

CS450: Numerical Analysis

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Linear Systems

- We will concentrate on the following problems in the next few weeks
 - Linear system problem: $A\mathbf{x} = \mathbf{b}$, find \mathbf{x}
 - Eigen vector problem: $A\mathbf{x} = \lambda\mathbf{x}$, find \mathbf{x} and λ
 - Singular value decomposition: $A\mathbf{v} = \sigma\mathbf{u}$, find \mathbf{v} , \mathbf{u} and σ
 - Factor the matrix as $A = CR$
- These are central problems in linear algebra as well as data science
- Let's begin with a quick review of linear algebra
 - Main focus: column space and ranks

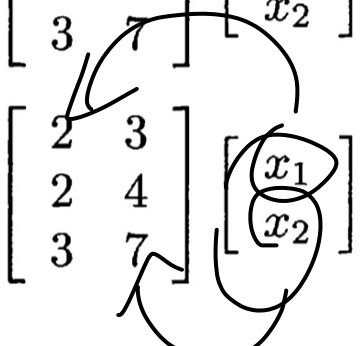
Matrix-Vector Multiplication

- Example: Multiply A times x

By rows

$$\begin{bmatrix} 2 & 3 \\ 2 & 4 \\ 3 & 7 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 2x_1 + 3x_2 \\ 2x_1 + 4x_2 \\ 3x_1 + 7x_2 \end{bmatrix} = \begin{matrix} \text{inner products} \\ \text{of the rows} \\ \text{with } x = (x_1, x_2) \end{matrix}$$

By columns

$$\begin{bmatrix} 2 & 3 \\ 2 & 4 \\ 3 & 7 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = x_1 \begin{bmatrix} 2 \\ 2 \\ 3 \end{bmatrix} + x_2 \begin{bmatrix} 3 \\ 4 \\ 7 \end{bmatrix} = \begin{matrix} \text{combination} \\ \text{of the columns} \\ a_1 \text{ and } a_2 \end{matrix}$$


- Perspective #1: produce three inner/dot products by each row, useful for computing, but not for understanding
- Perspective #2: linear combination of a_1 and a_2
- In essence, Ax is a linear combination of columns of A

Column Space

- Definition (column space): The combination of the columns fill out the column space of A . In other words, the possible outcome of Ax when x goes through all possible values: $\{Ax | x \in \mathbb{R}^d\}$.

- Example: The possible subspaces of \mathbb{R}^3

The **zero vector** $(0, 0, 0)$ by itself

A **line** of all vectors $x_1 a_1$

A **plane** of all vectors $x_1 a_1 + x_2 a_2$

The **whole** \mathbb{R}^3 with all vectors $x_1 a_1 + x_2 a_2 + x_3 a_3$

- Exercise: What are the column spaces of $A_2 = \begin{bmatrix} 2 & 3 & 5 \\ 2 & 4 & 6 \\ 3 & 7 & 10 \end{bmatrix}$ and $A_3 = \begin{bmatrix} 2 & 3 & 1 \\ 2 & 4 & 1 \\ 3 & 7 & 1 \end{bmatrix}$?

$\dim(A) = 3 \text{ or } 2$

$\begin{bmatrix} 2 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} 5 \\ 6 \\ 10 \end{bmatrix}$

$\begin{bmatrix} 3 \\ 4 \\ 7 \end{bmatrix}$

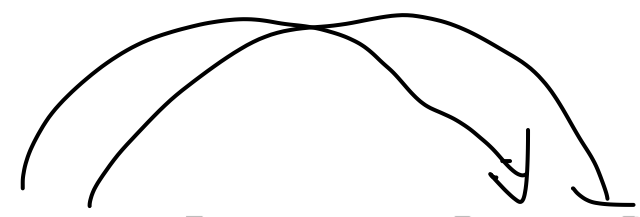
Independent Columns and Rank

- Goal: Given matrix A , construct a matrix C where the columns come directly from A , but not to include any column that is a combination of the previous ones, following is the approach:
 - If column 1 of A is not all zero, put it into the matrix C ;
 - If column 2 of A is not a multiple of column 1, put it into C ;
 - If column 3 of A is not a combination of columns 1 and 2, put it into C . Continue.
 - At the end, C will have r columns, where $r \leq n$.
 - They will form a **basis** for the column space of A .
 - All vectors in the space are combinations of the basis vectors.

