

s2n_stuffer_read_uint32

main



```
graph RL; main --> s2n_stuffer_read_uint32;
```

The diagram illustrates a function call. A box on the right labeled 'main' has a dark blue arrow pointing to a box on the left labeled 's2n_stuffer_read_uint32'. The 's2n_stuffer_read_uint32' box has a light gray background, while the 'main' box has a white background. Both boxes have a black border.