ec_gui::Widget

m_parent
m_children
m_drawable
m_position
m_size
m_tooltip
m_enabled
m_visible
m_focused
m_drag
s_theme

+ Widget()
+ ~Widget()
+ render()
+ setDrawable()
+ getDrawable()
+ getParent()
+ getParent()
+ setParent()
+ addChild()
+ removeChild()
and 34 more...
+ setTheme()
+ getTheme()

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ec_gui::SlotPair< FirstWidget, SecondWidget >

+ SlotPair()
+ ~SlotPair()
+ GetFirstSlotData()
+ GetFirstSlotData()
+ SetFirstSlotData()
+ GetSecondSlotData()
+ GetSecondSlotData()
+ SetSecondSlotData()