

Syntax-Directed Translation

ALSU Textbook Chapter 5.1–5.4, 4.8, 4.9

What is syntax-directed translation?

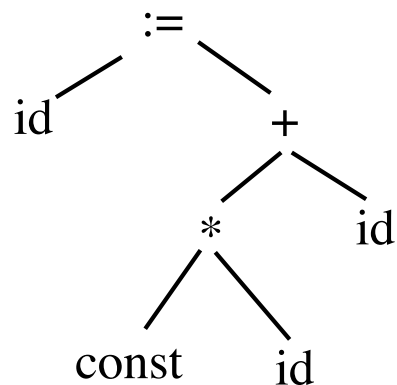
■ Definition:

- The compilation process is driven by the syntax.
- The semantic routines perform interpretation based on the syntax structure.
- Attaching **attributes** to the grammar symbols.
- Values for attributes are computed by **semantic actions** associated with the grammar productions.

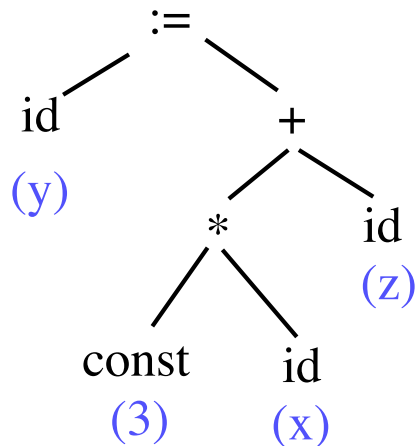
Example: Syntax-directed translation

■ Example in a parse tree:

- Annotate the parse tree by attaching semantic attributes to the nodes of the parse tree.
- Generate code by visiting nodes in the parse tree in a given order.
- Input: $y := 3 * x + z$



parse tree



annotated parse tree

Syntax-directed definitions

- Each grammar symbol is associated with a set of attributes.
 - **Synthesized attribute** : value computed from its children or associated with the meaning of the tokens.
 - **Inherited attribute** : value computed from parent and/or siblings.
 - **General attribute** : value can be depended on the attributes of any nodes.

Format for writing syntax-directed definitions

Production	Semantic actions
$L \rightarrow E$	$\text{print}(E.val)$
$E \rightarrow E_1 + T$	$E.val := E_1.val + T.val$
$E \rightarrow T$	$E.val := T.val$
$T \rightarrow T_1 * F$	$T.val := T_1.val * F.val$
$T \rightarrow F$	$T.val := F.val$
$F \rightarrow (E)$	$F.val := E.val$
$F \rightarrow digit$	$F.val := digit.lexval$

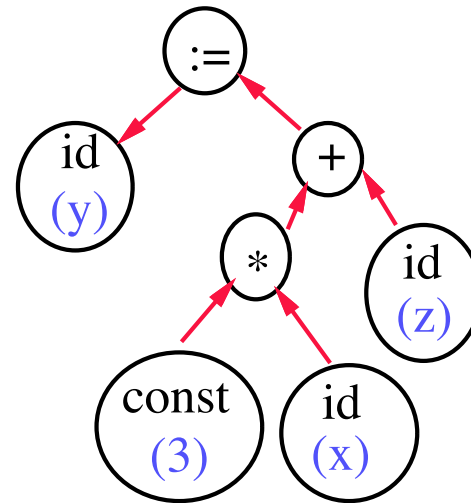
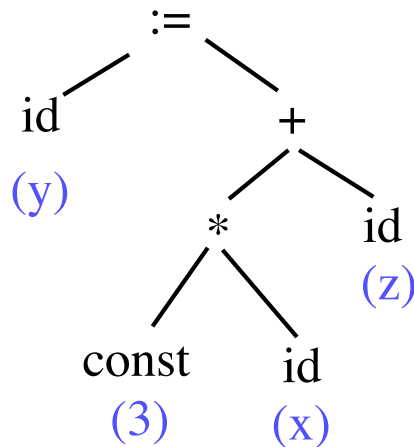
- $E.val$ is one of the attributes of E .
- To avoid confusion, recursively defined nonterminals are numbered on the RHS.
- Semantic actions are performed when this production is “used”.

Order of evaluation (1/2)

- Order of evaluating attributes is important.
- General rule for ordering:

- **Dependency graph :**

- ▷ *If attribute b needs attributes a and c , then a and c must be evaluated before b .*
- ▷ *Represented as a directed graph without cycles.*
- ▷ *Topologically order nodes in the dependency graph as n_1, n_2, \dots, n_k such that there is no path from n_i to n_j with $i > j$.*



Order of evaluation (2/2)

- It is always possible to rewrite syntax-directed definitions using only synthesized attributes, but the one with inherited attributes is easier to understand.

