

```
1  using System;
2  using System.Collections.Generic;
3  using System.Linq;
4  using System.Text;
5  using System.Threading.Tasks;
6  using System.Xml.Serialization;
7  using System.IO;
8
9
10 namespace Business
11 {
12     [Serializable]
13     public class Train
14     {
15         /*
16          * Author:          40326941 Ismael Souf
17          * Description:      This is the trains class for the booking  ↗
18          *                   which
19          *                   defines the trains attributes
20          * Date last modified: 06/12/2018
21         */
22
23         // Declare private variables
24         private string _trainsID;
25         private string _departure;
26         private string _destination;
27         private string _type;
28         private string _departureTime;
29         private string _departureDay;
30         private bool _firstClass;
31         private bool _sleeperBerth;
32         private List<Booking> _bookings = new List<Booking>();
33         private List<string> _intermediate = new List<string>();
34
35         public Train()
36         {
37
38         }
39
40         //Train ID must be a code.
41         public string TrainID
42         {
43             get
44             {
45                 return _trainsID;
46             }
47             set
48             {
49                 if(value.Length != 4)
50                 {
51                     throw new ArgumentException("Please enter a Train ID");
52                 }
53                 else
54                 {
55                     _trainsID = value;
```

```
56         }
57     }
58
59 }
60
61
62 //Departure of train
63 public string Departure
64 {
65     get
66     {
67         return _departure;
68     }
69     set
70     {
71         if (value != null)
72         {
73             _departure = value;
74         }
75
76         else
77         {
78             throw new ArgumentException("Please verify the departure  ➤
              and destination.");
79         }
80     }
81 }
82
83
84 //Destination of train
85 public string Destination
86 {
87     get
88     {
89         return _destination;
90     }
91     set
92     {
93         if (value != null)
94         {
95             _destination = value;
96         }
97
98         else
99         {
100             throw new ArgumentException("Please verify the departure  ➤
              and destination.");
101         }
102     }
103 }
104
105
106 //First class of train
107 public bool FirstClass
108 {
109     get
```

```
110         {
111             return _firstClass;
112         }
113         set
114         {
115             _firstClass = value;
116         }
117     }
118
119     //Departure date of train
120     public string DateStart
121     {
122         get
123         {
124             return _departureDay;
125         }
126         set
127         {
128
129             if (value != null)
130             {
131
132                 _departureDay = value;
133             }
134             else
135             {
136
137                 throw new ArgumentException("Trains start date is not valid DD/MM/YYYY");
138             }
139         }
140     }
141
142     //Departure time of train
143     public virtual string Time
144     {
145         get
146         {
147             return _departureTime;
148         }
149         set
150         {
151
152             if (value != null)
153             {
154                 _departureTime = value;
155             }
156             else
157             {
158
159                 throw new ArgumentException("Departure time is not valid");
160             }
161         }
162     }
163     //Type of train
```

```
164     public string Type
165     {
166         get
167         {
168             return _type;
169         }
170         set
171         {
172
173             if (value != null)
174             {
175                 _type = value;
176             }
177             else
178             {
179
180                 throw new ArgumentException("Type of trains is not valid");
181             }
182         }
183     }
184     //Sleeper berth of train
185     public virtual bool SleeperBerth
186     {
187         get
188         {
189             return _sleeperBerth;
190         }
191         set
192         {
193             _sleeperBerth = value;
194         }
195     }
196
197
198     //Method to get intermediates of train
199     public virtual string getIntermediate
200     {
201         get
202         {
203             var intermediateStop = String.Join(",", _intermediate);
204             return intermediateStop;
205         }
206     }
207
208     //List of string for intermediates
209     public virtual List<string> Intermediate
210     {
211         get
212         {
213             {
214                 List<string> res = new List<string>();
215                 foreach (var v in _intermediate)
216                 {
217                     res.Add(v);
218                 }
219             }
220         }
221     }
222 }
```

```
219         return res;
220     }
221 }
222
223 }
224 //Method to add intermediates in the List
225 public virtual void AddIntermediate(string intermediates)
226 {
227     _intermediate.Add(intermediates);
228 }
229
230 //List of bookings for train
231 public List<Booking> Bookings
232 {
233     get
234     {
235         return _bookings;
236     }
237     set
238     {
239
240         if (value == null)
241         {
242
243             throw new ArgumentException("Passenger does not have any bookings");
244         }
245         else
246         {
247             _bookings = value;
248         }
249     }
250 }
251 //Method bool to find if a booking is free
252 public bool FindBooking(string coach, int seat)
253 {
254
255     foreach (Booking p in _bookings)
256     {
257         if (coach.Equals(p.Coach) && seat == p.Seat)
258         {
259             return true;
260         }
261     }
262
263     return false;
264 }
265
266 //Method to add a booking
267 public void AddBooking(Booking booking)
268 {
269     _bookings.Add(booking);
270 }
271
272
273 public override string ToString()
```

```
274     {  
275         return TrainID + " " + Departure + "-" + Destination + " " +  
            DateStart + " " + Time + " " + Type + " " + FirstClass + " " +  
            SleeperBerth + " " + getIntermediate;  
276     }  
277  
278  
279     }  
280 }  
281
```

