

SEBASTIAN MALACHI GARCIA

Game Developer

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<https://itotallyhavememes.github.io>

SUMMARY

A passionate Game Developer with 2+ years of experience with C#/C++ and Unity, along with one year of experience with Unreal Engine & Vulkan. Repairs electronics as a side hobby.

SKILLS

- Programming experience (C#, C++, MIPS)
- English (Native)
- IDE experience (Visual Studio, JetBrains)
- Game Engine experience (Unity, Unreal Engine)
- MATLAB experience
- Source Control experience (Git, P4V)
- Graphics API experience (Vulkan)
- Microsoft Office Suite (Word, PowerPoint, Excel, etc.)

EXPERIENCE

General Laborer

December 2022 - Present

Integrity Property Care Corp- Orlando, Florida

- Performed routine and emergency maintenance and repairs on plumbing, electrical systems, and major appliances in residential and commercial properties, working in teams of 1-6.
- Performed interior demolition and site preparation in 6+ residential and commercial spaces, removing outdated appliances and fixtures, followed by installation of new units and completion of thorough post-project cleanup.
- Created company website utilizing Bootstrap Studio and Amazon Web Services.

EDUCATION

Bachelor of Science in Computer Science (B.S.)

July 2025

Full Sail University, Winter Park FL

Bachelors of Science in Game Development.

GPA: 4.0/4.0.

Relevant course work: Data Structures & Algorithms, Software Engineering, Computer Networks, 3-D Content Creation (Vulkan), Project & Portfolio 2 & 3 (Unity), Artificial Intelligence, and Engine Development (Unreal Engine).