Mario Baseball Data Analysis

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Load Libraries

```
library(tidyverse)
library(dplyr)
library(knitr)
library(weights)
library(scales)
library(gtargazer)
```

Load Data

```
#Load Data
mario_data <- read.csv("Mario_Baseball_Data.csv")</pre>
#Clean Data
mario_data <- mario_data %>%
 replace(is.na(.), 0) %>%
 rename(
    date = Date,
    player_name = Player.Name,
    played_game = Games.Played,
    at_bats = AB,
    hits = Hits,
    runs_batted_in = RBI,
    homeruns = HR,
    stolen_bases = SB,
    special_hitting = Special,
    innings_pitched = IP,
    hits_allowed = Hits.1,
    runs_allowed = Runs,
    strikeouts = SO,
    big_plays = Big.Plays,
    special_pitching = Special.1,
    player_type = Player.Type,
    captain = Capitan
    ) %>%
  mutate(date = as.Date(date, "%m.%d.%y")) %>%
  mutate(played_game = as.factor(played_game)) %>%
  mutate(captain = as.factor(captain))
```

Data Analysis

```
#Add Rate Data to Dataset
mario_data <- mario_data %>%
  group_by(player_name) %>%
  mutate(
    special_use_rate = sum(special_hitting)/sum(at_bats),
    batting_average = sum(hits)/sum(at_bats),
    era = (sum(runs_allowed)/sum(innings_pitched)*9),
    so9 = (sum(strikeouts)/sum(innings_pitched)*9),
    hip = sum(hits_allowed)/sum(innings_pitched))
#By Player Hitting
player_hitting <- mario_data %>%
  group_by(player_name) %>%
  summarise(
    batting_average = sum(hits)/sum(at_bats),
    special_use_rate = sum(special_hitting)/sum(at_bats)
kable(player_hitting, digits = 3)
```

player_name	batting_average	special_use_rate
Baby Bowser	0.147	0.059
Baby Luigi	0.176	0.059
Baby Mario	0.276	0.000
Birdo	0.343	0.260
Boo	0.343	0.000
Bowser	0.332	0.035
Daisy	0.345	0.152
Diddy Kong	0.053	0.105
DK	0.409	0.100
Drybones	0.286	0.006
Flying Goomba	0.000	0.000
Flying Koopa	0.325	0.007
Goomba	0.316	0.000
Grandpapa Toad	0.438	0.000
Hammer/Etc. Bro	0.380	0.000
King Boo	0.209	0.015
Koopa	0.313	0.010
Luigi	0.336	0.043
Magikoopa	0.218	0.007
Mario	0.454	0.430
Monty	0.194	0.000
Mumbo	0.248	0.000
Noki	0.234	0.065
Peach	0.254	0.099
Petey	0.295	0.000
Shy Guy	0.171	0.000
Toad	0.391	0.000
Toadette	0.211	0.000
Waluigi	0.333	0.190
Wario	0.182	0.091
Yoshi	0.346	0.132

```
#By Player Type Hitting
player_type_hitting <- mario_data %>%
group_by(player_type) %>%
summarise(
   total_ab = sum(at_bats),
   total_hits = sum(hits),
   total_runs_batted_in = sum(runs_batted_in),
   total_hits = sum(hits),
   total_homeruns = sum(homeruns),
   total_sb = sum(stolen_bases),
   batting_average = sum(hits)/sum(at_bats),
   special_use_rate = sum(special_hitting)/sum(at_bats),
   sb_hits = total_sb/total_hits
   )
kable(player_type_hitting, digits = 3)
```

player_type	total_ab	total_hits	$total_runs_batted_in$	total_homeruns	$total_sb$	batting_average	special_us
Balance	1798	646	195	6	61	0.359	
Power	1368	448	181	43	29	0.327	
Speed	485	136	36	2	17	0.280	
Technique	1537	504	161	4	41	0.328	

```
#By Y/N Captain Hitting
captain_stats <- mario_data %>%
  group_by(captain) %>%
  summarise(batting_average = sum(hits)/sum(at_bats))
kable(captain_stats, digits = 3)
```

