# Ruby Lab Assessment – 3

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1. Write a ruby code using the following keywords yield, lambda and procs.

Code:

```
# a method that uses yield
def greet_with_yield
  puts "Inside the method before the block."
  yield if block_given?
  puts "Inside the method after the block."
end

greet_with_yield do
  puts "Hello from the block!"
end

puts "\n LAMBDA AND PROC \n"

# a Lambda that returns a greeting message
greet_lambda = lambda { |name| "Hello, #{name} from the lambda!" }

puts greet_lambda.call("Alice")

# a proc that returns a farewell message
farewell_proc = Proc.new { |name| "Goodbye, #{name} from the proc!" }

puts farewell_proc.call("Bob")
```

```
PS D:\VIT\Academics\Fall Semester 24-25\SWE2034 - Ruby Programming\Lab\Ruby-Programming\Week4\Lab3> ruby .\yield.rb
Inside the method before the block.
Hello from the block!
Inside the method after the block.

LAMBDA AND PROC
Hello, Alice from the lambda!
Goodbye, Bob from the proc!
```

2. Write a ruby programming using Modules concept.

Code:

```
module MathOperations
   def add(a, b)
     a + b
   end
   def subtract(a, b)
    a - b
   end
   def multiply(a, b)
     a * b
   end
   def divide(a, b)
     return "Division by zero error" if b == 0
     a / b
   end
 end
 class Calculator
   include MathOperations
 end
 calc = Calculator.new
 puts calc.add(5, 3)
 puts calc.subtract(5, 3)
 puts calc.multiply(5, 3)
 puts calc.divide(5, 0)
```

```
OUTPUT TERMINAL PORTS AZURE DEBUG CONSOLE Pwsh + V = 1 ···· ( X PS D:\VIT\Academics\Fall Semester 24-25\SWE2034 - Ruby Programming\Lab\Ruby-Programming\Week4\Lab3> ruby .\module.rb

8
2
15
Division by zero error
PS D:\VIT\Academics\Fall Semester 24-25\SWE2034 - Ruby Programming\Lab\Ruby-Programming\Lab\Ruby-Programming\Week4\Lab3>
```

3. Write a ruby programming using Mixins concept.

## Code:

```
module Walkable
   def walk
     puts "#{self.class} is walking."
   end
 end
 class Human
   include Walkable
 end
 class Dog
   include Walkable
 end
 class Robot
   include Walkable
 end
 human = Human.new
 dog = Dog.new
 robot = Robot.new
 human.walk
 dog.walk
 robot.walk
```

```
OUTPUT TERMINAL PORTS AZURE DEBUG CONSOLE Pwsh + V = 1 ···· ( X PS D:\VIT\Academics\Fall Semester 24-25\SWE2034 - Ruby Programming\Lab\Ruby-Programming\Week4\Lab3> ruby .\mixins.rb

Human is walking.
Dog is walking.
Robot is walking.
```

4. Write a ruby programming using Reflection concept.

Code:

```
class Person
   attr_accessor :name, :age
   def initialize(name, age)
      @name = name
     @age = age
   end
   def greet
      "Hello, my name is #{@name} and I am #{@age} years old."
   end
  end
 person = Person.new("Surya", 20)
 puts "Class: #{person.class}"
  puts "\nInstance Variables:"
  puts person.instance_variables
 puts "\nName (using reflection): #{person.instance_variable_get(:@name)}"
  person.instance_variable_set(:@name, "Priyanka")
 puts "\nUpdated Name (using reflection): #{person.name}"
 puts "\nDoes person respond to 'greet'? #{person.respond_to?(:greet)}"
 puts "\nGreet method output: #{person.greet}"
```

```
ramming\Week4\Lab3> ruby .\reflection.rb
Class: Person

Instance Variables:
@name
@age
Name (using reflection): Surya

Updated Name (using reflection): Priyanka

Does person respond to 'greet'? true

Greet method output: Hello, my name is Priyanka and I am 20 years old.
```

5. Write a ruby programming using Meta-programming concept.

Code:

```
class DynamicAttributes
    def initialize(attributes = {})
      attributes.each do | key, value |
        self.class.send(:define_method, key) do
          instance_variable_get("@#{key}")
        end
        self.class.send(:define_method, "#{key}=") do |val|
          instance_variable_set("@#{key}", val)
        end
        instance_variable_set("@#{key}", value)
      end
    end
  end
  person = DynamicAttributes.new(name: "Surya", age: 20)
  puts person.name
  puts person.age
  person.name = "Priyanka"
  person.age = 29
  puts person.name
  puts person.age
```

```
PS D:\VIT\Academics\Fall Semester 24-25\SWE2034 - Ruby Programming\Lab\Ruby-Programming\Week4\Lab3> ruby .\meta.rb

Surya
20
Priyanka
29
```

