

Sebastian M. Garcia

Game Developer

Contact

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Summary

I'm a passionate Game Developer with 2+ years of experience with C#/C++ and Unity, along with one year of experience with Unreal Engine & Vulkan. I enjoy repairing electronics as a side hobby.

Education

Full Sail University

Game Development Bachelor of Science – BS

Sep 2023 – July 2025

Work Experience

General Laborer, Integrity Property Care Corp.

Dec 2022 - Present (2 Years)

- Assisted with maintenance and repairs to homes and commercial properties
- Performed demolition and light carpentry
- Installed hardwood flooring, ceiling fans, cabinetry, and appliances
- Created company website utilizing Bootstrap Studio

Skills

- Programming
- Unity
- Unreal Engine
- Vulkan

Portfolio

<https://itotallyhavememes.github.io>