```
map< EventKey_Type,
bool
             EventCallbackContainer
                     Type >
       #m enabled / #m eventCallbacks
     ec::InputListener
+ ~InputListener()
+ inform()
+ enable()
+ isEnabled()
+ addCallback()
+ removeCallback()
+ removeCallbacksOfType()
+ removeAllCallbacks()
+ isCallbackRegistered()
# InputListener()
# processEvent()
```