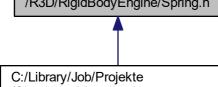
C:/Library/Job/Projekte /SimulationVisualization /Rumble3D/Rumble3D/include /R3D/RigidBodyEngine/Spring.h



/SimulationVisualization

/Rumble3D/Rumble3D/src/RigidBody Engine/Spring.cpp