



# LOOC

# Localize Overlapping Objects with Count supervision



Issam Laradji



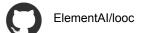
**Rafael Pardinnas** 



Pau Rodriguez



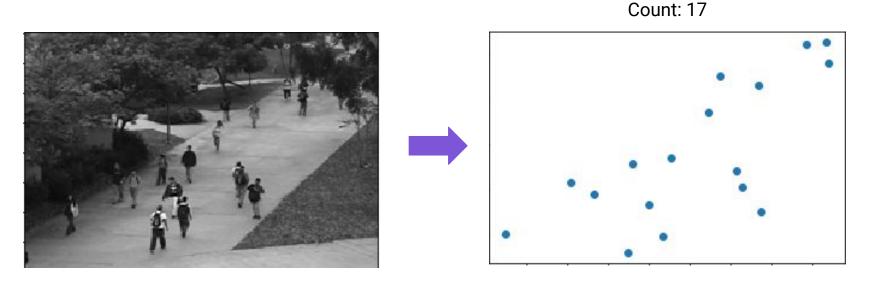
**David Vazquez** 





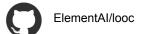
# The problem

## **Object Localization and Counting**



Input image: Scene

Goal: Count and localize the objects





# The problem

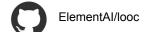
### **Object Localization and Counting in Crowded Scenes**



Count: 107

Input image: Crowded Scene

Goal: Count and localize the objects





### The Challenge

### **Train with Weak Supervision**

#### **Expressivity**



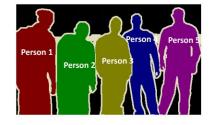
Count level (2 sec/img)



Point level (10 sec/img)



Bounding boxes (1 min/img)

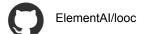


Segmentation (1h/img)

Annotation speed

#### **Weak Supervision**

We use count level supervision for training a localization model





# **Count supervision**

# **Applications**







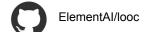
Supermarket

Auditorium

Highway

#### **Zero Annotation Time**

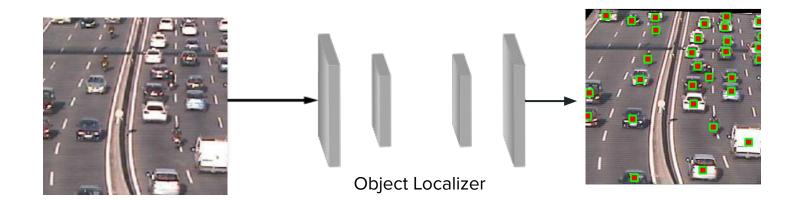
In some applications we have count annotations for free





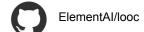
### **Method LOOC**

#### Prediction at test time



LOOC

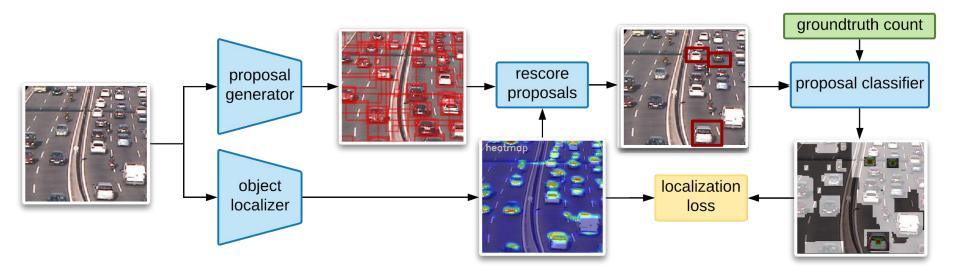
The trained object localizer like "LCFCN" [ECCV2018] is used to **count and localize** objects [ECCV2018] Where are the Blobs: Counting by Localization with Point Supervision





#### **Method LOOC**

#### **Training procedure**



#### **LOOC**

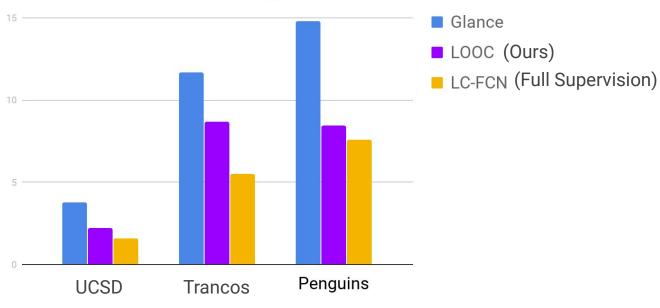
Proposal generator and classifier: Generate **pseudo** point-level **annotations** Object localizer: Trained on pseudo annotations to **count and localize** objects





# Results

#### **Counting errors**





# **Conclusions**

#### **Take Home Message**

Count annotations are **free** in some cases and **LOOC** can leverage them to count and localize objects

Code is available at:



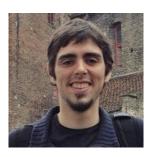
ElementAl/looc



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