

Use-Case Specification: Sign Up

Version 1.0

Revision History

Date	Version	Description	Author
01.10.2017	1.0	Create UC	

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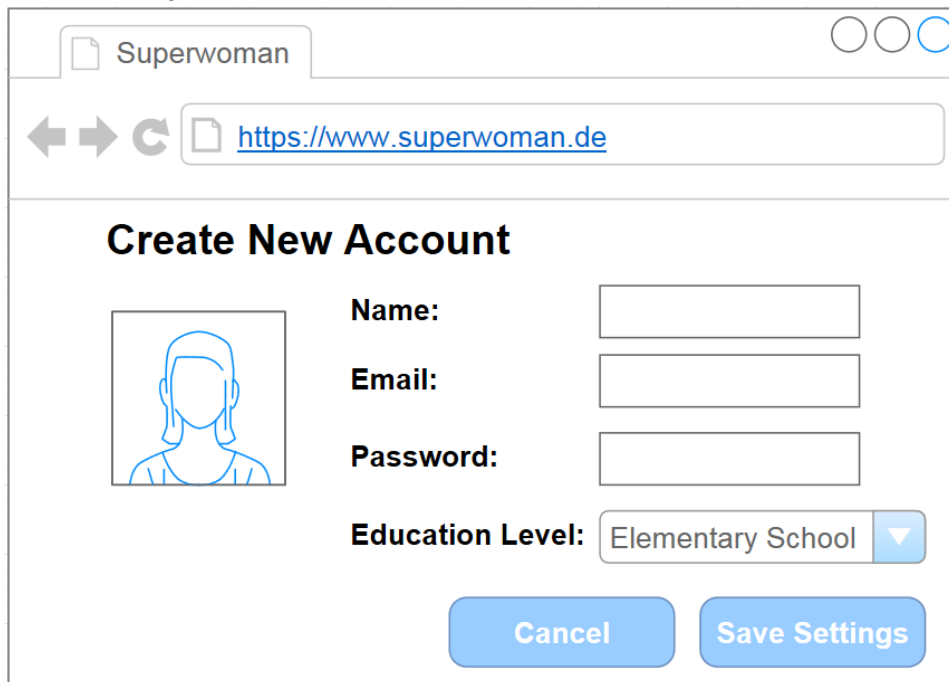
Use-Case Specification: Set Skills

1. Use-Case Name

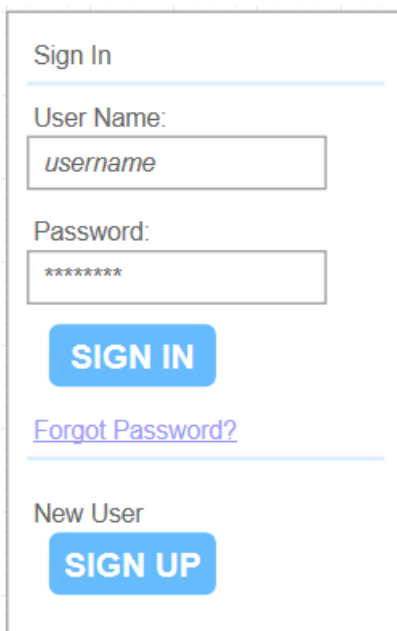
1.1 Brief Description

The visitor have to create a new account to play the game.

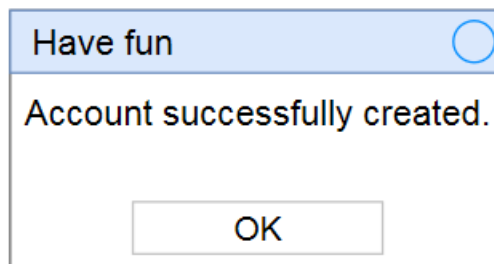
1.2 Mockup



The mockup shows a web browser window with the title 'Superwoman'. The address bar contains the URL 'https://www.superwoman.de'. The main content area is titled 'Create New Account'. It features a placeholder image for a user profile on the left. To the right of the image are four input fields: 'Name:', 'Email:', 'Password:', and 'Education Level:'. The 'Education Level' field is a dropdown menu currently showing 'Elementary School'. At the bottom right of the form are two buttons: 'Cancel' and 'Save Settings'.



