzing and editing selectors

The UI Explorer displays all the available tags and attributes and gives the option to check them in or out

Has a status button to check the state of the selector

Whenever the selectors that were automatically generated are not stable or adaptable enough

#### Validate button:

The button shows the ststus of the selector by checkingthe validity of the selector definition and the visibility of the target element on the screen

#### **UI Frameworks:**

Changes the technology used to determine UI elements and their selectors. The following options are available:

Default – UiPath proprietary method. Usually works fine with all types of user interfaces.

Active Accessibility – an eariler solution from Microsoft for making apps accessible. It is recommended that you use this option with legacy software, when the Default one does not work.

UI Automation – the improved accessibility model from Microsoft. It is recommended that you use this option with newer apps, when the Default one does not work.

## Highlight:

To highlight the web element which we select we use this option.

This will enable when we select the web element

## Repair:

Repair will enable when the selector is wrong

# When to use property Explorer?

Displays all the attributes that a specified UI object can have, including the ones that do not appear in the selector. They cannot be changed.

When you want to start an activity after a certain attribute changed its value(using the wait attribute activity)

