Game Design Document

Fill up the following document

1. Write the title of your project.

The way to the end.

1. What is the goal of the game?

To get back to your home.

1. Write a brief story of your game.

You’re a person who is stuck in another country so you adventure your way back so you can get back to your own home.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Anil | This is the main character of the game |
| 2 | Jayan | This guy helps the main character to get back to his home |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | The Found Gang | This is the enemy of the main character |
| 2 | The Green Gang | Further in the story the main character merges with them to help them defeat  The Found Gang |
| 3 | RC(Rajiv Choudry) | The mechanic of the the main character |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

There are two things that make this game interesting is that the games story and the games action that games it interesting and also the animations