

AIT 580 Data Analysis Individual Project

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Introduction

The dataset which I chose contains information about the results of Premier League season 2018-2019 [1]. All abbreviations of the column are presented in Appendix A. The English soccer tournament contains twenty teams that play each other two times: at home and away. So, the total number of games is 380 per season. According to the official table results, the Manchester City soccer club became a champion in the season 2018-2019 because they scored the most points [2]. The main rival for the Manchester City was Liverpool in this season. The purpose of this project has two goals. The first aim is to use the selected dataset and compare the performance of these two soccer clubs. The second goal is to build a prediction method by using the results of matches and check the model by comparing the last game week. The unit of analysis is a number of scored and conceded goals because it is the most important element of the game.

Summary statistics of the match results

We need to make summary statistics of goals for each team to understand better the clubs' performance. The best and easiest way to do is to use pgAdmin 4 software. This PostgreSQL tool helps to work with queries. First, I load the dataset in the pgAdmin 4 Database (figure 1) and extract the table with information about the home and away team performance. Then, I exclude the date column because it had an inappropriate format for this software.

	Div	HomeTeam	AwayTeam	FTHG	FTAG	FTR	HTHG	HTAG	HTR	Referee	HS	AS	HST
1	EO	Man United	Leicester		2	1	H		1	0	H	A Marriner	8
2	EO	Bournemouth	Cardiff		2	0	H		1	0	H	K Friend	12
3	EO	Fulham	Crystal Palace		0	2	A		0	1	A	M Dean	15
4	EO	Huddersfield	Chelsea		0	3	A		0	2	A	C Kavanagh	6
5	EO	Newcastle	Tottenham		1	2	A		1	2	A	M Atkinson	15
6	EO	Watford	Brighton		2	0	H		1	0	H	J Moss	19
7	EO	Wolves	Everton		2	2	D		1	1	D	C Pawson	11
8	EO	Arsenal	Man City		0	2	A		0	1	A	M Oliver	9
9	EO	Liverpool	West Ham		4	0	H		2	0	H	A Taylor	18
10	EO	Southampton	Burnley		0	0	D		0	0	D	G Scott	18
11	EO	Cardiff	Newcastle		0	0	D		0	0	D	C Pawson	12
12	EO	Chelsea	Arsenal		3	2	H		2	2	D	M Atkinson	24
13	EO	Everton	Southampton		2	1	H		2	0	H	L Mason	13
14	EO	Leicester	Wolves		2	0	H		2	0	H	M Dean	6
15	EO	Tottenham	Fulham		3	1	H		1	0	H	A Taylor	25
16	EO	West Ham	Bournemouth		1	2	A		1	0	H	S Attwell	11
17	EO	Brighton	Man United		3	2	H		3	1	H	K Friend	6
18	EO	Burnley	Watford		1	3	A		1	1	D	P Tierney	8
19	EO	Man City	Huddersfield		6	1	H		3	1	H	A Marriner	32
20	EO	Crystal Palace	Liverpool		0	2	A		0	1	A	M Oliver	8
21	EO	Arsenal	West Ham		3	1	H		1	1	D	G Scott	17

Figure 1. EPL 2018/2019 table in pgAdmin 4

HomeTeam	avg_goals	avg_half_time_goals	avg_conceded_goals	avg_HT_conceded_goals	sum_goals	avg_shots	avg_shots_on_target
Man City	3.00	1.47	0.63	0.37	57	20.32	7.79
Liverpool	2.89	1.37	0.53	0.26	55	17.63	6.63
Arsenal	2.21	0.74	0.84	0.42	42	13.47	5.05
Chelsea	2.05	0.84	0.63	0.32	39	17.11	6.21
Tottenham	1.79	0.68	0.84	0.26	34	16.21	5.53
Man United	1.74	0.84	1.32	0.37	33	14.95	6.63
West Ham	1.68	0.63	1.42	0.68	32	12.89	4.63
Everton	1.58	0.74	1.11	0.58	30	14.68	4.47
Bournemouth	1.58	0.79	1.32	0.53	30	12.05	4.32
Wolves	1.47	0.53	1.11	0.47	28	14.05	4.47
Southampton	1.42	0.74	1.58	0.68	27	13.58	4.68
Watford	1.37	0.37	1.47	0.74	26	11.79	4.37
Burnley	1.26	0.74	1.68	0.63	24	11.05	3.47
Leicester	1.26	0.53	1.05	0.63	24	15.68	5.21
Newcastle	1.26	0.53	1.32	0.63	24	14.00	4.21
Fulham	1.16	0.47	1.89	1.05	22	14.42	4.53
Cardiff	1.11	0.42	2.00	0.95	21	12.11	3.58
Brighton	1.00	0.53	1.47	0.63	19	10.53	2.79
Crystal Palace	1.00	0.42	1.21	0.32	19	15.47	4.00
Huddersfield	0.53	0.21	1.63	0.95	10	10.68	3.00

Table 1. Home Team Performance

According to Table 1, Manchester City superior in all respects at the home stadium. Their average numbers of shots, shots of a target, and scored goals in both halt time and full time are the highest. However, the average number of conceded goals of Liverpool FC is the lowest, but Manchester City scored more.

