Game info:

het verhaal/onderwerp/doel van je game bedenken;

You are lost in the forest, if you want to survive you have to choose the right option and solve some puzzles to survive.

The puzzles will be some math and simple questions, and some programming questions.

Think carefully, then find the right solution.

The idea:

* He/she need to find the 6 hidden letters.
* The letters will be in the forest.
* It’ll be in the lake , inside a box and in different places.
* If they want to open the box, they need to solve a puzzle.
* At the end, if they found the 6 hidden letters, they need to make from it the magic word.
* The magic word ; PYTHON
* When they’ll write python, they’ll win the game and get out the forest.
* END OF THE GAME :).

Else =

* When they don’t answer the good answer for the puzzles , they’ll lose the game :(.
* GAME OVER !!