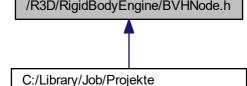
C:/Library/Job/Projekte /SimulationVisualization /Rumble3D/Rumble3D/include /R3D/RigidBodyEngine/BVHNode.h



/Rumble3D/Rumble3D/src/RigidBody Engine/BVHNode.cpp

/SimulationVisualization