SimplyFowl

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Senior Project Fall 2019

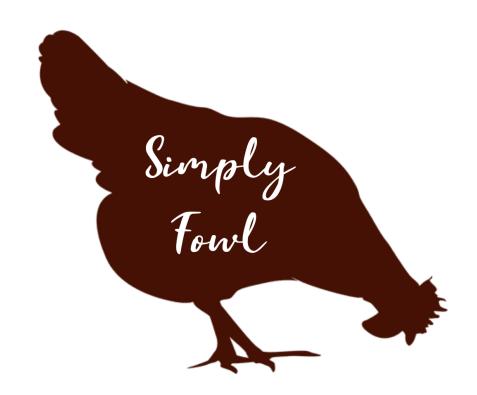


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High Level Description

The purpose of this project is to create a streamlined sales system for Raab Enterprises, a company that sells and delivers flocks of chickens. The goal is to make a simple and easy-to-use web-based application for selling chickens, tracking current inventory, handling shipping, and other related tasks.

Each user will be given login credentials with unique permissions that will direct them to a home screen customized for their role. A user may be a Sales Manager, a Flock Manager, a Truck Driver, or an admin (who can see and use all pages). Every homepage has its own unique tabs designed for the use cases of each role, most of which adding and editing information in the chicken sales system.

Web Pages

This system consists of twelve web pages total. Different users will have access to different pages based upon user permissions. Users with admin-level access will be able to see and use any of the pages at any time, with the exception of the Truck Driver page, reserved for drivers' reference only.

Login Page

This will be the first page to be seen by any user when they enter the system. Users will enter their username and password and be redirected accordingly.

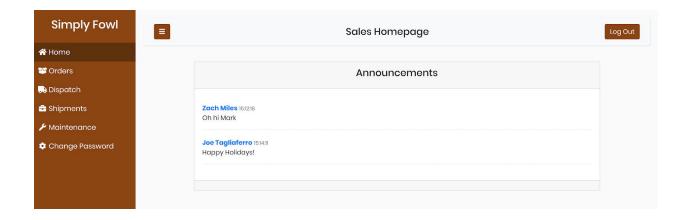


Sales Manager Homepage

Users who are Sales Managers and users with admin-level access will be sent to this page upon login. It will be seen by these users only.

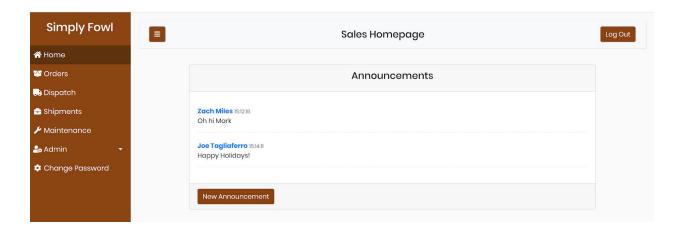
All users with access to this page:

- May click on the name of the Orders, Dispatch, Shipments, Maintenance, or Change Password page to be redirected to it.
- May view important messages written by an admin that were designated for Sales
 Managers.

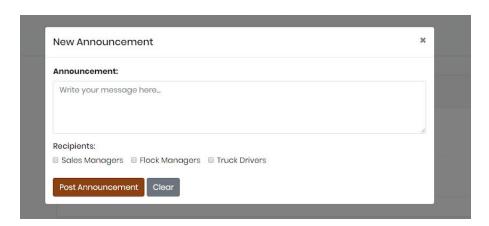


Users with admin-level access:

- May click on 'Admin' to view other options available to them, including being redirected to the Account Management or Flock Manager page. Note: This option is available to admins on all webpages.

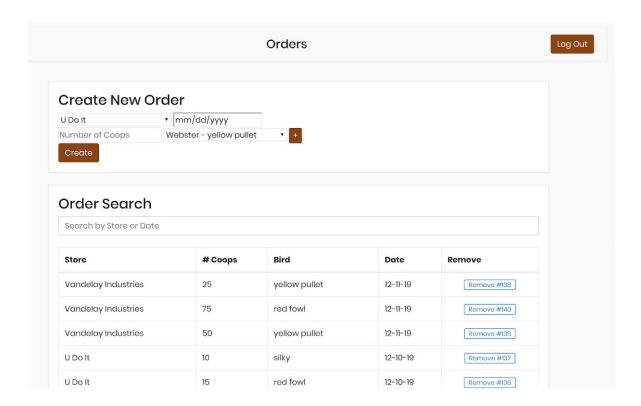


May write and post a new message, selecting which type(s) of users it will be sent to.



