

# Java06

## Task1

这里有四个类

- Dish类

```
package kfc;

public class Dish{

    private String name;
    private double price;

    public void showProfile() {
        //这里父类不做事情 子类对这个函数进行了重写
    }

    public void showPirce() {
        System.out.println(name+":"+price+"元");
        //该方法会继承给子类 子类在使用时会自动调用
    }

    public Dish(String name,double price) {
        this.name = name;
        this.price = price;
    }

}
```

- Dish\_1类

```
package kfc;

public class Dish_1 extends Dish {

    public Dish_1(String name,double price) {
        super(name,price);
    }

    @Override
    public void showProfile() {
        System.out.println("汉堡:好吃不贵,速速来品尝");
    }

}
```

- Dish\_2类

```
package kfc;

public class Dish_2 extends Dish {

    public Dish_2(String name,double price) {
        super(name,price);
    }

    @Override
    public void showProfile() {
        System.out.println("可乐:快乐肥宅水");
    }

}
```

- Service类(主程序)

```
package kfc;

public class Service{

    Dish_1 hamburg = new Dish_1("汉堡",15);
    Dish_2 coke = new Dish_2("可乐",5);

    public static void main(String[] args) {
        Service sv = new Service();
        sv.hamburg.showProfile();
        sv.hamburg.showPirce();
        sv.coke.showProfile();
        sv.coke.showPirce();
    }

}
```

这样就可以正常输出菜品介绍和价格了

## Task2

我这里依旧把Service当作主程序 命名System和系统库冲突的

- Dish类

```
package kfc;

public class Dish {

    private String name;
    private double price;

    public void showProfile() {
        //这里父类不做事情 子类对这个函数进行了重写
    }

    public void showPirce() {
        System.out.println(name+":"+price+"元");
    }

    public Dish(String name,double price) {
        this.name = name;
        this.price = price;
    }

}
```

- Dish\_1类

```
package kfc;

import java.util.Random;

public class Dish_1 extends Dish implements Order {

    public Dish_1(String name,double price) {
        super(name,price);
    }

    @Override
    public void showProfile() {
        System.out.println("汉堡:好吃不贵,速速来品尝");
    }

    public void cook() {
        System.out.println("牛肉 + 番茄 + 芝士 + 面包 == 汉堡");
    }

    public boolean check() {
        Random random = new Random();
        Boolean isFull = random.nextBoolean();
        return isFull;
    }

}
```

- Dish\_2类

```

package kfc;

import java.util.Random;

public class Dish_2 extends Dish implements Order {

    public Dish_2(String name,double price) {
        super(name,price);
    }

    @Override
    public void showProfile() {
        System.out.println("可乐:快乐肥宅水");
    }

    public void cook() {
        System.out.println("原浆 + 水 + 冰块 == 可乐");
    }

    public boolean check() {
        Random random = new Random();
        Boolean isFull = random.nextBoolean();
        return isFull;
    }
}

```

- Order接口

```

package kfc;

public interface Order {
    public void cook();
    public boolean check();
}