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 namespace Business
8 {
9     /*
10      * Author:          40326941 Ismael Souf
11      * Description:      This is a child class of Train which is an  ↗
12      *                    expressTrain
13      * Date last modified: 06/12/2018
14      */
15     [Serializable]
16     public class expressTrain : Train
17     {
18         public override List<string> Intermediate
19         {
20             get
21             {
22                 return null;
23             }
24         }
25     }
26 }
27
```



```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 namespace Business
8 {
9     /*
10         * Author:          40326941 Ismael Souf
11         * Description:      This is a child class of Train which is a  ↗
12         *                     stopping Train
13         * Date last modified: 06/12/2018
14         */
15     [Serializable]
16     public class stoppingTrain : Train
17     {
18     }
19 }
20
21 }
22
```

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 namespace Business
8 {
9     /*
10      * Author:          40326941 Ismael Souf
11      * Description:      This is a child class of Train which is an
12      * Date last modified: 06/12/2018
13      */
14
15     [Serializable]
16     public class sleeperTrain : Train
17     {
18         private bool _sleeperBerth;
19         private string _departureTime;
20
21         public override bool SleeperBerth
22         {
23             get
24             {
25                 return _sleeperBerth;
26             }
27             set
28             {
29                 _sleeperBerth = value;
30             }
31         }
32
33         public override string Time
34         {
35             get
36             {
37                 return _departureTime;
38             }
39             set
40             {
41                 string strTime_Start = value;
42                 DateTime dateTime_Start = Convert.ToDateTime(strTime_Start);
43                 if (dateTime_Start.Hour >= 21)
44                 {
45                     _departureTime = value;
46                 }
47                 else
48                 {
49                     throw new ArgumentException("Sleeper departs after 21:00");
50                 }
51             }
52         }
53
54     }
55 }
```