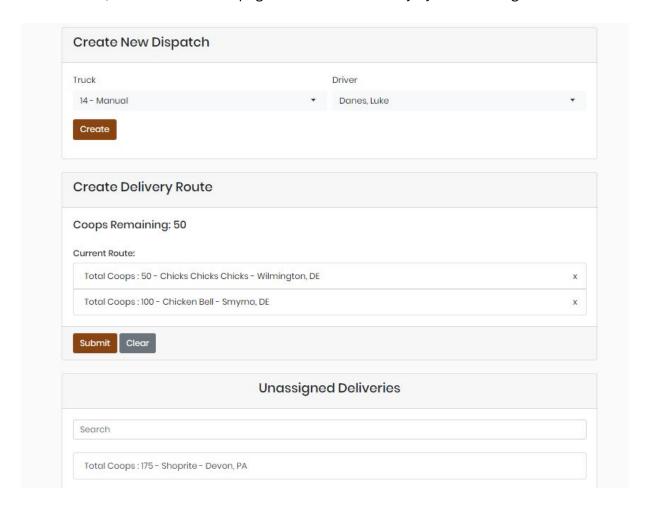
Order Page

A Sales Manager will have the ability to add an order to the system by inputting its important information and clicking "Create". Orders that have been created will be able to be viewed and removed. This page can be accessed only by Sales Managers or admins.



Dispatch Page

On this page the Sales Manager can create dispatches and delivery routes. A delivery consists of all of the orders to a specific store for tomorrow's date. First the user must pick a truck and truck driver. The user can then set up a route with as many orders as they wish, as long as they are within the capacity of the chosen truck. Existing delivery routes can be edited, have their order altered, or be deleted. This page can be accessed only by Sales Managers or admins.



Delivery Details

×

Ordered By:

Store Name : Chicken Bell

Address: 293 Yorkshire Ave Smyrna, DE

Date: 12/12/2019

Order Details

Bird Type	Coops
guinea hen	30
red fowl	30
turkey - tom	20
silky	20





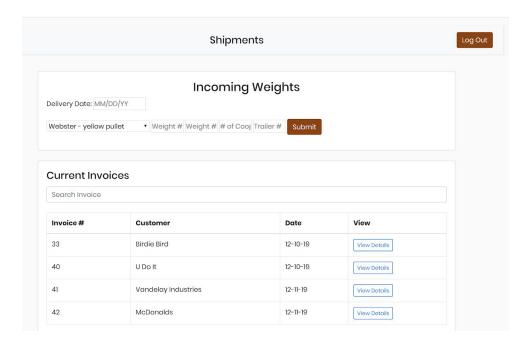
Edit

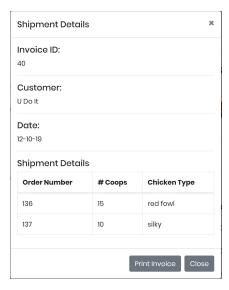
Delete

Close

Shipment Page

A Sales Manager will have the ability to view a list of invoices (created upon the creation of orders). Details for each can be viewed and the invoices can be sent directly to a printer. Also on this page, the Sales Manager can update the weights and number of coops for each flock of chickens, after they are weighed on delivery day. This page can be accessed only by Sales Managers or admins.

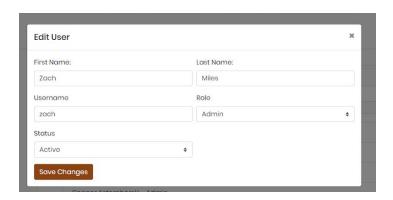




Accounts Management Page

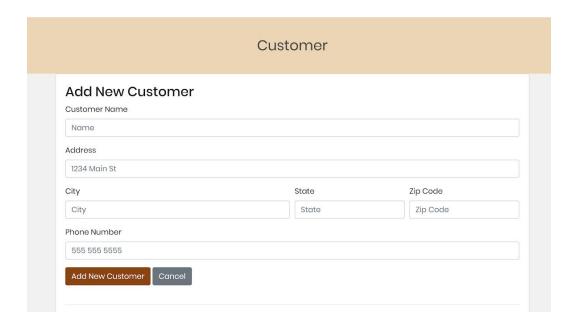
Only admins have access to this page to modify the users of this system. New users can be added and given roles, while existing users are displayed in a list at the bottom. The users in this list can have their information edited and/or role changed and they may be removed from the system entirely.

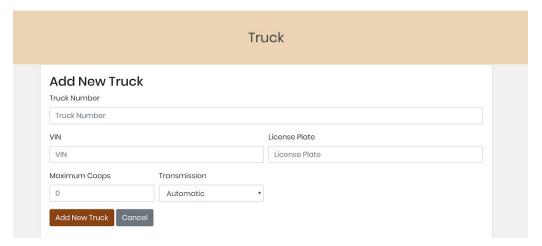
Exi	sting Users		
A	dmin	View All	
	Select User		
	Billy Bob - Admin		
	Maddy Presnell - Admin		
	Connor Astemborski - Admin		
	Zach Miles - Admin		
	Barret Vogtman - Admin		
	Joe Tagliaferro - Admin		
	Riddhi Patel - Admin		
	Brian Mendoza - Admin		
	Cassie Bailey - Admin		

