## A STUDY INTO PERFORMANCE OF DIFFERENT MACHINE LEARNING METHODS IN THREE DATASETS-CHESS GAME, USED CARS AND A JOB CHANGE OF DATASCIENTIST

Iswarya Yogeashwaran
X20155034
MSc. Data Analytics
National College of Ireland
Data Mining and Machine Learning-1

Abstract— In this project, three different datasets such as chess game, used cars and a job change of Data Scientists are chosen to perform machine learning algorithms. The machine learning techniques used in the three datasets are Random forest, Decision tree, Xgbboost (eXtreme Gradient Boosting), and KNN (K-Nearest Neighbours). This project explains the machine learning models by training the model with datasets which are cleaned, processed, transformed, analyzed and best features are selected to fit the model. For different approaches, two classification problems and one regression problem are taken to solve. The Dataset 1 is a classification problem, which has multi class that which player will win the game, either White, Black or the game is Draw. The Dataset 2 is a regression problem, in that price of the used cars will be predicted by using the relevant features of the cars such as manufacturer, color, condition, year of manufacturing etc., The Dataset 3 is also a classification problem, which is about the candidates who applied for Data Scientist position. The prediction will be whether the candidate leaves the job or not, after attending the training in the company.

Keywords— Chess, price, Data Scientist, Decision tree, Random Forest, training, Winner, Classification

## I. INTRODUCTION

In this project, the main objective is to identify best performing model and the steps to proceed that for each dataset. The first dataset is chess game dataset. Data science is all about finding patterns in data, that is why chess has been one of the games that has mostly invested areas of AI in the past. Chess has been tremendously more popular at present and it is getting trend because more people playing at this pandemic time. Winning the match depends on the ratings of the two players, timing and moves taken by both the players. This dataset is the set of more than 20,000 games collected from the users on Lichess.org, which helps to analyze and predict who will be the winner of the game. The second dataset is about used cars. It is the collection of used cars sale in craigslist website within United states. We cannot find

whether the car is in good condition and properly working without seeing it in person. The seller can sell the car by higher amount. But using their features of the car, we can predict the exact price for the car. Using this data, the price of the used cars is being predicted. The third dataset is HR Analytics- Job change of Data Scientist. A company wants to hire for the Data Scientist position, who passes some courses will be conducted by the company. Many candidates are signed up for this training program. The company needs to know which candidate need to be stayed after the training program and who wants to move on to new employment after the training conducted by them. This is useful for the company to save the money and consumption of time and also for increasing the standard of training program. This dataset is prepared to predict that who will leave their current job by understanding the factors that affects their decision.

#### A. DATASET 1: CHESS GAME

This Dataset includes 20,059 rows and 16 columns. The dataset is sourced from Kaggle website. This link to access the dataset is provided below.

https://www.kaggle.com/datasnaek/chess

#### **Research Question:**

1. Can we predict the winner of the game? (Classification Problem)

#### **B. DATASET 2: USEDCARS**

The Used Cars dataset consists of 44,1397 rows and 25 columns. This dataset is taken from Kaggle website. The link of the dataset to access is provided below.

https://www.kaggle.com/austinreese/craigslist-carstrucks-data

## **Research Question:**

1. Can we forecast the price of the used car? (Regression Problem)

# C. DATASET3: HR ANALYTICS-JOB CHANGE OF DATASCIENTISTS

The Job change of Data Scientist dataset contains 19,159 rows and 14 columns. This dataset is used from Kaggle website. The link to access the dataset is provided below.

 $\underline{https://www.kaggle.com/arashnic/hr-analytics-job-change-of-\underline{data-scientists}}$ 

## **Research Question:**

- 1.Can we predict the candidate who change into new employment after the training?
- 2. What are the features that influence their decision?

#### II. RELATED WORKS

#### 2.1. DATASET 1: Chess game

This paper [17] explains traditional chess engines extensively investigate progressing chess position possibilities in the board in determining effective moves to play. The author introduced a new technique for playing chess using algorithms in machine learning. The improvement of the evaluation function for endgame positions, the author proposed using an artificial neural network. This outcome is obtained from the three end games. The result shows that the project is better to defeat opponent who gives the good survivability.

All of today's sophisticated two-player programs, according to this analysis [1], have used some variability of both the alpha-beta neural network. The declaration is derived from a pruning method that decreases importantly the game tree expansion and significantly reduces the expanded game tree, allowing for in-depth search. As a result, improving evaluation functions will be useful to create more interesting chess games engine.

The author examined some of the machine learning methods are being used to solve game positions in this research paper [3]. The author had utilized ANN to produce outcome of KING ROOK KING game. The goal of the paper is to forecast the next move of the game.