56 }

57

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 namespace Business
8 {
9
10     /*
11     * Author:          40326941 Ismael Souf
12     * Description:      This is the FactoryTrain class which build the ↗
13     *                   type of train
14     * Date last modified: 06/12/2018
15     */
16     [Serializable]
17     public class FactoryTrain
18     {
19         public Train BuildTrain(string type)
20         {
21             if (type.Contains("Express"))
22             {
23                 return new expressTrain();
24             }
25             else if (type.Contains("Stopping"))
26             {
27                 return new stoppingTrain();
28             }
29             else if (type.Contains("Sleeper"))
30             {
31                 return new sleeperTrain();
32             }
33             else
34             {
35                 throw new ArgumentException("Type does not exist");
36             }
37         }
38     }
39 }
40
```

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6 using System.IO;
7 using System.Runtime.Serialization;
8 using System.Runtime.Serialization.Formatters.Binary;
9 using Business;
10
11 namespace Data
12 {
13     public class Storage
14     {
15         /*
16          * Author:          40326941 Ismael Souf
17          * Description:      This is my storage class which add trains to ↗
18                           dictionary.
19          *                  This class also save and load to a bin file ↗
20                           using singleton and BinaryFormatter
21          * Date last modified: 06/12/2018
22          */
23
24         private static Storage store;
25
26         private Dictionary<string, Train> _trainDictionary;
27         private BinaryFormatter _formatter;
28
29         private const string filename = "trainsList.bin";
30
31         private static readonly object padlock = new object();
32
33         //Initializing instance of the class if there isn't one already
34         public static Storage Instance()
35         {
36             if (store == null)
37             {
38                 lock (padlock)
39                 {
40                     if (store == null)
41                     {
42                         store = new Storage();
43                     }
44                 }
45             }
46
47             return store;
48         }
49
50         //private constructor
51         private Storage()
52         {
53             _trainDictionary = new Dictionary<string, Train>();
54             _formatter = new BinaryFormatter();
55         }
56     }
57 }
```

```
55
56     //Method to add train into Dictionary
57     public void AddTrain(string trainID, Train train)
58     {
59         // Check if train with that ID already exists in the          ↗
60         trainDictionary
61         if (_trainDictionary.ContainsKey(trainID))
62         {
63             throw new ArgumentException("Train with that ID already    ↗
64             exists");
65         }
66         else
67         {
68             // Add train in the dictionary
69             _trainDictionary.Add(trainID, train);
70         }
71     }
72
73     //Method to add booking train
74     public void AddBooking(string trainID, Booking booking)
75     {
76         // Check if train with that ID already exists in the          ↗
77         trainDictionary
78         if (_trainDictionary.ContainsKey(trainID))
79         {
80             //Check if the Seat and Coach are free in order to book, if  ↗
81             yes add booking
82             if (!_trainDictionary[trainID].FindBooking(booking.Coach,    ↗
83                 booking.Seat))
84             {
85                 _trainDictionary[trainID].AddBooking(booking);
86             }
87             else
88             {
89                 throw new ArgumentException("Booking with that ID already ↗
90                 exists");
91             }
92         }
93         else
94         {
95             throw new ArgumentException("Train with that ID not found");
96         }
97     }
98
99     public void SerializeFile()
100    {
101        try
102        {
103            // Create a FileStream that will write data to file.
104            FileStream writer = new FileStream(filename, FileMode.Create, ↗
```

```
        FileAccess.Write);
        // Save our dictionary of trains to file
        this._formatter.Serialize(writer, _trainDictionary);
        // Close the writer FileStream when we are done.
        writer.Close();
    }
    catch (Exception)
    {
        throw new ArgumentException("Unable to save our trains
            informations.");
    }
}

public void DeserializeFile()
{
    // Check if we had previously save informations of our trains
    if (File.Exists(filename))
    {
        try
        {
            // Create a FileStream that will read access to the data
            // file.
            FileStream reader = new FileStream(filename,
                FileMode.Open, FileAccess.Read);
            // Reconstruct from file.
            _trainDictionary = (Dictionary<String, Train>)
                _formatter.Deserialize(reader);
            // Close the reader FileStream when we are done
            reader.Close();
        }
        catch (Exception)
        {
            throw new ArgumentException("Problem occurred with the
                file.");
        }
    }
}

//Get our list of trains
public List<Train> GetListOfTrains
{
    get
    {
        // Create a new list of type train
        List<Train> trains = new List<Train>();

        if (_trainDictionary.Count > 0)
        {
            // Loop through each trains in the dictionary
            foreach (Train train in _trainDictionary.Values)
            {
```

```
156         trains.Add(train);
157     }
158 }
159 return trains;
160
161 }
162 }
163
164 //Get our list of bookings
165 public List<Booking> Bookings
166 {
167     get
168     {
169         // Create a new list of type booking
170         List<Booking> bookings = new List<Booking>();
171
172         if (_trainDictionary.Count > 0)
173         {
174             // Loop through each trains in the dictionary
175             foreach (Train c in _trainDictionary.Values)
176             {
177                 // Loop through each booking in the current trains
178                 bookings list
179                 foreach (Booking b in c.Bookings)
180                 {
181                     // Add the current booking to the list of bookings
182                     bookings.Add(b);
183                 }
184             }
185             return bookings;
186         }
187     }
188 }
189 }
190 }
191
192
```



```
1 using System;
2 using System.Collections.Generic;
3 using System.ComponentModel;
4 using System.IO;
5 using System.Linq;
6 using System.Text;
7 using System.Threading.Tasks;
8 using System.Windows;
9 using System.Windows.Controls;
