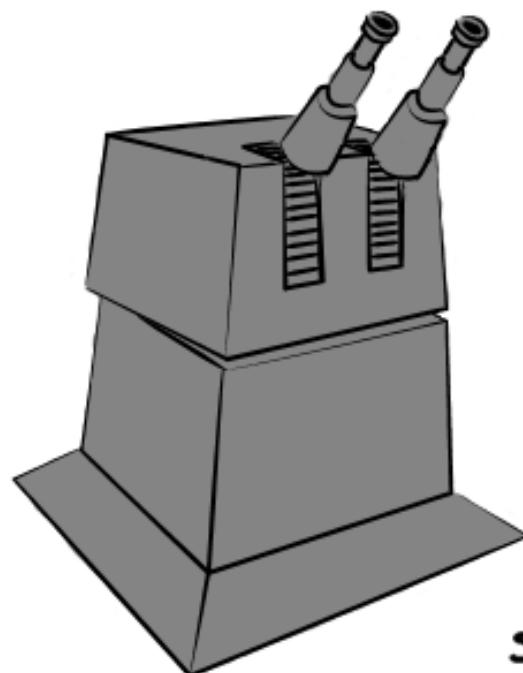




Lars Krafft, Laura Gohl, Christopher Glese, Robin C. Ladiges

Laserturm



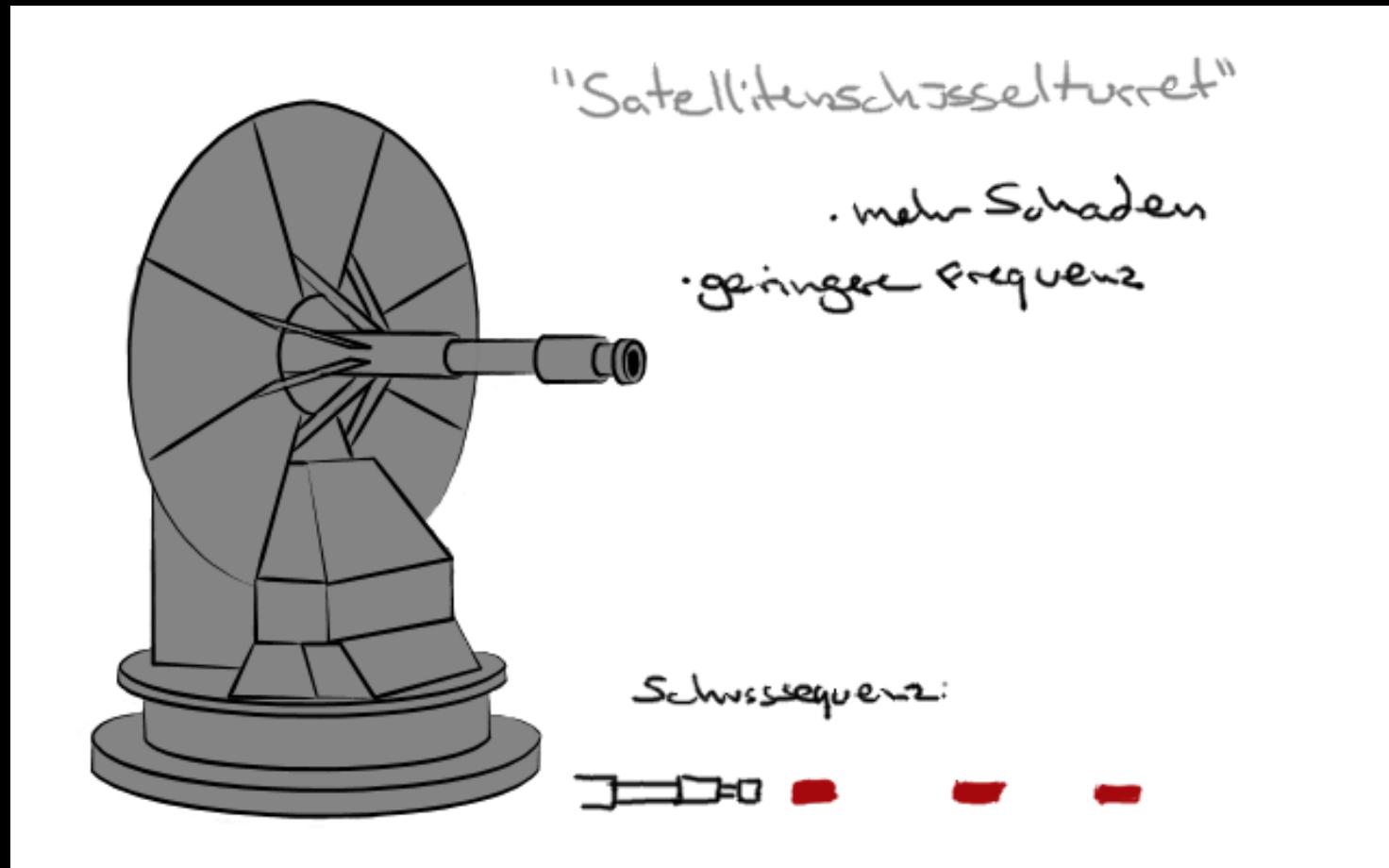