```

- Service类

```
package kfc;

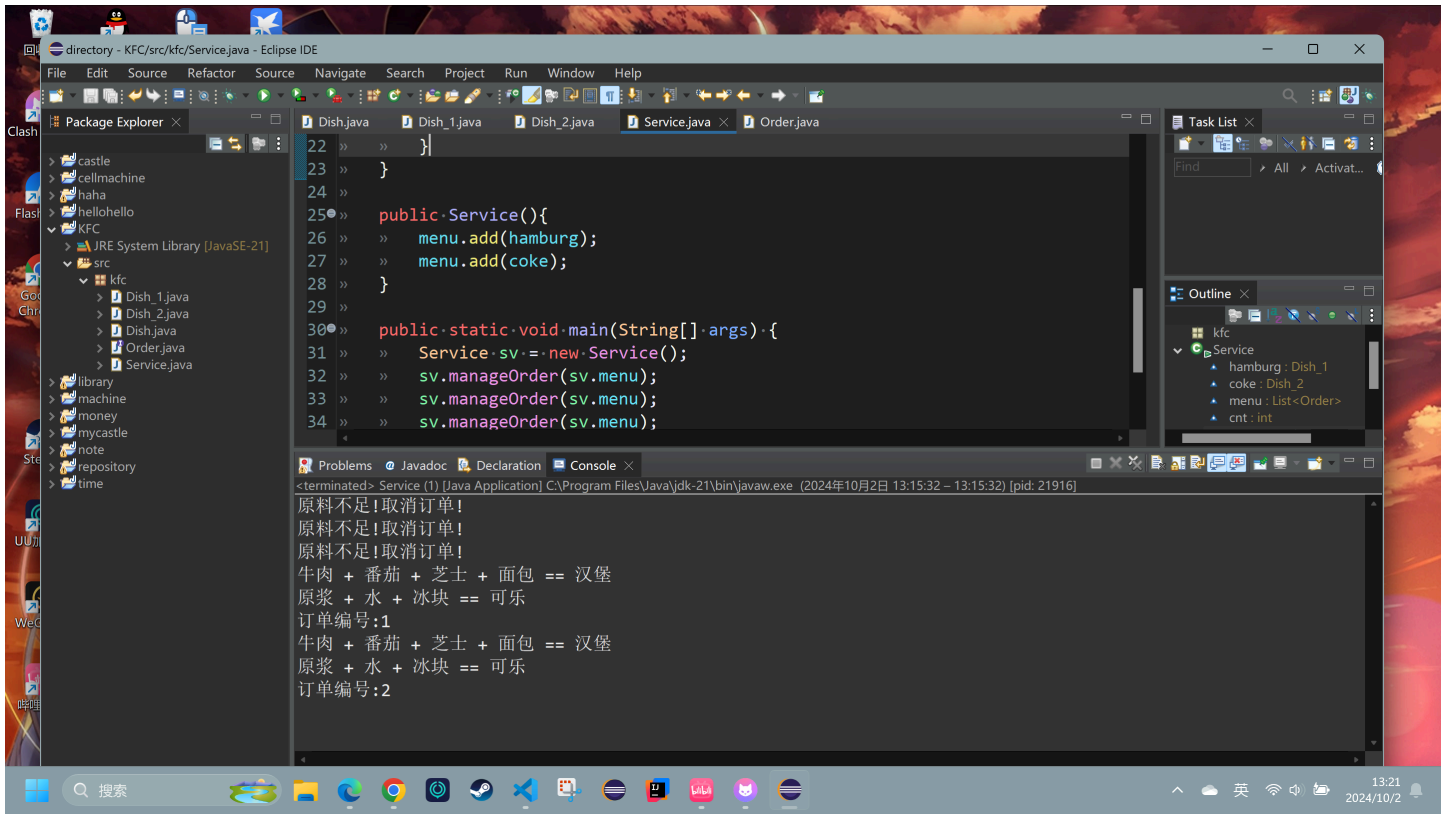
import java.util.List;
import java.util.ArrayList;

public class Service{
    //我这个Service就相当于题目中的System了 起名System会和系统库冲突的
    Dish_1 hamburg = new Dish_1("汉堡",15);
    Dish_2 coke = new Dish_2("可乐",5);
    List<Order> menu = new ArrayList<Order>();
    int cnt = 1;

    public void manageOrder(List<Order> dishes) {
        if(hamburg.check() && coke.check()) {
            for(Order i : dishes) {
                i.cook();
            }
            System.out.println("订单编号:"+cnt);
            cnt++;
        }else {
            System.out.println("原料不足!取消订单!");
        }
    }

    public Service(){
        menu.add(hamburg);
        menu.add(coke);
    }

    public static void main(String[] args) {
        Service sv = new Service();
        sv.manageOrder(sv.menu);
        sv.manageOrder(sv.menu);
        sv.manageOrder(sv.menu);
        sv.manageOrder(sv.menu);
        sv.manageOrder(sv.menu);
        //多运行几个测试一下 运行结果如下
    }
}
```



# Task3

新建了三个类 在Service类做了修改 其他类没变

- Customer类

```
package kfc;

public class Customer {
    public Customer() {

    }

    public void serve() {

    }
}
```

- TableCustomer类



```

package kfc;

public class TableCustomer extends Customer {
    private int tableId;

    public TableCustomer(int tableId) {
        this.tableId = tableId;
    }

    public void serve() {
        System.out.println("您的座位是"+tableId+"号,正在为您准备订单");
    }

}

```

- WechatCustomer类

```

package kfc;

public class WechatCustomer extends Customer {
    private String address;
    private boolean takeout;

    public WechatCustomer(String address,boolean takeout) {
        this.address = address;
        this.takeout = takeout;
    }

    public void serve() {
        if(takeout) {
            System.out.println("外卖配送,将为您配送至"+address);
        }else {
            System.out.println("堂食,无需配送");
        }
    }

}

