```
agui::TextBoxListener
```

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ec::GenericTextBoxListener

+ GenericTextBoxListener()
+ ~GenericTextBoxListener()
+ setDeathCallback()
+ setMaxLengthChangedCallback()
+ setHidingSelectionChanged
Callback()
+ setStandardArrowKeyRules
ChangedCallback()
+ setSplittingWordsChanged
Callback()
+ setTextAppendedCallback()
+ setSelectionChangedCallback()
+ setSelectionDeletedCallback()
and 14 more...
```