captain	batting_average
0	0.335
1	0.300

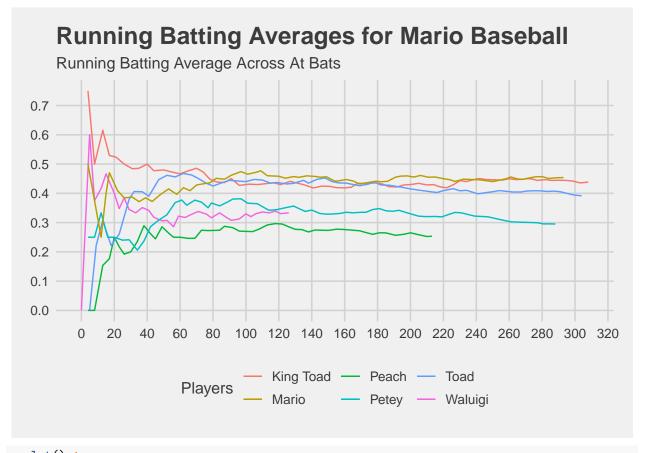
```
#Running Batting Averages
mario_data <- mario_data %>%
  mutate(
    cum_at_bats = cumsum(at_bats),
    cum_hits = cumsum(hits),
    running_avg = cum_hits / cum_at_bats) %>%
  replace(is.na(.), 0)

#Plot Running Batting Averages
king_toad <- mario_data %>%
  filter(player_name == "Grandpapa Toad")

waluigi <- mario_data %>%
  filter(player_name == "Waluigi")

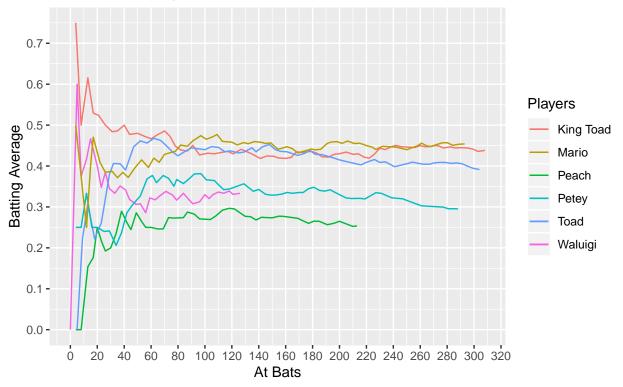
peach <- mario_data %>%
  filter(player_name == "Peach")
```

```
toad <- mario_data %>%
  filter(player_name == "Toad")
petey <- mario data %>%
  filter(player_name == "Petey")
mario <- mario_data %>%
 filter(player name == "Mario")
#Plot of 6 Players
ggplot() +
  geom_line(king_toad, mapping = aes(x = cum_at_bats, y = running_avg, color = "King Toad")) +
  geom_line(waluigi, mapping = aes(x = cum_at_bats, y = running_avg, color = "Waluigi")) +
  geom_line(peach, mapping = aes(x = cum_at_bats, y = running_avg, color = "Peach")) +
  geom_line(toad, mapping = aes(x = cum_at_bats, y = running_avg, color = "Toad")) +
  geom_line(petey, mapping = aes(x = cum_at_bats, y = running_avg, color = "Petey")) +
  geom_line(mario, mapping = aes(x = cum_at_bats, y = running_avg, color = "Mario")) +
  scale_x_continuous(breaks = scales::pretty_breaks(n = 20)) +
  scale_y_continuous(breaks = scales::pretty_breaks(n = 10)) +
  labs(title = "Running Batting Averages for Mario Baseball",
       subtitle = "Running Batting Average Across At Bats", x = "At Bats", y = "Batting Average") +
  scale_colour_discrete("Players") +
  theme_fivethirtyeight()
```



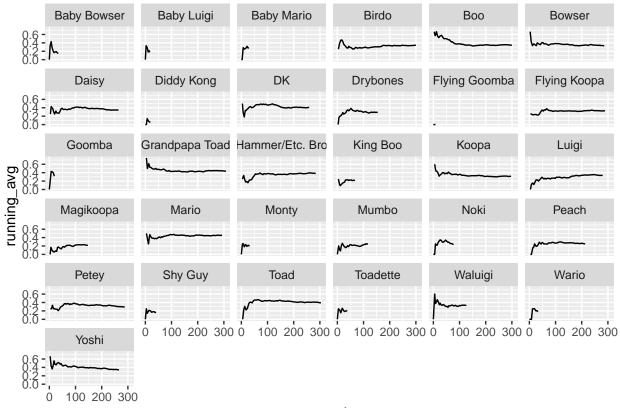
```
ggplot() +
  geom_line(king_toad, mapping = aes(x = cum_at_bats, y = running_avg, color = "King Toad")) +
```

Running Batting Averages for Mario Baseball Random Set of Player



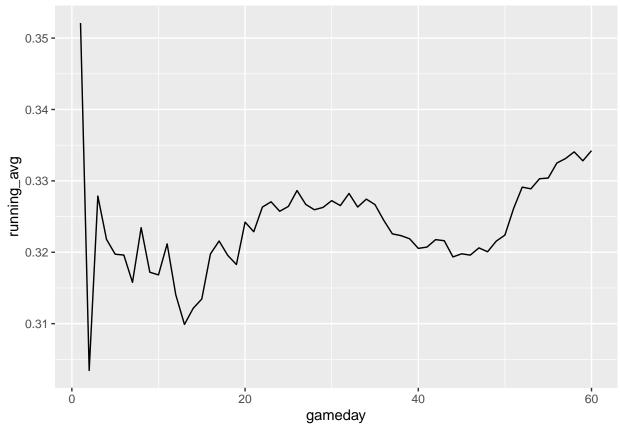
```
# Plot of all Players
ggplot(mario_data, aes(x=cum_at_bats, y=running_avg, group=player_name, shape=player_name)) +
   geom_line() +
   facet_wrap(~ player_name)
```

Warning: The shape palette can deal with a maximum of 6 discrete values because
more than 6 becomes difficult to discriminate; you have 31. Consider
specifying shapes manually if you must have them.