- Use inherited attributes to keep track of the type of a list of variable declarations.

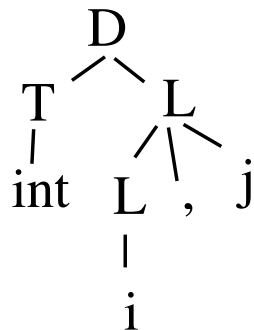
▷ *Example: $int\ i, j$*

- Grammar 1: using inherited attributes

▷ $D \rightarrow TL$

▷ $T \rightarrow int \mid char$

▷ $L \rightarrow L, id \mid id$

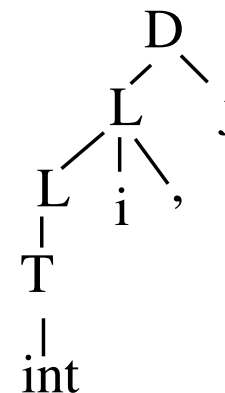


- Grammar 2: using only synthesized attributes

▷ $D \rightarrow L id$

▷ $L \rightarrow L id, \mid T$

▷ $T \rightarrow int \mid char$



Attribute grammars

- **Attribute grammar:** a grammar with syntax-directed definitions and having no **side effects**.
 - Side effect: change values of others not related to the return values of functions themselves.
- **Tradeoffs:**
 - Synthesized attributes are easy to compute, but are sometimes difficult to be used to express semantics.
 - ▷ *S-attributes*.
 - Inherited and general attributes are difficult to compute, but are sometimes easy to express the semantics.
 - The dependence graph for computing some inherited and general attributes may contain cycles and thus not be computable.
 - A restricted form of inherited attributes is invented.
 - ▷ *L-attributes*.

S-attributed definition

- **Definition:** a syntax-directed definition that uses synthesized attributed only.
 - A parse tree can be represented using a directed graph.
 - A **post-order** traverse of the parse tree can properly evaluate grammars with *S*-attributed definitions.
 - Goes naturally with *LR* parsers.
- **Example of an *S*-attributed definition:** $3 * 5 + 4$ return