One of the issues with the current engines' performance is the need to increase the accuracy and complexity of time. The problem is noted, by introducing an online search to offline result estimation process. This idea is changed into action, the offline steps to do is established by some techniques explained in this paper [2].

The chess games are in case, the chess players commonly used particular methods or strategy to win. The final games are instead required many pieces of coins, which is not that easy to solve. The pieces in the games involves many numbers of possible move as per configuration is mentioned in this paper [16].

#### 2.2 DATASET 2-Used Cars

For this study, the author performed a study on the outputs of linear-regression depends on algorithms in machine learning[15]. Every model from German e- commerce website is data of used cars. The results are Mean absolute error is 0.28, gradient boosting regression trees are well performed. By following that, 0.35 MSE for Random forest and 0.65 for linear regression

It is explained in this paper[18] about developing a method for predicting used car in linear regression, Xgb boost and random forest. Every method depends on data obtained from an e-commerce site. The main thing of this paper is to find the good fit model among all other methods to detect the price of used cars.

The author in this study [9] conducted a performance study of regression models. The data in this paper is extracted from e-commerce website and then changed according to the project.

The result is contained with 304,133 rows and 11 columns. The researchers used the data to check specific Dataset using algorithms. Therefore, every model is calculated using same test data. The mean absolute error is a criterion to check and compare the results. The best model is achieved with gradient boosted regression trees, of MAE Value if 0.28. Random forest regression is of 0.35 MAE value. The result concludes the usage gradient boosted regression tress to find the model development to predict the price in this paper [9].

The evaluation and results are determined in this paper [10], using test data as input into the multiple linear regression model, gradient boosted and random forest regression. The mean absolute error is a criterion to check and compare the models. The MSE of 0.28, is the best fit gradient boosted regression model. Random forest regression gets 0.35 of MSE. By comparing these two, MSE is higher in linear regression of 0.5.

#### 2.3 DATASET 3- A Job Change of Data Scientists

According to the findings [12], that is not necessary for management to agree on a specific resume even before considering position. By staying same position, some higher professional skilled person, while others prioritize working experience and industry knowledge.

In today's job market, comprehending these recruiting patterns is just becoming increasingly important. Relevant job search engines return resumes that are relevant to the keywords entered. The difficulty in selecting the best profile in the paper increases with an increase of search results from these search results increases[5].

According to the paper [14], the concept of Human Resource (HR) personnel in hiring and looking profiles is highly important. The profiles will be created by HR and manually arranged by ranking. The scheme detects the intelligence in the hidden patterns. In addition to the traditional search technique, highly trained models predict the ranking of highest accuracy.

The cosine distance and input questions are estimated using R package. The model is calculated using venn diagram and its results [7].

#### III. METHODOLOGY

The process of finding helpful information from a data collection is called as Knowledge Discovery in Databases (KDD). This strategy utilizes data preprocessing and selection, data cleansing, integrating previous understanding of data sets, and evaluating precise prediction from measured data. The steps associated with the process of KDD are,

- The data is extracted from kaggle website and dependent variable is selected.
- Data Cleaning is cleaning the null values either by removing it or using imputation to fill it. The outliers are checked for numerical variables and it is handled by removing it.
- The data is studied and understood the type of data and the statistical information about the data to perform good analysis to evaluate the result.

- Data transformation is being performed and Variable selection is done for input the good variables into the model for using algorithm and to interpret the results.
- The findings were captured and reported.

Knowledge Discovery in Databases (KDD) Methodology is used in this project for Data Mining. The steps have performed to analyze the data are performed below.

#### 1.DATASELECTION

The Three Dataset that we selected are from three different fields such as

- 1.Chess game
- 2.Used Cars
- 3.A Job change of Data Scientist

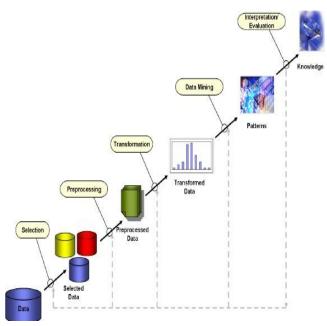


Fig-1 Process of KDD (Knowledge Discovery in Databases)

