

## CC-LAB RECORD

### Exercise -1

**Aim:** Write a Python program to print a specified list after removing the 0th, 4th and 5th elements.

**Program:**

```
li = [1, 2, 3, 4, 5, 6, 'srkr', 9.5, '21-5-222']
del li[0]
del li[4:6]
print(li)
```

**output:**

```
[2, 3, 4, 5, 9.5, '21-5-222']
```

### Exercise-2 :

**Aim:** Write a Python program to generate a 3\*4\*6 3D array whose each element is \*.

**Program:**

```
import numpy as np
li = ["*"] * 72
arr = np.array(li)
arr = arr.reshape((3, 4, 6))
print(arr)
```

**Output:**

```
[ [ ['*'  '*'  '*'  '*'  '*'  '*']
  [ '*'  '*'  '*'  '*'  '*'  '*']
  [ '*'  '*'  '*'  '*'  '*'  '*']
  [ '*'  '*'  '*'  '*'  '*'  '*']

  [ ['*'  '*'  '*'  '*'  '*'  '*']
    [ '*'  '*'  '*'  '*'  '*'  '*']
    [ '*'  '*'  '*'  '*'  '*'  '*']
    [ '*'  '*'  '*'  '*'  '*'  '*']

  [ ['*'  '*'  '*'  '*'  '*'  '*']
    [ '*'  '*'  '*'  '*'  '*'  '*']
```

```
[ '*' '*' '*' '*' '*' '*' ]  
[ '*' '*' '*' '*' '*' '*' ]]
```

### **Exercise-3 :**

**Aim: Write a Python program to generate all permutations of a list in Python**

#### **Program:**

```
from itertools import permutations  
l = list(permutations(['A','B','C']))  
print(l)
```

#### **Output:**

```
[('A', 'B', 'C'), ('A', 'C', 'B'), ('B', 'A', 'C'), ('B', 'C', 'A'), ('C', 'A', 'B'), ('C', 'B', 'A')]
```

### **Exercise -4:**

**Aim: Write a Python program to check whether a list contains a sub list .**

#### **Program:**

```
def sub_lists(l):  
    lists = []  
    for i in range(len(l) + 1):  
        for j in range(i):  
            lists.append(l[j:i])  
    return lists  
li = [1, 2, 3, 4, 5]  
sub_list = [1, 2]  
print(sub_list in sub_lists(li))
```

#### **output:**

**True**

### **Exercise -5:**

**Aim: Write a Python program to change the position of every n-th value with the (n+1)th in a list.**

#### **Program:**

```
li = [1, 2, 3, 4, 5]
for i in range(len(li) - 1):
    li[i] = li[i] + li[i + 1]
    li[i + 1] = li[i] - li[i + 1]
    li[i] = li[i] - li[i + 1]
print(li)
```

#### **Output:**

**[2, 3, 4, 5, 1]**

### **Exercise-6:**

**Aim: Write a Python program to sort a list of nested dictionaries.**

#### **Program:**

```
my_list = [{ 'key': { 'subkey': 1 } }, { 'key': { 'subkey': 10 } }, { 'key': { 'subkey': 5 } }]
print("Original List: ")
print(my_list)
```

```
my_list.sort(key=lambda e: e['key']['subkey'], reverse=True)
print("Sorted List: ")
print(my_list)
```

#### **Output:**

Original List:

**[{ 'key': { 'subkey': 1 } }, { 'key': { 'subkey': 10 } }, { 'key': { 'subkey': 5 } }]**

Sorted List:

**[{ 'key': { 'subkey': 10 } }, { 'key': { 'subkey': 5 } }, { 'key': { 'subkey': 1 } }]**

### **Exercise-7**

**Aim:** Write a Python program to move all zero digits to end of a given list of numbers.

#### **Expected output:**

##### **Original list:**

[3, 4, 0, 0, 0, 6, 2, 0, 6, 7, 6, 0, 0, 0, 9, 10, 7, 4, 4, 5, 3, 0, 0, 2, 9, 7, 1]

Move all zero digits to end of the said list of numbers:

[3, 4, 6, 2, 6, 7, 6, 9, 10, 7, 4, 4, 5, 3, 2, 9, 7, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0]

