

# Data structures

```
Void sortedinsert (struct **Node, struct Node
```

```
{ if (head == Null) { (*head) -> data =
```

```
{ new Node -> next = head;  
*head = new node;  
return;
```

```
}
```

```
struct Node * current = *head;
```

```
while (current -> next != Null && current ->
```

```
->data < new node -
```

```
{  
current = current -> next  
}
```

```
new node -> next = current -> next
```

```
current -> next = new node.
```