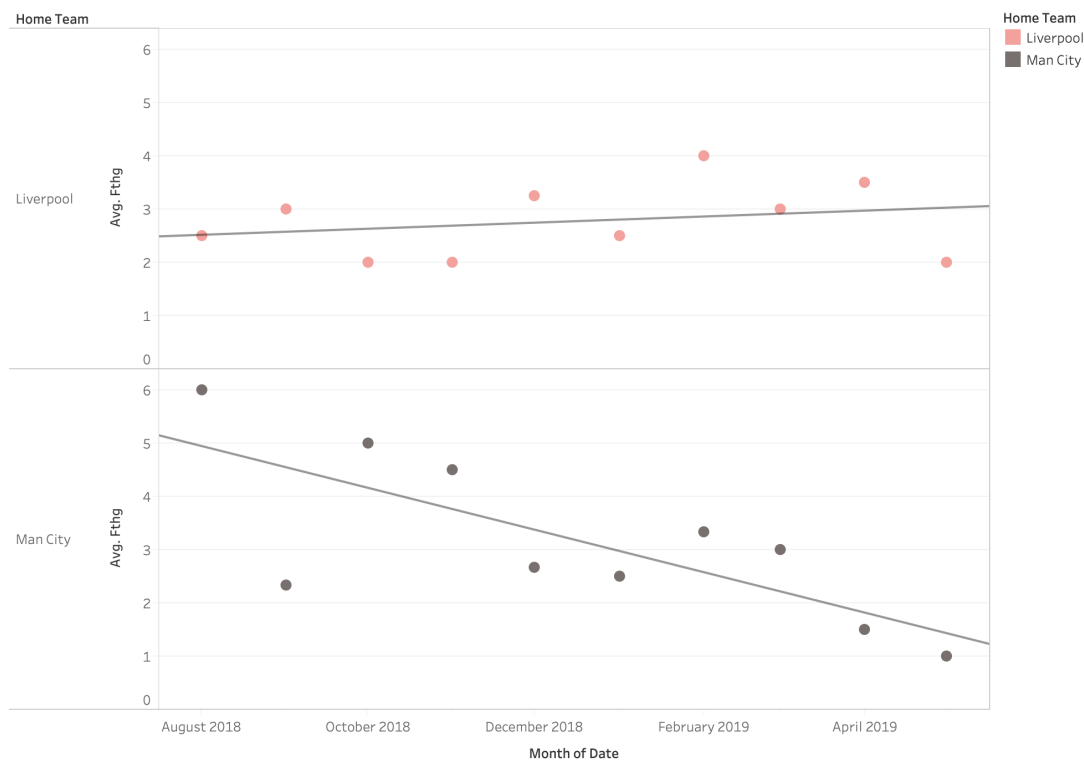
AwayTeam	avg_goals	avg_HT_goals	avg_conceded_goals	avg_HT_conceded_goals	sum_goals	avg_shots	avg_shots_on_target
Man City	2.00	1.11	0.58	0.21	38	15.63	5.89
Liverpool	1.79	0.63	0.63	0.26	34	12.58	5.26
Tottenham	1.74	0.95	1.21	0.32	33	12.00	4.42
Crystal Palace	1.68	0.63	1.58	0.37	32	10.37	3.68
Man United	1.68	1.00	1.53	0.84	32	12.74	5.21
Arsenal	1.63	0.74	1.84	1.05	31	11.05	3.89
Leicester	1.42	0.26	1.47	0.79	27	11.42	4.47
Bournemouth	1.37	0.68	2.37	1.21	26	11.47	4.26
Watford	1.37	0.58	1.63	0.63	26	11.05	3.58
Chelsea	1.26	0.58	1.42	0.58	24	14.79	4.21
Everton	1.26	0.58	1.32	0.32	24	11.37	4.42
Burnley	1.11	0.53	1.89	0.89	21	7.84	2.58
West Ham	1.05	0.53	1.47	0.58	20	10.32	3.63
Wolves	1.00	0.37	1.32	0.68	19	10.89	3.47
Southampton	0.95	0.42	1.84	0.89	18	11.68	3.84
Newcastle	0.95	0.68	1.21	0.42	18	9.37	3.26
Brighton	0.84	0.37	1.68	0.74	16	8.68	2.89
Cardiff	0.68	0.16	1.63	0.63	13	9.84	3.05
Huddersfield	0.63	0.37	2.37	1.05	12	10.37	3.21
Fulham	0.63	0.32	2.37	1.11	12	9.42	3.32

Table 2. Away Team Performance

According to Table 2, there is also domination by Manchester City in away games. Now, it becomes clear why Manchester City is a champion of season 2018-2019. They scored more, conceded less, and shot on target more frequently.

Visualization of the match results

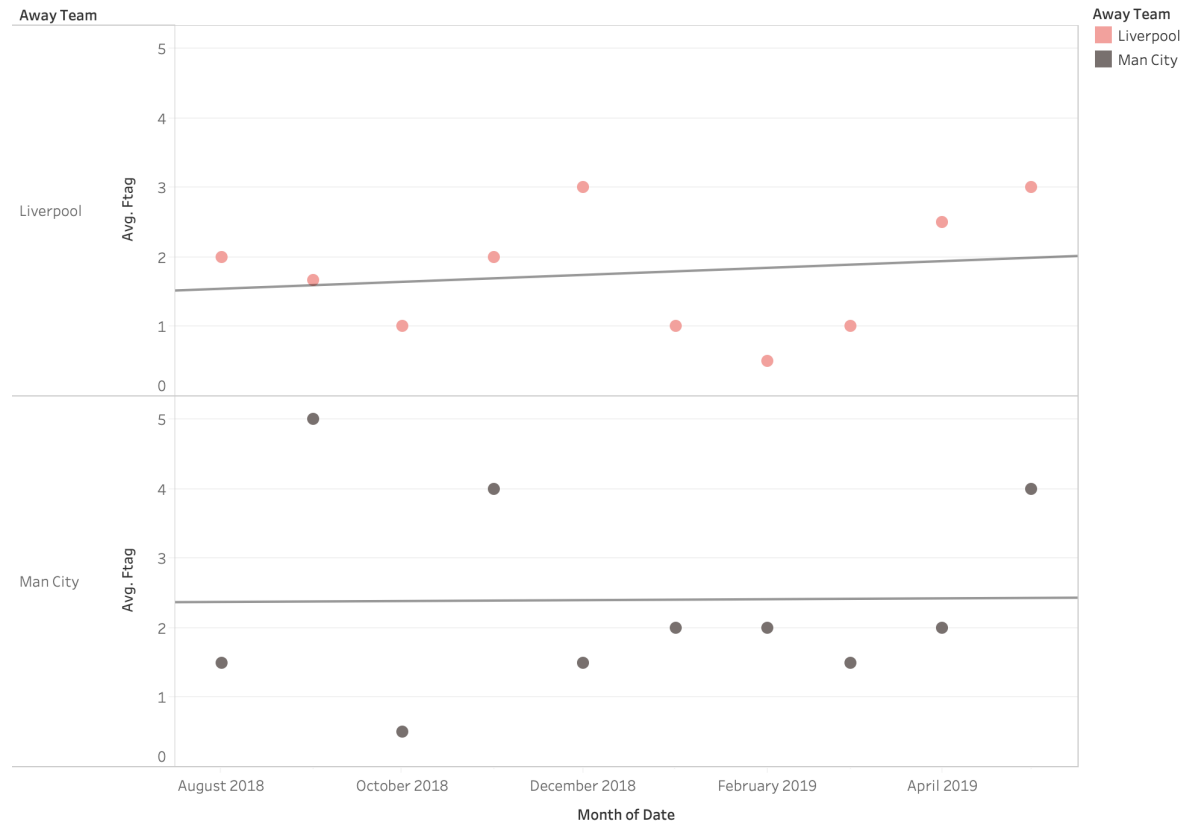
As we want to compare the result of Manchester City and Liverpool FC, the represented table is not a good way because their numbers are very close to each other. In this case, a visualization of the tables can show the difference between the clubs' performance better. Tableau is the convenient software for data visualization. We use a scatterplot to show average goals scored and conceded per month and look through the tendency.