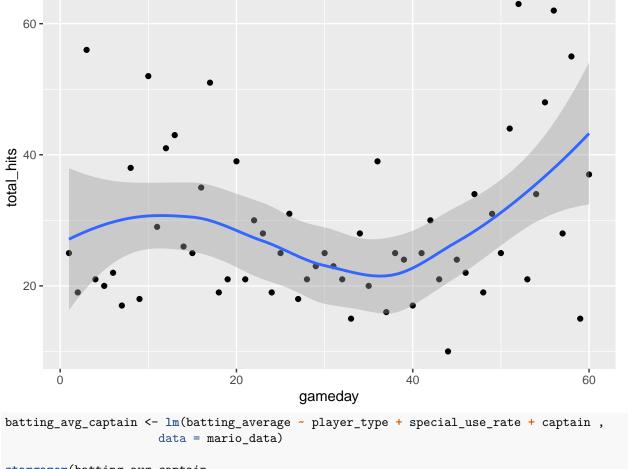


cum_at_bats

```
#Leagewide running average
leaguewide_data <- mario_data %>%
  group_by(date) %>%
  summarise(
   total_hits = sum(hits),
   total_at_bats = sum(at_bats),
   total_average = sum(total_hits)/sum(total_at_bats)
   ) %>%
 mutate(
   gameday = row_number(),
    cum_at_bats = cumsum(total_at_bats),
   cum_hits = cumsum(total_hits),
   running_avg = cum_hits / cum_at_bats
 )
#Leaguewide Average Plot
ggplot() +
  geom_line(leaguewide_data, mapping = aes(x=gameday, y=running_avg))
```



```
#Leaguewide Hits plot
ggplot(leaguewide_data, mapping = aes(x=gameday, y=total_hits)) +
  geom_point() +
  geom_smooth(method = "loess")
```



data = mario_data)

stargazer(batting_avg_captain,
 type = "latex", header = FALSE,
 title = "Regression of Batting Average on Player Type with Controls",
 intercept.bottom = FALSE, single.row=TRUE)

Table 4: Regression of Batting Average on Player Type with Controls

	Dependent variable:
	batting_average
Constant	0.306*** (0.004)
player_typePower	-0.040***(0.005)
player_typeSpeed	$-0.131^{***} (0.005)$
player_typeTechnique	-0.003 (0.005)
special_use_rate	$0.253^{***} (0.020)$
captain1	$-0.011 \ (0.017)$
Observations	2,170
\mathbb{R}^2	0.354
Adjusted R ²	0.353
Residual Std. Error	0.083 (df = 2164)
F Statistic	$237.401^{***} (df = 5; 2164)$
Note:	*p<0.1; **p<0.05; ***p<0.01

```
#Player Pitching
player_era_1 <- mario_data %>%
  filter(sum(innings_pitched) >= 40) %>%
  group_by(player_name) %>%
  summarise(era = (sum(runs_allowed)/sum(innings_pitched)*9))
kable(player_era_1, digits = 3)
```

player_name	era
Boo	4.388
Flying Koopa	4.130
Koopa	3.207
Waluigi	4.750

```
player_era_2 <- mario_data %>%
  filter(sum(innings_pitched) >= 10 & sum(innings_pitched) < 40) %>%
  group_by(player_name) %>%
  summarise(era = (sum(runs_allowed)/sum(innings_pitched)*9))
kable(player_era_2, digits = 3)
```

player_name	era
Baby Luigi	3.378
Daisy	4.670
Diddy Kong	2.544
DK	7.200
Peach	6.752
Toad	4.627

```
#Player Type Pitching
player_type_pitching <- mario_data %>%
  group_by(player_type) %>%
  summarise(
    total_innings = sum(innings_pitched),
    era = (sum(runs_allowed)/sum(innings_pitched)*9),
    total_strikeouts = sum(strikeouts),
    total_big_plays = sum(big_plays),
    )
kable(player_type_pitching, digits = 3)
```

