ec::InputListener

m_eventCallbacks
m_enabled

+ ~InputListener()
+ inform()
+ enable()
+ isEnabled()
+ addCallback()
+ removeCallback()
+ removeCallbacksOfType()
+ removeAllCallbacks()
+ isCallbackRegistered()
# InputListener()
# processEvent()

ec_gui::GuiController

+ GuiController()
+ ~GuiController()
+ getGuiSystem()
+ setGuiSystem()
# processEvent()