```

- Service类

```

package kfc;

import java.util.List;
import java.util.ArrayList;

public class Service{
    //我这个Service就相当于题目中的System了 起名System会和系统库冲突的
    Dish_1 hamburg = new Dish_1("汉堡",15);
    Dish_2 coke = new Dish_2("可乐",5);
    List<Order> menu = new ArrayList<Order>();
    int cnt = 1;

    public void manageOrder(List<Order> dishes, Customer customer) {
        if(hamburg.check() && coke.check()) {
            for(Order i : dishes) {
                i.cook();
            }
            System.out.println("订单编号:"+cnt);
            customer.serve();
            cnt++;
        }else {
            System.out.println("原料不足!取消订单!");
        }
    }

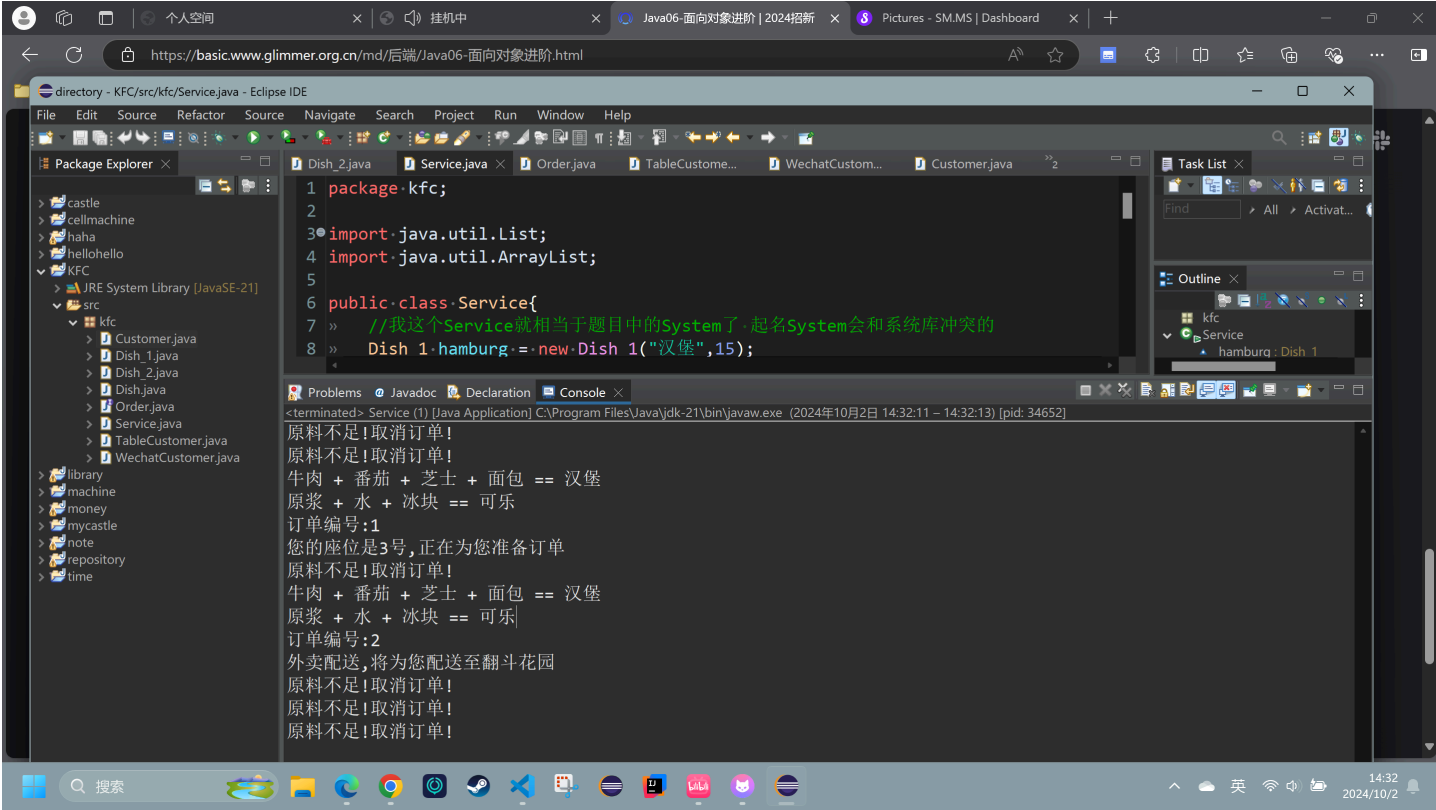
    public Service(){
        menu.add(hamburg);
        menu.add(coke);
    }

    public static void main(String[] args) {
        Service sv = new Service();
        sv.manageOrder(sv.menu, new TableCustomer(1));
        sv.manageOrder(sv.menu, new TableCustomer(2));
        sv.manageOrder(sv.menu, new TableCustomer(3));
        sv.manageOrder(sv.menu, new TableCustomer(4));
        sv.manageOrder(sv.menu, new WechatCustomer("翻斗花园", true));
        sv.manageOrder(sv.menu, new WechatCustomer("翻斗花园", true));
        sv.manageOrder(sv.menu, new WechatCustomer("", false));
        sv.manageOrder(sv.menu, new WechatCustomer("", false));

    }
}

```

运行结果如下



第六题卡了很久 也是终于做出来了