##### **Program:**

```
original_list = [3, 4, 0, 0, 0, 6, 2, 0, 6, 7, 6, 0, 0, 0, 9, 10, 7, 4, 4, 5, 3, 0, 0, 2, 9, 7, 1]
non_zeroes = []
zeroes = []
for i in range(len(original_list)):
    if original_list[i] == 0:
        zeroes.append(0)
    else:
        non_zeroes.append(original_list[i])
non_zeroes.extend(zeroes)
print(non_zeroes)
```

##### **Output:**

[3, 4, 6, 2, 6, 7, 6, 9, 10, 7, 4, 4, 5, 3, 2, 9, 7, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0]

### **Exercise -8:**

**Aim:** Write a Python program to read a matrix from console and print the sum for each column. Accept matrix rows, columns and elements for each column separated with a space(for every row) as input from the user.

##### **Program :**

```
rows = int(input())
columns = int(input())
matrix = []
for i in range(rows):
    matrix.append(list(map(int, input().split())))
sums = []
```

```
for j in range(columns):
    sum = 0
    for i in range(rows):
        sum += matrix[i][j]
    sums.append(sum)
print(sums)
```

**Output:**

```
1 2 3
4 5 6
7 8 9
[12, 15, 18]
```

**Exercise -9:**

**Aim:** Write a Python program to read a square matrix from console and print the sum of matrix primary diagonal. Accept the size of the square matrix and elements for each column separated with a space (for every row) as input from the user.

**Program:**

```
size = int(input())
matrix = []
sum_of_primary_diagonal = 0
for i in range(size):
    matrix.append(list(map(int, input().split())))
for i in range(size):
    sum_of_primary_diagonal += matrix[i][i]
print(sum_of_primary_diagonal)
```

**Output:**

```
1 2 3
4 5 6
7 8 9

15
```

### **Exercise -10:**

**Aim:** Write a Python function that takes a list of words and return the longest word and the length of the longest one .

#### **Program:**

```
list_of_words = list(map(str, input().split()))
max_len = 0
max_word = ""
for i in list_of_words:
    if len(i) > max_len:
        max_word = i
        max_len = len(i)
print(max_word, max_len)
```

#### **Output:**

```
MSDhoni is the best capt
MSDhoni 7
```

### **Exercise -11**

**Aim:** Write a Python program to remove the n<sup>th</sup> index character from a nonempty string

#### **Program :**

```
string = "Hello! How are you?"
string = list(string)
string.pop(5)
print("".join(string))
```

#### **Output:**

```
Hello How are you?
```

### **Exercise -12:**

**Aim:** Write a Python program to remove the characters which have odd index values of a given string.

**Program:**

```
def odd_values_string(str):  
    result = ""  
    for i in range(len(str)):  
        if i % 2 == 0:  
            result = result + str[i]  
    return result  
print(odd_values_string('srkr'))  
print(odd_values_string('college'))
```

**Output:**

sk  
clee

### **Exercise -13**

**Aim:** Write a Python program that accepts a comma separated sequence of words as input and prints the unique words in sorted form (alphanumerically).

**Program:**

```
items = input("Input comma separated sequence of words")  
words = [word for word in items.split(",")]  
print(",".join(sorted(list(set(words)))))
```

**Output:**

Input comma separated sequence of words: srkr,college,srkr  
college,srkr

### **Exercise -14**

**Aim:** Write a Python function to get a string made of 4 copies of the last two characters of a specified string (length must be at least 2).

**Program:**

```
def insert_end(str):  
    sub_str = str[-2:]  
    return sub_str * 4  
  
print(insert_end('srkr'))  
print(insert_end('college'))
```

**output:**  
krkrkrkr  
gegegege

### **Exercise -15**

**Aim:** Write a Python program to sort a string lexicographically

**Program:**

```
def sortStringInLexo(string):  
    words = string.split()  
    words.sort()  
    for word in words:  
        print( word ) sortStringInLexo ("srkr college Srkr")Output: Srkr college
```

