Callum Simpson B6030326

Callum Simpson Report on comparions

Pesduo code

Here is the pesduo code I will be using to create my algorthim.

First fit

```
Algorithm:      First Fit Rope Cutter
Inputs:
                orders ; Array list of (customers) Integers ,
                coils ; array list of ropes //coils ordered from manufacture
Variables:
                I, j ; Integer // Flow control
                currentRopesUsed, ropesRemoved; Integer // ropes currently used and ropes removed
Returns:
                currentRopesUsed; Interger
Begin:
        currentRopesUsed := 0 //No ropes used at the start
        ropesRemoved : = 0  //No ropes removed at the start. Used to help with indexing
        for I := 0 to size(orders) - 1 do // go through all the orders
                for j : = 0 to size(coils) - 1 do // go through all the ropes
                        if ropes [j] length >= the order [I] then // can the rope fulfil the order?
                                ropes [j] = ropes [j] - ordes[j] //cut current rope j by the current order size
                                if currentRopeUsed is <= rope[j] then // if it's a new rope
                                        currentRopeUsed := currentRopeUsed +1 //move forward one rope
                                fi
                                if rope j length <= 5 then //is the ropes size less than 5
                                        remove rope[j] // remove the rope
                                        ropesRemoved := ropesRemoved + 1 // add one to the removed pile
                                        currentRopeUsed := currentRopeUsed – 1 //move back one rope
                                fi
                        break
                        fi
                od
        od
        return currentRopeUsed + ropesRemoved; // the total ropes used
End
```

Next fit

```
Algorithm:      First Fit Rope Cutter
Inputs:
                orders ; Array list of (customers) Integers ,
                coils ; array list of ropes //coils ordered from manufacture
Variables:
                I, j ; Integer // Flow control
                currentRopesUsed, ropesRemoved; Integer // ropes currently used and ropes removed
Returns:
                currentRopesUsed; Interger
Begin:
        currentRopesUsed := 0 //No ropes used at the start
        ropesRemoved : = 0  //No ropes removed at the start. Used to help with indexing
        for I := 0 to size(orders) - 1 do // go through all the orders
                for j : = 0 to size(coils) - 1 do // go through all the ropes
                        if ropes [j] length >= the order [I] then // can the rope fulfil the order?
                                ropes [j] = ropes [j] - ordes[j] //cut current rope j by the current order size
                                if currentRopeUsed is <= rope[j] then // if it's a new rope
                                        currentRopeUsed := currentRopeUsed +1 //move forward one rope
                                fi
                                if rope j length <= 5 then //is the ropes size less than 5
                                        remove rope[j] // remove the rope
                                        ropesRemoved := ropesRemoved + 1 // add one to the removed pile
                                        currentRopeUsed := currentRopeUsed – 1 //move back one rope
                                fi
                        break
                        fi
                od
        od
        return currentRopeUsed + ropesRemoved; // the total ropes used
End
```

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About each method

First fit works by getting a order , checks the first rope in the list. If it can be cut, cut it. If after its cut its less than 5 remove the rope from the list. Else move onto the next rope. Its should loop until a suitable rope if found. After an order is complet go to the next order and start to process again with the first rope.

Next fit works in a similar way. Gets a order , checks the first rope in the list. If it can be cut, cut it. If after its cut its less than 5 remove the rope from the list. Its should loop until a suitable rope if found. After an order is complet go to the next order and start to process again however with the last rope used.

Other methods I have implermented

Report

A method to print off a list of ropes / orders

Duplicaties

Two methods to duplicate a list of ropes and a list of orders

Timers

Two methods to time how long it takes my algorthim

Correctness test

To test that my algorithm performs as expected I have first created a correctness test in a test class. To ensure that my algorithm is correct I first created a list of ropes and orders and then gave each list a set of specific values. From there I manually worked out the results by performing the algorithm out on paper. From this, I set up a check to ensure the result I was getting from my algorithm was the same as the one I worked out. Also in the correctness test, I tested to make sure generators where creating the right amount of ropes and orders. I also tested to make sure that my algorithm performed both first fits and next fist best/worst correctly. After these tests I am certain that my algorithm works as intended.