The plot of average of Fthg for Date Month broken down by Home Team. Color shows details about Home Team. The view is filtered on Home Team, which keeps Liverpool and Man City.

Figure 2. The average number of goals scored at Home (Liverpool FC vs. Man City)

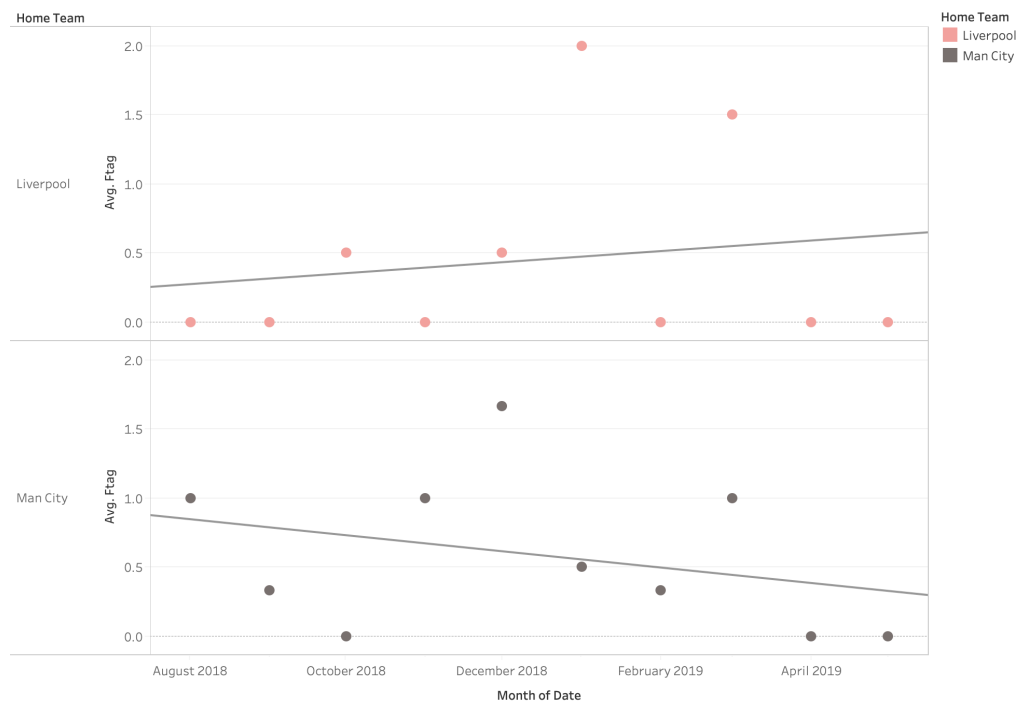
Figure 2 shows that Manchester City started the season at home stadium much better than Liverpool FC. The average number of goals scored in August, October, and November is twice higher in contrast with Liverpool FC results. Moreover, the tendency line of goals scored away (figure 3) by Manchester City is more stable and above 2 goals.



The plot of average of Ftag for Date Month broken down by Away Team. Color shows details about Away Team. The view is filtered on Away Team, which keeps Liverpool and Man City.

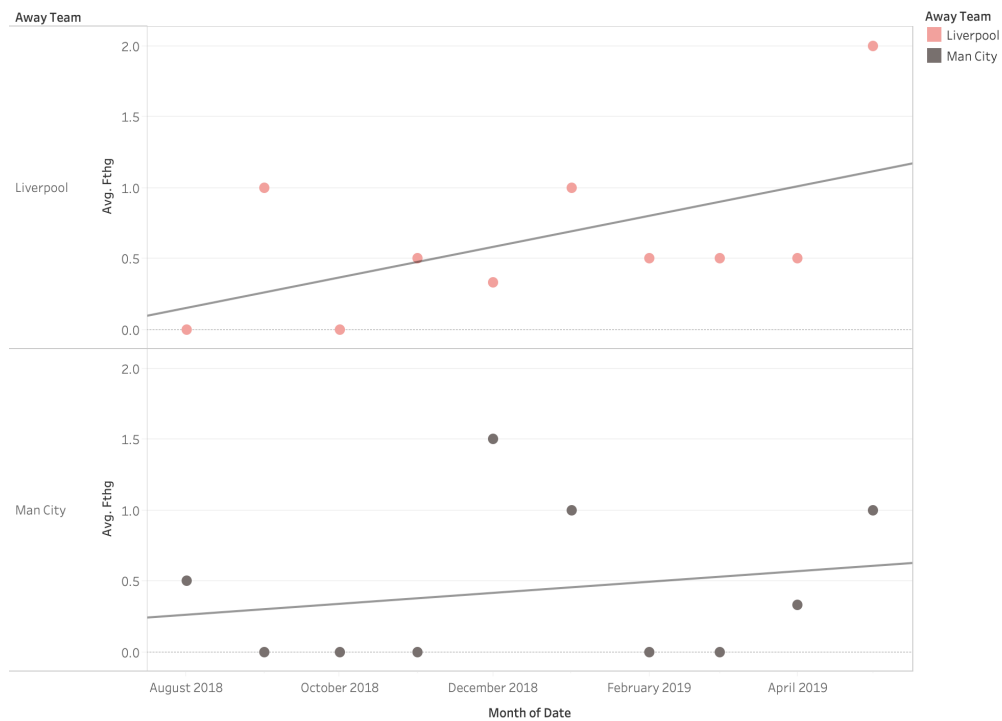
Figure 3. The average number of goals scored Away (Liverpool FC vs. Man City)