## 2.DATA PRE-PROCESSING:

#### 2.1. Dataset-1: Chess game

## A. Data Cleaning

This Dataset contains feature variables such as id,created at, rated, turns, last move at, victory status, white id, increment code, white rating, black id, opening eco, black rating, moves, opening name, opening ply and target is winner. This is shown in the figure-1. The target variable is polytomous, which has three classes such as white, black and draw.

```
<class 'pandas.core.frame.DataFrame
RangeIndex: 20058 entries, 0 to 20057
Data columns (total 16 columns):
 #
      Column
                            Non-Null Count
       id
                            20058 non-null
                                                   object
 0
      rated
created_at
                             20058 non-null
20058 non-null
                                                   bool
float64
       last_move_at
                             20058 non-null
                                                   float64
                             20058
                                     non-null
                             20058 non-null
       victory status
                                                   object
       winner
                             20058 non-null
                                                   object
       increment_code
                                     non-null
       white id
                             20058
                                    non-null
                                                   object
      white_rating
black_id
                            20058 non-null
20058 non-null
                                                   object
      black_rating
 11
                             20058 non-null
                                                   int64
                             20058
                                    non-null
                             20058
      opening_eco
                                    non-null
                                                  object
14 opening_name 20058 non-null object
15 opening_ply 20058 non-null int64
dtypes: bool(1), float64(2), int64(4), object(9)
    ory usage: 2.3+ MB
```

Fig-2 Structure of Dataset 1

how many nulls are there

| id             | 9 |
|----------------|---|
| rated          | 0 |
| created_at     | 0 |
| last_move_at   | 0 |
| turns          | 0 |
| victory_status | 0 |
| winner         | 0 |
| increment_code | 0 |
| white_id       | 0 |
| white_rating   | 0 |
| black_id       | 0 |
| black_rating   | 0 |
| moves          | 0 |
| opening_eco    | 0 |
| opening_name   | 0 |
| opening_ply    | 0 |
| dtype: int64   |   |
|                |   |

Fig-3 Null Values of Dataset-1

In the Figure-3, the null values of dataset 1 can be seen. It shows that there is no null values in this dataset.

#### **Feature Engineering:**

The unnecessary and unrelated columns in this dataset have removed by using drop function. The Feature Engineering is encoding with 0s and 1s to the categorical variables. The variables such as rated, victory status and winner are encoded with 0s and 1s by replacing the categories.

#### **Correlation:**



Fig-4 Correlation for dataset 1

In the Figure-4, heatmap that victory status and turns has strong correlation with winner. The correlation of victory status and turns are 0.36 and 0.16. So, it will be dropped the features apart from this. Multicollineraity means that the independent variables need to be no relation with each other. It is checked between each variable. The variable turns and victory status has high positive correlation of 1 between them. This problem is called Multicollinearity problem. Either one variable should be removed before applying it into the model. Turns- variable is removed from the dataframe before applying the algorithm. The unique values of categorical variables are described using value\_counts function.

#### **B.** Variable Selection:

The selected feature variables from dataset are rated, victory status, white rating, black rating, and opening ply, these are used to predict the target variable-winner.

## 2.2. Dataset-2: Used Cars

### A. Data Cleaning

This Dataset consists of 17 features, in which price is the target variable and the 16 features. The structure of data is seen in the Figure 5.

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 441396 entries, 0 to 441395
Data columns (total 17 columns):
                     Non-Null Count
     region
                      441396 non-null
                                         object
                      441396 non-null
                                         int64
                      440359 non-null
     year
                                         float64
     manufacturer
                     423019 non-null
     mode1
                      436057 non-null
                                         object
     condition
                      257554 non-null
                                         object
     cylinders
                      253231 non-null
                                         object
     fuel
                      438515 non-null
                                         object
     odometer
                      437018 non-null
                                         float64
     title_status
transmission
                     432451 non-null
                                         object
                                         object
 10
                     438769 non-null
 11
     drive
                      307747 non-null
                                         object
                      125812 non-null
 12
     size
                                         object
                      346047 non-null
     type
                                         object
     paint_color
 14
                      308374 non-null
                                         object
                     0 non-null
                                         float64
     county
                     441396 non-null
     state
                                         object
dtypes: float64(3), int64(1), object(13)
memory usage: 57.2+ MB
```

Fig-5 Structure of Dataset 2

| region       | 0      |
|--------------|--------|
| price        | 0      |
| year         | 1037   |
| manufacturer | 18377  |
| model        | 5339   |
| condition    | 183842 |
| cylinders    | 188165 |
| fuel         | 2881   |
| odometer     | 4378   |
| title_status | 8945   |
| transmission | 2627   |
| drive        | 133649 |
| size         | 315584 |
| type         | 95349  |
| paint_color  | 133022 |
| county       | 441396 |
| state        | 0      |
| dtype: int64 |        |
|              |        |

Fig-6 Missing Values of Dataset 2

## HANDLING MISSING VALUES:

The missing values in Dataset 2 are larger in numbers. So, the columns with more than 55% of missing values are to be removed. The categorical variables are handled by filling the

frequent values in the column. The unique values are viewed by using value count function. The rest of the numeric variable columns are dropped from the data-frame. The Figure-7 represents that the variables after removing all the missing values.

| 0 |
|---|
| 0 |
| 0 |
| 0 |
| 0 |
| 0 |
| 0 |
| 0 |
| 0 |
| 0 |
| 0 |
| 0 |
| 0 |
| 0 |
| 0 |
|   |
|   |

Fig-7 No null values

#### **OUTLIERS:**

The Outliers are the extreme values such as minimum extreme and maximum extreme values. In this dataset, the price variable's outliers are checked. The minimum extreme value is 0 and maximum extreme is 3,736,928,711. The price variable can never be 0. So, the values below and equal to 0 are to be removed. The Figure-8 shows the outliers of the price variable.

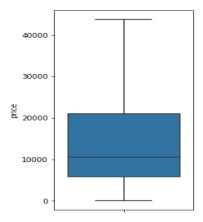


Fig-8 Outliers of price

## HANDLING THE OUTLIERS:

The Outliers of price are removed with IQR (Interquartile Range). The interquartile range of Q1 and Q3 are taken between 0.05% and 0.95%, in which below 0.05% and above 0.95% detected. The detected values are identified as False and other values are identified as True as well. Now, the False values are removed from the original dataframe. This can be seen on the figure 9.

