

README FILE

Site's address: <https://sise-web-development-environments.github.io/assignment2-itai-tomer/>

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Additional functionality:

- Hourglass – appears when only half of the original time left for the game (referring to the time that was defined by the player). The hourglass appears in a random spot for ten seconds – if the player managed to collect it he would receive additional 15 seconds for the game time.
- Med-kit – appears when there's a quarter left of the original time for the game. The med kit appears in a random spot – if the player managed to collect it he would receive an extra "life" point.