1. (c) Binary Search Algorithm: Binary search Algorithm is a searching algorith to find the index (for Annay) or location of any element.

## Algorithm to find element by binary search:

- 1. Set Beg = (, end = R, mid = int((Beg + end)/2)
- 2. Repeat step 3 and 4 while beg = end and data[mid] + value.
- 3. if value < dota[mid].

  set end = mid-1

  else beg = mid+1
- 4. mid = int(begtend)/2)
- 5. if data [mid] = value
  then find-Loc = mid

  (end of if)

6. exit

1) Ans to the 9. no. - 2(0)

We can insert a new node at the end of a linked list using tollowing Algorithm.

step 1: Declare temp\_node.

If temp\_node = NULL write overflow go to step 10

step 2 : set new\_mode = temp\_mode

step 3: set temp-node = temp-node + next

stepy: set new node -> data = value

step 5 : new\_node + next = NULL

step 6: temp-node = head

step 7: Repeat 8 while temp\_node > next! = NULL

step 8: set temp=node = temp=node > next
(loop end)

step 9: temp\_node -> next = new\_node.

step 10 : Exit

Ans to the g. no. 2 (16)

Algorithm to insert a new node at the beginning:

step-1: If PTR = NULL

print overstow

exit

else, allocate the space for the new node.

Step-2: New-node = PTR

Step-3: PTR = PTR -> next

step-y: New-node -> data = value

step-5: New\_node > next = Head (where Head is the first node)

step-6: new Head = New node

step-7: exit

There, N=11, So, 11 dements are in here.

Compare 34 and 23 34>23 so they are

interchange.

23 34 66 48 44 51, 27 85 29 15 31 34<66 (not interchange)

23 34 66 98 94 51 27 85 29 75 31 66>48 (interchange)

23 34 48 66 44 51 27 85 27 15 31 66744 (interchange)

23 34 48 44 66 (51) 27 85 27 15 31 66751 (interchange)

23 34 48 44 31 66 27 85 27 15 31 c6 > 27 (interchange)

23 34 48 44 51 27 66 65 27 15 31 85>66 (not intenchange)

23 34 48 44 51 27 66 85) 27 15 31

by this way 85 in indechanged

and finally 85 in stored on n-1(10)

index

23 34 48 44 51 27 66 27 15 31) 85

Aug Again operation from first this procedure

ifinal result: 15 23 27 27 31 34 44 48 51 66 85

Round Supplication of		
4. a)	of let. For	
2 @ given	g= A+(B*C	- (D/E NF) * (1) * H
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A +	C+	A miles ilas
	(+(	A
B	C+(	AB
*	C+ C*	AB
*	C+ (*	ABC
	(+(-)	ABC *
(	(+(-(	ABC*
D	C+ C-(	ABC * D
all of another	C+C-(/	ABC * D
Alab Empire	C+(-(/	ABC*DE
^	C+C-(/N	ABC*DE
F	(+(-(/1	ABC * DEF
	(+(-	ABC * DEF ~/
*	C+(-*	ABC*DEF1/
G	(+(-*	ABC * DEFN/G
	C+	ABC * DEFA/Gy *-
*	(+*	ABC * DEFN/G*-
1+	(+*	ABOUT DETAIL
)	3 3 3 7 3 7 6	ABC * DEFN/G *- H
		ABC * DEFN/GX-HX+

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insert element on linked list. For this new mode, need extra memory, space. Again we also delete any element thom linked list. but there will be memory space for deleted element that the are garbage collection.

overflow: overflow means when we insent any element on array but there is no available space, i.e, the free storage list is empty.

Understow: the term undersflow refers to the situation where one wants to delete data from a data structure that is empty.

DO A HOLA DOA

Dota structure: Duta structura is a procedure where data are stored in a sequential menner.

## Difference Between Linear and Non Linear Data structure Unear data Structure Non linear data structure

to proving and an horitab so me surjoined : Butterel

arbinism elements of two similar type data structure

it's previous and next many other items. 9fem.

TISTERESTEDIAL

- 1. Every item is neleted to 1. Every item is related with
- 2. Dota is arranged sequentially 2. Dota is not arranged sequentially.
  - În a single run. in a single run.
  - 4. Implementation is easy

- 3. Data Hem can be treaversed 3. Data item can not treaversed
  - 4. Implementation is difficult.