Laserturret

- günstig
- wenig Schaden
- erster Turm zu Spielbeginn

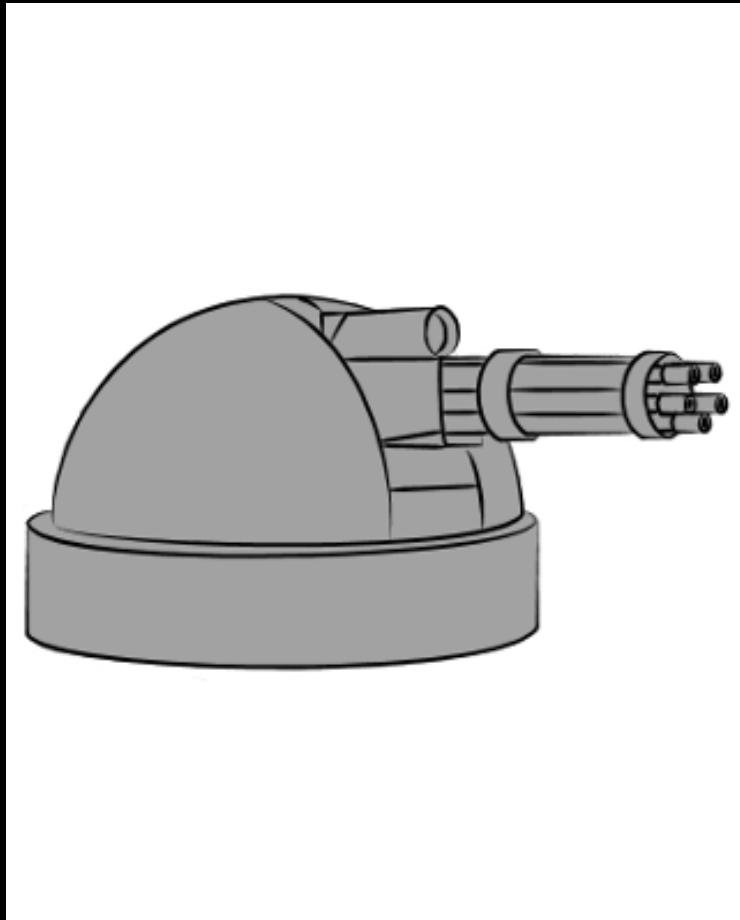
Schusssequenz:



Satellitenschüsselturm

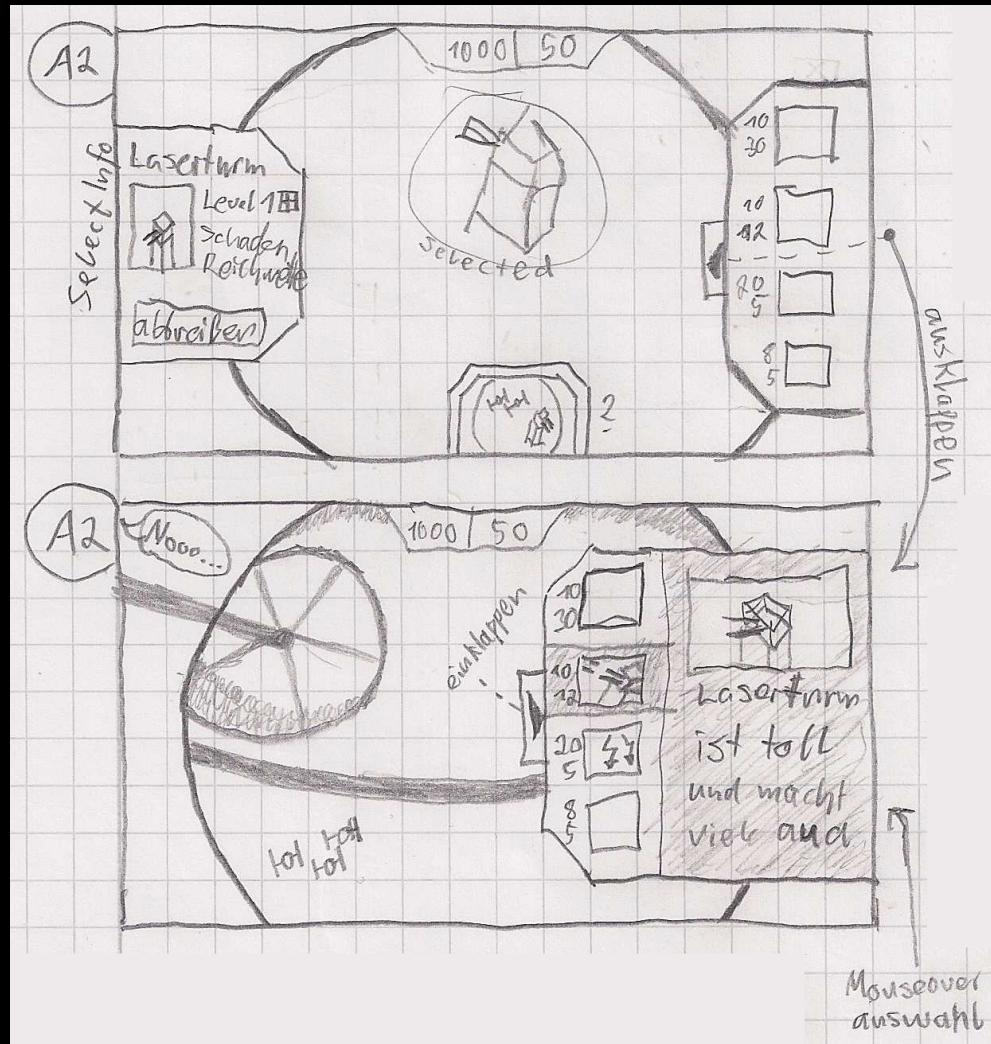


MG-Turm

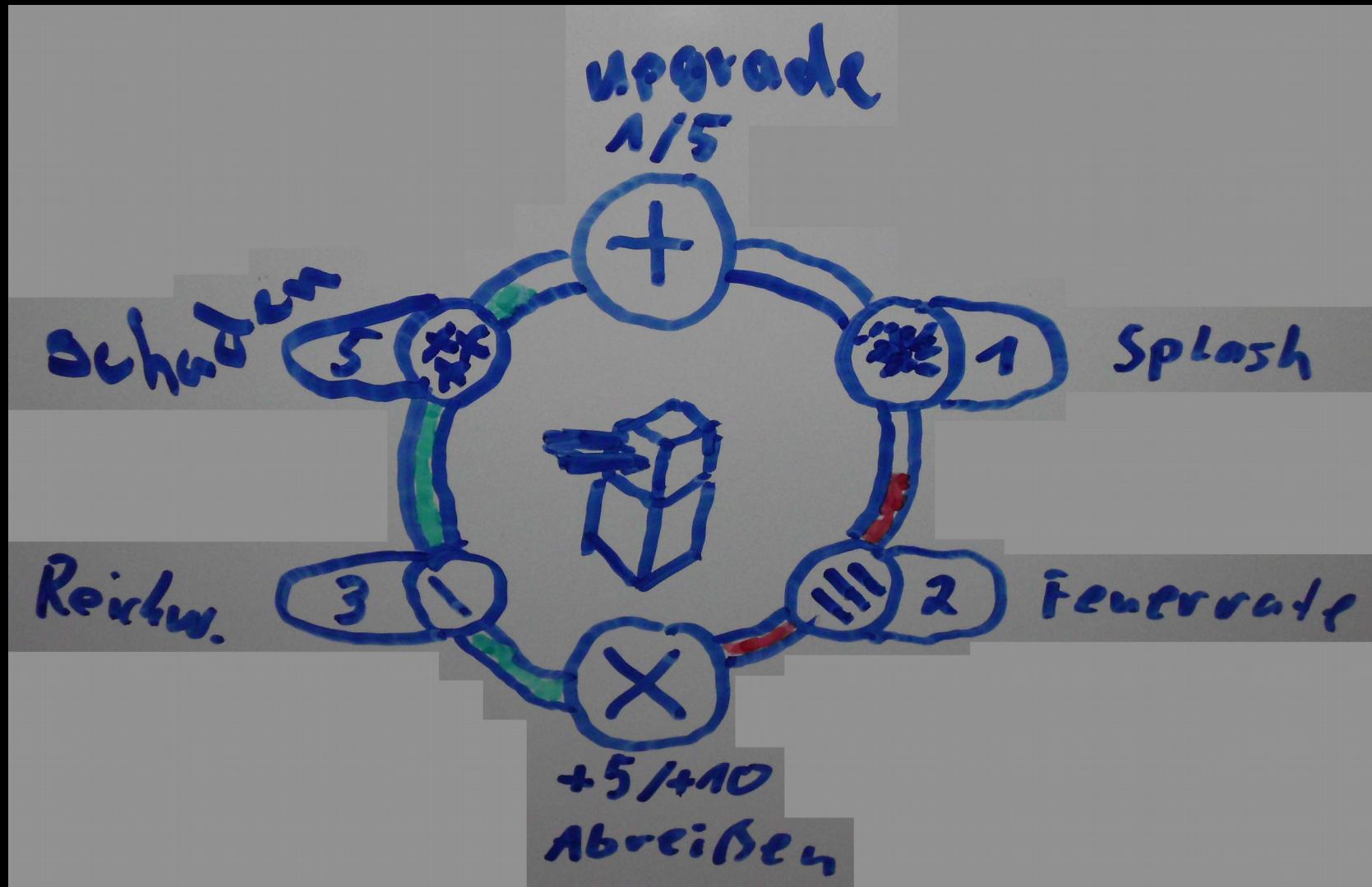