The graphs of the conceded goals at home (figure 4) by two teams contain two converse tendencies. Now Liverpool had a better performance at home at the beginning of the season. Two first months they didn't concede any goals. In the first half of the season (until January), Liverpool FC conceded less than Manchester City but after that, they significantly decreased their result. The reason why both clubs are conceded more goals in December in January is "Boxing Day." During the Boxing Day, soccer clubs play 2 games per week. In this period every team is vulnerable to defeat because of high physical stress on players. Table 5 shows that Manchester City played in defense better than Liverpool at away games, and I think a high level of conceded goal by Liverpool in the last month was a crucial moment on championship rally.



The plot of average of Ftag for Date Month broken down by Home Team. Color shows details about Home Team. The view is filtered on Home Team, which keeps Liverpool and Man City.

Figure 4. The average number of goals conceded at Home (Liverpool FC vs. Man City)



The plot of average of Fthg for Date Month broken down by Away Team. Color shows details about Away Team. The view is filtered on Away Team, which keeps Liverpool and Man City.

Figure 5. The average number of goals conceded Away (Liverpool FC vs. Man City)

Prediction model

The best way to predict the results of soccer matches is to use *Poisson distribution*. Poisson distribution is one of the earliest statistical methods of forecasting sports events because it is discrete probability distribution which can be used to model data that the number of events within a specific time period (e.g 90 minutes per game) with a known average rate of occurrence and independently of the time since the last event [3]. Our sports event fits the distribution conditions. I delete 10 last games to check actual results with the predicted results.

The regression model formula: $\log(L) = \mu + \text{home} + \text{team}_i + \text{opponent}_j$

μ - the overall mean number of goals;

home - the effect on the number of goals a home team;

team_i - the effect of team number i ;

opponent_j - the effect of team j .

Using the regression model in R

Fortunately, we have an appropriate `gml()` function in R which has already contained a Poisson regression model (`family=poisson()`). Nevertheless, we need to restructure the dataset and make it fittable in our regression model. To rearrange the dataset, we need to use the code script below (the whole script is presented in Appendix B). Table 2 shows how it should look like.

```
model <- rbind(  
  data.frame(Goals=epl$FTHG,  
    Team=epl$HomeTeam,  
    Opponent=epl$AwayTeam,  
    Home=1),  
  data.frame(Goals=epl$FTAG,  
    Team=epl$AwayTeam,  
    Opponent=epl$HomeTeam,  
    Home=0))
```

#	Goals	Team	Opponent	Home
1	2	Man United	Leicester	1
2	2	Bournemouth	Cardiff	1
3	0	Fulham	Crystal Palace	1
4	0	Huddersfield	Chelsea	1
5	1	Newcastle	Tottenham	1
6	2	Watford	Brighton	1
7	2	Wolves	Everton	1
8	0	Arsenal	Man City	1
9	4	Liverpool	West Ham	1
10	0	Southampton	Burnley	1

Table 2. Restructured dataset

The next step is to use `glm()` function with the restructured dataset and create predicting model:

```
poisson_model <- glm(Goals ~ Home + Team + Opponent, family=poisson(link=log), data=model)
```

After that, I simulate the last 10 games by using the prediction model and compare it with the real results to check the accuracy of the Poisson model. According to Tables 3 and 4, if we consider only the outcome of the match (win, draw, lose), half of the predicted results match with actual results. Only one predicted match has the same score (Liverpool 2-0 Wolves).

#	HomeTeam	AwayTeam	home_goals	away_goals
1	Brighton	Man City	0	2
2	Burnley	Arsenal	1	2
3	Crystal Palace	Bournemouth	2	1
4	Fulham	Newcastle	1	1
5	Leicester	Chelsea	1	1
6	Liverpool	Wolves	2	0
7	Man United	Cardiff	3	1
8	Southampton	Huddersfield	2	1
9	Tottenham	Everton	2	1
10	Watford	West Ham	2	1

Table 3. Predicted results

#	HomeTeam	AwayTeam	Home_goals	Away_goals
1	Brighton	Man City	1	4
2	Burnley	Arsenal	1	3
3	Crystal Palace	Bournemouth	5	3
4	Fulham	Newcastle	0	4
5	Leicester	Chelsea	0	0
6	Liverpool	Wolves	2	0
7	Man United	Cardiff	0	2
8	Southampton	Huddersfield	1	1
9	Tottenham	Everton	2	2
10	Watford	West Ham	1	4

Table 4. Actual results

Conclusion

Sum up, the summary statistics give some enlightenment on the champion's winning. Manchester City soccer club has almost the best characteristics in all categories. They scored more and conceded less, which can imply they had both good attack and defense. Manchester City took advantage of the home stadium and scored goals as much as possible at the beginning of the championship. Moreover, a lot of conceded goals by Liverpool (2 goals conceded per match) in the last month might allow Manchester City to overtake them. According to the simulation of the last 10 games, the Poisson model based on the results of the 370 matches has 50% accuracy, which is fair enough. Nowadays, many factors could be affected by match results. For instance, possibly Manchester United lost their last game because they recently fired a head coach, etc. To make a prediction model more accurate, we need to include all relevant factors related to the particular soccer match.

