

Date Object

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A **Date** object represents a single moment in time, based on the number of milliseconds since the Unix Epoch (January 1, 1970 UTC). UTC (Coordinated Universal Time), also known as GMT (Greenwich Mean Time), is a 24-hour time standard. The Date object is created with the new operator and a constructor. A **constructor** is a function that creates an instance of an object.

Date object constructor.

```
let currDateTime = new Date();
console.log(currDateTime);

let oneSecPastEpoch = new Date(1000);
console.log(oneSecPastEpoch);

// Feb 22, 1732
let georgeBirthday = new Date(1732, 1, 22);
console.log(georgeBirthday);

// Oct 21, 2035 at 7:28:00
let theFuture = new Date(2035, 9, 21, 7, 28, 0);
console.log(theFuture);
```



```
Thu Apr 18 2019 15:26:13 GMT-0500 (Central Daylight Time)
Wed Dec 31 1969 18:00:01 GMT-0600 (Central Standard Time)
Fri Feb 22 1732 00:00:00 GMT-0600 (Central Standard Time)
Sun Oct 21 2035 07:28:00 GMT-0500 (Central Daylight Time)
```

Explanation :

1. Initialize the variable currDateTime to the current date and time using the Date constructor.
2. Display the currDateTime variable, which is in the local time zone. Central Daylight Time is 5 hours before Greenwich Mean Time (GMT).
3. Initialize the variable oneSecPastEpoch to 1000 milliseconds past Jan 1, 1970 using the Date constructor.
4. Central Standard Time is 6 hours before GMT. Daylight time (called Daylight Saving Time) is one hour different than standard time because clocks are turned forward one hour.

5. Initialize the variable `georgeBirthday` to Feb 22, 1732. The month parameter ranges from 0-11, so 1 = Feb.
6. `georgeBirthday` falls on a Friday and is 6 hours before GMT.
7. Initialize the variable `theFuture` to Oct 21, 2035 at 7:28:00. `theFuture` date falls on a Sunday.

Date methods

The Date object provides a number of methods to get and set Date properties.

Date object getter and setter methods.

Method	Description	Example
<code>getDate()</code> <code>setDate()</code>	Gets or sets the day relative to the current set month	<pre>let day = new Date(2016, 0, 30); day.getDate(); // 30 day.setDate(21); // 30 -> 21</pre>
<code>getDay()</code>	Returns the day of the week (0-6)	<pre>let day = new Date(2016, 0, 30); day.getDay(); // 6 = Saturday</pre>
<code>getFullYear()</code> <code>setFullYear()</code>	Gets or sets the 4 digit year	<pre>let day = new Date(2016, 0, 30); day.getFullYear(); // 2016 day.setFullYear(2017); // 2016 -> 2017</pre>
<code>getHours()</code> <code>setHours()</code>	Gets or sets the hour (0-23)	<pre>let day = new Date(2016, 0, 30, 5, 0); day.getHours(); // 5 day.setHours(2); // 5 -> 2</pre>
<code>getMilliseconds()</code> <code>setMilliseconds()</code> (0-999)	Gets or sets the milliseconds	<pre>let day = new Date(2016, 0, 1, 5, 20, 10, 250); day.getMilliseconds(); // 250 day.setMilliseconds(500); // 250 -> 500</pre>
<code>getMinutes()</code> <code>setMinutes()</code>	Gets or sets the minutes (0-59)	<pre>let day = new Date(2016, 0, 30, 5, 20); day.getMinutes(); // 20</pre>

Method	Description	Example
		<code>day.setMinutes(35); // 20 -> 35</code>
<i>getMonth()</i> <i>setMonth()</i>	Gets or sets the month (0-11)	<code>let day = new Date(2016, 0, 30, 5, 20);</code> <code>day.getMonth(); // 0</code> <code>day.setMonth(3); // 0 (Jan) -> 3 (Apr)</code>
<i>getSeconds()</i> <i>setSeconds()</i>	Gets or sets the seconds (0-59)	<code>let day = new Date(2016, 0, 1, 5, 20, 10, 250);</code> <code>day.getSeconds(); // 10</code> <code>day.setSeconds(45); // 10 -> 45</code>
<i>getTime()</i> <i>setTime()</i>	Gets or sets the number of milliseconds since Jan 1, 1970, 00:00:00 UTC	<code>let day = new Date(2016, 0, 30, 5, 20);</code> <code>day.getTime(); // 1454152800000</code> <code>day.setTime(1454153700000); // Sat Jan 30 2016 05:35:00 GMT-0600</code>