- Schnell
- Viele kleine Projektilen
- Wenig Schaden

GUI Layout

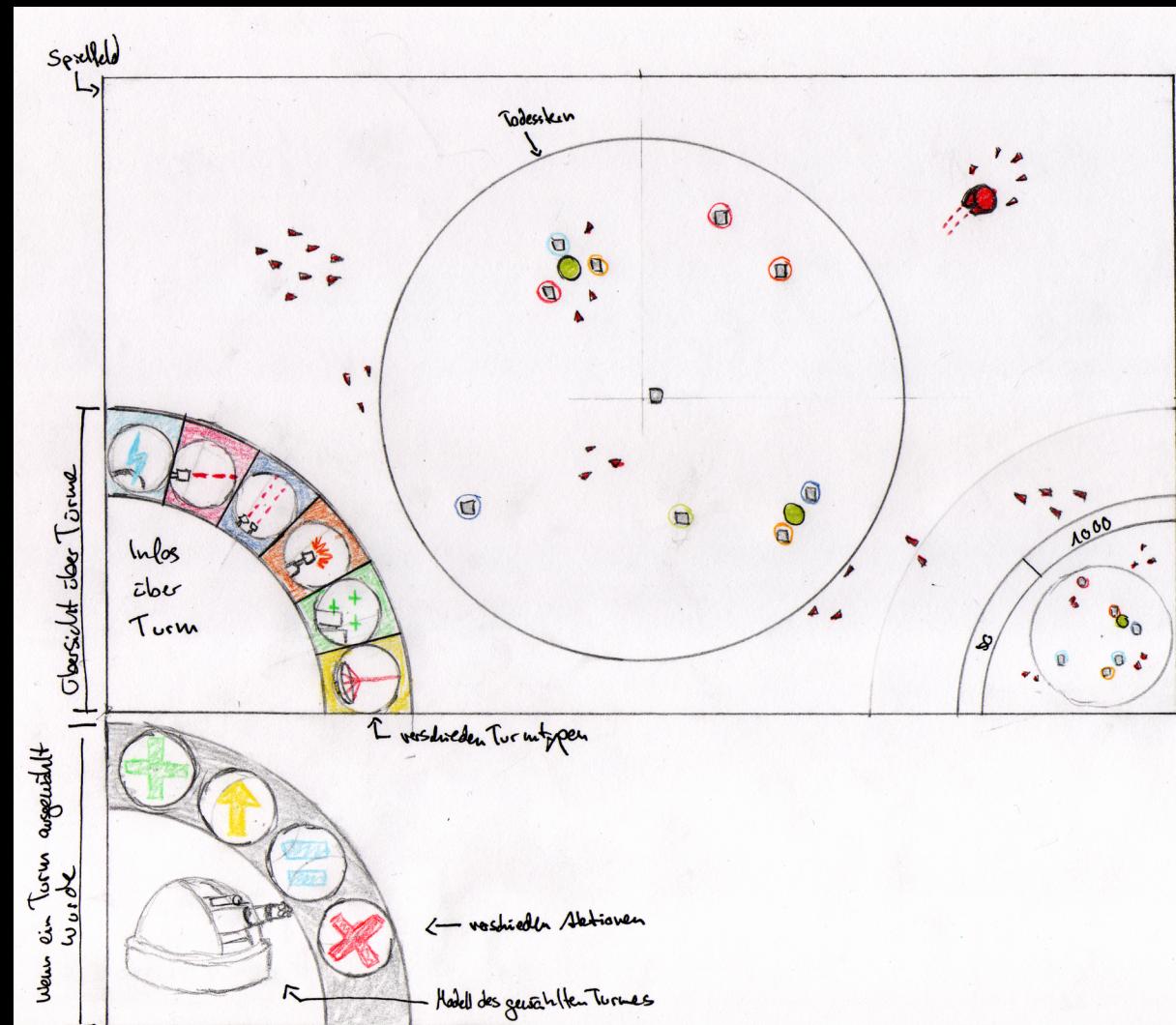