References

1. "Premier League, Season 2018/2019", Football-Data, 16 October 2019, <https://www.football-data.co.uk/mmz4281/1819/E0.csv>
2. Tables, Premier League, 2019, <https://www.premierleague.com/tables?co=1&se=210&ha=-1>
3. Poisson distribution, Wikipedia, 23 November 2019, https://en.wikipedia.org/wiki/Poisson_distribution

Appendix A

Notes for Football Data

All data is in csv format, ready for use within standard spreadsheet applications. Please note that some abbreviations are no longer in use (in particular odds from specific bookmakers no longer used) and refer to data collected in earlier seasons. For a current list of what bookmakers are included in the dataset please visit <http://www.football-data.co.uk/matches.php>

Key to results data:

Div = League Division

Date = Match Date (dd/mm/yy)

Time = Time of match kick off

HomeTeam = Home Team

AwayTeam = Away Team

FTHG and HG = Full Time Home Team Goals

FTAG and AG = Full Time Away Team Goals

FTR and Res = Full Time Result (H=Home Win, D=Draw, A=Away Win)

HTHG = Half Time Home Team Goals

HTAG = Half Time Away Team Goals

HTR = Half Time Result (H=Home Win, D=Draw, A=Away Win)

Match Statistics (where available)

Attendance = Crowd Attendance

Referee = Match Referee

HS = Home Team Shots

AS = Away Team Shots

HST = Home Team Shots on Target

AST = Away Team Shots on Target

HHW = Home Team Hit Woodwork

AHW = Away Team Hit Woodwork

HC = Home Team Corners

AC = Away Team Corners

HF = Home Team Fouls Committed

AF = Away Team Fouls Committed

HFKC = Home Team Free Kicks Conceded

AFKC = Away Team Free Kicks Conceded

HO = Home Team Offsides

AO = Away Team Offsides

HY = Home Team Yellow Cards

AY = Away Team Yellow Cards

HR = Home Team Red Cards

AR = Away Team Red Cards

HBP = Home Team Bookings Points (10 = yellow, 25 = red)

ABP = Away Team Bookings Points (10 = yellow, 25 = red)

Note that Free Kicks Conceded includes fouls, offsides and any other offense committed and will always be equal to or higher than the number of fouls. Fouls make up the vast majority of Free Kicks Conceded. Free Kicks Conceded are shown when specific data on Fouls are not available (France 2nd, Belgium 1st and Greece 1st divisions).

Note also that English and Scottish yellow cards do not include the initial yellow card when a second is shown to a player converting it into a red, but this is included as a yellow (plus red) for European games.

Key to 1X2 (match) betting odds data:

B365H = Bet365 home win odds

B365D = Bet365 draw odds

B365A = Bet365 away win odds

BSH = Blue Square home win odds

BSD = Blue Square draw odds

BSA = Blue Square away win odds

BWH = Bet&Win home win odds

BWD = Bet&Win draw odds

BWA = Bet&Win away win odds

GBH = Gamebookers home win odds

GBD = Gamebookers draw odds

GBA = Gamebookers away win odds

IWH = Interwetten home win odds

IWD = Interwetten draw odds

IWA = Interwetten away win odds

LBH = Ladbrokes home win odds

LBD = Ladbrokes draw odds

LBA = Ladbrokes away win odds

PSH and PH = Pinnacle home win odds

PSD and PD = Pinnacle draw odds

PSA and PA = Pinnacle away win odds

SOH = Sporting Odds home win odds

SOD = Sporting Odds draw odds

SOA = Sporting Odds away win odds
SBH = Sportingbet home win odds
SBD = Sportingbet draw odds
SBA = Sportingbet away win odds
SJH = Stan James home win odds
SJD = Stan James draw odds
SJA = Stan James away win odds
SYH = Stanleybet home win odds
SYD = Stanleybet draw odds
SYA = Stanleybet away win odds
VCH = VC Bet home win odds
VCD = VC Bet draw odds
VCA = VC Bet away win odds
WHH = William Hill home win odds
WHD = William Hill draw odds
WHA = William Hill away win odds

Bb1X2 = Number of BetBrain bookmakers used to calculate match odds averages and maximums

BbMxH = Betbrain maximum home win odds
BbAvH = Betbrain average home win odds
BbMxD = Betbrain maximum draw odds
BbAvD = Betbrain average draw win odds
BbMxA = Betbrain maximum away win odds
BbAvA = Betbrain average away win odds

MaxH = Market maximum home win odds
MaxD = Market maximum draw win odds
MaxA = Market maximum away win odds
AvgH = Market average home win odds
AvgD = Market average draw win odds
AvgA = Market average away win odds

Key to total goals betting odds:

BbOU = Number of BetBrain bookmakers used to calculate over/under 2.5 goals (total goals) averages and maximums
BbMx>2.5 = Betbrain maximum over 2.5 goals
BbAv>2.5 = Betbrain average over 2.5 goals
BbMx<2.5 = Betbrain maximum under 2.5 goals

BbAv<2.5 = Betbrain average under 2.5 goals

GB>2.5 = Gamebookers over 2.5 goals

GB<2.5 = Gamebookers under 2.5 goals

B365>2.5 = Bet365 over 2.5 goals

B365<2.5 = Bet365 under 2.5 goals

P>2.5 = Pinnacle over 2.5 goals

P<2.5 = Pinnacle under 2.5 goals

Max>2.5 = Market maximum over 2.5 goals

Max<2.5 = Market maximum under 2.5 goals

Avg>2.5 = Market average over 2.5 goals

Avg<2.5 = Market average under 2.5 goals

Key to Asian handicap betting odds:

BbAH = Number of BetBrain bookmakers used to Asian handicap averages and maximums