Independent Columns and Rank (cont'd)

- Examples:

■ If $A = \begin{bmatrix} 1 & 3 & 8 \\ 1 & 2 & 6 \\ 0 & 1 & 2 \end{bmatrix}$ then $C = \begin{bmatrix} 1 & 3 \\ 1 & 2 \\ 0 & 1 \end{bmatrix}$ $n = 3$ columns in A
 $r = 2$ columns in C



■ If $A = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 4 & 5 \\ 0 & 0 & 6 \end{bmatrix}$ then $C = A$. $n = 3$ columns in A
 $r = 3$ columns in C

■ If $A = \begin{bmatrix} 1 & 2 & 5 \\ 1 & 2 & 5 \\ 1 & 2 & 5 \end{bmatrix}$ then $C = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ $n = 3$ columns in A
 $r = 1$ column in C

$n(\text{col}(t)) = \text{rank}$

Independent Columns and Rank (cont'd)

- The number of columns r in matrix \mathbf{C} is the "rank" of matrix \mathbf{A} .
- The rank counts independent columns, i.e., the rank of a matrix is the dimension of its column space.
- We can construct different basis, but always the same number of vectors.
- The matrix \mathbf{C} connects matrix \mathbf{A} with another matrix, as $\mathbf{A} = \mathbf{C}\mathbf{R}$; a factorization operation:

$$\mathbf{A} = \begin{bmatrix} 1 & 3 & 8 \\ 1 & 2 & 6 \\ 0 & 1 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 3 \\ 1 & 2 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 2 \end{bmatrix} = \mathbf{C}\mathbf{R}$$

Matrix-Matrix Multiplication

- Example: Multiply A times B , as $AB = C$
 - Perspective #1: inner product approach, use row of A multiply column of B , facilitates computations

row 2 of A
column 3 of B
give c_{23} in C

$$\begin{bmatrix} \cdot & \cdot & \cdot \\ a_{21} & a_{22} & a_{23} \\ \cdot & \cdot & \cdot \end{bmatrix} \begin{bmatrix} \cdot & \cdot & b_{13} \\ \cdot & \cdot & b_{23} \\ \cdot & \cdot & b_{33} \end{bmatrix} = \begin{bmatrix} \cdot & \cdot & \cdot \\ \cdot & \cdot & c_{23} \\ \cdot & \cdot & \cdot \end{bmatrix}$$

- Perspective #2: use column of A multiply with row of B , facilitates understanding

Matrix-Matrix Multiplication (cont'd)

- Outer product: one column matrix \mathbf{u} times \mathbf{B} , as $\mathbf{AB} = \mathbf{C}$
 - A column matrix \mathbf{u} times a row matrix \mathbf{v}^T produces a matrix

$$\text{"Outer product"} \quad \mathbf{uv}^T = \begin{bmatrix} 2 \\ 2 \\ 1 \end{bmatrix} \begin{bmatrix} 3 & 4 & 6 \end{bmatrix} = \begin{bmatrix} 6 & 8 & 12 \\ 6 & 8 & 12 \\ 3 & 4 & 6 \end{bmatrix} = \text{"rank one matrix"}$$

- The column space of \mathbf{uv}^T is one-dimensional: the line in the same direction of \mathbf{u}
- All nonzero matrices \mathbf{uv}^T have **rank one** – they are the perfect building blocks for every matrix

Matrix-Matrix Multiplication (cont'd)

- Write the product \mathbf{AB} as a sum of rank-one matrices
 - Column-row multiplication of matrices

$$\mathbf{AB} = \begin{bmatrix} | & & | \\ \mathbf{a}_1 & \dots & \mathbf{a}_n \\ | & & | \end{bmatrix} \begin{bmatrix} \text{---} \mathbf{b}_1^* \text{---} \\ \vdots \\ \text{---} \mathbf{b}_n^* \text{---} \end{bmatrix} = \mathbf{a}_1 \mathbf{b}_1^* + \mathbf{a}_2 \mathbf{b}_2^* + \dots + \mathbf{a}_n \mathbf{b}_n^*.$$

sum of rank 1 matrices

- Example

$$\begin{bmatrix} 1 & 0 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 2 & 4 \\ 0 & 5 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \end{bmatrix} \begin{bmatrix} 2 & 4 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \begin{bmatrix} 0 & 5 \end{bmatrix} = \begin{bmatrix} 2 & 4 \\ 6 & 12 \end{bmatrix} + \begin{bmatrix} 0 & 0 \\ 0 & 5 \end{bmatrix} = \begin{bmatrix} 2 & 4 \\ 6 & 17 \end{bmatrix}$$

- Why writing it as this form is important?