**Output:** srkr



### **Exercise :16**

**Aim: Implement singly linked list(insertion, deletion, display)**

#### **Program:**

```
#include<stdio.h>
#include<stdlib.h>
struct node
{
    int info;
    struct node *next;
};
typedef struct node *nodeptr;
nodeptr getnode();
void create();
void insert();
void del();
void display();
nodeptr list;
int main()
{
    int ch;
    clrscr();
    list=getnode();
    while(1)
    {
        printf("\n*****\nMENU\n*****\n");
        printf("\n1.create\n2.insert\n3.delete\n4.display\n5.exit\n");
        printf("\nEnter your choice:");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1:    create();
                      display();
                      break;
            case 2:    insert();
                      display();
```

```

                break;
            case 3:    del();
                    display();
                    break;
            case 4:    display();
                    break;
            case 5:    exit(0);
        }
    }
}
nodeptr getnode()
{
    nodeptr p;
    p=(nodeptr)malloc(sizeof(struct node));
    p->info=0;
    p->next=NULL;
    return p;
}
void create()
{
    nodeptr p1,p2;
    p1=list;
    p2=getnode();
    printf("\nEnter the at end -999\n");
    printf("\nEnter the number:");
    scanf("%d",&p2->info);
    while(p2->info!=-999)
    {
        p1->next=p2;
        p1=p2;
        p2=getnode();
        printf("\nEnter the number:");
        scanf("%d",&p2->info);
    }
    list=list->next;
}
void display()
{
    nodeptr p;

```

```

    p=list;
    printf("\nelements are:");
    while(p->next!=NULL)
    {
        printf("%d-->",p->info);
        p=p->next;
    }
}
void insert()
{
    nodeptr p1;
    int ch,pos,i;
    p=getnode();
    p1=list;
    printf("\nEnter the insert number:");
    scanf("%d",&p->info);
    printf("\n1.begining\n2.given position\n");
    printf("enter your choice:");
    scanf("%d",&ch);
    switch(ch)
    {
        case 1:    p->next=list;
                  list=p;
                  break;
        case 2:    printf("\nEnter the position to insert:");
                  scanf("%d",&pos);
                  for(i=1;i<pos-1;i++)
                      p1=p1->next;
                  p->next=p1->next;
                  p1->next=p;
                  break;
        default:printf("\nwrong choice");
    }
}
void del()
{
    nodeptr p;
    int ch,i,pos;
    p=list;
    printf("\n1.delete at begining\n2.delete at given pos\n");

```

```

printf("\nenter your choice:");
scanf("%d",&ch);
switch(ch)
{
    case 1: list=list->next;
            p->next=NULL;
            break;
    case 2: printf("\nEnter the position for delete:");
            scanf("%d",&pos);
            for(i=1;i<pos-1;i++)
                p=p->next;
            p->next=p->next->next;
            break;
    default:printf("\nwrong choice");
}
}

```

### **OutPut :**

\*\*\*\*\*

MENU

\*\*\*\*\*

1.create

2.insert

3.delete

4.display

5.exit

enter your choice:2

enter the insert number:34

1.begining

2.given position

enter your choice:1

elements are:34-->

\*\*\*\*\*

MENU

\*\*\*\*\*

1.create

2.insert

3.delete

4.display

5.exit

enter your choice:2

enter the insert number:55

1.begining

2.given position

enter your choice:1

elements are:55-->34-->

\*\*\*\*\*

MENU

\*\*\*\*\*

1.create

2.insert

3.delete

4.display

5.exit

enter your choice:2

enter the insert number:12

1.begining

2.given position

enter your choice:2

Enter the position to insert:2

elements are:55-->12-->34-->

\*\*\*\*\*

MENU

\*\*\*\*\*

1.create

2.insert

3.delete

4.display

5.exit

enter your choice:4

elements are:55-->12-->34-->

\*\*\*\*\*

MENU

\*\*\*\*\*

- 1.create
- 2.insert
- 3.delete
- 4.display
- 5.exit

enter your choice:3

- 1.delete at begining
- 2.delete at given pos

enter your choice:1

elements are:12-->34-->

\*\*\*\*\*

MENU

\*\*\*\*\*

- 1.create
- 2.insert
- 3.delete
- 4.display
- 5.exit

enter your choice:5

-----

### **Exercise: 17**

**Aim: Implement doubly linked list(insertion, deletion, display)**

#### **Program:**

```
#include<stdio.h>
#include<stdlib.h>
struct node
{
    int info;
    struct node *pre,*next;
};
typedef struct node *nodeptr;
```

```

nodeptrfirst,last;
void create();
nodeptrgetnode();
void insert();
void del();
void display();
intmain()
{
    intch;
    while(1)
    {
        printf("\n*****\n\tMENU\n*****\n");
        printf("\n1.create\n2.insert\n3.delete\n4.display\n5.exit\n");
        printf("Enter your choice:");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1:    create();
                      display();
                      break;
            case 2:    insert();
                      display();
                      break;
            case 3:    del();
                      display();
                      break;
            case 4:    display();
                      break;
            case 5:    exit(0);
        }
    }
}
nodeptrgetnode()
{
    nodeptr p;
    p=(nodeptr )malloc(sizeof(struct node));
    p->info=0;
    p->pre=NULL;
    p->next=NULL;
    return p;
}

