```
ec gui::Widget
      # m parent
       # m children
       # m drawable
      # m position
      # m_size
      # m tooltip
       # m enabled
       # m visible
       # m focused
       # m drag
       #s theme
       + Widget()
       + ~Widget()
       + render()
       + setDrawable()
       + getDrawable()
       + getParent()
       + getParent()
       + setParent()
       + addChild()
       + removeChild()
       and 34 more...
       + setTheme()
       + getTheme()
       ec gui::Button
# m_onPressedCallback
# m onButtonDownCallback
# m onButtonUpCallback
+ Button()
+ ~Button()
+ setOnPressedCallback()
+ setOnButtonDownCallback()
+ setOnButtonUpCallback()
+ onMouseButton()
```