10 using System.Windows.Data;
11 using System.Windows.Documents;
12 using System.Windows.Input;
13 using System.Windows.Media;
14 using System.Windows.Media.Imaging;
15 using System.Windows.Navigation;
16 using System.Windows.Shapes;
17 using System.Xml.Serialization;
18 using Business;
19 using Data;
20
21
22 namespace Presentation
23 {
24
25     /// <summary>
26     /// Interaction logic for MainWindow.xaml
27     /// </summary>
28     public partial class MainWindow : Window
29     {
30
31         FactoryTrain Factory = new FactoryTrain();
32         Storage trains = Storage.Instance();
33
34         public MainWindow()
35         {
36
37             InitializeComponent();
38             trains.DeserializeFile();
39
40             foreach (var s in trains.GetListOfTrains)
41             {
42                 lbxTrain.Items.Add(s);
43             }
44
45             foreach (var u in trains.Bookings)
46             {
47                 lbxBooking.Items.Add(u);
48             }
49
50             DateTime time = DateTime.Today;
51
52             //Loop through time and populate to the appropriate combobox
53             for (DateTime _time = time.AddHours(0); _time < time.AddHours(24); _time = _time.AddMinutes(30))
54             {
55                 timeBox.Items.Add(_time.ToShortTimeString());
```

```
56         }
57
58         //Hide visibility of intermediates until type is selected
59         chkPeterborough.Visibility = Visibility.Hidden;
60         chkDarlington.Visibility = Visibility.Hidden;
61         chkYork.Visibility = Visibility.Hidden;
62         chkNewcastle.Visibility = Visibility.Hidden;
63         lblintermediate.Visibility = Visibility.Hidden;
64
65         // Populate the seat combo box 1-60
66         populateSeatList();
67
68     }
69
70     private void Window_Closed(object sender, CancelEventArgs e)
71     {
72         // Serialize the trains list including booking
73         trains.SerializeFile();
74     }
75
76
77
78     private void AddTrains_Click(object sender, RoutedEventArgs e)
79     {
80         //Runs add train method
81         AddTrain();
82     }
83
84
85     public void AddTrain()
86     {
87
88
89         try
90         {
91             //If the type of train is not selected
92             if (typeBox.SelectedIndex == -1)
93             {
94                 throw new ArgumentException("Type undefined");
95             }
96
97             //Use type selected to get the right type of train in the factory
98             var train = Factory.BuildTrain(typeBox.SelectedItem.ToString());
99
100             if (typeBox.SelectedItem != null)
101             {
102                 train.Type = typeBox.SelectedItem.ToString();
103             }
104
105             if (txtTrainsID.Text.Length != 4)
106             {
107                 throw new ArgumentException("Invalid Trains ID.");
108             }
109             else
```

```
110         {
111             train.TrainID = txtTrainsID.Text;
112         }
113
114         if (departureBox.SelectedIndex == 0)
115         {
116             train.Departure = "Edinburgh(Waverly)";
117         }
118         else if (departureBox.SelectedIndex == 1)
119         {
120             train.Departure = "London(Kings Cross)";
121         }
122         else
123         {
124             throw new ArgumentException("Invalid data for the departure station!");
125         }
126
127         if (destinationBox.SelectedIndex == 0)
128         {
129             train.Destination = "Edinburgh(Waverly)";
130         }
131         else if (destinationBox.SelectedIndex == 1)
132         {
133             train.Destination = "London(Kings Cross)";
134         }
135         else
136         {
137             throw new ArgumentException("Invalid data for the destination station!");
138         }
139
140         if (train.Departure == train.Destination)
141         {
142             throw new ArgumentException("Departure and Destination can not be the same!");
143         }
144
145         //If a date is selected in the departure picker, give the date selected
146         if (departurePicker.SelectedDate != null)
147         {
148             train.DateStart = departurePicker.SelectedDate.Value.ToShortDateString();
149         }
150         else
151         {
152             throw new ArgumentException("Please select a departure day.");
153         }
154
155         //If first class is checked the train has first class
156         if (chkFirstClass.IsChecked.Value)
157         {
158             train.FirstClass = true;
159         }
```

```
160         else
161         {
162             train.FirstClass = false;
163         }
164
165         //If the type of train is a sleeper and sleeper berth is checked then the train has sleeperberth
166         if (chkSleeperBerth.IsChecked.Value && typeBox.SelectedIndex == 2)
167         {
168             train.SleeperBerth = true;
169         }
170         else
171         {
172             train.SleeperBerth = false;
173         }
174
175         //Convert string time to Datetime
176         if (timeBox.SelectedIndex >= 0)
177         {
178             string strTime_Start = timeBox.SelectedItem.ToString();
179             DateTime dateTime_Start = Convert.ToDateTime(strTime_Start);
180             train.Time = dateTime_Start.ToShortTimeString();
181         }
182         else
183         {
184             throw new ArgumentException("Please select a departure time");
185         }
186
187         //If station is checked, add it to the train.
188         if (chkPeterborough.IsChecked == true)
189         {
190             train.AddIntermediate("Peteborough");
191         }
192
193         if (chkDarlington.IsChecked == true)
194         {
195             train.AddIntermediate("Darlington");
196         }
197
198         if (chkYork.IsChecked == true)
199         {
200             train.AddIntermediate("York");
201         }
202
203         if (chkNewcastle.IsChecked == true)
204         {
205             train.AddIntermediate("Newcastle");
206         }
207
208         //Add trains
209         trains.AddTrain(train.TrainID, train);
210         //Display train properties
211
```

```
212         lbxTrain.Items.Add(train);
213
214         MessageBox.Show("Train added !");
215
216     }
217     catch (ArgumentException excep)
218     {
219         MessageBoxButton btnMessageBox = MessageBoxButton.OK;
220
221         string caption = "Trains Error";
222         MessageBox.Show(excep.Message, caption, btnMessageBox);
223     }
224 }
225
226
227
228
229 public void populateSeatList()
230 {
231     int maxSeat = 60;
232     // Loop 60 times
233     for (int i = 1; i <= maxSeat; i++)
234     {
235         seatBox.Items.Add(i.ToString());
236     }
237 }
238
239 private void CheckBox_Checked(object sender, RoutedEventArgs e)
240 {
241 }
242
243
244 private void timeBox_SelectionChanged(object sender,