```

```

}
void create()
{
    nodeptr p1,p2,p3;
    p1=getnode();
    p2=getnode();
    p3=p1;
    printf("\nEnter the number -999 at END");
    printf("\nEnter the number:");
    scanf("%d",&p2->info);
    while(p2->info!=-999)
    {
        p1->next=p2;
        p2->pre=p1;
        p1=p2;
        p2=getnode();
        printf("\nEnter the number:");
        scanf("%d",&p2->info);
    }
    p3=p3->next;
    p3->pre=NULL;
    first=p3;
    last=p1;
}
void display()
{
    nodeptr p1,p2;
    p1=first;
    p2=last;
    printf("\nElements in order:");
    while(p1!=NULL)
    {
        printf("%d-->",p1->info);
        p1=p1->next;
    }
    printf("\nElements in reverse order:");
    while(p2!=NULL)
    {
        printf("%d<--",p2->info);
        p2=p2->pre;
    }
}

```



```

    }
}
void insert()
{
    int x, c, i;
    nodeptr p1, p2, p3;
    p1 = getnode();
    printf("\nEnter the number for insert:");
    scanf("%d", &p1->info);
    printf("\n1. at beginning\n2. at given position\n3. at end\n");
    printf("\nEnter your choice:");
    scanf("%d", &c);
    switch(c)
    {
        case 1:    p1->next = first;
                   first->pre = p1;
                   first = p1;
                   break;
        case 2:    printf("\nEnter the position for insert:");
                   scanf("%d", &x);
                   p2 = first;
                   for(i = 1; i < x - 1; i++)
                       p2 = p2->next;
                   p3 = p2->next;
                   p2->next = p1;
                   p1->pre = p2;
                   p1->next = p3;
                   p3->pre = p1;
                   break;
        case 3:    last->next = p1;
                   p1->pre = last;
                   last = p1;
                   break;
    }
}

void del()
{
    int c, x, i;
    nodeptr p1, p2, p3;

```

```

printf("\nMENU FOR DELETION\n");
printf("\n1.begin\n2.given pos\n3.end\nenter your choice:");
scanf("%d",&c);
switch(c)
{
    case 1:    p1=first->next;
               first->next=NULL;
               p1->pre=NULL;
               first=p1;
               break;
    case 2:    printf("\nEnter the position for deletion:");
               scanf("%d",&x);
               p1=first;
               for(i=1;i<x-1;i++)
                   p1=p1->next;
               p2=p1->next;
               p3=p2->next;
               p1->next=p3;
               p3->pre=p1;
               p2->next=p2->pre=NULL;
               break;
    case 3:    p1=last->pre;
               p1->next=NULL;
               last->pre=NULL;
               last=p1;
               break;
}}

```

### Output:

```
*****
```

```
    MENU
```

```
*****
```

```
1.create
```

```
2.insert
```

```
3.delete
```

```
4.display
```

```
5.exit
```

```
Enter your choice:1
```

Enter the number -999 at END  
Enter the number:23-999

Enter the number:  
Elements in order:23-->  
Elements in reverse order:23<--  
\*\*\*\*\*

