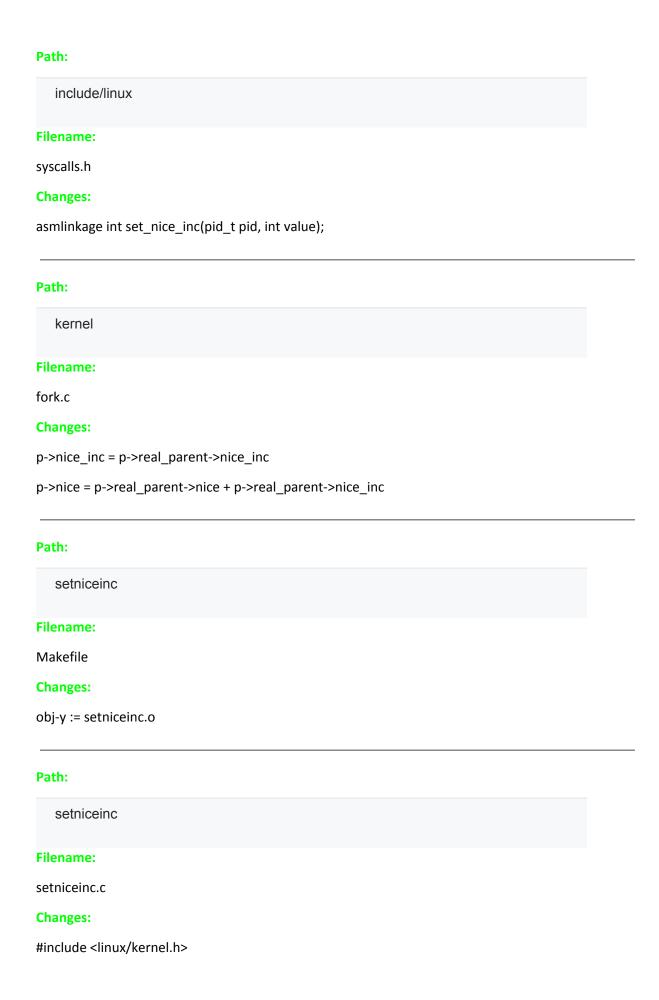
Differences in changed files

Path: arch/x86/syscalls Filename: syscall_32.tbl **Changes:** 355 i386 setniceinc set_nice_inc Path: include/linux Filename: $init_task.h$ **Changes:** .nice = 0, .nice_inc = 0, Path: include/linux Filename: sched.h **Changes:** int nice_inc; int nice;



```
#include ux/sched.h>
asmlinkage long set_nice_inc(pid_t pid, int value){
  struct task_struct *t;
 t = find_task_by_vpid(pid);
  if(t == NULL)
    return -ESRCH;
  if(value > 0){
       t->nice_inc = value;
  }
  else
    return -EBADMSG;
  return 0;
}
Path:
   test
Filename:
test.c
Changes:
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <errno.h>
#include ux/kernel.h>
#include ux/sched.h>
```

```
int main()
{
  int retVal;
  int PID;
  int nice_inc;
  printf("Enter PID: ");
  scanf("%d", &
  printf("Enter nice val: ");
  scan("%d", &nice_inc);
 // Call set_nice_inc (355)
  retVal = syscall(355, PID, nice_inc);
  return retVal;
}
Path:
Filename:
Makefile
```

Changes:

core-y := usr/ setniceinc/