Galactic Hyperion XL5 Emergency Operator's Manual v 2.31



If you are reading this manual it means something has gone wrong with your ship.

DON'T PANIC!

Follow the instructions below carefully to resolve your problem with minimal casualties.

Ship Layout

- Each Galactic Hyperion XL5 spacecraft is outfitted with 3
 control panels, each with 2 modules consisting of 3 widgets
 and a submit button.
- Each widget will either be a toggle switch, a knob, a button, or a slider
- Depending on what **phase** you are experiencing (1, 2, 3) you will need to address several modules, and manipulate the widgets of the modules in a precise manner
- When you are certain that you have entered the correct inputs,
 hit the initializer button at the far right of the panel to
 clear that panel
- If you get the inputs wrong, the ALARM SYSTEM will activate, going from white to orange to RED. You have 3 strikes to get the configuration right across all phases

The instructions below are organized per phase, with two modules per phase that must be solved

Widgets are labeled from left to right

Per module, each widget will have the following layout:

Widget: (TYPE) : INSTRUCTIONS

Modules	Phase 1
Scanner Unit System	Widget A: (BUTTON): press 3X; Widget B: (SWITCH): Set position up; Widget C: (SLIDER): Turn to 100%
Gravitron Emitter	Widget A: (KNOB): rotate 50%; Widget B:(BUTTON): press 2x; Widget C: (BUTTON): press 5X

Modules	Phase 2
Amp Scrambler	Widget A: (KNOB): rotate 25%; Widget B: (SLIDER): turn up 75%; Widget C: (SWITCH): Set position up, set position down
System Process Uploader	Widget A: (SLIDER): turn up 90%, then turn down to 0% Widget B:(BUTTON): press 3X; Widget C: (SLIDER): turn up 100%

Modules	Phase 3
Circuit Current Computer	Widget A:(KNOB): turn 100% Widget B:(KNOB): turn 0% Widget C: (KNOB): turn 100%
Sensor Analyzer	Widget A:(SLIDER): turn up 25%; Widget B (SLIDER): turn up 75%; Widget C: (KNOB): turn up 25%

WARNING

NEVER PRESS THE INITIALIZE BUTTON BEFORE YOU ARE FINISHED