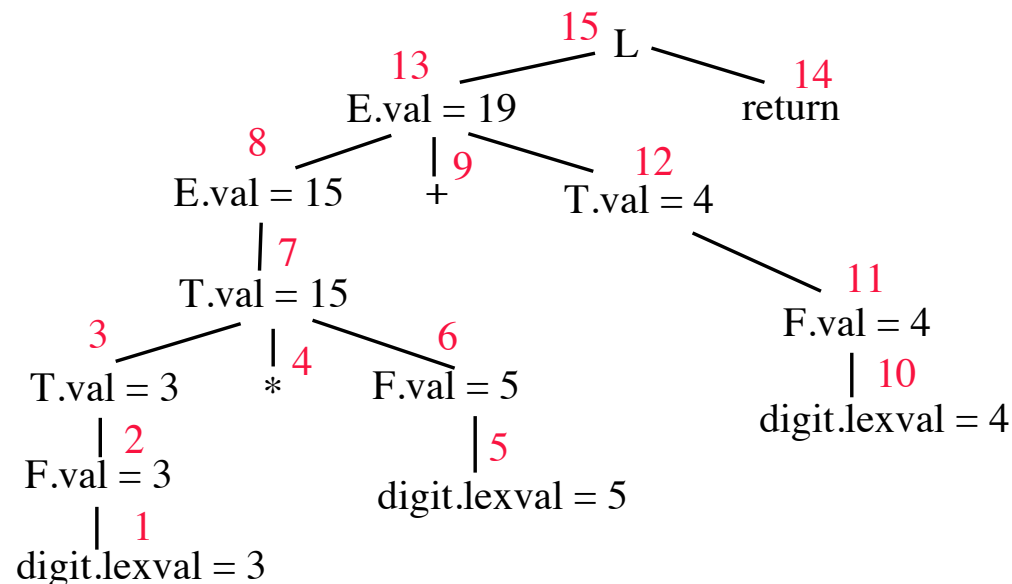
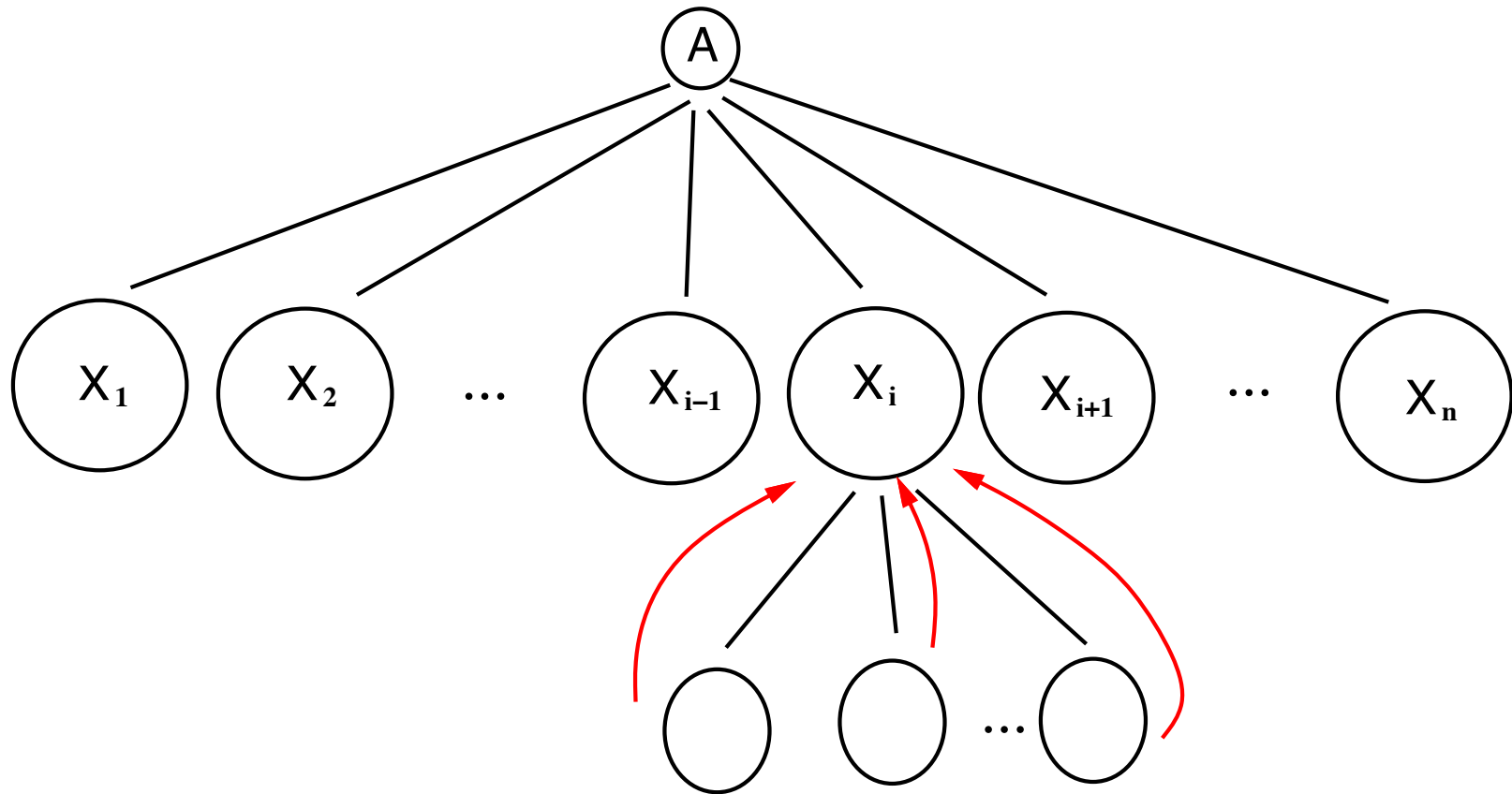