Performance test

After I was sure that my algorithm worked correctly I went about setting up a way to measure performance. To do this I measured the amount of time it took to perform each algorithm in Nano seconds. This was done in nanoseconds to get an extra layer of preciseness. Earlier test where done in milliseconds, and though this was fine for larger orders (which took more time) the low order numbers came back with the same runtime quite often (2 seconds), this made comparison difficult.

To make sure I tested my algorithm enough. I have written, when called my methods performs 5 test. The first test starts with 10000 orders and incrementing by 10000 each time. For each test I perform 10 reps. Each rep involves me generating a new list of ropes\orders and performing both algorithms. After

each algorithm has ran I add the total ropes used and time taken to a value which I later dived to get me an average. My test later prints off each average

Here are 4 examples of results my test have produced.

Number of orders	Average FirstFit	Average FirstFit Time	Average NextFit	Average NextFit Time
10000	3440	5405442	4303	1167403
20000	6769	13949333	8480	2202917
30000	10217	31453473	12865	4512804
40000	13675	57562748	17168	7007063
50000	17080	96011730	21542	11748869

Number of orders	Average FirstFit	Average FirstFit Time	Average NextFit	Average NextFit Time
10000	3398	4678826	4267	672395
20000	6884	19258605	8645	2504680
30000	10283	32953223	12970	4014322
40000	13701	50927677	17259	7861603
50000	17137	84972183	21545	10973583

Number of orders	Average FirstFit	Average FirstFit Time	Average NextFit	Average NextFit Time
10000	3416	4617582	4306	613794
20000	6774	21960080	8503	2516536
30000	10249	33810557	12880	4883475
40000	13643	66077263	17200	10102694
50000	17097	108139729	21584	15288497

Number of orders	Average FirstFit	Average FirstFit Time	Average NextFit	Average NextFit Time
10000	3383	5632708	4272	613870
20000	6847	20624012	8616	2407453
30000	10202	39255230	12832	5934583
40000	13676	67625909	17226	8577420
50000	17128	119335632	21514	18408407

Though some values are large than the value in another table. However I can say that this is likely due to the fact that each rep has me generating a new random list of ropes and orders meaning its likely that in those scenarios a large set of ropes/orders are generated in such a way that it's the algorithms worst case. This is an issue that can occur when generating with random number and not something that I can really help. These issues could be caused by other issues in Eclipse that have nothing to do with my code.

These tests have given me reinsurance that my performance works as there wasn't any stand out errors and all my graphs produced a similar outcome (i.e. there was never a point where one of the order increments averages where larger than the next increment test after it).

Graphs

My graphs will be based on the following table. I understand that every run will produce a different set of averages however based on the previous test I believe all the observations I will make will work on every set of tests I have produced and will work on any future test I create.

Number of orders	Average FirstFit	Average FirstFit Time	Average NextFit	Average NextFit Time
10000	3412	5038434	4296	1091622
20000	6847	14373658	8603	2048487
30000	10259	32425667	12901	4290295
40000	13615	50295721	17136	6891485
50000	17087	72086268	21471	10285405

