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FACULTY OF INFORMATION TECHNOLOGY AND SCIENCE

**Subject: Software Project Management**  
**by Mr. CHEN Sovann**

**Topic: Web Based AI-ChatBot**

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# Agenda

- Problem Statement
- Proposed Solution
- Key Features
- Technology Stack
- System Architecture
- Challenges & Solutions
- Testing Results
- Conclusion & Future

# Problem Statement

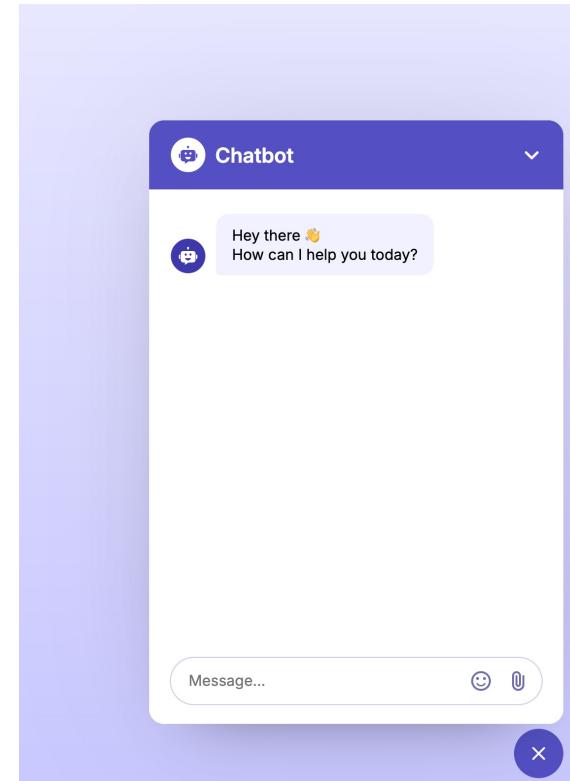
- **Current Limitations:** Many existing websites rely on inefficient manual customer support or static FAQ pages.
- **User Frustration:** These methods fail to provide real-time assistance, leading to delayed responses and a poor user experience.
- **The Need:** Users increasingly expect instant responses and interactive communication when visiting web-based services.





# Proposed Solution

- AI Chatbot:** Development of a web-based AI Chatbot capable of real-time interaction.
- Automation:** Integrates an AI language model API to generate intelligent, contextual, and automated responses.
- Enhanced Experience:** Aims to provide a modern, user-friendly interface that supports multimedia inputs like text, emojis, and images.





# Key Features

- **Real-Time Messaging:** Users can send messages and receive instant automated replies.
- **Multimedia Support:**
- **File Uploads:** Users can upload image files for the AI to analyze.
- **Emojis:** Integrated emoji picker to enhance expression.
- **Contextual Awareness:** The system maintains conversation context within a session for more natural interactions.
- **User Interface:** Features a typing indicator, auto-scrolling to the latest message, and a toggleable chat window.



# Technology Stack

- **Frontend:**
  - **HTML & CSS:** Used for structuring and designing the user interface.
  - **JavaScript:** Handles client-side logic and API interactions.
- **AI Integration:**
  - **Google Gemini API:** Utilized to generate intelligent AI responses.
  - **Fetch API:** Used to establish connection and send requests to the AI service.
- **Libraries:**
  - **Emoji Mart:** Integrated for emoji selection functionality.



# System Architecture

- **Client-Server Model:** The system follows a modular client-server architecture.
  - **Client:** A web interface where users input text and files.
  - **Backend/API:** Processes input and communicates with the AI model to generate responses.
- **Data Flow:** User inputs are sent to the external API, which analyzes the data and returns a response to the UI.
- **Data Management:** The system relies on temporary session storage rather than a traditional relational database for chat history.



# Challenges & Solutions

- **Challenge 1: File Handling:** processing file uploads and Base64 encoding was more complex than anticipated.
- **Challenge 2: Context Management:** Integrating the API while keeping the chat history relevant for context.
- **Challenge 3: UX/UI Issues:** Mobile responsiveness and emoji picker behavior required adjustments.



# Testing Results

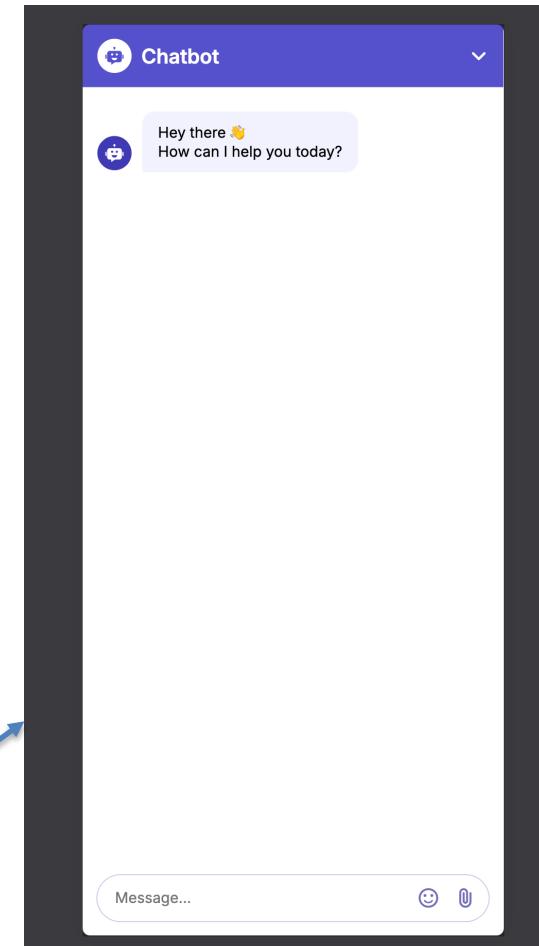
- Methodology:** Manual testing of UI and functionality, plus browser console debugging.

## Key Observations:

**Success:** All main functionalities (messaging, AI response, file upload, emojis) passed testing.

**Performance:** The chatbot loads within 2 seconds and works across desktop and mobile browsers.

**Reliability:** No critical bugs were found; minor styling issues were fixed immediately.



Responsive on mobile application



# Conclusion & Future

- **Conclusion:** The project successfully delivered a fully functional, web-based AI chatbot that meets all defined functional requirements within the planned timeline and budget.
- **Future Recommendations:**
- **Dark Mode:** Implement a dark theme for better user accessibility.
- **History Storage:** Add database support to save chat history permanently.
- **Authentication:** specialized user logins for personalized experiences.
- **Voice Interaction:** Explore voice input/output features.