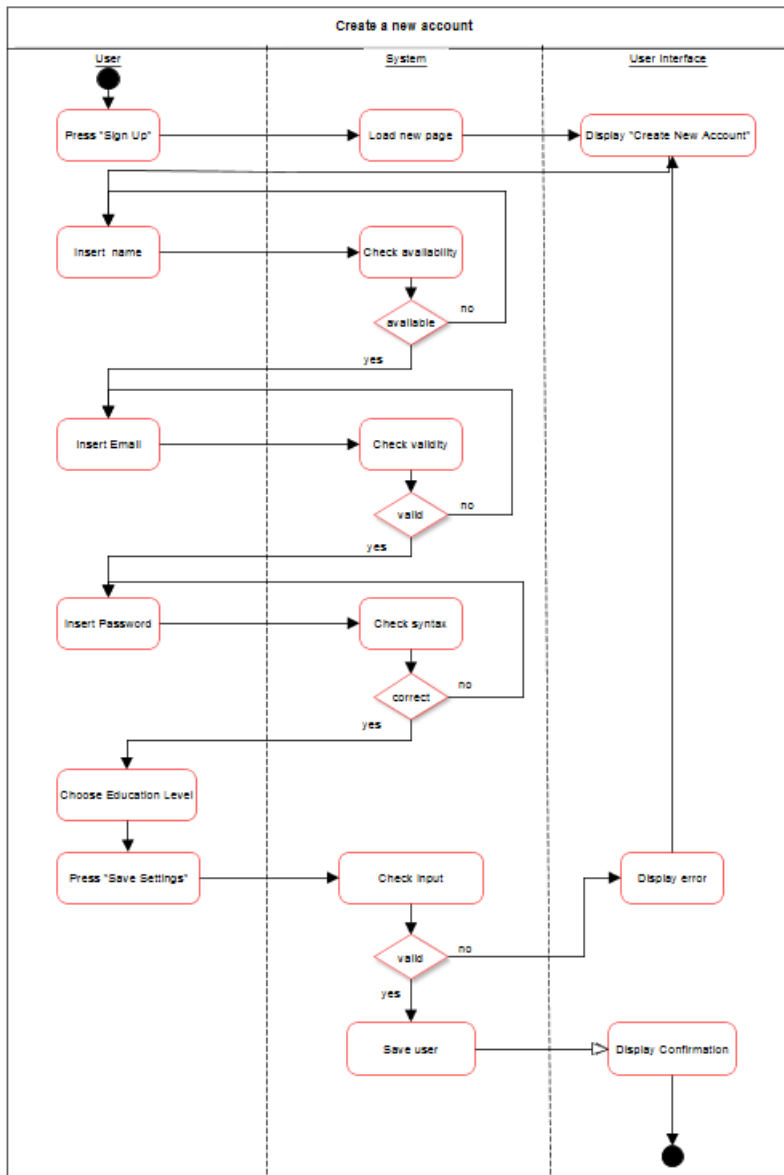
The mockup shows a 'Sign In' form. It has two input fields: 'User Name:' with the placeholder text 'username' and 'Password:' with placeholder text '*****'. Below the password field is a blue button labeled 'SIGN IN'. Underneath the button is a link that says 'Forgot Password?'. At the bottom of the form, there is a section for 'New User' with a blue button labeled 'SIGN UP'.



The mockup shows a small dialog box with a title bar that says 'Have fun'. The main text inside the dialog box says 'Account successfully created.'. At the bottom center of the dialog box is an 'OK' button.

2. Flow of Events

2.1 Basic Flow



3. Special Requirements

4. Preconditions

5. Postconditions

6. Extension Points
n/a