

SpritePacker



Description:

Pack your images to sprite sheet.

Instructions:

- 1- [Download](#) the .exe or .unitypackage if you use Unity Engine.
- 2- Open the .exe (if you use Unity open Window/SpritePacker) then select the best scale and press export choose the folder where you images are and SpritePacker will pack them for you.

Credits

A **BIG** THANKS goes to "[Mohamed Khaled](#)" for his efforts to make this works.

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