```
True
            True
            True
11
            True
            True
            True
441349
441367
           False
441374
           False
441383
           False
441384
Name: price, Length: 111624, dtype: bool
```

Fig-9 Identification of Outliers

The Outliers are also checked in the other numeric variable- odometer. It is little in amount, so that will not affect the model.

#### **Label Encoding:**

The categorical variables have many categories. Label encoding is encoding the categories with numerical values.

#### MinMax Scaler:

The odometer is a variable, which has large magnitude, reducing the measure of the variable to protect the dominance of prediction model. In order to, maintain all the variables in the same level, MinMaxScaler is applied to predict the model perform better.

#### Variable Selection:

The three methods are for selecting variables in Multiple Linear Regression and the one with higher accuracy is selected.

## 1.Filter Method:

The filter method is filtering and taking subset of the related variables. The filtering method is a method by using correlation matrix with Pearson correlation in the figure 10.

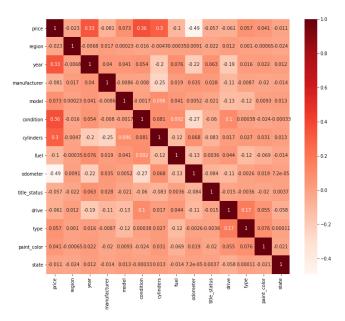


Figure-10 The Correlation of dataset 2

The heatmap that odometer, fuel,transmission, cylinders and year have strong positive and negative correlation with price. The correlation of odometer, cylinders, transmission and year are -0.1, -0.49, 0.3, 0.36, and 0.34. It will be dropped the features apart from this. Multi-Collineraity means that the independent variables need to be uncorrelated with each other. It is checked between each variable and there is no correlation between independent variables. So, there is no multi-collinearity problem.

The data is splitted randomly with test data 25%. The training prediction variables are 75202 rows, the training independent variables are 75202 rows, the testing prediction variables are 25068 rows, and the testing dependent variables are 25068 rows are obtained. The regression model runs with Pearson correlation method. The training data is fitted into model and the coefficients are obtained for fuel, odometer, cylinders, transmission and year are -3207.24204,-115508.113976, 2790.046702, 3958.984368, 346.101467 respectively, which can be seen in the figure-10.

Intercept: -676929.393312779 features coeficients 0 fuel -3207.242040 odometer -115508.113976 1 cylinders 2790.046702 3 transmission 3958.984368 4 346.101467 vear

Fig-11 The intercept and coefficients for filtering technique

The R square score is **0.49754096786136004**.

## 2.BACKWARD ELIMINATION (Wrapper Method):

This is a process, which produces good results. All the features are input into model. The evaluation of model is to be performed and worst variables are removed., until good model comes. The performance metric used to evaluate feature performance in this case is p value. If the p value is greater in value of 0.05, the feature is removed; otherwise, it is retained. The final dataset after being p-value is greater than 0.05 has removed are applied into the model. In Figure-12, the p-values of all the variables are shown.