245     SelectionChangedEventArgs e)
246 {
247 }
248
249 private void ListBox_SelectionChanged(object sender,
250     SelectionChangedEventArgs e)
251 {
252 }
253
254
255 private void typeBox_SelectionChanged(object sender,
256     SelectionChangedEventArgs e)
257 {
258     //If the type of train is Stopping or Sleeper, show intermediates
259     if (typeBox.SelectedIndex >= 1)
260     {
261         chkPeterborough.Visibility = Visibility.Visible;
262         chkDarlington.Visibility = Visibility.Visible;
263         chkYork.Visibility = Visibility.Visible;
264         chkNewcastle.Visibility = Visibility.Visible;
```

```
264         lblintermediate.Visibility = Visibility.Visible;
265
266     }
267     else
268     {
269         chkPeterborough.Visibility = Visibility.Hidden;
270         chkDarlington.Visibility = Visibility.Hidden;
271         chkYork.Visibility = Visibility.Hidden;
272         chkNewcastle.Visibility = Visibility.Hidden;
273         lblintermediate.Visibility = Visibility.Hidden;
274
275     }
276
277 }
278
279
280
281 private void intermediateBox_SelectionChanged(object sender,           ↗
282     SelectionChangedEventArgs e)
283 {
284 }
285 //Add booking when button is pressed
286 private void btnAddBooking_Click(object sender, RoutedEventArgs e)
287 {
288
289     Booking passenger = new Booking();
290     Train train = new Train();
291     int _interCost = 25;
292     int _mainCost = 50;
293
294     try
295     {
296
297         //If txtTrainBook is null or empty train ID is invalid
298         if (String.IsNullOrEmpty(txtTrainBook.Text))
299         {
300             throw new ArgumentException("Train ID is invalid");
301         }
302         else
303         {
304             passenger.TrainID = txtTrainBook.Text;
305         }
306
307         //If txtName is null or blank name is invalid
308         if (String.IsNullOrWhiteSpace(txtName.Text))
309         {
310             throw new ArgumentException("Please enter a name for          ↗
311                 booking");
312         }
313         else
314         {
315             passenger.Name = txtName.Text;
316         }
317         if (coachBox.SelectedIndex == -1)
```

```
318         {
319             throw new ArgumentException("Please select a Coach for booking");
320         }
321     else
322     {
323         passenger.Coach = coachBox.SelectedItem.ToString();
324     }
325
326     if (seatBox.SelectedIndex == -1)
327     {
328         throw new ArgumentException("Please select a Seat for booking");
329     }
330     else
331     {
332         passenger.Seat = Convert.ToInt32
333             (seatBox.SelectedItem.ToString());
334     }
335
336     if (departBox.SelectedIndex == -1 || arrivalBox.SelectedIndex == -1)
337     {
338         throw new ArgumentException("Please select a Departure and Arrival station");
339     }
340     else if (departBox.SelectedItem.ToString() == arrivalBox.SelectedItem.ToString())
341     {
342         throw new ArgumentException("Departure and Arrival must be different");
343     }
344     else
345     {
346         passenger.Departure = departBox.SelectedItem.ToString();
347         passenger.Arrival = arrivalBox.SelectedItem.ToString();
348     }
349
350     if (train.SleeperBerth == true && chkCabin.IsChecked == true)
351     {
352         passenger.Cabin = true;
353     }
354     else if (train.SleeperBerth == true && chkCabin.IsChecked == false)
355     {
356         passenger.Cabin = false;
357     }
358     else if (train.SleeperBerth == false)
359     {
360         passenger.Cabin = false;
361     }
362     else
363     {
```

```
364         throw new ArgumentException("Train or coach does not offer ⚡
           sleeper berth");
365     }
366
367     if (train.FirstClass == true && chkFirstClass2.IsChecked == ⚡
           true)
368     {
369         passenger.FirstClass = true;
370     }
371     else if (train.FirstClass == true && chkFirstClass2.IsChecked ⚡
           == false)
372     {
373         passenger.FirstClass = false;
374     }
375     else if (train.FirstClass == false)
376     {
377         passenger.FirstClass = false;
378     }
379     else
380     {
381         throw new ArgumentException("Train or coach does not offer ⚡
           first class");
382     }
383
384
385     //Set booking fare for trains
386     if (departBox.SelectedItem.ToString() == "Edinburgh ⚡
           (Waverly)" && arrivalBox.SelectedItem.ToString() == ⚡
           "London(Kings Cross)")
387     {
388         if (chkCabin.IsChecked == true && chkFirstClass2.IsChecked ⚡
           == true)
389         {
390             switch (MessageBox.Show("Booking will cost £" + 90, ⚡
           "Booking Fare", MessageBoxButton.YesNoCancel, ⚡
           MessageBoxImage.Question))
391             {
392                 case MessageBoxResult.Yes:
393                     MessageBox.Show("Booking purchased");
394                     break;
395
396                 case MessageBoxResult.No:
397                     return;
398
399
400                 case MessageBoxResult.Cancel:
401                     return;
402
403             }
404         }
405
406         if (chkCabin.IsChecked == true && chkFirstClass2.IsChecked ⚡
           == false)
407         {
408             switch (MessageBox.Show("Booking will cost £" + 80, ⚡
           "Booking Fare", MessageBoxButton.YesNoCancel, ⚡
```



```
        MessageBoxImage.Question))
    {
        case MessageBoxResult.Yes:
            MessageBox.Show("Booking purchased");
            break;

        case MessageBoxResult.No:
            return;

        case MessageBoxResult.Cancel:
            return;
    }
}
if (chkFirstClass2.IsChecked == true && chkCabin.IsChecked == false)
{
    switch (MessageBox.Show("Booking will cost £" + 60,
        "Booking Fare", MessageBoxButton.YesNoCancel,
        MessageBoxImage.Question))
    {
        case MessageBoxResult.Yes:
            MessageBox.Show("Booking purchased");
            break;

        case MessageBoxResult.No:
            return;

        case MessageBoxResult.Cancel:
            return;
    }
}
if(chkFirstClass2.IsChecked == false && chkCabin.IsChecked == false)
{
    switch (MessageBox.Show("Booking will cost £" + 50,
        "Booking Fare", MessageBoxButton.YesNoCancel,
        MessageBoxImage.Question))
    {
        case MessageBoxResult.Yes:
            MessageBox.Show("Booking purchased");
            break;

        case MessageBoxResult.No:
            return;

        case MessageBoxResult.Cancel:
            return;
    }
}
}
```

```
458
459
460     }
461     else if (departBox.SelectedItem.ToString() == "London      ↗
         (Kings Cross)" && arrivalBox.SelectedItem.ToString() == ↗
         "Edinburgh(Waverly)")
462     {
463         if (chkCabin.IsChecked == true && chkFirstClass2.IsChecked ↗
            == true)
464         {
465             switch (MessageBox.Show("Booking will cost £" + 90,      ↗
