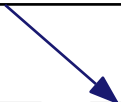
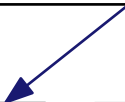


F:/Library/Documents
/Job/Forschungsmaster
/Rumble3D/Rumble3D/include
/R3D/RigidBodyEngine/ForceGenerator.h



R3D/Common/Precision.h



Config.h

math.h

limits