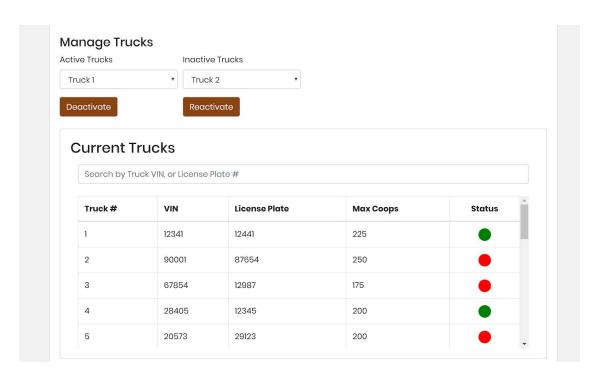


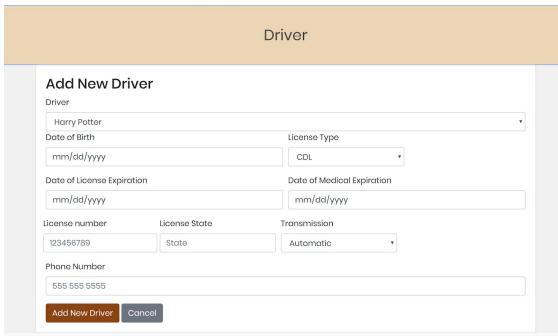
Maintenance Page

A Sales Manager can add a customers, trucks, and truck drivers to the system by inputting their important information. The current list of customers can be viewed and marked active or deactive. The current list of trucks can be viewed and edited, and the user can mark trucks as being out of service. This page can be accessed only by Sales Managers or admins.



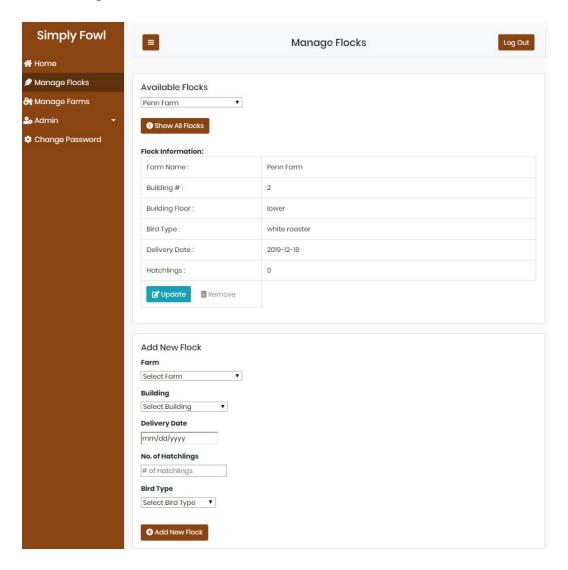


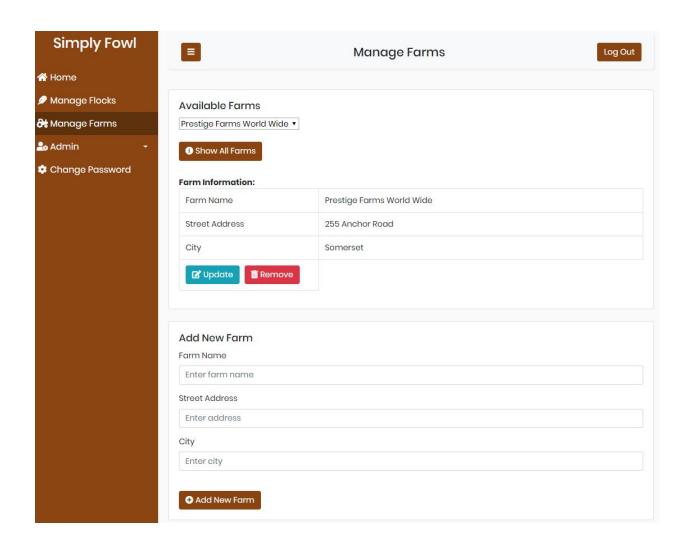




Flock Manager Pages

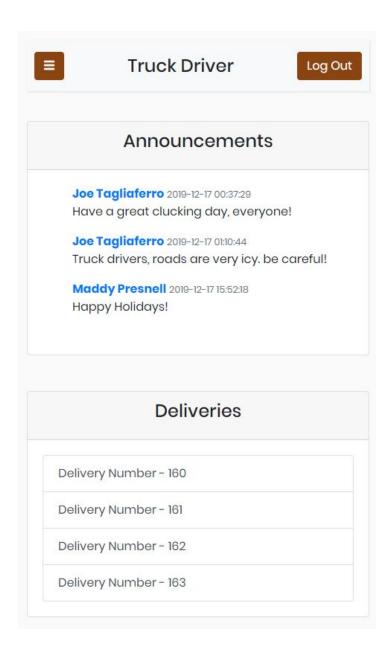
Users who are Flock Managers will be sent to a homepage upon login with important messages from the admin that were designated for Flock Managers. They can then select to manage flocks or farms. Both of these actions have their own webpage. New flocks and farms can be added to the system by inputting the important information and clicking "Add." Flocks and farms already in the system may be viewed and edited. This page can be accessed only by Flock Managers or admins.





Truck Drivers Page

Users who are truck drivers will be sent to this page upon login. On this page they can view any delivery routes that have been assigned to them that day, and any messages sent for Truck Drivers by an admin. This page can be accessed by Truck Drivers only.