BbAHh = Betbrain size of handicap (home team)

AHh = Market size of handicap (home team) (since 2019/2020)

BbMxAHH = Betbrain maximum Asian handicap home team odds

BbAvAHH = Betbrain average Asian handicap home team odds

BbMxAHA = Betbrain maximum Asian handicap away team odds

BbAvAHA = Betbrain average Asian handicap away team odds

GBAHH = Gamebookers Asian handicap home team odds

GBAHA = Gamebookers Asian handicap away team odds

GBAH = Gamebookers size of handicap (home team)

LBAHH = Ladbrokes Asian handicap home team odds

LBAHA = Ladbrokes Asian handicap away team odds

LBAH = Ladbrokes size of handicap (home team)

B365AHH = Bet365 Asian handicap home team odds

B365AHA = Bet365 Asian handicap away team odds

B365AH = Bet365 size of handicap (home team)

PAHH = Pinnacle Asian handicap home team odds

PAHA = Pinnacle Asian handicap away team odds

MaxAHH = Market maximum Asian handicap home team odds

MaxAHA = Market maximum Asian handicap away team odds

AvgAHH = Market average Asian handicap home team odds

AvgAHA = Market average Asian handicap away team odds

Closing odds (last odds before match starts)

As above but with an additional "C" character following the bookmaker abbreviation/Max/Avg

Football-Data would like to acknowledge the following sources which have been utilised in the compilation of Football-Data's results and odds files.

Current results (full time, half time)

Xcores - <http://www.xcores.com>

Match statistics

BBC, ESPN Soccer, Bundesliga.de, Gazzetta.it and Football.fr

Bookmakers betting odds

Individual bookmakers

Betting odds for weekend games are collected Friday afternoons, and on Tuesday afternoons for midweek games.

Additional match statistics (corners, shots, bookings, referee etc.) for the 2000/01 and 2001/02 seasons for the English, Scottish and German leagues were provided by Sports.com (now under new ownership and no longer available).

Appendix B

```
# Load library
library(dplyr)

##
## Attaching package: 'dplyr'

## The following objects are masked from 'package:stats':
##
##   filter, lag

## The following objects are masked from 'package:base':
##
##   intersect, setdiff, setequal, union

library(ggplot2)
library(tidyr)
library(skellam)

# set word directory
setwd("~/Dropbox/INT0 George Mason University/AIT580 Analytics Big Data to Information/Final Project")

# Load data
data <- read.csv("Premier League Season 2018-2019.csv")

# remove last 10 games to compare results with model
epl <- head(data,-10)
str(epl)

## 'data.frame':   370 obs. of  62 variables:
##  $ Div       : Factor w/ 1 level "E0": 1 1 1 1 1 1 1 1 1 1 ...
##  $ Date      : Factor w/ 108 levels "01/01/2019","01/04/2019",...: 40 44 44 44 44 44 49 49 49 ...
##  $ HomeTeam  : Factor w/ 20 levels "Arsenal","Bournemouth",...: 14 2 9 10 1 5 18 20 1 12 16 ...
##  $ AwayTeam  : Factor w/ 20 levels "Arsenal","Bournemouth",...: 11 5 7 6 17 3 8 13 19 4 ...
##  $ FTHG      : int   2 2 0 0 1 2 2 0 4 0 ...
##  $ FTAG      : int   1 0 2 3 2 0 2 2 0 0 ...
##  $ FTR       : Factor w/ 3 levels "A","D","H": 3 3 1 1 1 3 2 1 3 2 ...
##  $ HTHG      : int   1 1 0 0 1 1 1 0 2 0 ...
##  $ HTAG      : int   0 0 1 2 2 0 1 1 0 0 ...
##  $ HTR       : Factor w/ 3 levels "A","D","H": 3 3 1 1 1 3 2 1 3 2 ...
##  $ Referee   : Factor w/ 18 levels "A Madley","A Marriner",...: 2 9 13 4 12 8 5 14 3 7 ...
##  $ HS        : int   8 12 15 6 15 19 11 9 18 18 ...
##  $ AS        : int  13 10 10 13 15 6 6 17 5 16 ...
##  $ HST       : int   6 4 6 1 2 5 4 3 8 3 ...
##  $ AST       : int   4 1 9 4 5 0 5 8 2 6 ...
##  $ HF        : int  11 11 9 9 11 10 8 11 14 10 ...
```

```

## $ AF      : int  8 9 11 8 12 16 7 14 9 9 ...
## $ HC      : int  2 7 5 2 3 8 3 2 5 8 ...
## $ AC      : int  5 4 5 5 5 2 6 9 4 5 ...
## $ HY      : int  2 1 1 2 2 2 0 2 1 0 ...
## $ AY      : int  1 1 2 1 2 2 1 2 2 1 ...
## $ HR      : int  0 0 0 0 0 0 0 0 0 0 ...
## $ AR      : int  0 0 0 0 0 0 1 0 0 0 ...
## $ B365H   : num  1.57 1.9 2.5 6.5 3.9 2.37 2.37 4 1.25 1.85 ...
## $ B365D   : num  3.9 3.6 3.4 4 3.5 3.2 3.3 3.8 6.5 3.5 ...
## $ B365A   : num  7.5 4.5 3 1.61 2.04 3.4 3.3 1.95 14 5 ...
## $ BWH     : num  1.53 1.9 2.45 6.25 3.8 2.35 2.35 3.7 1.2 1.8 ...
## $ BWD     : num  4 3.4 3.3 3.9 3.5 3.1 3.2 3.75 6.75 3.5 ...
## $ BWA     : num  7.5 4.4 2.95 1.57 2 3.3 3.2 1.95 14 4.75 ...
## $ IWH     : num  1.55 1.9 2.4 6.2 3.7 2.2 2.25 3.6 1.25 1.8 ...
## $ IWD     : num  3.8 3.5 3.3 4 3.35 3.3 3.35 3.6 6.1 3.6 ...
## $ IWA     : num  7 4.1 2.95 1.55 2.05 3.4 3.2 2 11 4.5 ...
## $ PSH     : num  1.58 1.89 2.5 6.41 3.83 2.43 2.36 4 1.27 1.86 ...
## $ PSD     : num  3.93 3.63 3.46 4.02 3.57 3.22 3.4 3.97 6.35 3.51 ...
## $ PSA     : num  7.5 4.58 3 1.62 2.08 ...
## $ WHH     : num  1.57 1.91 2.45 5.8 3.8 2.38 2.3 3.8 1.25 1.83 ...
## $ WHD     : num  3.8 3.5 3.3 3.9 3.2 3 3.2 3.8 5.5 3.25 ...
## $ WHA     : num  6 4 2.8 1.57 2.05 3.3 3.2 1.91 12 4.8 ...
## $ VCH     : num  1.57 1.87 2.5 6.5 3.9 2.4 2.38 3.9 1.25 1.85 ...
## $ VCD     : num  4 3.6 3.4 4 3.4 3.2 3.3 4 6.5 3.4 ...
## $ VCA     : num  7 4.75 3 1.62 2.1 3.4 3.3 1.91 13 5.2 ...
## $ Bb1X2   : int  39 39 39 38 39 39 38 39 38 39 ...
## $ BbMxH   : num  1.6 1.93 2.6 6.85 4.01 2.48 2.41 4.15 1.29 1.9 ...
## $ BbAvH   : num  1.56 1.88 2.47 6.09 3.83 2.36 2.33 3.83 1.25 1.84 ...
## $ BbMxD   : num  4.2 3.71 3.49 4.07 3.57 3.3 3.4 4 6.79 3.61 ...
## $ BbAvD   : num  3.92 3.53 3.35 3.9 3.4 3.14 3.27 3.8 6.22 3.43 ...
## $ BbMxA   : num  8.05 4.75 3.05 1.66 2.12 3.42 3.4 2 15 5.2 ...
## $ BbAvA   : num  7.06 4.37 2.92 1.61 2.05 3.31 3.23 1.92 12.3 4.8 ...
## $ BbOU    : int  38 38 38 37 38 37 36 36 33 37 ...
## $ BbMx.2.5 : num  2.12 2.05 2 2.05 2.1 2.46 2.2 1.6 1.49 2.45 ...
## $ BbAv.2.5 : num  2.03 1.98 1.95 1.98 2.01 2.35 2.09 1.55 1.44 2.34 ...
## $ BbMx.2.5.1 : num  1.85 1.92 1.96 1.9 1.88 1.67 1.83 2.55 2.88 1.67 ...
## $ BbAv.2.5.1 : num  1.79 1.83 1.87 1.84 1.81 1.59 1.75 2.42 2.72 1.6 ...
## $ BbAH     : int  17 20 22 23 20 22 22 20 21 20 ...
## $ BbAHh    : num  -0.75 -0.75 -0.25 1 0.25 -0.25 -0.25 0.75 -1.75 -0.75
...
## $ BbMxAHH : num  1.75 2.2 2.18 1.84 2.2 2.07 2.04 1.78 1.95 2.19 ...
## $ BbAvAHH : num  1.7 2.13 2.11 1.8 2.12 2.01 1.98 1.74 1.9 2.11 ...
## $ BbMxAHA : num  2.29 1.8 1.81 2.13 1.8 1.9 1.92 2.21 2.06 1.82 ...
## $ BbAvAHA : num  2.21 1.75 1.77 2.06 1.76 1.86 1.88 2.15 1.97 1.76 ...
## $ PSCH     : num  1.55 1.88 2.62 7.24 4.74 2.58 2.44 4.43 1.25 2.03 ...
## $ PSCD     : num  4.07 3.61 3.38 3.95 3.53 3.08 3.23 4.13 6.95 3.19 ...
## $ PSCA     : num  7.69 4.7 2.9 1.58 1.89 3.22 3.32 1.81 12 4.65 ...