                "Booking Fare", MessageBoxButton.YesNoCancel,      ↗
                MessageBoxImage.Question))
466             {
467                 case MessageBoxResult.Yes:
468                     MessageBox.Show("Booking purchased");
469                     break;
470
471                 case MessageBoxResult.No:
472                     return;
473
474
475                 case MessageBoxResult.Cancel:
476                     return;
477
478             }
479         }
480         if (chkFirstClass2.IsChecked == true)
481         {
482             switch (MessageBox.Show("Booking will cost £" + 60,      ↗
                "Booking Fare", MessageBoxButton.YesNoCancel,      ↗
                MessageBoxImage.Question))
483             {
484                 case MessageBoxResult.Yes:
485                     MessageBox.Show("Booking purchased");
486                     break;
487
488                 case MessageBoxResult.No:
489                     return;
490
491
492                 case MessageBoxResult.Cancel:
493                     return;
494
495             }
496         }
497         else
498         {
499             switch (MessageBox.Show("Booking will cost £" + 50,      ↗
                "Booking Fare", MessageBoxButton.YesNoCancel,      ↗
                MessageBoxImage.Question))
500             {
501                 case MessageBoxResult.Yes:
502                     MessageBox.Show("Booking purchased");
503                     break;
504
```

```
505         case MessageBoxResult.No:
506             return;
507
508
509         case MessageBoxResult.Cancel:
510             MessageBox.Show("Booking Cancelled");
511             return;
512
513     }
514 }
515 }
516
517
518 if ((departBox.SelectionBoxItem.ToString() == "Peterborough"
519 || departBox.SelectionBoxItem.ToString() == "Darlington" ||
520 departBox.SelectionBoxItem.ToString() == "York" ||
521 departBox.SelectionBoxItem.ToString() == "NewCastle" ||
522 departBox.SelectionBoxItem.ToString() == "Edinburgh
523 (Waverly)" || departBox.SelectionBoxItem.ToString() ==
524 "London(Kings Cross)") &&
525 (arrivalBox.SelectionBoxItem.ToString() == "Peterborough" ||
526 arrivalBox.SelectionBoxItem.ToString() == "Darlington" ||
527 arrivalBox.SelectionBoxItem.ToString() == "York" ||
528 arrivalBox.SelectionBoxItem.ToString() == "Newcastle"))
529 {
530     if (chkCabin.IsChecked == true && chkFirstClass2.IsChecked
531 == true)
532     {
533         switch (MessageBox.Show("Booking will cost £" + 65,
534 "Booking Fare", MessageBoxButton.YesNoCancel,
535 MessageBoxImage.Question))
536         {
537             case MessageBoxResult.Yes:
538                 MessageBox.Show("Booking purchased");
539                 break;
540
541             case MessageBoxResult.No:
542                 return;
543
544             case MessageBoxResult.Cancel:
545                 return;
546         }
547     }
548
549     if (chkCabin.IsChecked == true && chkFirstClass2.IsChecked
550 == false)
551     {
552         switch (MessageBox.Show("Booking will cost £" + 55,
553 "Booking Fare", MessageBoxButton.YesNoCancel,
554 MessageBoxImage.Question))
555         {
556             case MessageBoxResult.Yes:
557                 MessageBox.Show("Booking purchased");
558                 break;
```

```
545
546         case MessageBoxResult.No:
547             return;
548
549
550         case MessageBoxResult.Cancel:
551             return;
552
553     }
554 }
555
556 if (chkFirstClass2.IsChecked == true && chkCabin.IsChecked == false)
557 {
558     switch (MessageBox.Show("Booking will cost £" + 35,
559                             "Booking Fare", MessageBoxButton.YesNoCancel,
560                             MessageBoxImage.Question))
561     {
562         case MessageBoxResult.Yes:
563             MessageBox.Show("Booking purchased");
564             break;
565
566         case MessageBoxResult.No:
567             return;
568
569         case MessageBoxResult.Cancel:
570             return;
571     }
572 }
573
574 if (chkFirstClass2.IsChecked == false && chkCabin.IsChecked == false)
575 {
576     switch (MessageBox.Show("Booking will cost £" + 25,
577                             "Booking Fare", MessageBoxButton.YesNoCancel,
578                             MessageBoxImage.Question))
579     {
580         case MessageBoxResult.Yes:
581             MessageBox.Show("Booking purchased");
582             break;
583
584         case MessageBoxResult.No:
585             return;
586
587         case MessageBoxResult.Cancel:
588             MessageBox.Show("Booking Cancelled");
589             return;
590     }
591 }
592 }
593
594 else if ((departBox.SelectedItem.ToString() ==
```

```

        "Peterborough" || departBox.SelectionBoxItem.ToString() ==
        "Darlington" || departBox.SelectionBoxItem.ToString() ==
        "York" || departBox.SelectionBoxItem.ToString() ==
        "Newcastle") && (arrivalBox.SelectionBoxItem.ToString() ==
        "Peterborough" || arrivalBox.SelectionBoxItem.ToString() ==
        "Darlington" || arrivalBox.SelectionBoxItem.ToString() ==
        "York" || arrivalBox.SelectionBoxItem.ToString() ==
        "Newcastle" || arrivalBox.SelectionBoxItem.ToString() ==
        "Edinburgh(Waverly)" || arrivalBox.SelectionBoxItem.ToString()
        () == "London(Kings Cross)))
595     {
596         if (chkCabin.IsChecked == true && chkFirstClass2.IsChecked
597             == true)
598         {
599             switch (MessageBox.Show("Booking will cost £" + 65,
600                                     "Booking Fare", MessageBoxButton.YesNoCancel,
601                                     MessageBoxImage.Question))
602             {
603                 case MessageBoxResult.Yes:
604                     MessageBox.Show("Booking purchased");
605                     break;
606
607                 case MessageBoxResult.No:
608                     return;
609
610                 case MessageBoxResult.Cancel:
611                     return;
612             }
613         }
614         if (chkCabin.IsChecked == true)
615         {
616             switch (MessageBox.Show("Booking will cost £" + 55,
617                                     "Booking Fare", MessageBoxButton.YesNoCancel,
618                                     MessageBoxImage.Question))
619             {
620                 case MessageBoxResult.Yes:
621                     MessageBox.Show("Booking purchased");
622                     break;
623
624                 case MessageBoxResult.No:
625                     return;
626
627                 case MessageBoxResult.Cancel:
628                     return;
629             }
630         }
631
632         if (chkFirstClass2.IsChecked == true)
633         {
634             switch (MessageBox.Show("Booking will cost £" + 35,
                                     "Booking Fare", MessageBoxButton.YesNoCancel,