Average Rope used graphs

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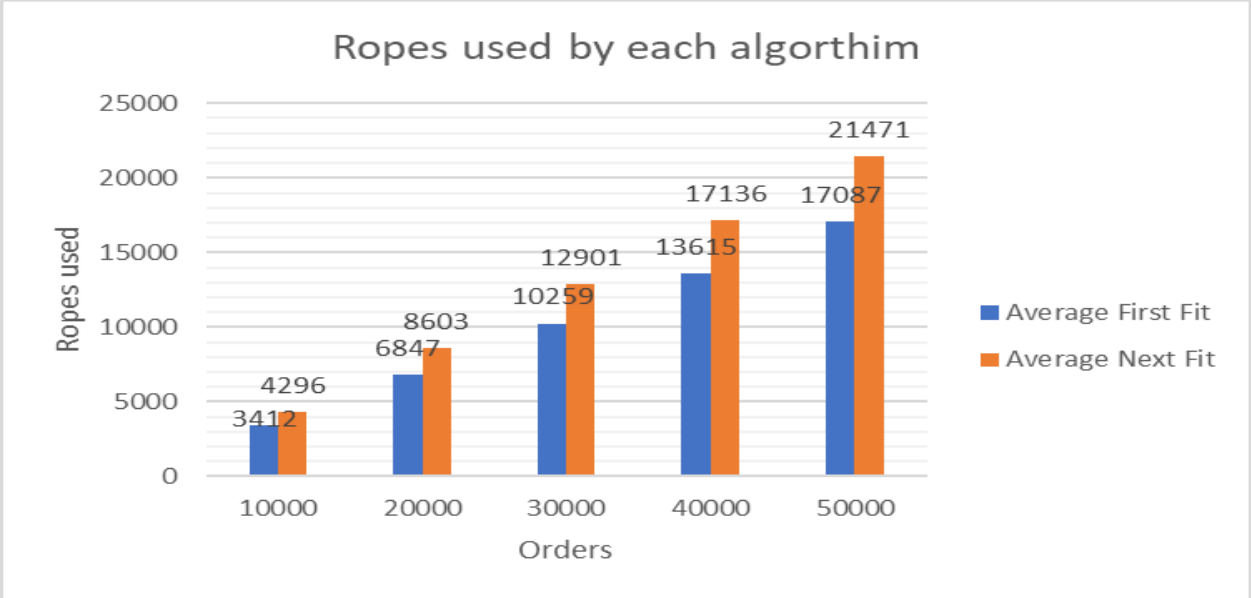
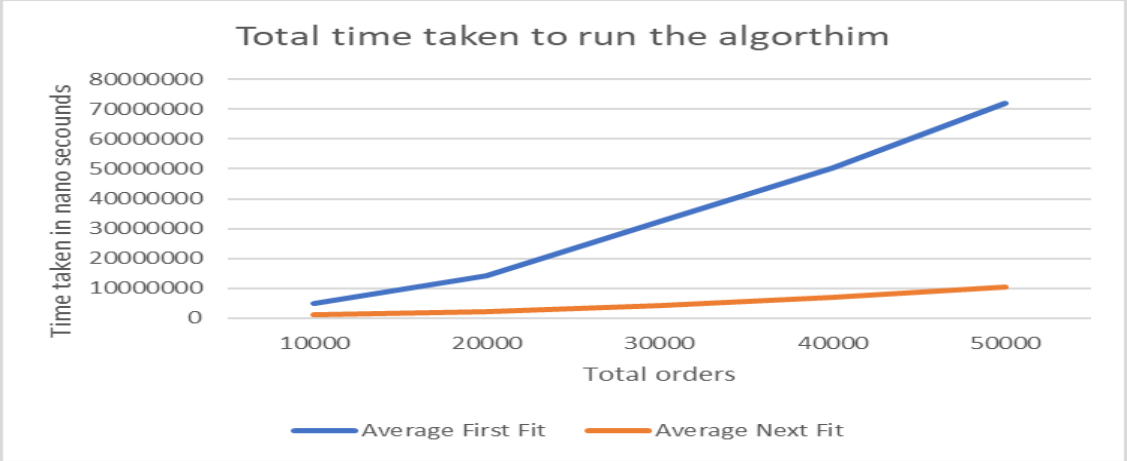


Average time used graphs



Observations

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In figure one we can see that increasing the number of orders(N) will increase the total number of coils used by roughly the same amount for both algorithms so it can be said that both have a constant increase

When it comes to efficient use of ropes, the First fit will produce the best results. As you can see in graph one the First fit algorithm used less rope in every single test. By comparing the results from each algorithm, I have worked out that First fit is about 20% more efficient than Next Fit.

First fit normal uses ropes equal to 30% of Number of orders

Next fit normal uses ropes equal to 40% of Number of orders

Graph two shows us that First Fit is slower than the Next Fit algorithm.

In First Fit the algorithm the time taken to complete increase more rapidly depending on the size of N. For example, comparing the 10000 order results to the 50000 orders there is 14 times increase which is over an increase of 2N complexity.

Next fit completed a lot faster than the first Fit algorithm. We can see this in graph 2. First fits test with 20000 orders clearly broke the 10000000 nanosecond mark whereas it took until the test with 50000 orders for the next fit algorithm barely pass the 10000000 nanosecond mark.

Conclusion

In conclusion, if you want to be efficient with how many you use ropes use First fits as its around 20% more efficient. However, If you want to complete the orders as quickly as possible then Next fit would be the better option.