Ranks of AB and $A + B$

- Let's think about the following relationships
 - When we multiply matrices, can we increase the rank?
 - In other words, would it hold?: $\text{rank}(\mathbf{AB}) > \text{rank}(\mathbf{A})$

- When we sum up matrices, can we increase the rank?
- In other words, would it hold?: $\text{rank}(\mathbf{A} + \mathbf{B}) > \text{rank}(\mathbf{A})$

Ranks of AB and $A + B$ (cont'd)

- Important inequalities for ranks
 - When we multiply matrices, we cannot increase the rank:
 - $\text{rank}(AB) \leq \text{rank}(A)$
 - $\text{rank}(AB) \leq \text{rank}(B)$
 - Rank of summations
 - $\text{rank}(A + B) \leq \text{rank}(A) + \text{rank}(B)$
 - Given matrix A , the rank of $A^T A$ satisfies
 - $\text{rank}(A^T A) = \text{rank}(AA^T) = \text{rank}(A)$

Four Fundamental Subspaces

- The following subspaces are essential in characterizing A
 - The column space $C(A)$ contains all combinations of the columns of A
 - The row space $C(A^T)$ contains all combinations of the columns of A^T
 - The nullspace $N(A)$ contains all solutions x to $Ax = 0$
 - The left nullspace $N(A^T)$ contains all solutions y to $A^T y = 0$
- Example: The null space

$$Bx = \begin{bmatrix} 1 & -2 & -2 \\ 3 & -6 & -6 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \text{ has solutions } x_1 = \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} \text{ and } x_2 = \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix}$$

Four Fundamental Subspaces (cont'd)

- Exercise

- Suppose matrix A is a 3-by-3 matrix of all ones, find two independent vectors x and y that solves $Ax = 0$ and $Ay = 0$ (note: x and y shall be non-trivial, i.e., $x \neq y \neq 0$).
- Why don't I ask for a third independent vector that solves $Az = 0$? What does this imply?

Handwritten notes and calculations:

$$R(A) + N(A) = \mathbb{R}^3$$
$$R(A) = 1$$
$$N(A) = 2$$
$$A = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$
$$C(A) = 1$$

Vector Norms

- What is a (vector) norm?
- A metric to measure the “length” of a vector, or “distance” between two vectors
 - An operator that $\|\cdot\|: R^d \rightarrow R_+$, and satisfies
 - $\|\mathbf{x}\| \geq 0$ and $\|\mathbf{x}\| = 0$ if and only if $\mathbf{x} = \mathbf{0}$
 - $\|a \cdot \mathbf{x}\| = |a| \cdot \|\mathbf{x}\|$ for any $a \in R$
 - $\|\mathbf{x} + \mathbf{y}\| \leq \|\mathbf{x}\| + \|\mathbf{y}\|$

Vector Norms (cont'd)

- Typical norms for vectors

- The L-p norms

- L-p norm: $\|\boldsymbol{\beta}\|_p = \left(\sum_{j=1}^d \beta_j^p\right)^{1/p}, p \geq 1$

- $p = 1, \|\boldsymbol{\beta}\|_1 = \sum_j |\beta_j|$

- $p = 2, \|\boldsymbol{\beta}\|_2 = \sqrt{\sum_j |\beta_j|^2}$

- $p = \infty, \|\boldsymbol{\beta}\|_\infty = \max_j |\beta_j|$

- The L-0 norm: Counts the number of non-zero entries, e.g., if $\boldsymbol{\beta} = (10, 0, 2, 0.01, 0, 1)^T$, then $\|\boldsymbol{\beta}\|_0 = 4$

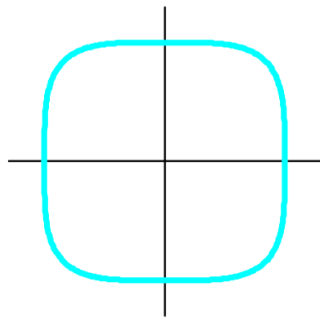
Vector Norms (cont'd)

- Exercise
 - For vector $\mathbf{x} = [-1.6, 1.2]^T$, calculate the L-1 norm, L-2 norm, and L- ∞
 - In general, for any vector \mathbf{x} , does it hold that $\|\mathbf{x}\|_1 \geq \|\mathbf{x}\|_2 \geq \|\mathbf{x}\|_\infty$?