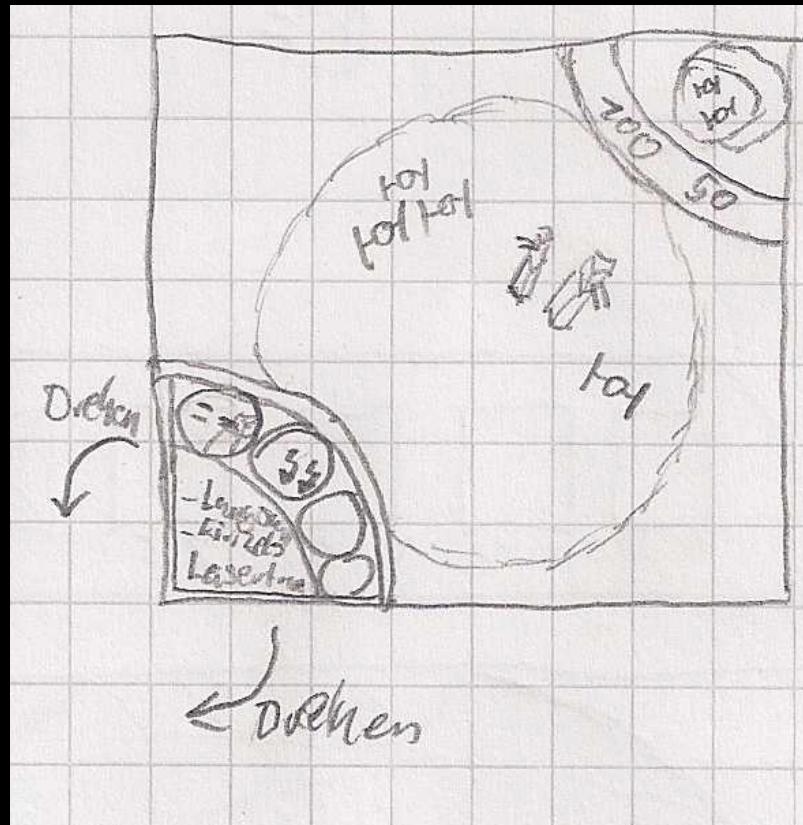


Turmauswahl





Rundes Layout



Demo

Death
Star
PD