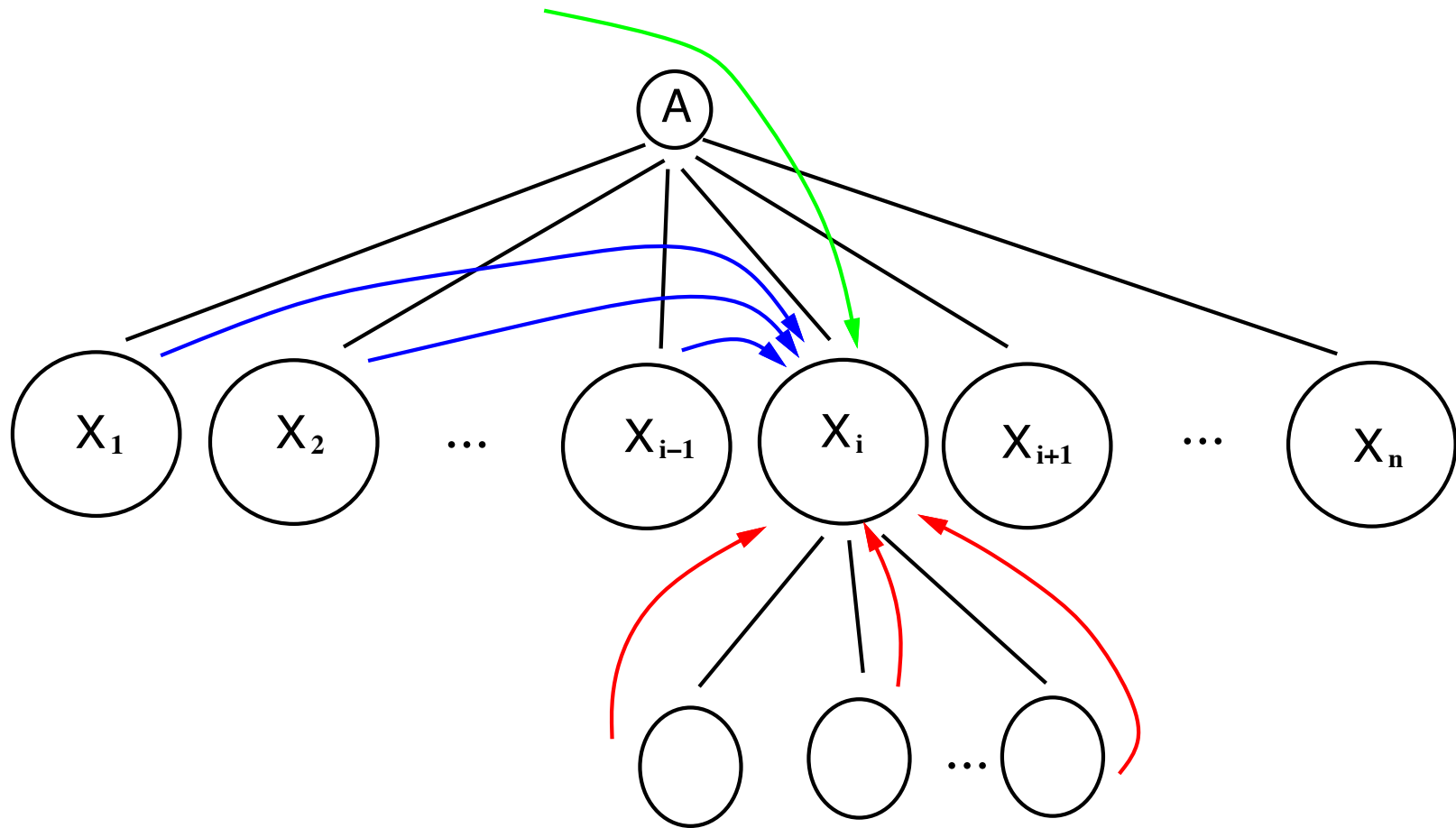
Illustration: S -attributed definition



L -attributed definitions

- Each grammar symbol can have many attributes. However, each attribute must be either
 - a synthesized attribute, or
 - an inherited attribute with the following constraints.
Assume there is a production $A \rightarrow X_1X_2\cdots X_n$ and the inherited attribute is associated with X_i . Then this inherited attribute depends only on
 - ▷ the inherited attributes of its parent node A ;
 - ▷ either inherited or synthesized attributes from its elder siblings X_1, X_2, \dots, X_{i-1} ;
 - ▷ inherited or synthesized attributed associated from itself X_i , **but only in such a way that there are no cycles in a dependency graph formed by the attributes of this X_i .**
- Every S -attributed definition is an L -attributed definition.

Illustration: L -attributed definition



Evaluations of L -attributed definitions

- For grammars with L -attributed definitions, special evaluation algorithms must be designed.
- L -attributes are always computable.
 - Similar arguments as the one used in discussing Algorithm 4.19 for removing left recursion.
- Evaluation of L -attributed grammars.
 - Goes together naturally with LL parsers.
 - ▷ *Parse tree generate by recursive descent parsing corresponds naturally to a top-down tree traversal using DFS by visiting the sibling nodes from left to right.*
- High level ideas for tree traversal.
 - Visit a node v first.
 - ▷ *Compute inherited attributes for v if they do not depend on synthesized attributes of v .*
 - Recursively visit each children of v one by one from left to right.
 - Visit the node v again.
 - ▷ *Compute synthesized attributes for v .*
 - ▷ *Compute inherited attributes for v if they depend on synthesized attributes of v .*

