

C:/Library/Job/Projekte  
/SimulationVisualization  
/EyeCandy3D/EyeCandy3D/include  
/EC3D/Gui/Listener/GenericTabbedPane  
Listener.h

```
graph TD; A["C:/Library/Job/Projekte  
/SimulationVisualization  
/EyeCandy3D/EyeCandy3D/include  
/EC3D/Gui/Listener/GenericTabbedPane  
Listener.h"] --> B["Agui/Widgets/Tab/TabbedPane  
Listener.hpp"]; A --> C["functional"]
```

Agui/Widgets/Tab/TabbedPane  
Listener.hpp

functional