ec::InputListener

m_callbackContainers
m_enabled

+ ~InputListener()
+ inform()
+ enable()
+ isEnabled()
+ addCallback()
+ removeCallback()
+ removeCallbacksOfType()
+ removeAllCallbacks()
+ isCallbackRegistered()
# InputListener()
# processEvent()

ec::CameraController

+ CameraController()
+ CameraController()
+ ~CameraController()
+ tick()
+ reset()
+ setCamera()
+ getCamera()
# processEvent()
# processMouseMovement()
# processMouseButtonDown()
# processMouseButtonUp()
# processKeyDownInput()
# processKeyUpInput()
# processScrollInput()