- 6. Create an array a=[1,2,3,4,5,6], and perform the following:
  - Different ways to access the array elements
  - Five different methods associated with array.
  - Different ways to add and delete an element of an array.
  - Introduce two new arrays and perform intersection, concatenation, difference.
  - Perform a binary search using array a.

```
# Create an array
a = [1, 2, 3, 4, 5, 6]
# a. Different ways to access the array elements
puts "Accessing elements:"
puts "First element: #{a[0]}"
puts "Third element: #{a[2]}"
puts "Last element: #{a[-1]}"
puts "Range of elements (index 1 to 3): #{a[1..3]}"
puts "Using fetch method: #{a.fetch(2)}"
# b. Five different methods associated with array
puts "\nArray methods:"
puts "Length of array: #{a.length}"
puts "Reversed array: #{a.reverse}"
puts "Array includes 3? #{a.include?(3)}"
puts "Joined array into string: #{a.join('-')}"
puts "Sum of all elements: #{a.sum}"
# c. Different ways to add and delete an element of an array
puts "\nAdding and deleting elements:"
                  # Adding an element to the end
a.push(7)
puts "Array after push(7): #{a}"
                  # Another way to add an element to the end
a << 8
puts "Array after << 8: #{a}"</pre>
a.unshift(∅)  # Adding an element to the beginning
puts "Array after unshift(0): #{a}"
a.insert(3, 10) # Adding an element at index 3
puts "Array after insert(3, 10): #{a}"
a.pop
puts "Array after pop: #{a}"
```

```
a.shift
                   # Removing the first element
puts "Array after shift: #{a}"
a.delete at(2)
                  # Removing an element at index 2
puts "Array after delete_at(2): #{a}"
a.delete(10)
                  # Removing a specific element by value
puts "Array after delete(10): #{a}"
# d. Introduce two new arrays and perform intersection, concatenation, difference
b = [4, 5, 6, 7, 8]
c = [1, 2, 9, 10]
puts "\nArray b: #{b}"
puts "Array c: #{c}"
intersection = a & b
puts "Intersection of a and b: #{intersection}"
concatenation = a + c
puts "Concatenation of a and c: #{concatenation}"
difference = a - b
puts "Difference between a and b: #{difference}"
# e. Perform a binary search using array a
a.sort!
puts "\nSorted array a: #{a}"
# Binary search for the element '4'
def binary_search(arr, target)
 low = 0
 high = arr.length - 1
 while low <= high
   mid = (low + high) / 2
    if arr[mid] == target
      return "Element #{target} found at index #{mid}"
    elsif arr[mid] < target</pre>
      low = mid + 1
    else
      high = mid - 1
    end
  end
```

```
return "Element #{target} not found in array"
end

puts binary_search(a, 4)
puts binary_search(a, 10)
```

```
PS D:\VIT\Academics\Fall Semester 24-25\SWE2034 - Ruby Programming\Lab\Ruby-Prog
ramming\Week4\Lab3> ruby .\array.rb
Accessing elements:
First element: 1
Third element: 3
Last element: 6
Range of elements (index 1 to 3): [2, 3, 4]
Using fetch method: 3
Array methods:
Length of array: 6
Reversed array: [6, 5, 4, 3, 2, 1]
Array includes 3? true
Joined array into string: 1-2-3-4-5-6
Sum of all elements: 21
Adding and deleting elements:
Array after push(7): [1, 2, 3, 4, 5, 6, 7]
Array after << 8: [1, 2, 3, 4, 5, 6, 7, 8]
Array after unshift(0): [0, 1, 2, 3, 4, 5, 6, 7, 8]
Array after insert(3, 10): [0, 1, 2, 10, 3, 4, 5, 6, 7, 8]
Array after pop: [0, 1, 2, 10, 3, 4, 5, 6, 7]
Array after shift: [1, 2, 10, 3, 4, 5, 6, 7]
Array after delete_at(2): [1, 2, 3, 4, 5, 6, 7]
Array after delete(10): [1, 2, 3, 4, 5, 6, 7]
Array b: [4, 5, 6, 7, 8]
Array c: [1, 2, 9, 10]
Intersection of a and b: [4, 5, 6, 7]
Concatenation of a and c: [1, 2, 3, 4, 5, 6, 7, 1, 2, 9, 10]
Difference between a and b: [1, 2, 3]
Sorted array a: [1, 2, 3, 4, 5, 6, 7]
Element 4 found at index 3
Element 10 not found in array
PS D:\VIT\Academics\Fall Semester 24-25\SWE2034 - Ruby Programming\Lab\Ruby-Prog
ramming\Week4\Lab3>
```

```
#Library Catalog:
#Code:
library_catalog = {}
def add_book_to_catalog(catalog)
 puts "Enter the book's title:"
  title = gets.chomp
 puts "Enter the author's name:"
  author = gets.chomp
  puts "Enter the genre:"
  genre = gets.chomp
  puts "Enter the publication year:"
 year = gets.chomp.to_i
 id = catalog.size + 1
  catalog[id] = { title: title, author: author, genre: genre, year: year }
end
def books_published_after(catalog, year)
  catalog.select { |id, book| book[:year] > year }
end
loop do
  add_book_to_catalog(library_catalog)
 puts "Do you want to add another book? (yes/no)"
 answer = gets.chomp.downcase
 break if answer != 'yes'
end
puts "Enter the year to search for books published after:"
search_year = gets.chomp.to_i
searched_books = books_published_after(library_catalog, search_year)
```

```
puts "Books published after #{search_year}:"
searched_books.each do |id, book|
  puts "Title: #{book[:title]}, Author: #{book[:author]}, Genre: #{book[:genre]},
Year: #{book[:year]}"
end
```

```
PROBLEMS
          OUTPUT
                   DEBUG CONSOLE
                                  TERMINAL
PS D:\21MIS1146\Week4\Lab3_1> ruby .\library_catalog.rb
Enter the book's title:
Harry Potter 1
Enter the author's name:
JK Rowling
Enter the genre:
Fiction
Enter the publication year:
Do you want to add another book? (yes/no)
Enter the book's title:
Vampire Diary
Enter the author's name:
Priyanka
Enter the genre:
Fiction
Enter the publication year:
2014
Do you want to add another book? (yes/no)
Enter the year to search for books published after:
2000
Books published after 2000:
Title: Vampire Diary, Author: Priyanka, Genre: Fiction, Year: 2014
PS D:\21MIS1146\Week4\Lab3_1> |
```