```
0.000000e+00
const
                  6.669065e-09
region
                  0.000000e+00
vear
manufacturer
                  2.791918e-03
model
                  1.070952e-40
condition
                  2.212720e-13
cylinders
                  0.000000e+00
                  0.000000e+00
fuel
odometer
                  0.000000e+00
title_status
                 1.354399e-221
transmission
                  0.000000e+00
drive
                 4.891557e-239
                  6.713421e-61
tvpe
paint_color
                  1.544682e-31
state
                  4.931075e-34
dtype: float64
```

Fig-12 P-values

The data is splitted randomly with test data 25% by selected variables. The training prediction variables are 75202 rows, the training independent variables are 75202 rows, the t

esting prediction variables are 25068 rows, and the testing dep endent variables are 25068 rows are obtained. The regression model runs with Pearson correlation method. The training data is being fitted into model and the coefficients are obtained for all the variables are shown in the figure 13.

Intercept : -634150.1030364304

|    | features     | coeficients    |
|----|--------------|----------------|
| 0  | region       | -1.208449      |
| 1  | year         | 325.116516     |
| 2  | manufacturer | 7.149954       |
| 3  | model        | 0.101814       |
| 4  | condition    | 143.786637     |
| 5  | cylinders    | 2710.873980    |
| 6  | fuel         | -3094.885780   |
| 7  | odometer     | -120243.790049 |
| 8  | title_status | -778.827707    |
| 9  | transmission | 3914.726621    |
| 10 | drive        | -1007.531793   |
| 11 | type         | 87.362617      |
| 12 | paint_color  | 59.858262      |
| 13 | state        | -18.102817     |

Fig-13 output coefficient of regression for backward coefficients

The R square score is **0.5103226460612391**.

#### 1. Recursive Variable Elimination:

This method removes variables and builds a model depends on those that remain. It gives accuracy to rank the features in order of importance. The score of 14 variables obtained as 0.510323. The 14 features are fitted into the model. The data is splitted randomly with test data 25%. The training prediction variables are 75202 rows, the training independent variables are 75202 rows, the testing prediction variables are 25068 rows, and the testing dependent variables are 25068 rows are obtained. The regression model runs with Pearson correlation method. The training data is being fitted into model and the coefficients are obtained for all the variables are shown in the figure-12.

Intercept: -636888.001334139

| features     | coeficients   |
|--------------|---|
| region       | -1.202529   |
| year         | 326.759272  |
| manufacturer | 7.177594  |
| cylinders    | 2744.438448   |
| fuel         | -3061.689327  |
| odometer     | -120492.440518  |
| title_status | -780.234618   |
| transmission | 3956.056734   |
| drive        | -1041.265072  |
| type         | 81.714451   |
| paint_color  | 61.512469   |
| state        | -18.005108  |
|              | region year manufacturer cylinders fuel odometer title_status transmission drive type paint_color |

Fig-14 Intercept and Coefficients

The R square score is **0.5092248866079689**.

## 2.3. Dataset 3: A Job change of Data Scientist A. Data cleaning

This Dataset contains feature variables and target variable, this is seen in the figure-14. The target variable is polytomous, which has three classes such as white, black and draw.