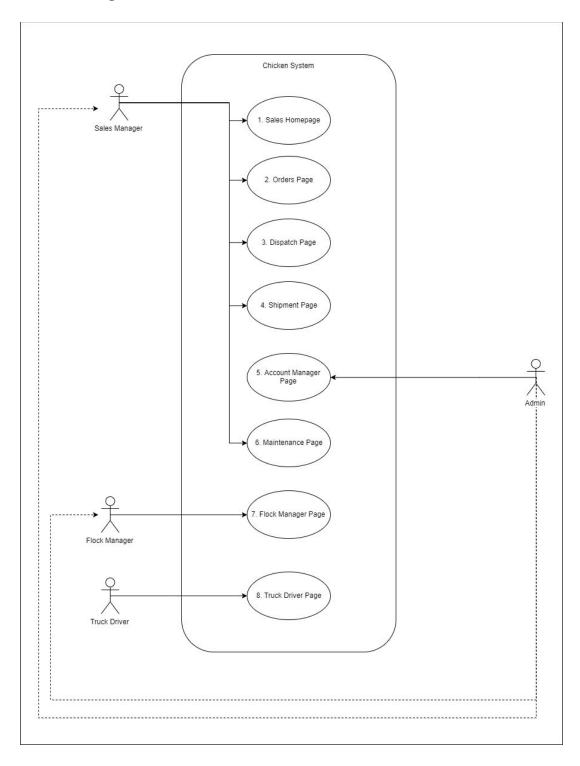


Change Password Page

A user may access this page in one of two ways. If a user logs in and their username is the same as their password, this signifies that it is the user's first time ever logging in and they will be redirected to this page to change their password. A user may also access this page from any screen within the website if they are logged in.

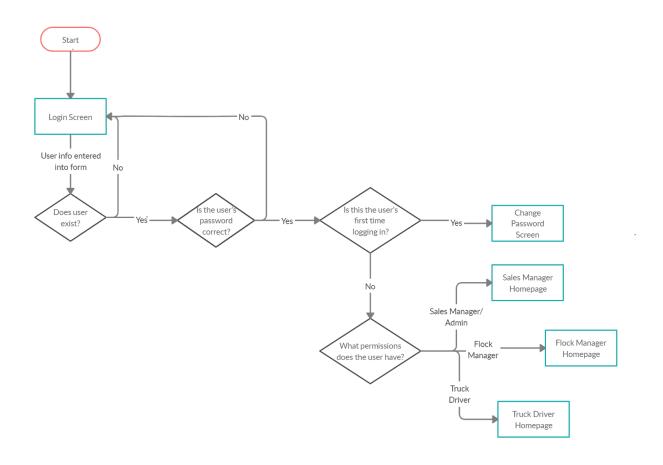
Change Password		
Username		
Current Password		
New Password		
Re-enter New Password		
Submit		