## **Employee Database Management:**

```
employee_database = {}
def add_employee_to_database(database)
  puts "Enter the employee's name:"
  name = gets.chomp
  puts "Enter the employee's department:"
  department = gets.chomp
  puts "Enter the employee's salary:"
  salary = gets.chomp.to_f
  id = database.size + 1
 database[id] = { name: name, department: department, salary: salary }
end
def highest_paid_employee(database)
  database.max by { |id, employee| employee[:salary] }
end
loop do
  add_employee_to_database(employee_database)
  puts "Do you want to add another employee? (yes/no)"
  answer = gets.chomp.downcase
 break if answer != 'yes'
end
highest_paid = highest_paid_employee(employee_database)
if highest paid
  id, details = highest paid
 puts "The highest-paid employee is:"
  puts "Name: #{details[:name]}"
  puts "Department: #{details[:department]}"
  puts "Salary: Rs.#{details[:salary]}"
else
  puts "No employees found in the database."
end
```

```
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PROBLEMS
           OUTPUT
                                              PORTS
                    DEBUG CONSOLE
                                    TERMINAL
PS D:\21MIS1146\Week4\Lab3 1> ruby .\employee_data.rb
Enter the employee's name:
Suryakumar
Enter the employee's department:
Developer
Enter the employee's salary:
90000
Do you want to add another employee? (yes/no)
Enter the employee's name:
Priyanka
Enter the employee's department:
Tester
Enter the employee's salary:
80000
Do you want to add another employee? (yes/no)
The highest-paid employee is:
Name: Suryakumar
Department: Developer
Salary: Rs.90000.0
PS D:\21MIS1146\Week4\Lab3 1> |
```