```

```
        MessageBoxImage.Question))
    {
        case MessageBoxResult.Yes:
            MessageBox.Show("Booking purchased");
            break;

        case MessageBoxResult.No:
            return;

        case MessageBoxResult.Cancel:
            return;
    }
    else
    {
        switch (MessageBox.Show("Booking will cost £" + 25,
            "Booking Fare", MessageBoxButton.YesNoCancel,
            MessageBoxImage.Question))
        {
            case MessageBoxResult.Yes:
                MessageBox.Show("Booking purchased");
                break;

            case MessageBoxResult.No:
                return;

            case MessageBoxResult.Cancel:
                MessageBox.Show("Booking Cancelled");
                return;
        }
    }

    trains.AddBooking(passenger.TrainID, passenger);
    lbxBooking.Items.Add(passenger);
}
catch (Exception exception)
{
    MessageBox.Show(exception.Message);
}

private void listBox2_SelectionChanged(object sender,
    SelectionChangedEventArgs e)
{
}
```

```
687
688     }
689
690     private void FindTrain_Click(object sender, RoutedEventArgs e)
691     {
692
693         lbxDate.Items.Clear();
694
695         //For each trains if a train has a selected date, display the trainID, the date and time of departure
696         foreach (var res in trains.GetListOfTrains)
697         {
698
699             if (res.DateStart.Equals(departurePicker.Text))
700             {
701                 lbxDate.Items.Add(res.TrainID + " " + res.DateStart + " " + res.Time);
702             }
703         }
704
705
706     }
707
708     private void departureBox_SelectionChanged(object sender, SelectionChangedEventArgs e)
709     {
710
711     }
712
713     private void timeBox_SelectionChanged_1(object sender, SelectionChangedEventArgs e)
714     {
715
716     }
717
718     private void destinationBox_SelectionChanged(object sender, SelectionChangedEventArgs e)
719     {
720
721     }
722
723     private void listBox3_SelectionChanged(object sender, SelectionChangedEventArgs e)
724     {
725
726     }
727
728     private void departBox_SelectionChanged(object sender, SelectionChangedEventArgs e)
729     {
730
731     }
732
733     private void arrivalBox_SelectionChanged(object sender, SelectionChangedEventArgs e)
734     {
```

```
735
736     }
737
738     private void coachBox_SelectionChanged(object sender,           ↗
739         SelectionChangedEventArgs e)
740     {
741     }
742
743     private void seatBox_SelectionChanged(object sender,           ↗
744         SelectionChangedEventArgs e)
745     {
746     }
747
748     private void lbxDat_SelectionChanged(object sender,           ↗
749         SelectionChangedEventArgs e)
750     {
751     }
752 }
753 }
754 }
755
```



```
1
2 using System.Collections.Generic;
3 using Microsoft.VisualStudio.TestTools.UnitTesting;
4 using Business;
5
6
7 namespace UnitTestProject1
8 {
9     [TestClass]
10    public class TrainTest
11    {
12
13        private Dictionary<string, Train> _trainsDictionary = new Dictionary<string, Train>();
14        Train example1 = new Train();
15        Train example2 = new Train();
16
17
18        [TestMethod]
19        public void DepartureTest()
20        {
21
22            _trainsDictionary.Add("1H34", example1);
23            _trainsDictionary.Add("1E32", example2);
24
25            string departure1 = "Edinburgh(Waverly)";
26            string departure2 = "London(Kings Cross)";
27
28            example1.Departure = departure1;
29            example2.Departure = departure2;
30
31            Assert.AreEqual(departure1, example1.Departure, "Departure Test");
32            Assert.AreEqual(departure2, example2.Departure, "Departure Test 2");
33
34        }
35
36        [TestMethod()]
37        public void DestinationTest()
38        {
39            _trainsDictionary.Add("1H34", example1);
40            _trainsDictionary.Add("1E32", example2);
41            string destination1 = "Edinburgh(Waverly)";
42            string destination2 = "London(Kings Cross)";
43            example1.Destination = destination1;
44            example2.Destination = destination2;
45
46            Assert.AreEqual(destination1, example1.Destination, "Destination Test");
47            Assert.AreEqual(destination2, example2.Destination, "Destination Test 2");
48        }
49
50        [TestMethod()]
51        public void DepartureDayTest()
52        {
```

```
53         _trainsDictionary.Add("1H34", example1);
54         _trainsDictionary.Add("1E32", example2);
55
56         example1.DateStart = "01/11/2018";
57         example2.DateStart = "20/12/2018";
58
59         Assert.AreEqual("01/11/2018", example1.DateStart, "DepartureDay Test");
60         Assert.AreEqual("20/12/2018", example2.DateStart, "DepartureDay Test 2");
61     }
62
63     [TestMethod()]
64     public void DepartureTimeTest()
65     {
66         _trainsDictionary.Add("1H34", example1);
67         _trainsDictionary.Add("1E32", example2);
68
69         string time1 = "11:00";
70         string time2 = "21:00";
71         example1.Time = time1;
72         example2.Time = time2;
73
74         Assert.AreEqual(time1, example1.Time, "DepartureTime Test");
75         Assert.AreEqual(time2, example2.Time, "DepartureTime Test 2");
76     }
77
78     [TestMethod()]
79     public void TypeTest()
80     {
81         _trainsDictionary.Add("1H34", example1);
82         _trainsDictionary.Add("1E32", example2);
83         string type1 = "Stopping";
84         string type2 = "Sleeper";
85         example1.Type = "Stopping";
86         example2.Type = "Sleeper";
87
88         Assert.AreEqual(type1, example1.Type, "Type Test");
89         Assert.AreEqual(type2, example2.Type, "Type Test 2");
90     }
91
92     [TestMethod()]
93     public void FirstClassTest()
94     {
95         _trainsDictionary.Add("1H34", example1);
96         _trainsDictionary.Add("1E32", example2);
97
98         example1.FirstClass = true;
99         example2.FirstClass = false;
100
101         Assert.IsTrue(example1.FirstClass, "FirstClass Test");
102         Assert.IsFalse(example2.FirstClass, "FirstClass Test 2");
103     }
104
105     [TestMethod()]
106     public void SleeperBerthTest()
```

```
107     {
108         _trainsDictionary.Add("1H34", example1);
109         _trainsDictionary.Add("1E32", example2);
110
111         example1.SleeperBerth = false;
112         example2.SleeperBerth = true;
113
114         Assert.IsFalse(example1.SleeperBerth, "SleeperBerth Test");
115         Assert.IsTrue(example2.SleeperBerth, "SleeperBerth Test 2");
116
117     }
118
119     //This test should fail...
120     [TestMethod()]
121     public void IntermediateTest()
122     {
123         _trainsDictionary.Add("1H34", example1);
124         _trainsDictionary.Add("1E32", example2);
125
126
127         List<string> _intermediate = new List<string>();
128         List<string> _intermediate1 = new List<string>();
129
130
131
132         _intermediate.Add("Peterborough");
133         _intermediate = example1.Intermediate;
134         _intermediate1.Add("Darlington" + "York");
135         _intermediate1 = example2.Intermediate;
136
137         CollectionAssert.AreEqual(_intermediate, example1.Intermediate);
138         CollectionAssert.AreEqual(_intermediate1, example2.Intermediate);
139
140     }
141
142 }
143 }
144
```

