

Algorithm: First Fit Rope Cutter

Inputs:

orders : Array list of (customers) **Integers** ,
coils : array list of ropes //coils ordered from manufacture

Variables:

l, j : Integer // Flow control
currentRopesUsed, ropesRemoved; **Integer** // ropes currently used and ropes removed

Returns:

currentRopesUsed; **Integer**

Begin:

```
currentRopesUsed := 0 //No ropes used at the start
ropesRemoved := 0 //No ropes removed at the start. Used to help with indexing
for l := 0 to size(orders) - 1 do // go through all the orders
    for j := 0 to size(coils) - 1 do // go through all the ropes
        if ropes[j] length >= the order [l] then // can the rope fulfil the order?
            ropes[j] = ropes[j] - ordes[j] //cut current rope j by the current order size
            if currentRopeUsed is <= rope[j] then // if it's a new rope
                currentRopeUsed := currentRopeUsed + 1 //move forward one rope
            fi
            if rope j length <= 5 then //is the ropes size less than 5
                remove rope[j] // remove the rope
                ropesRemoved := ropesRemoved + 1 // add one to the removed pile
                currentRopeUsed := currentRopeUsed - 1 //move back one rope
            fi
        break
    od
od
return currentRopeUsed + ropesRemoved; // the total ropes used
```

End

Algorithm: Next Fit Rope Cutter

Inputs:
 orders ; Array list of **Integers** ,
 coils ; array list of ropes //coils ordered from manufacture

Variable:
 I :Integer //Flow Control
 currentRopesUsed: **Integer** , //number of ropes used
 removedRopes: **Integer** //number of coils removed
 completeOrderCounter: **Integer** // how many orders have been used
 slecetedRope : **Integer**

Returns:
 currentRopesUsed; **Integer**

Begin:
 currentRopesUsed := 0 //no ropes used
 completeOrderCounter := 0 //no orders completed
 removedRopes := 0 //no ropes used
 slecetedRope := 0 //no ropes selected.
 for I := 0 to size(orders) - 1 do
 while (size(orders) > completeOrderCounter) do //while there still orders to complete
 if (slecetedRope == 0) do // if it's the first rope
 currentRopesUsed := currentRopesUsed + 1 //increase the current ropes
 fi
 if ropes[slecetedRope] length >= the order I then // can the rope fulfil the order?
 cut rope[slecetedRope] by the current order [i] size //Cut the rope

 if rope slecetedRope length <= 5 then // is the rope less than 5 meters long
 remove rope[slecetedRope] // bin the rope
 ropesRemoved := ropesRemoved + 1 // a rope has been binned
 fi
 completeOrderCounter := completeOrderCounter + 1 // move onto the next
 order
 break
 fi
 else do
 slecetedRope := slecetedRope + 1 //move to the next rope ropes by
 completeOrderCounter := slecetedRope + 1 //move to the next order
 od
 od
 fi
 return currentRopesUsed + removedRopes //returns ropes used
od
End