Use Case Diagram

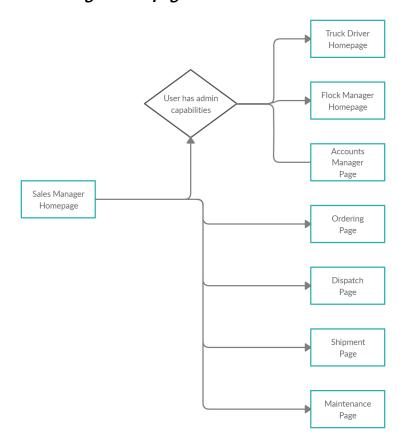


Flow Diagrams

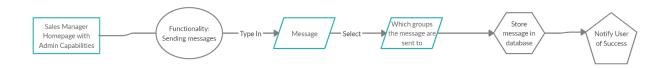
Login Page to Landing Pages



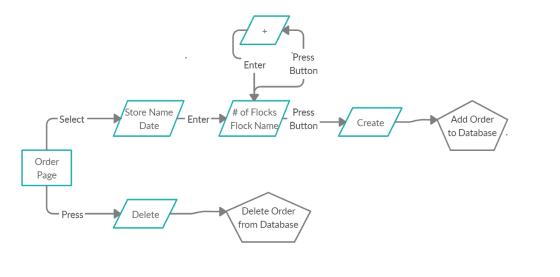
Sales Manager Homepage



Sales Manager Homepage for Admin Messaging System

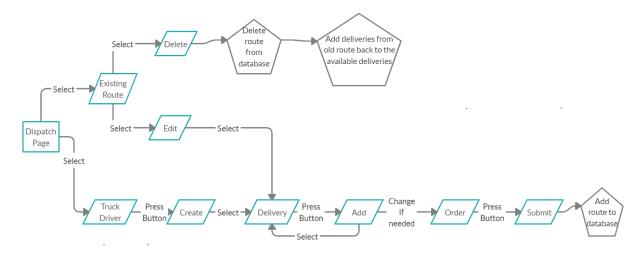


Order Page

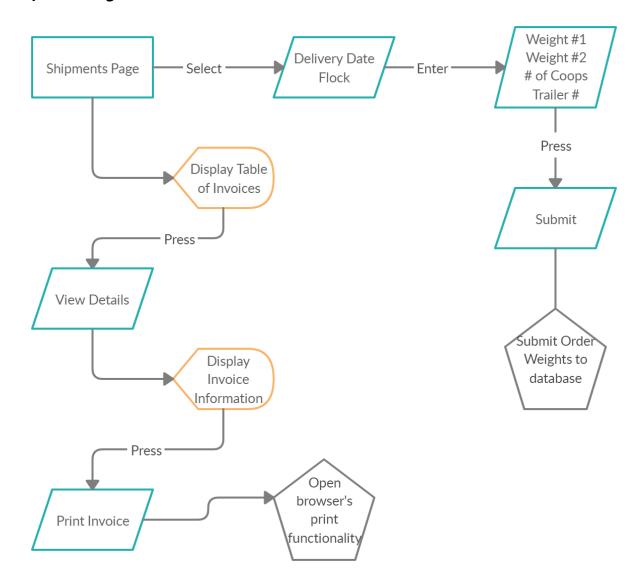


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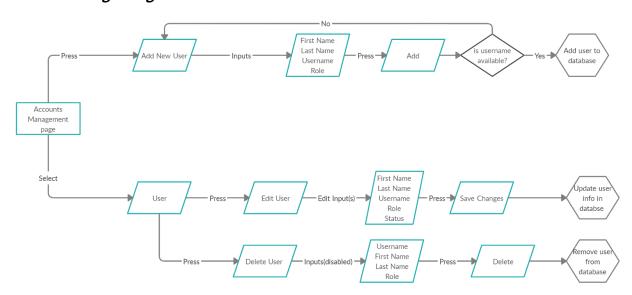
Dispatch Page