```
<class 'pandas.core.frame.DataFrame'> RangeIndex: 19158 entries, 0 to 19157
Data columns (total 14 columns):
                                            Non-Null Count
        enrollee_id
                                            19158 non-null
                                                                    int64
       city
city_development_index
                                            19158 non-null
                                                                    object
                                           19158 non-null
                                                                    float64
       gender
relevent_experience
                                            14650 non-null
19158 non-null
                                                                    object
       enrolled_university education_level
                                            18772 non-null
18698 non-null
                                                                    object
object
        major_discipline
                                            16345 non-null
                                                                    object
       experience
company_size
                                            19093 non-null
13220 non-null
                                                                    object
      company_type
last_new_job
training_hours
                                                                    object
object
 10
                                            13018 non-null
                                            18735 non-null
19158 non-null
                                                                    int64
13 target 19158 non-n
dtypes: float64(2), int64(2), object(10)
memory usage: 2.0+ MB
                                            19158 non-null
                                                                    float64
```

Figure-15 The Structure of Dataset 3

how many nulls are there

The nulls values of the dataset 3 are shown in the figure 15.

| city                   | 0     |
|------------------------|-------|
| city_development_index | 0     |
| gender                 | 5016  |
| relevent_experience    | 0     |
| enrolled_university    | 417   |
| education_level        | 512   |
| major_discipline       | 3125  |
| experience             | 70    |
| company_size           | 6560  |
| company_type           | 6774  |
| last_new_job           | 463   |
| training_hours         | 0     |
| target                 | 2129  |
| enrollee_id            | 19158 |
| dtype: int64           |       |

Figure-16 The Null Values

The missing values of the variables in percentage represents in the figure 16. These null values are dropped from the data. Because it does not affect the target variable.

|                  | Missing Values | % of Total Values |
|------------------|----------------|-------------------|
| enrollee_id      | 18014          | 89.9              |
| company_type     | 6055           | 30.2              |
| company_size     | 5887           | 29.4              |
| gender           | 4306           | 21.5              |
| major_discipline | 2471           | 12.3              |
| target           | 2018           | 10.1              |

Fig-17 Null values percentage

All other variables such as gender, education level, enrolled university, experience, last new job, target are to be filled with frequent values in the categories.

## **Label Encoding:**

The categorical variables are encoded from categories into numeric. This is called Label encoding.

#### **Correlation:**

The heatmap that city\_development\_index, education\_level and experience have high positive and negative correlation with target. So, features are drpped apart from this.

Multicollineraity means that independent variables are not relation to each other. city\_development\_index and experience has strong correlation between each other. multicollinearity is occurred. So remove the two variables before building the model. This can be seen in the correlation figure-17.

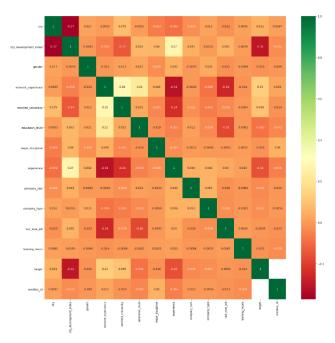


Figure-18 Correlation of Dataset 3

#### IV. EVALUATION AND RESULTS

## 4.1 DATASET 1: CHESS GAME:

### Model 1:

#### Random Forest:

The Random Forest algorithm is applied in this model.

Prediction and Analysis:

The Random Forest Classifier model has the accuracy of **0.6612662013958126**.

RESULT
Random Forest Model Acc : 0.6612662013958126

Figure-18 Accuracy of Random Forest Classifier

The confusion matrix:

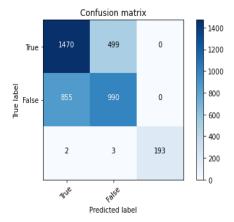


Figure-19 confusion matrix

The output results are shown in the figure 20. The F1 score is **0.75**, which is a good score that it means the model is fitted well.