MENU  
\*\*\*\*\*

1.create  
2.insert  
3.delete  
4.display  
5.exit  
Enter your choice:2

Enter the number for insert:12

1.at begining  
2.at given position  
3.at end

Enter your choice:1

Elements in order:12-->23-->  
Elements in reverse order:23<--12<--  
\*\*\*\*\*

MENU  
\*\*\*\*\*

1.create  
2.insert  
3.delete  
4.display  
5.exit  
Enter your choice:2

Enter the number for insert:45

- 1.at begining
- 2.at given position
- 3.at end

Enter your choice:2

Enter the position for insert:1

Elements in order:12-->45-->23-->

Elements in reverse order:23<--45<--12<--

\*\*\*\*\*

### MENU

\*\*\*\*\*

- 1.create
- 2.insert
- 3.delete
- 4.display
- 5.exit

Enter your choice:3

### MENU FOR DELETION

- 1.beg
- 2.given pos
- 3.end

enter your choice:3

Elements in order:12-->45-->

Elements in reverse order:45<--12<--

\*\*\*\*\*

### MENU

\*\*\*\*\*

- 1.create
- 2.insert
- 3.delete
- 4.display
- 5.exit

Enter your choice:4

Elements in order:12-->45-->

Elements in reverse order:45<--12<--

\*\*\*\*\*

## MENU

\*\*\*\*\*

1.create

2.insert

3.delete

4.display

5.exit

Enter your choice:5

-----



```

                display();
                break;
            case 4:    display();
                break;
            case 5:    exit(0);
        }
    }
}

nodeptr getnode()
{
    nodeptr p;
    p=(nodeptr)malloc(sizeof(struct node));
    p->info=0;
    p->next=NULL;
    return p;
}

void create()
{
    nodeptr p1,p2;
    p1=list;
    p2=getnode();
    printf("\nEnter the at end -999\n");
    printf("\nEnter the number:");
    scanf("%d",&p2->info);
    while(p2->info!=-999)
    {
        p1->next=p2;
        p1=p2;
        p2=getnode();
        printf("\nEnter the number:");
        scanf("%d",&p2->info);
    }
    p1->next=list;
}

void display()
{
    nodeptr p;
    p=list->next;
    printf("\nelements are:");

```

```

        while(p->info!=-1)
        {
            printf("%d-->",p->info);
            p=p->next;
        }
    }
void insert()
{
    nodeptr p1;
    int ch,pos,i;
    p=getnode();
    p1=list->next;
    printf("\nenter the insert number:");
    scanf("%d",&p->info);
    printf("\n1.begining\n2.given position\n");
    printf("enter your choice:");
    scanf("%d",&ch);
    switch(ch)
    {
        case 1:      p->next=list->next;
                    list->next=p;
                    break;
        case 2:      printf("\nEnter the position to insert:");
                    scanf("%d",&pos);
                    for(i=1;i<pos-1;i++)
                        p1=p1->next;
                    p->next=p1->next;
                    p1->next=p;
                    break;
        default:printf("\nwrong choice");
    }
}
void del()
{
    nodeptr p;
    int ch,i,pos;
    p=list->next;
    printf("\n1.delete at begining\n2.delete at given pos\n");
    printf("\nenter your choice:");
    scanf("%d",&ch);

```



```

switch(ch)
{
    case 1: list->next=p->next;
            p=p->next;
            break;
    case 2: printf("\nEnter the position for delete:");
            scanf("%d",&pos);
            for(i=1;i<pos-1;i++)
                p=p->next;
            p->next=p->next->next;
            break;
    default:printf("\nwrong choice");
}
}

```

### Output:

\*\*\*\*\*

MENU

\*\*\*\*\*

1.create  
2.insert  
3.delete  
4.display  
5.exit

enter your choice:1

Enter the at end -999

Enter the number:23-999

Enter the number:  
elements are:23-->

\*\*\*\*\*

MENU

\*\*\*\*\*

1.create

2.insert  
3.delete  
4.display  
5.exit

enter your choice:2

enter the insert number:56

1.begining  
2.given position  
enter your choice:1

elements are:56-->23-->

\*\*\*\*\*

MENU

\*\*\*\*\*

1.create  
2.insert  
3.delete  
4.display  
5.exit

enter your choice:2

enter the insert number:34

1.begining  
2.given position  
enter your choice:2

Enter the position to insert:1

elements are:56-->34-->23-->

\*\*\*\*\*

MENU

\*\*\*\*\*

1.create

2.insert  
3.delete  
4.display  
5.exit

enter your choice:3

1.delete at begining  
2.delete at given pos

enter your choice:1

elements are:34-->23-->

\*\*\*\*\*

MENU

\*\*\*\*\*

1.create  
2.insert  
3.delete  
4.display  
5.exit

enter your choice:5

-----

Process exited after 43.65 seconds with return value 0

Press any key to continue . . .