Coursework 2 Assessment- SET08119

What advantages are of the 3-layered approach to building applications?

The architecture of 3 layer give us the ability to update the technology stack of one tier without impacting others areas of the application.

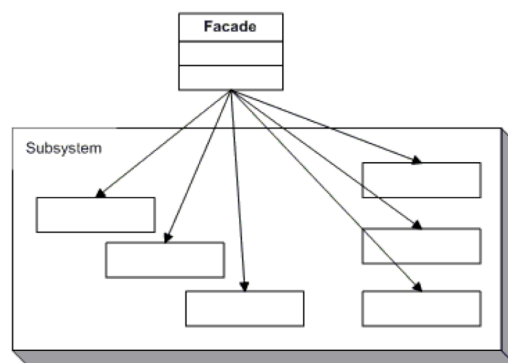
In fact we are able to scale the application up and out. For example in our coursework in the presentation layer we have a GUI, which contains all things that are visible (trains and booking) to the user such as screen layout. The business layer is the core of the system this is the link between other layers and contains runtime values like train ID in our example. And finally we have the data layer, which takes care of persistency, indeed in our coursework I implemented a binary formatter and serialized my classes in order to save every train in a bin file and load it when the project is started.

To conclude the 3 layered approach saves development manpower. It provides scalability, performance and availability.

With an example, explain why using design patterns can make the design of an OO system easier to understand.

A design pattern provides a general reusable solution to a common design problem. Design patterns are very useful as they solve recurring problems and in general simplify code. For example a Facade pattern allow us to simplify how to use an existing system. This design patterns make the design of an OO system easier. First of all, it enables us to use a complex system more easily, indeed we have a complicated system of which we need to use only a part so we use that design and we end up with a simpler, easier-to-use system. Secondly, it is easy to implement (eg. Define a new class that has the required interface). Finally, even though the facade simplifies the use of the required sub-system, the facade is not complete; certain functionality may be unavailable to the client.

Architecture



<http://www.dofactory.com/net/facade-design-pattern>