|              | precision | recall | f1-score | support |  |
|--------------|-----------|--------|----------|---------|--|
| 0            | 0.63      | 0.75   | 0.68     | 1969    |  |
| 1            | 0.66      | 0.54   | 0.59     | 1845    |  |
| 2            | 1.00      | 0.97   | 0.99     | 198     |  |
| accuracy     |           |        | 0.66     | 4012    |  |
| macro avg    | 0.77      | 0.75   | 0.75     | 4012    |  |
| weighted avg | 0.66      | 0.66   | 0.66     | 4012    |  |

Fig-20 RESULTS

## Model 2:

#### **XGB BOOST CLASSIFIER:**

The XGB Boost algorithm is applied in this model.

## **Predictive and Analysis:**

The XGB Boost Classifier model has the accuracy of **0.665**.

RESULT

XGBoost Model Acc : 0.6650049850448654

Figure-21 Accuracy of XGB Boost Classifier

#### The confusion matrix:

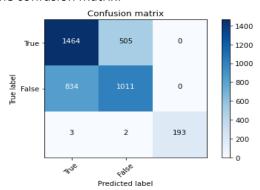


Figure-21 confusion matrix

The output results are shown in the figure 20. The F1 score is **0.76**, which is a good score that it means the model is fitted well.

|                                       | precision    | recall       | f1-score             | support              |
|---------------------------------------|--------------|--------------|----------------------|----------------------|
| 0                                     | 0.64         | 0.74         | 0.69                 | 1969                 |
| 1                                     | 0.67         | 0.55         | 0.60                 | 1845                 |
| 2                                     | 1.00         | 0.97         | 0.99                 | 198                  |
| accuracy<br>macro avg<br>weighted avg | 0.77<br>0.67 | 0.76<br>0.67 | 0.67<br>0.76<br>0.66 | 4012<br>4012<br>4012 |

Fig-22 RESULTS

#### 4.2 DATASET 2: Used Cars

## Model 1:

## **Decision Tree:**

Decision Tree is applied in this model.

Prediction and analysis:

The R square value is **0.49754096786136004**.

0.49754096786136004

Fig-23 Output of Decision Tree

#### Model 2:

## **Decision Tree Regressor:**

Decision Tree Regressor is applied in this model. Prediction and analysis:

The Rsquare value is **0.5092248866079689**.

0.5092248866079689

Fig-24 Output of Decision Tree Regressor

# 4.3. DATASET 3: A Job change of Data Scientist. Model 1:

#### **XGB Boost:**

XGB Boost is applied in this model.

#### **Prediction and analysis:**

The Rsquare value is **0.7785507246376812.** 

RESULT

XGBoost Model Acc: 0.7785507246376812 Fig-25 Output of XGB Boost

#### **Confusion Matrix:**

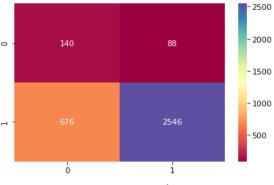


Fig-26 Xgb Boost

#### **ROC CURVE:**

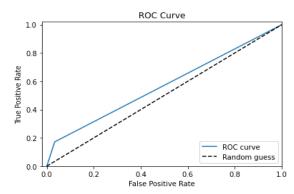


Fig-27 ROC Curve of XGB Boost
The F1 Score is **0.73**, which is good score for the model.

|                                       | precision    | recall       | f1-score             | support              |
|---------------------------------------|--------------|--------------|----------------------|----------------------|
| 0.0<br>1.0                            | 0.79<br>0.61 | 0.97<br>0.17 | 0.87<br>0.27         | 2634<br>816          |
| accuracy<br>macro avg<br>weighted avg | 0.70<br>0.75 | 0.57<br>0.78 | 0.78<br>0.57<br>0.73 | 3450<br>3450<br>3450 |

Fig-28 Output

#### Model 2:

## **Random Forest:**

Random Forest is applied in this model.

Prediction and analysis:

The R square value is **0.7794202898550725**.

RESULT

Random Forest Model Acc : 0.7794202898550725

Fig-9 Output of Random Forest

#### Confusion Matrix:

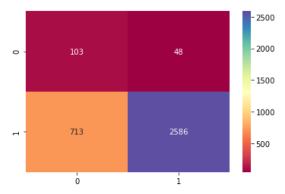


Fig-29 Random Forest

## **ROC CURVE:**

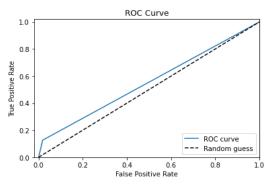


Fig-30 Random Forest

The F1 Score is **0.72**, which is good score for the model.

|                           | precision    | recall       | f1-score     | support      |
|---------------------------|--------------|--------------|--------------|--------------|
| 0.0                       | 0.78         | 0.98         | 0.87         | 2634         |
| 1.0                       | 0.68         | 0.13         | 0.21         | 816          |
| accuracy                  |              |              | 0.78         | 3450         |
| macro avg<br>weighted avg | 0.73<br>0.76 | 0.55<br>0.78 | 0.54<br>0.72 | 3450<br>3450 |

Fig-31 Output of Random Forest

#### Model 3:

## KNN MODEL:

KNN algorithm is applied in this model.

#### RESULT

KNN Model Acc : 0.7892753623188405

Fig-32 Output of KNN

## Confusion Matrix:

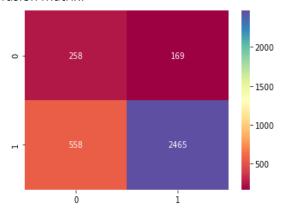


Fig-34 K- nearest neighbour

## **ROC Curve:**

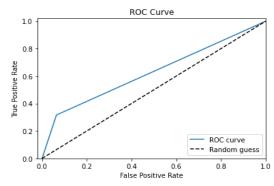


Fig-35 KNN

The F1 score is **0.76**, which is a better score compared to the two models.

|              | precision | recall | f1-score | support |