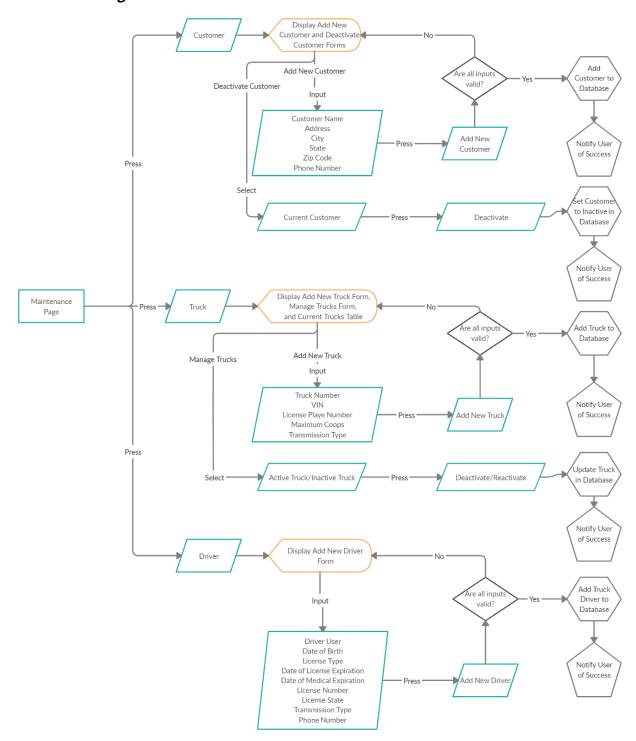
Shipments Page



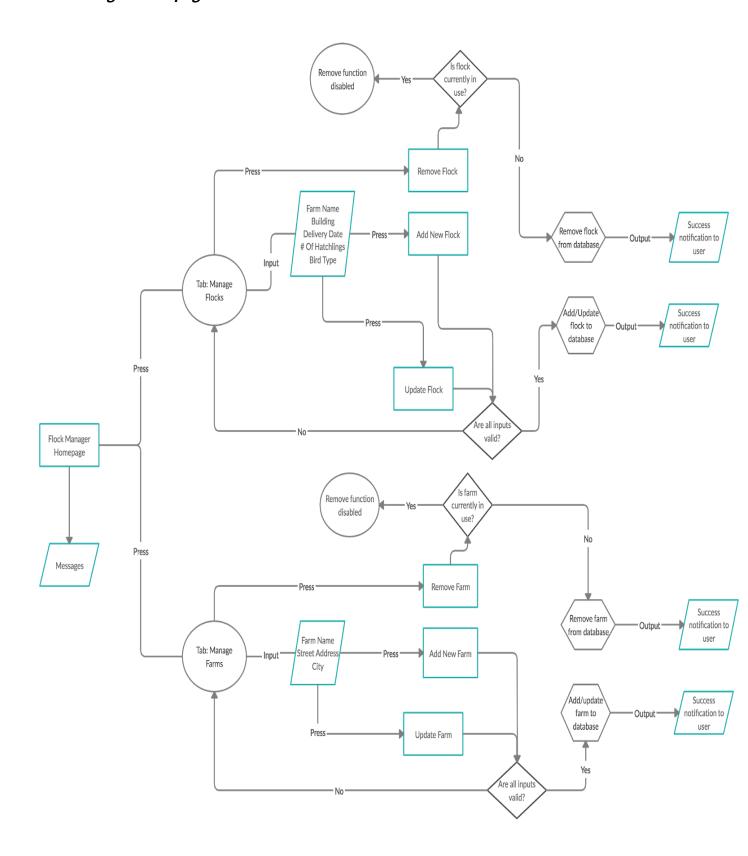
Account Manager Page



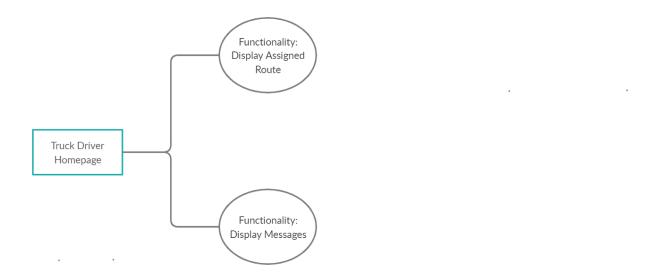
Maintenance Page



Flock Manager Homepage

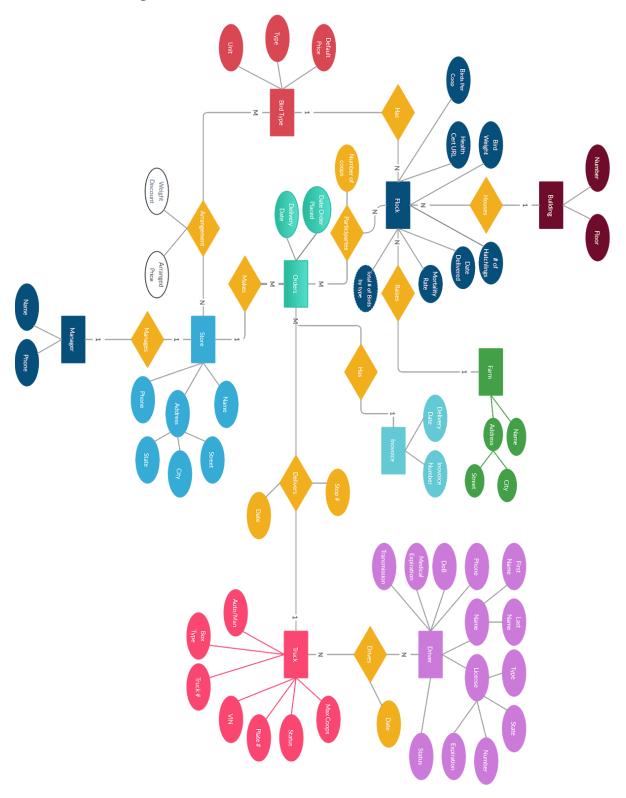


Truck Driver Homepage

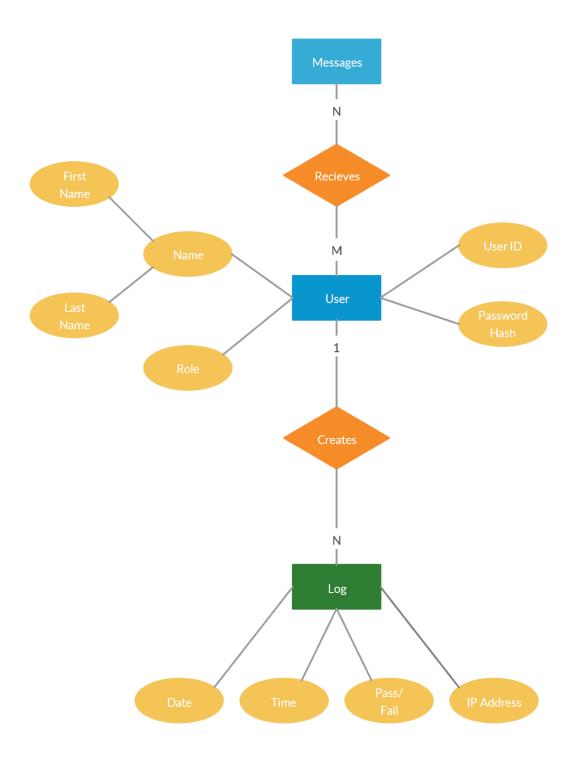


Database ER Diagrams

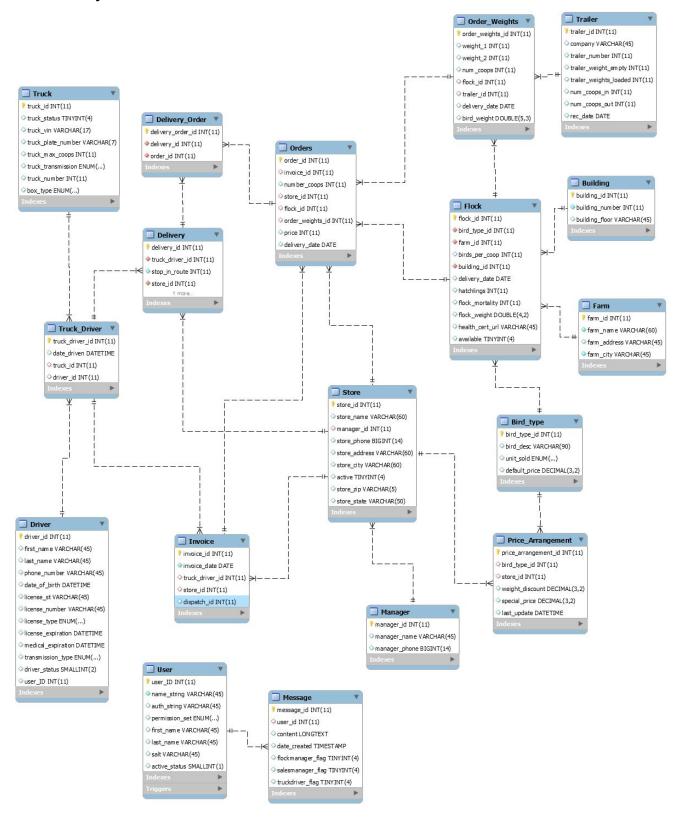
Main Database Design:



Users Design:



Database Physical Model



Technology Stack

Frontend

The frontend for the system is a series of interactive web pages. Each of these pages were developed using Bootstrap 4, one of the most popular HTML, CSS, and JavaScript frameworks for developing responsive mobile projects. Bootstrap 4 was chosen over other frameworks due to its simplicity, approachability, and its compatibility with the other aspects of our project. Since it is one of the most popular frameworks and has been used for some time, there is a wealth of documentation that made developing web pages that also work with mobile devices a much easier task. This was used in conjunction with JavaScript to maintain an asynchronous system and consistent display on the web server. The format and appearance of the pages were designed using HTML and CSS.

Backend

A standard relational database was created using MySQL. Since there are direct relationships between entities we felt that a NoSQL type database, while useable, would perform worse and possibly lead to issues with data integrity and data loss. MySQL was chosen because it is an easy to use and widely adopted database solution.

PHP was used for the endpoints as it can generate dynamic webpage content on the from the server side. It is very flexible and useful to create, delete, read, and modify the data retrieved from the SQL database. Using PHP also make this web application very user friendly as it will allow them to freely interact with the content as needed.

Restful Endpoints

GET /bird/read

Returns the list of bird types and bird id

GET /bird/selectBird

Returns corresponding bird id to bird type selected

GET /building/read

Returns list of buildings with the following attributes: building id, building floor, and building number

POST /delivery/deleteRoute/{truck_driver_id}

Deletes the route corresponding the given truck_driver_id

GET/delivery/getDeliveriesForTD/{user_id}

Returns the list of deliveries assigned to a specific truck driver with given user_id

GET/delivery/getDeliveryDetails/{delivery_ID}

Returns the order information for the delivery corresponding to the delivery_id.

GET/delivery/getDeliveryStore/{delivery_ID}

Returns the store information for the delivery.

POST /delivery/getDeliveryList/

Returns the list of tomorrow's deliveries along with the corresponding driver first name, last name, truck number, truck id, driver id and truck driver id.

POST /delivery/getDispatchDeliveries/{truck_driver_id}

Returns the list of deliveries corresponding to the given truck driver id.

POST /delivery/insertNewDeliveryRoute/{truck_id, driver_id, deliveries}

Creates a new route with the truck id, driver id and list of deliveries.

POST /driver/addDriver/{first_name, last_name, phone_number, date_of_birth, license_st, license_number, license_type, license_expiration, transmission_type, user_ID}

Creates a new driver using the user provided information for first name, last name, phone number, date of birth, license state, number, type, and expiration, favored transmission type, as well as the user_ID for the drivers account on the simply fowl web application.

POST driver/getTomorrowsAvailableDrivers/{transmission}

Returns the list of available drivers based on the given truck transmission.

GET / driver/get_drivers

Returns a list of all drivers in order by last name.

GET /driver/readDrivers/{user_id}

Returns users with "Truck Driver" privileges who do not exist in the truck driver table

POST /farm/create

Creates new farm with all required inputs by the user: name, address and city

POST /farm/delete/{farm_id}

Removes farm selected by corresponding farm_id from database

GET /farm/read

Returns list of all farms existing in the database

GET /farm/read_one/{farm_id}

Returns information about farm selected by the user. Information returned includes farm name, address, and city

POST /farm/update/{farm id}

Updates changes to farm selected by the user. Updates may include changing farm name, address, and/or city

POST /flock/create

Creates a new flock with all required inputs by the user: farm name(using corresponding farm_id), bird type(using corresponding bird_type_id), building (using corresponding building_id), delivery date, and number of hatchlings

POST /flock/delete/{flock_id}

Removes flock selected by user by corresponding flock_id from the database(May only be removed if selected flock is not being used in a current order)

GET /flock/read

Returns a list of all flocks in the database. Attributes to flock returned includes: Farm name, bird type, building (floor and number), delivery date, and number of hatchlings

GET /flock/read_farms/{farm_id}

Returns list of flocks from the database by the farm name corresponding to the farm id selected by the user

GET /flock/read_one/{flock_id}

Returns information about flock selected by the user from the database by the corresponding flock id

POST /flock/update/{flock_id}

Updates information about flock selected by the user in the database. Updates may include: Farm name, bird type, building, delivery date, and/or number of hatchlings

POST /invoice/addInvoice/{invoice_date, store_id}

Creates a new invoice using the invoice date and store id provided by the user

GET /invoice/getInvoices

Returns information about all invoices stored in the database to be used for populating the table on the shipments page

GET /invoice/getNewID

Retrieves the id of the most recently created invoice to be used to add orders to that invoice

GET /invoice/getTomorrowsInvoices

Retrieves information about all the invoices that have a delivery date one day after today's date

POST /message/create

Creates a new message for the flock manager page.