```

```

# build data frame for poisson model
model <- rbind(

```

```

data.frame(Goals=epl$FTHG,
            Team=epl$HomeTeam,
            Opponent=epl$AwayTeam,
            Home=1),
data.frame(Goals=epl$FTAG,
            Team=epl$AwayTeam,
            Opponent=epl$HomeTeam,
            Home=0))
head(model,10)

##      Goals      Team      Opponent Home
## 1      2  Man United    Leicester    1
## 2      2 Bournemouth    Cardiff    1
## 3      0    Fulham Crystal Palace    1
## 4      0 Huddersfield    Chelsea    1
## 5      1   Newcastle    Tottenham    1
## 6      2    Watford    Brighton    1
## 7      2     Wolves    Everton    1
## 8      0    Arsenal    Man City    1
## 9      4  Liverpool    West Ham    1
## 10     0 Southampton    Burnley    1

# fit model and get a summary
poisson_model <- glm(Goals ~ Home + Team + Opponent, family=poisson(link=log)
, data=model)
summary(poisson_model)

##
## Call:
## glm(formula = Goals ~ Home + Team + Opponent, family = poisson(link = log)
,
##      data = model)
##
## Deviance Residuals:
##      Min       1Q   Median       3Q      Max
## -2.17511  -1.02684  -0.05616   0.48462   2.98913
##
## Coefficients:
##              Estimate Std. Error z value Pr(>|z|)
## (Intercept)    0.49255    0.19153   2.572 0.010120 *
## Home          0.25265    0.06268   4.031 5.56e-05 ***
## TeamBournemouth -0.27027    0.18251  -1.481 0.138637
## TeamBrighton   -0.73344    0.20938  -3.503 0.000460 ***
## TeamBurnley    -0.44926    0.19248  -2.334 0.019596 *
## TeamCardiff    -0.77017    0.21376  -3.603 0.000315 ***
## TeamChelsea    -0.12488    0.17402  -0.718 0.472976
## TeamCrystal Palace -0.41252    0.19021  -2.169 0.030099 *
## TeamEverton    -0.31651    0.18342  -1.726 0.084416 .
## TeamFulham     -0.69864    0.20946  -3.335 0.000852 ***
## TeamHuddersfield -1.18201    0.24914  -4.744 2.09e-06 ***