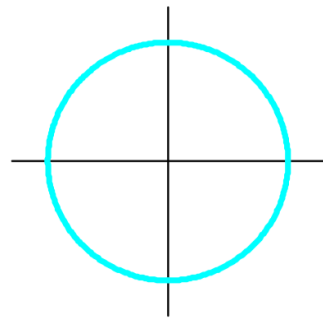
Side-Track: Unit Ball

- Unit ball under different norms

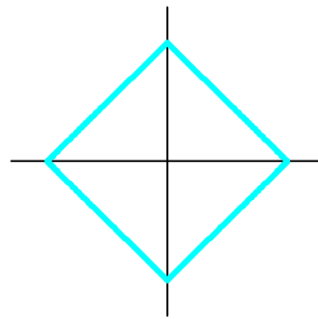
- L- p norm: $\|\boldsymbol{\beta}\|_p = \left(\sum_{j=1}^d \beta_j^p\right)^{1/p}$
- Unit ball under L- p norm: $\{\boldsymbol{\beta} \in \mathbb{R}^d: \|\boldsymbol{\beta}\|_p = 1\}$



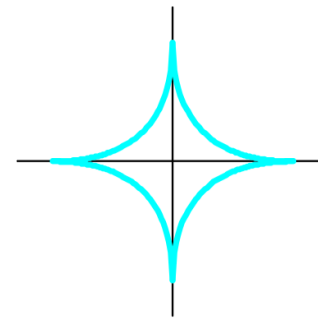
$p = 4$



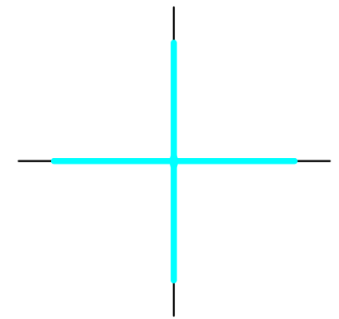
$p = 2$



$p = 1$



$p = 0.5$



$p = 0.1$

Matrix Norms

- Given matrix A
 - We want an operator that satisfies
 - $\|A\| \geq 0$ and $\|A\| = 0$ if and only if $A = \mathbf{0}$
 - $\|a \cdot A\| = |a| \cdot \|A\|$ for any $a \in R$
 - $\|A + B\| \leq \|A\| + \|B\|$
 - How to achieve this?
 - The Frobenius norm

Matrix Norms (cont'd)

- Given a vector norm $\|\cdot\|$
 - The matrix norm induced by this vector norm is given as

$$\|A\| = \max_{x \neq 0} \frac{\|Ax\|}{\|x\|}$$

- Different vector norms can induce different matrix norms for the same matrix
- Examples
 - When the norm is L-1 norm, $\|A\|_1 = \max_j \sum_{i=1}^m |a_{ij}|$: the maximum absolute **column sum** of the matrix
 - When the norm is L- ∞ norm, $\|A\|_\infty = \max_i \sum_{j=1}^n |a_{ij}|$: the maximum absolute **row sum** of the matrix

Matrix Norms (cont'd)

- Exercise
 - What are the matrix norms induced by L-1 norm and L- ∞ norm for the following matrix?

$$\mathbf{A} = \begin{bmatrix} 2 & -1 & 1 \\ 1 & 0 & 1 \\ 3 & -1 & 4 \end{bmatrix}$$

Matrix Norms (cont'd)

- When the norm is the Euclidean norm $\|\cdot\|_2$
 - The matrix norm induced by this vector norm is given as

$$\|A\|_2 = \max_{x \neq 0} \frac{\|Ax\|_2}{\|x\|_2} = \max_{\|x\|_2=1} \|Ax\|_2$$

- This is called the spectral norm of matrix A

Matrix Norm

- What does matrix multiplication do to a linear (sub)space?
 - Rotation & stretching
- What does matrix norm mean?
 - How much a particular linear operator A stretch a space

