

Joueur::getBateauPos

EtatCanonFin::execute



```
graph LR; A[EtatCanonFin::execute] --> B[Joueur::getBateauPos];
```

The diagram illustrates a method call. A box on the right, labeled 'EtatCanonFin::execute', has a dark blue arrow pointing to a box on the left, labeled 'Joueur::getBateauPos'. The left box has a light gray background, while the right box has a white background. Both boxes have a black border.