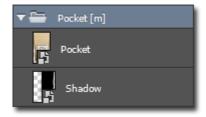


1. Smart Objects

All items have 2 layers, one for item and the second for the shadow. Every layer is a smartobject, which contains big item inside. So you can resize it and rotate without losing quality.



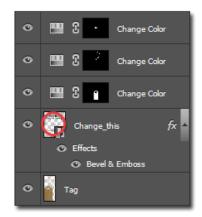
2 layers in the folder. Letter [m] means "mockup" — you can change text or logo.

2. Mockups

There are a lot of mockups inside. You can easily paste text and logos into the mockup.



a) Double click at the main smart object layer



b) You will see all layers that main smartobject contains. Double click on the layer «Change_this» to open mockup.



c) Paste your design

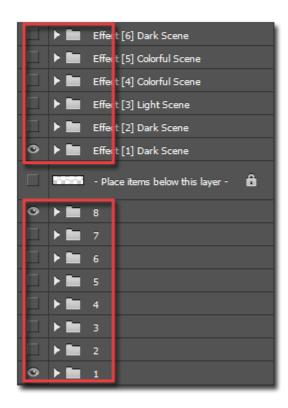


d) Close and save mockup window and main smart object window. Item will automatically changed in the main composition

3. Creating Scenes

Open Scene_Creator.psd and files with items that you need.
When you open a scene choose "Group" from Auto-Select option





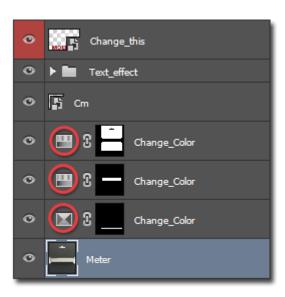
Drag and drop items below the marked layer.

Choose overall effects and background that you like.

4. Changing colors

Every item which have different materials, has color masks.

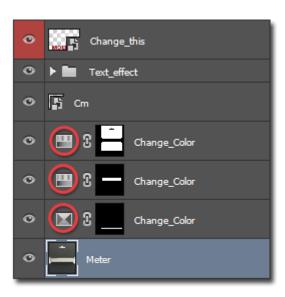
Open smartobject and choose icon at "Change_Color" layer. Adjust by using Hue/Saturation, Selective Color or Photo Filter Panels



4. Changing colors

Every item which have different materials, has color masks.

Open smartobject and choose icon at "Change_Color" layer. Adjust by using Hue/Saturation, Selective Color or Photo Filter Panels



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