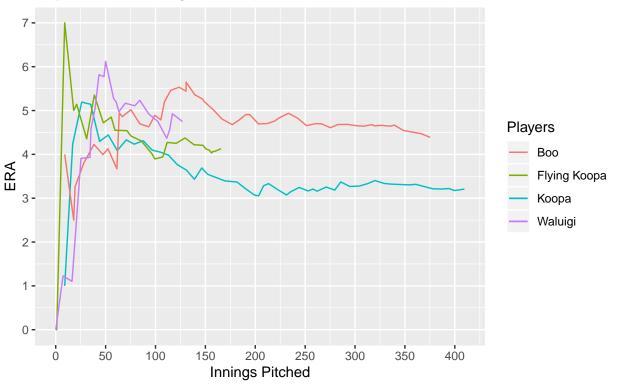
```
total_innings
player type
                               era
                                     total strikeouts
                                                      total big plays
Balance
                             3.556
                                                                   146
                   460.597
                                                 407
Power
                                                  25
                                                                    81
                    34.650
                             9.091
                                                  42
                                                                    41
Speed
                    71.600
                             3.142
Technique
                   687.890
                             4.475
                                                 579
                                                                    62
```

```
#Running Pitching Stats
mario_data <- mario_data %>%
  mutate(
    cum_runs_allowed = cumsum(runs_allowed),
    cum_innings = cumsum(innings_pitched),
```

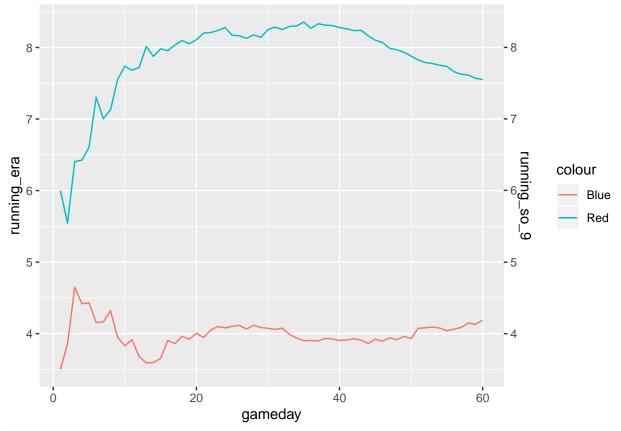
```
running_era = (cum_runs_allowed / cum_innings)*9) %>%
  replace(is.na(.), 0)
waluigi <- mario_data %>%
  filter(player_name == "Waluigi")
flying_koopa <- mario_data %>%
  filter(player name == "Flying Koopa")
koopa <- mario_data %>%
  filter(player_name == "Koopa")
boo <- mario_data %>%
  filter(player_name == "Boo")
#Plot Running Pitching
ggplot() +
  geom_line(koopa, mapping = aes(x = cum_innings, y = running_era, color = "Koopa")) +
  geom_line(boo, mapping = aes(x = cum_innings, y = running_era, color = "Boo")) +
  geom_line(flying_koopa, mapping = aes(x = cum_innings, y = running_era, color = "Flying Koopa")) +
  geom_line(waluigi, mapping = aes(x = cum_innings, y = running_era, color = "Waluigi")) +
  scale_x_continuous(breaks = scales::pretty_breaks(n = 10)) +
  scale_y_continuous(breaks = scales::pretty_breaks(n = 10)) +
  labs(title = "Running ERA for Mario Baseball",
       subtitle = "Players with 40+ Innings Pitched", x = "Innings Pitched", y = "ERA") +
  scale_colour_discrete("Players")
```

Running ERA for Mario Baseball

Players with 40+ Innings Pitched



```
#Leaguewide Pitching
leaguewide_pitching <- mario_data %>%
  group by(date) %>%
  summarise(
   total innings = sum(innings pitched),
   total_hits_allowed = sum(hits_allowed),
   total_runs_allowed = sum(runs_allowed),
   total_strikeouts = sum(strikeouts),
   total_era = ((sum(runs_allowed)/sum(innings_pitched))*9)
   ) %>%
 mutate(
   gameday = row_number(),
   cum_innings = cumsum(total_innings),
    cum_runs_allowed = cumsum(total_runs_allowed),
   cum_strikeouts = cumsum(total_strikeouts),
   running_so_9 = ((cum_strikeouts/cum_innings)*9),
   running_era = ((cum_runs_allowed / cum_innings)*9))
#Leaguewide ERA Plot
ggplot() +
 geom_line(leaguewide_pitching, mapping = aes(x=gameday, y=running_era, color = "Blue")) +
 geom_line(leaguewide_pitching, mapping = aes(x=gameday, y=running_so_9, color = "Red"))+
  scale_y_continuous(
   "running_era",
   sec.axis = sec_axis(~ . * 1, name = "running_so_9")
```



write.csv(mario_data,'Mario_Baseball_Data_update.csv')
write.csv(leaguewide_data,'leaguewide_data.csv')