

Your score will be based on your best 8 out of these 10 problems.

Extra credit will be awarded if you can solve additional problems.

Write each function below using Haskell, and show its inferred type unless it's provided.

Also, write any non-standard helper functions that you use.

1. Write a Haskell function `count x ys` that returns the number of occurrences of value `x` within list `ys`. Example: `count 5 [2,4,5,7,3,5,8,5,0]` returns 3.

`count ::`

2. Write a Haskell function `partition p xs` that returns a pair of lists: the first list contains the values in `xs` that satisfy predicate `p`, and the second list contains the values in `xs` that do not satisfy predicate `p`. Example: `partition (>4) [1,3,5,7,9,0,2,4,6,8]` returns `([5,7,9,6,8],[1,3,0,2,4])`.

`partition ::`

3. First use lazy evaluation to define the short-circuited operators `&&` and `||`. Next define new operators `&&&` and `|||` that are logically the same but they are not short-circuited. Each of these four operators `&&`, `||`, `&&&`, `|||` has type `Bool -> Bool -> Bool`. For this problem, you must use pattern matching, and do not use the `if-then-else` construct.
4. Suppose Haskell did not define any built-in integer type. The data type `Natural` defined below denotes the natural numbers $\{0, 1, 2, 3, 4, 5, \dots\}$. For example, the number 3 could be represented as `Successor (Successor (Successor Zero))`. Define functions `add`, `sub`, and `mult` which perform addition, subtraction, and multiplication of natural numbers. Each of these functions `add`, `sub`, `mult` has type `Natural -> Natural -> Natural`.

data Natural = Zero | Successor Natural

5. Write a Haskell function `isPerfect n` that returns `True` iff `n` is a positive integer that equals the sum of all its smaller divisors. Examples: `isPerfect 28` returns `True`, because $1+2+4+7+14=28$. `isPerfect 32` returns `False`, because $1+2+4+8+16=31$.

`isPerfect ::`

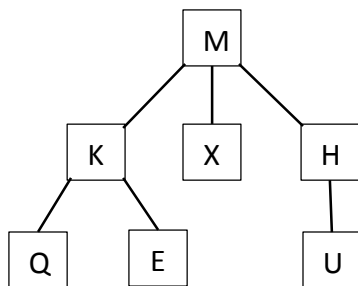
6. Write a Haskell function `rotations xs` that returns a list of all rotations of `xs`. Example: `rotations "abcd"` returns `["abcd", "bcda", "cdab", "dabc"]`.

`rotations ::`

7. The polymorphic data type `Tree` defined below denotes general (non-binary) trees. Write Haskell functions `preorder t` and `postorder t` such that each function has type `Tree a -> [a]` and returns the appropriate list of node labels from tree `t`. Example: when `t` is the tree shown below, then `preorder t` returns `"MKQEXHU"` and `postorder t` returns `"QEKGXUHM"`.

`data Tree a = Node a [Tree a]`

`t = Node 'M' [Node 'K' [Node 'Q' [], Node 'E' []], Node 'X' [], Node 'H' [Node 'U' []]]`



8. Write a Haskell function `transpose m` that takes any matrix `m`, which is stored as a list of row lists, and returns the transpose of matrix `m` by interchanging its rows and columns. Example: `transpose [[4,5,6], [7,8,9]]` returns `[[4,7], [5,8], [6,9]]`.

`transpose ::`

9. Write a Haskell function `intersect xs ys` that returns the intersection of two infinite sets represented by ascending infinite lists `xs` and `ys`. Example: if `xs = [1, 3, 6, 7, 9, 11, 14, 15, ...]` and `ys = [2, 3, 5, 7, 10, 11, 13, 15, ...]` then `intersect xs ys` returns `[3, 7, 11, 15, ...]`.

`intersect ::`

10. Write a Haskell function `combine f g h xs ys` that returns a list obtained by applying `g` to each element of `xs` and applying `h` to each element of `ys`, and then using `f` to unite the corresponding results. Assume that `xs` and `ys` have the same length. Example: `combine (+) (\a -> a*a) head [2,3,5] [[1,2,3],[4,5,6],[7,8]]` returns `[22+1, 32+4, 52+7] = [5,13,32]`.

`combine ::`