```



```

## TeamLeicester      -0.32612    0.18448   -1.768 0.077101 .
## TeamLiverpool      0.18490    0.16091    1.149 0.250511 .
## TeamMan City       0.22907    0.15931    1.438 0.150462 .
## TeamMan United     -0.06212    0.17271   -0.360 0.719084 .
## TeamNewcastle      -0.61039    0.20184   -3.024 0.002493 **
## TeamSouthampton    -0.43869    0.19284   -2.275 0.022912 *
## TeamTottenham      -0.09173    0.17263   -0.531 0.595136 .
## TeamWatford        -0.31059    0.18452   -1.683 0.092338 .
## TeamWest Ham       -0.37878    0.18778   -2.017 0.043679 *
## TeamWolves         -0.42390    0.18891   -2.244 0.024834 *
## OpponentBournemouth 0.24578    0.18857    1.303 0.192441 .
## OpponentBrighton   0.08898    0.19497    0.456 0.648101 .
## OpponentBurnley     0.24133    0.18821    1.282 0.199748 .
## OpponentCardiff     0.29496    0.18614    1.585 0.113057 .
## OpponentChelsea     -0.25371    0.21407   -1.185 0.235938 .
## OpponentCrystal Palace -0.02685    0.20040   -0.134 0.893410 .
## OpponentEverton     -0.13655    0.20713   -0.659 0.509733 .
## OpponentFulham      0.38609    0.18201    2.121 0.033901 *
## OpponentHuddersfield 0.35513    0.18294    1.941 0.052224 .
## OpponentLeicester   -0.05948    0.20249   -0.294 0.768947 .
## OpponentLiverpool   -0.81119    0.25624   -3.166 0.001547 **
## OpponentMan City     -0.80828    0.25625   -3.154 0.001609 **
## OpponentMan United   0.02311    0.19852    0.116 0.907343 .
## OpponentNewcastle   -0.08018    0.20244   -0.396 0.692067 .
## OpponentSouthampton 0.20434    0.18914    1.080 0.279984 .
## OpponentTottenham   -0.31066    0.21727   -1.430 0.152772 .
## OpponentWatford     0.07114    0.19582    0.363 0.716397 .
## OpponentWest Ham     0.05754    0.19669    0.293 0.769854 .
## OpponentWolves      -0.12989    0.20714   -0.627 0.530607 .
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## (Dispersion parameter for poisson family taken to be 1)
##
## Null deviance: 942.63 on 739 degrees of freedom
## Residual deviance: 732.30 on 700 degrees of freedom
## AIC: 2140.2
##
## Number of Fisher Scoring iterations: 5

#Simulate last gameweek
last_gameweek <- data[371:380, 3:4]

home_goals <- c(predict(poisson_model, data.frame(Home=1, Team="Brighton", Opponent="Man City"), type="response"),
predict(poisson_model, data.frame(Home=1, Team="Burnley", Opponent="Arsenal"), type="response"),
predict(poisson_model, data.frame(Home=1, Team="Crystal Palace", Opponent="Bournemouth"), type="response"),
predict(poisson_model, data.frame(Home=1, Team="Fulham", Opponent="Newcastle")

```

```

), type="response"),
predict(poisson_model, data.frame(Home=1, Team="Leicester", Opponent="Chelsea"), type="response"),
predict(poisson_model, data.frame(Home=1, Team="Liverpool", Opponent="Wolves"), type="response"),
predict(poisson_model, data.frame(Home=1, Team="Man United", Opponent="Cardiff"), type="response"),
predict(poisson_model, data.frame(Home=1, Team="Southampton", Opponent="Huddersfield"), type="response"),
predict(poisson_model, data.frame(Home=1, Team="Tottenham", Opponent="Everton"), type="response"),
predict(poisson_model, data.frame(Home=1, Team="Watford", Opponent="West Ham"), type="response"))

```

```

away_goals <- c(predict(poisson_model, data.frame(Home=0, Team="Man City", Opponent="Brighton"), type="response"),
predict(poisson_model, data.frame(Home=0, Team="Arsenal", Opponent="Burnley"), type="response"),
predict(poisson_model, data.frame(Home=0, Team="Bournemouth", Opponent="Crystal Palace"), type="response"),
predict(poisson_model, data.frame(Home=0, Team="Newcastle", Opponent="Fulham"), type="response"),
predict(poisson_model, data.frame(Home=0, Team="Chelsea", Opponent="Leicester"), type="response"),
predict(poisson_model, data.frame(Home=0, Team="Wolves", Opponent="Liverpool"), type="response"),
predict(poisson_model, data.frame(Home=0, Team="Cardiff", Opponent="Man United"), type="response"),
predict(poisson_model, data.frame(Home=0, Team="Huddersfield", Opponent="Southampton"), type="response"),
predict(poisson_model, data.frame(Home=0, Team="Everton", Opponent="Tottenham"), type="response"),
predict(poisson_model, data.frame(Home=0, Team="West Ham", Opponent="Watford"), type="response"))

```

```

last_gameweek <- last_gameweek %>% mutate(round(home_goals,0), round(away_goals,0))

```

```
last_gameweek
```

##	HomeTeam	AwayTeam	round(home_goals, 0)	round(away_goals, 0)
## 1	Brighton	Man City	0	2
## 2	Burnley	Arsenal	1	2
## 3	Crystal Palace	Bournemouth	2	1
## 4	Fulham	Newcastle	1	1
## 5	Leicester	Chelsea	1	1
## 6	Liverpool	Wolves	2	0
## 7	Man United	Cardiff	3	1
## 8	Southampton	Huddersfield	2	1

## 9	Tottenham	Everton	2	1
## 10	Watford	West Ham	2	1