#### Market Place

```
marketplace = {}
def add_product_to_marketplace(marketplace)
  puts "Enter the product name:"
  name = gets.chomp
  puts "Enter the product price:"
  price = gets.chomp.to f
  puts "Enter the product quantity:"
  quantity = gets.chomp.to_i
  id = marketplace.size + 1
 marketplace[id] = { name: name, price: price, quantity: quantity }
end
def total value of products(marketplace)
 marketplace.sum { |id, product| product[:price] * product[:quantity] }
end
loop do
  add_product_to_marketplace(marketplace)
 puts "Do you want to add another product? (yes/no)"
  answer = gets.chomp.downcase
 break if answer != 'yes'
end
total_value = total_value_of_products(marketplace)
puts "The total value of all products in the marketplace is: Rs. #{total value}"
```

```
PROBLEMS
          OUTPUT
                   TERMINAL
PS D:\21MIS1146\Week4\Lab3_1> ruby .\market_place.rb
Enter the product name:
Laptop
Enter the product price:
80000
Enter the product quantity:
Do you want to add another product? (yes/no)
yes
Enter the product name:
Mouse
Enter the product price:
Enter the product quantity:
Do you want to add another product? (yes/no)
Enter the product name:
Mechanical Keyboard
Enter the product price:
2500
Enter the product quantity:
Do you want to add another product? (yes/no)
The total value of all products in the marketplace is: Rs. 892500.0
PS D:\21MIS1146\Week4\Lab3_1>
```

#### Student Grade:

```
Code:
def grade_to_points(grade)
  case grade
 when 'S' then 10
 when 'A' then 9
 when 'B' then 8
 when 'C' then 7
 when 'D' then 6
 when 'F' then 0
 else 0
 end
end
def calculate_cgpa(students_grades)
  students_grades.each do |student, grades|
    total_points = grades.map { |grade| grade_to_points(grade) }.sum
    cgpa = total_points.to_f / grades.size
    puts "#{student}'s CGPA: #{cgpa.round(2)}"
 end
end
def get_student_grades
  students_grades = {}
  puts "Enter the number of students:"
  number_of_students = gets.chomp.to_i
  number_of_students.times do
    puts "Enter the student's name:"
    student_name = gets.chomp
    puts "Enter the grades for #{student_name} (separated by spaces):"
    grades = gets.chomp.split
    students_grades[student_name] = grades
  end
  students_grades
end
students_grades = get_student_grades
```

```
calculate_cgpa(students_grades)
```

```
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          OUTPUT
                   TERMINAL ...
PS D:\21MIS1146\Week4\Lab3_1> ruby student_grade.rb
Enter the number of students:
Enter the student's name:
Surya
Enter the grades for Surya (separated by spaces):
SASAS
Enter the student's name:
Enter the grades for Priyanka (separated by spaces):
SSASS
Enter the student's name:
Rajeev
Enter the grades for Rajeev (separated by spaces):
S S S B S
Surya's CGPA: 9.6
Priyanka's CGPA: 9.8
Rajeev's CGPA: 9.6
PS D:\21MIS1146\Week4\Lab3_1>
```

Music Player:

```
playlist = {}
def add_song_to_playlist(playlist)
  puts "Enter the song title:"
 title = gets.chomp
  puts "Enter the artist name:"
  artist = gets.chomp
  puts "Enter the genre:"
  genre = gets.chomp
 id = playlist.size + 1
 playlist[id] = { title: title, artist: artist, genre: genre }
end
def shuffle_and_play(playlist)
  shuffled_playlist = playlist.keys.shuffle
  puts "Playing songs in random order:"
  shuffled_playlist.each do |id|
   song = playlist[id]
    puts "Now playing: '#{song[:title]}' by #{song[:artist]} [#{song[:genre]}]"
 end
end
loop do
 add_song_to_playlist(playlist)
  puts "Do you want to add another song? (yes/no)"
  answer = gets.chomp.downcase
 break if answer != 'yes'
end
shuffle_and_play(playlist)
```

```
PS D:\21MIS1146\Week4\Lab3_1> ruby .\music_player.rb
Enter the song title:
Monster
Enter the artist name:
Justin Beiber
Enter the genre:
Do you want to add another song? (yes/no)
yes
Enter the song title:
Starboy
Enter the artist name:
Weekend
Enter the genre:
LoFi
Do you want to add another song? (yes/no)
yes
Enter the song title:
Faded
Enter the artist name:
Alan Walker
Enter the genre:
Do you want to add another song? (yes/no)
Playing songs in random order:
Now playing: 'Faded' by Alan Walker [Pop]
Now playing: 'Monster' by Justin Beiber [Pop]
Now playing: 'Starboy' by Weekend [LoFi]
PS D:\21MIS1146\Week4\Lab3_1> [
```