ngl_gui::Widget

m_parent
m_children
m_drawable
m_position
m_size
m_tooltip
m_enabled
m_visible
m_focused
m_drag
s_theme

+ Widget()
+ ~Widget()
+ Render()
+ SetDrawable()
+ GetDrawable()
+ GetParent()
+ GetParent()
+ SetParent()
+ AddChild()
+ RemoveChild()
and 34 more...
+ SetTheme()
+ GetTheme()

ngl_gui::Slot< WidgetType >

+ Slot()
+ ~Slot()
+ GetSlotData()
+ GetSlotData()
+ SetSlotData()