### **Exercise :19**

**Aim:** Implement a binary search tree traversal and print height of the binary search tree.

**Program :**

```
#include<stdio.h>
struct node
{
    int info;
    struct node *left,*right;
```

```

};
typedef struct node *nodeptr;
nodeptr getnode();
nodeptr create(nodeptr);
void insert(nodeptr, nodeptr);
void inorder(nodeptr);
void preorder(nodeptr);
void postorder(nodeptr);
int btheight(nodeptr);
main()
{
    nodeptr tree;
    int ch;

    tree=NULL;
    tree=create(tree);
    while(1)
    {
        printf("\n*****\n\n\tMENU\n");
        printf("\n*****\n\n1.in order\n2.pre order\n");
        printf("\n3.post order\n4. Height of BST\n5.exit\nenter your choice:");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1:    printf("\nelements in in order is:\n");
                       inorder(tree);
                       break;
            case 2:    printf("\nelements in pre order is:\n");
                       preorder(tree);
                       break;
            case 3:    printf("\nelements in post order is:\n");
                       postorder(tree);
                       break;
            case 4:    printf("Height of the Binary Search
Tree:%d",btheight(tree));
                       break;
            case 5:    exit(0);
        }
    }
}

```

```

nodeptrgetnode()
{
    nodeptr p;
    p=(nodeptr)malloc(sizeof(struct node));
    p->info=0;
    p->left=p->right=NULL;
    return p;
}
nodeptrcreate(nodeptr p)
{
    nodeptr temp;
    int k;
    temp=getnode();
    printf("\nEnter at end -999\n");
    printf("\nEnter the number:");
    scanf("%d",&k);
    temp->info=k;
    while(temp->info!=-999)
    {
        if(p==NULL)
            p=temp;
        else
        {
            insert(p,temp);
            temp=getnode();
            printf("enter the no:");
            scanf("%d",&k);
            temp->info=k;
        }
    }
    return p;
}
void insert(nodeptr p, nodeptr temp)
{
    if((temp->info<p->info)&&(p->left==NULL))
        p->left=temp;
    else if((temp->info<p->info)&&(p->left!=NULL))
        insert(p->left,temp);
    else if((temp->info>p->info)&&(p->right==NULL))
        p->right=temp;
}

```

```

        else if((temp->info>p->info)&&(p->right!=NULL))
            insert(p->right,temp);
    }

void inorder(nodeptr p)
{
    if(p!=NULL)
    {
        inorder(p->left);
        printf("%d-->",p->info);
        inorder(p->right);
    }
}

void preorder(nodeptr p)
{
    if(p!=NULL)
    {
        printf("%d-->",p->info);
        preorder(p->left);
        preorder(p->right);
    }
}

void postorder(nodeptr p)
{
    if(p!=NULL)
    {
        postorder(p->left);
        postorder(p->right);
        printf("%d-->",p->info);
    }
}

intbtheight(nodeptr p)
{
    intlh,rh;
    if(p==NULL)
        return 0;
    else
    {
        lh=btheight(p->left);
        rh=btheight(p->right);
    }
}

```

```

        if(lh<rh)
            return rh+1;
        else
            return lh+1;
    }
}

```

### **Out put**

Enter at end -999

Enter the number:56

enter the no:12

enter the no:34

enter the no:67

enter the no:89-999

enter the no:

\*\*\*\*\*

### MENU

\*\*\*\*\*

1.in order

2.pre order

3.post order

4. Height of BST

5.exit

enter your choice:4

Height of the Binary Search Tree:3

\*\*\*\*\*

### MENU

\*\*\*\*\*

1.in order

2.pre order

3.post order

4. Height of BST

5.exit

enter your choice:1

elements in in oreder is:

12-->34-->56-->67-->89-->

\*\*\*\*\*

MENU

\*\*\*\*\*

1.in order

2.pre order

3.post order

4. Height of BST

5.exit

enter your choice:2

elements in pre order is:

56-->12-->34-->67-->89-->

\*\*\*\*\*

MENU

\*\*\*\*\*

1.in order

2.pre order

3.post order

4. Height of BST

5.exit

enter your choice:3

elements in post order is:

34-->12-->89-->67-->56-->

\*\*\*\*\*



## MENU

\*\*\*\*\*

1.in order

2.pre order

3.post order

4. Height of BST

5.exit

enter your choice:5