Indunil Suresh

Software Engineer/Game Developer

I am a highly motivated individual with a passion for IT, innovation, and entrepreneurship. I am committed to continuous learning and improvement, staying up-todate with the latest trends and technologies in my field. I am adaptable, versatile, and always willing to take on new challenges and explore new ideas. With my dedication to achieving excellence and my passion for success, I am confident that I can make a valuable contribution to any organization.

Portfolio - https://isuresh98.github.io/home Fiverr Link:- https://www.fiverr.com/s/2mKPNe



(+94) 765612545 /(+94) 783303338

https://www.linkedin.com/in/ISuresh98/



indunil.rathnasooriya@gmail.com



https://github.com/Isuresh98

Project

Team Projects

• Inventory Management System (IOT base)

This is a client-based project, my part in this project is Arduino handling and programming, we used improved inventory tracking based on IoT. Here, the stock details are stored in a database. Realtime updating is done here.

Technologies Used: C++/Arduino / Python / HTML /CSS

Medical Billing Systems

This project is set up for a hackathon. This project will be built for Windows platform on an event made by Virtusa company.

Technologies Used: C# | windows Platform

MediBot

This project is set up for a hackathon. This project will be built for Windows platform on an event made by Virtusa company.

Technologies Used: C# | windows Platform | Python | ML | CSS |HTML

AgentBOT 3D Shooter Game

This is a first-person 3D shooter game. A project built for the Windows platform. A gun is built into the ability to control and manipulate it as needed.

Technologies Used: C# | Unity Engine | windows Platform

Car Simulation AI Project (Present)

AI car control is done in this project. AI machine learning is used for this. As my part of this project, I am doing the tasks including simulation.

Technologies Used: C# | windows Platform | Python | ML | Unity Engine

Individual Projects

Student Record Management

This is my freelance project. This is a client-based project. It is designed to be used on Windows platforms. I have done complete backend program and frontend in this project.

Technologies Used: C# / windows Platform

Inventory Management System

This is my freelance project. This is a client-based project. Technologies Used: C# | JavaScript | CSS | HTML | ASP.net

School Record Management System

This is my freelance project. It is designed to be used on Windows platforms. I have done complete backend program and frontend in this project.

Technologies Used: Java

Block Run 2D Game

This is my freelance project. This project is a client base project. This is developed for Android platform. It is built as a 2D game. Ad playing and publishing is done.

Technologies Used: C# | Unity Engine | Android

Al Coin Vs Aliens 2D Platformer Game (Present)

This is my freelance project. This project is a client base project. This is developed for Android platform. It is built as a 2D game.

Technologies Used: C# | Unity Engine | Android

Technical Skills



Work Experience

- Game Developer (Present) Freelance
- Trending Data Analysis (October/2019 - April /2020) - Brandix

Education

- 2020 Present B.Sc. (Hons) in Informaon Technology Specializing in Robotic And Smart System Faculty of Compung in Esoft Metro Campus
- 2019 Diploma In Spoken English Britishway English Academy
- 2019 Diploma In Informaon Technology Nanasala IT
- 2017 2019 G.C.E. Advanced Level Examinaon P/I Welikandha Central College Engineering Technology - C ICT - C SFT - S
- 2014 G.C.E. Ordinary Level Examinaon P/I D Aselapura M.M.V

Publish Client Project

Devon's Street Arm Wrestling

https://play.google.com/store/apps/details?id=com.alexa dviser.streetarmwrestlingwithdevon&pcampaignid=web share

• Al Coin Vs Aliens 2D Platformer Game-

https://apps.apple.com/lk/app/al-coin-vsaliens/id6448336565

• Block Run 2D Game

https://apps.apple.com/lk/app/box-runhd/id6447431619