|--------------|-----------|--------|----------|---------|
| 0.0          | 0.82      | 0.94   | 0.87     | 2634    |
| 1.0          | 0.60      | 0.32   | 0.42     | 816     |
| accuracy     |           |        | 0.79     | 3450    |
| macro avg    | 0.71      | 0.63   | 0.64     | 3450    |
| weighted avg | 0.77      | 0.79   | 0.76     | 3450    |

Fig-36 Output of KNN

## V. CONCLUSION

The Data are extracted from Kaggle, Pre-processed and transforming the data to interpret data mining and evaluate the best results from fitting various models in machine learning techniques. In Dataset1, Both Random Forest, XGB Boost Classifier proved to be the best model with accuracy of 66% and 66% respectively and F1 score are 0.75 and 0.76 respectively, for predicting which player would win. In Dataset 2, comparing to Random Forest, Random Forest regressor proved to be the best model with R square 0.50, for predicting the price of used cars. In Dataset 3, Compared to XGB Boost and Random Forest, K-Nearest Neighbour

algorithm has proved to be the best fitted model with accuracy of 78% and F1 score 0.76.

For Future works, the advanced techniques will be used to proceed with best and efficient evaluations and results.

#### REFERENCES

- A. Hauptman and M. Sipper. Using genetic programming to evolve chess endgame players. In Proceedings of the 8th European Conference on Genetic Programming, pages 120–131. Springer, 2005.
- [2] A. K. Elmagarmid, P. G. Ipeirotis, and V. S. Verykios, "Duplicate Record Detection: A Survey," IEEE Transactions on Knowledge and Data Engineering, vol. 19, no. 1, pp. 1–16, jan 2007
- [3] D. DeCoste. The significance of kasparov vs deep blue and the future of computer chess. ICCA Journal, (21):33–43, 1998.
- [4] G. Haworth and M. Velliste. Chess endgames and neural networks. ICCA journal, 21(4):211–227, December 1998.
- [5] G.Rossum, "Python Reference Manual," Amsterdam, The Netherlands, The Netherlands, Tech. Rep., 1995
- [6] H. Berliner. Construction of evaluation function for large domains. Artificial Intelligence, 99:205–220, 1992.
- [7] F. Pedregosa, G. Varoquaux, A. Gramfort, V. Michel, B. Thirion, O. Grisel, M. Blondel, P. Prettenhofer, R. Weiss, V. Dubourg, J. Vander-(5)plas, A. Passos, D. Cournapeau, M. Brucher, M. Perrot, and E. Duches-nay, "Scikit-learn: Machine Learning in fPgython," Journal of Machine Learning Research, vol. 12, pp. 2825–2830, 2011
- [8] J. Si and R. Tang. Trained neural network play chess endgames. IJCNN, 6:3730, 1999.
- [9] J. Morgan, "Classification and Regression Tree Analy-sis," Bu.Edu, no. 1,p.16,2014.[Online]. Available: <a href="http://www.bu.edu/sph/files/2014/05/M">http://www.bu.edu/sph/files/2014/05/M</a> organCART.pdf
- [10] Junjie Wu, Advances in K-means Clustering, Springer-Verlag Berlin Heidelberg, 2012.
- [11] Jure Leskovec, Anand Rajaraman, Jeffrey D. Ullman, Mining of Massive Datasets, Stanford Infolab, 2014.
- [12] Kumar, A., Pandey, A., & Kaushik, S. (2017). Machine Learning Methods for Solving Complex Ranking and Sorting Issues in Human Resourcing. 2017 IEEE 7th International Advance Computing Conference (IACC). doi:10.1109/iacc.2017.0024
- [13] M. Auton'es, A. Beck, P. Camacho, N. Lassabe, H. Luga, and F. Scharffe. Evaluation of chess position by modular neural network generated by genetic algorithm. EuroGP, pages 1–10, 2004.
- [14] Michael Steinbach, Vipin Kumar, Pang-Ning Tan, Introduction to Data Mining, Pearson Publications, 2006.
- [15] Monburinon, N., Chertchom, P., Kaewkiriya, T., Rungpheung, S., Buya, S., & Boonpou, P. (2018). Prediction of prices for used car by using regression models. 2018 5th International Conference on Business and Industrial Research (ICBIR). doi:10.1109/icbir.2018.8391177.
- [16] N. Lassabe, S. Sanchez, H. Luga, and Y. Duthen. Genetically programmed strategies for chess endgame. In GECCO '06: Proceedings of the 8th annual conference on Genetic and evolutionary computation, pages 831–838, New York, NY, USA, 2006. ACM Press.
- [17] Samadi, M., Azimifar, Z., & Jahromi, M. Z. (2007). Learning: An Effective Approach in Endgame Chess Board Evaluation. Sixth International Conference on Machine Learning and Applications (ICMLA 2007). doi:10.1109/icmla.2007.48
- [18] S. Peerun, N. H. Chummun, and S. Pudaruth, "Predicting the Price of Second-hand Cars using Artificial Neural Networks," The Second International Conference on Data Mining, Internet Computing, and Big Data, no. August, pp. 17–21, 2015
- [19] S. Pudaruth, "Predicting the Price of Used Cars using Machine Learning Techniques," International Journal of Information & Computation Technology, vol. 4, no. 7, pp. 753–764, 2014
- [20] Yanchang Zhao, R and Data Mining: Examples and Case Studies, 2013.

.