Format for writing L -attributed definitions

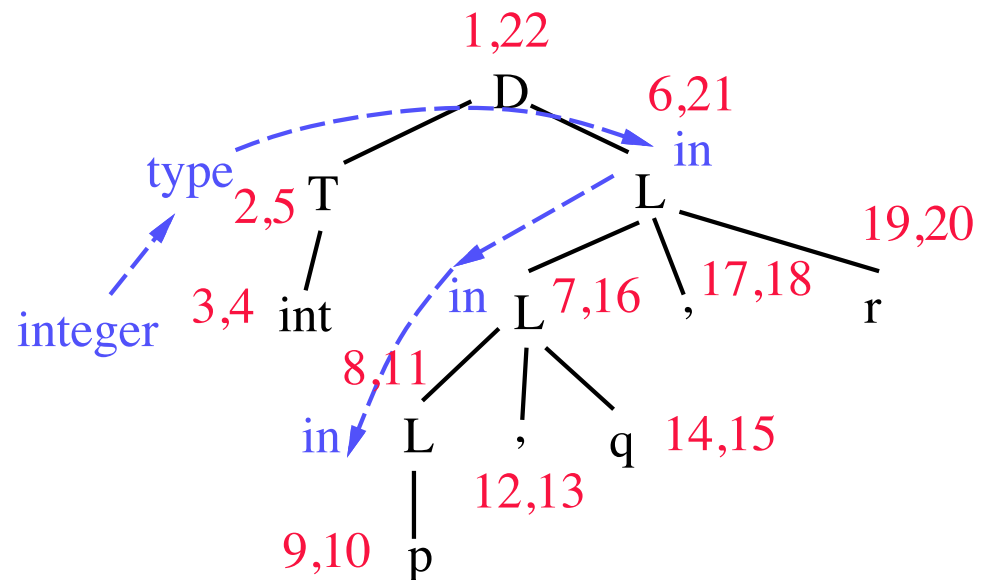
- $D \rightarrow T \{L.in := T.type\} L$
 - $T \rightarrow int \{T.type := integer\}$
 - $T \rightarrow real \{T.type := real\}$
 - $L \rightarrow \{L_1.in := L.in\} L_1, id \{addtype(id.entry, L.in)\}$
 - $L \rightarrow id \{addtype(id.entry, L.in)\}$
- **Some semantic actions can be inserted between symbols on the RHS of a production.**
- $A \rightarrow B \{action\} C$
 - **When A expands to B and C , after finishes expanding B , performs *action*, then expands C .**

Example: L -attributed definitions

- $D \rightarrow T \{L.in := T.type\} L$
- $T \rightarrow int \{T.type := integer\}$
- $T \rightarrow real \{T.type := real\}$
- $L \rightarrow \{L_1.in := L.in\} L_1, id \{addtype(id.entry, L.in)\}$
- $L \rightarrow id \{addtype(id.entry, L.in)\}$

■ Parsing and dependency graph:

STACK	input	production used
	int <i>p, q, r</i>	
<i>D</i>	int <i>p, q, r</i>	
<i>L T</i>	int <i>p, q, r</i>	$D \rightarrow TL$
<i>L int</i>	int <i>p, q, r</i>	$T \rightarrow int$
<i>L</i>	<i>p, q, r</i>	
<i>id, L</i>	<i>p, q, r</i>	$L \rightarrow L, id$
<i>id, id, L</i>	<i>p, q, r</i>	$L \rightarrow L, id$
<i>id, id, id</i>	<i>p, q, r</i>	$L \rightarrow id$
<i>id, id</i>	<i>q, r</i>	
<i>id</i>	<i>q</i>	



Problems with L -attributed definitions

■ Comparisons:

- L -attributed definitions go naturally with LL parsers.
- S -attributed definitions go naturally with LR parsers.
- L -attributed definitions are more flexible than S -attributed definitions.
- LR parsers are more powerful than LL parsers.

■ Some cases of L -attributed definitions cannot be in-cooperated into LR parsers.

- Assume the next handle to take care is $A \rightarrow X_1X_2 \cdots X_i \cdots X_k$, and X_1, \dots, X_i is already on the top of the **STACK**.
- Attribute values of X_1, \dots, X_{i-1} can be found on the **STACK** at this moment.
- No information about A can be found anywhere at this moment.
- Thus the attribute values of X_i cannot be depended on the value of A .

■ L^- -attributed definitions:

- Same as L -attributed definitions, but **do not** depend on
 - ▷ *the inherited attributes of parent nodes, or*
 - ▷ *any attributes associated with itself.*
- Can be handled by LR parsers.

Illustration: L^- -attributed definition

