```
ec::InputListener
# m eventCallbacks
# m enabled
+ ~InputListener()
+ Inform()
+ Enable()
+ IsEnabled()
+ AddCallback()
+ RemoveCallback()
+ RemoveCallbacksOfType()
+ RemoveAllCallbacks()
+ IsCallbackRegistered()
# InputListener()
# ProcessEvent()
   ec gui::GUIController
   + GUIController()
   + ~GUIController()
   + GetGUISystem()
```

+ SetGUISystem() # ProcessEvent()