POST /message/create_message/{user_id, content, flockmanager_flag, salesmanager_flag, truckdriver_flag}

Creates a new message using the user specified content and role flags, as well as the user id of the user who created the message.

GET /message/read

Returns information about all messages in the database.

GET / message / readfor FM

Returns information about all messages for flock managers.

GET / message / readfor SM

Returns information about all messages for sales managers.

GET / message / readfor TD

Returns information about all messages for truck drivers.

POST /misc/getTomorrowsDate

Returns tomorrow's date in Eastern Standard Time

POST /order/getById/{invoice_id}

Returns information about all orders on a particular invoice using the invoice id specified by the user to populate the invoice details modal on the shipments page.

GET /order/getOrders

Returns information about all orders set to be delivered on today's date or later.

GET /order/getStores

Returns a list of all customers that can make orders.

POST /order/getTomorrowsDeliveryOrders

Returns the list of tomorrow's orders which have not yet been assigned to a route.

POST /order/getTomorrowsIndividualOrders/{store_id}

Returns tomorrow's individual order details for the corresponding store id.

POST /order/insertOrder/{store_id, flock_id, number_coops, delivery_date, invoice_id}

Creates a new order using the user provided store id, flock id, number of coops, and delivery date as well as the invoice id generated for the current set of orders.

POST /order/removeOrder/{order_id}

Deletes an order using the order id for the order to be deleted.

POST /order/submitWeights

Receives the incoming weights and calculates the individual bird weight and coop weight for use in invoicing.

POST /store/addStore/{store_name,store_address,store_phone,store_city,store_zip, store_state}

Creates a new Store with the given parameters

POST /store/addStore/{store_name, store_address, store_phone, store_city, store_zip, store_state}

Creates a new store using the store name, address, city, zip code, and state, store_phone.

POST /store/removeStore/{store_id}

Sets the store of the user provided id to be not active.

PATCH /store/removeStore/{store_id}

Changes the status of a store from 1 to 0 on the.

GET /store/getStores/

Returns the name and Store Id for all stores in the database that are currently active.

POST /truck/addTruck/{truck_number,truck_vin,truck_max_coops,truck_plate_number, truck transmission}

Creates a new Truck with the given parameters

PATCH /truck/activateTruck/{truck_id}

Changes the status of a truck from 0 to 1.

PATCH /truck/deactivateTruck/{truck_id}

Changes the status of a truck from 1 to 0.

POST /truck/activateTruck/{truck_id}

Sets the status for the truck of the user specified truck id to active.

POST /truck/addTruck/{truckNumber, truckVIN, truckPlateNumber, truckMaxCoops, truck_transmission}

Creates a new truck using the truck number, truck VIN, truck plate number, max coops, and transmission type that were specified by the user.

POST /truck/deactivateTruck/{truck_id}

Sets the status for the truck of the user specified truck id to not active.

POST /truck/getMaxCoops/{truck_id}

Returns the maximum number of coops for the truck corresponding to the given truck_id

POST /truck/getTomorrowsAvailableTrucks/{transmission}

Returns the list of tomorrow's available trucks corresponding to the driver transmission capability.

POST /truck/getTrans/{truck_id}

Returns the transmission type of the truck corresponding to the given truck id

GET /truck/get_trucks

Returns information about all trucks for the maintenance page.

GET /truck/read

Returns specific information about trucks for the maintenance page.

POST /user/change_password/{username, currPass, newPass}

Updates the password for the user corresponding to the given username. If currPass matches the currently stored password for the user, then the stored password is changed to newPass.

POST /user/create_user/{first_name, last_name, name_string, permission_set}

Creates a new user using the user provided first name, last name, and permissions, and also sets the username and password for the new user both to the username provided by the creator

POST /user/delete user/{userid}

Deletes an existing user that corresponds to the user id given as an argument.

GET /user/read_user

Returns various information about the users of the simply fowl web application.

GET/user/read_userbyID/{user_ID}

Returns all the information about the user corresponding to the provided user_ID.

GET/user/read_userbystat/{id}

Returns all the active users or inactive users based on the provided id.

POST/user/update_userinfo/{userid, firstName, lastName, permission, userName, activestatus}

Updates the user information for the specified userid.

POST /user/user_login

Returns the user information for the corresponding username and password; this information is returned only if the username exists and the entered password matches the stored password for the given username.

The restful endpoints follow the format REQUEST URL/endpoint/. Inputs to an endpoint are denoted by curly braces. Additional input and parameter entry will be handled