ASSIGNMENT No : 2

Short Term Goal:

To learn basics of Game Development, To keep on increasing my skills.

Weakness:

I get Panic and Nervous really soon. I am Shy in front of new people.

Remedies:

1) To give proper time for every task in my daily life.

2) Correcting my mistakes.

3) Staying Positive and connecting with more people.

Long Term Goal:

To become an Game Developer.

Weakness:

1) Does not feel like taking an important decision, just keeping the things as it is, so not advancement.

2) Not able to handle mental pressure.

3) Fear of end Results.

Remedies:

1) Taking proper decision with a sound mind.

2) Stop trying to be like others its fine if some one is better than you. You will be better at something else.

3) There are positive and negative results for a decision so we must learn to tackle both situations.

STRENGTHS	WEAKNESSES
1) Try to develop everything from scrap. 2) Trying to be more Creative,	1) Get panic or nervous really fast. 2) Shy and Introvert.
OPPORTUNITIES	**CHALLENGES**
1) As PICT has best students who are interest in coding, technology ,etc , so there is good opportunity to find and connect with people who share same Dream.	1) Managing college studies along with developing my dream skills. 2) Improving Programming Skills 3) Bad Time Management.

Q.1 List down Job Profiles after Completing BE IT?
 ANS:
- ✓ Game Developer.
- ✓ Game Designer.
- ✓ Game Tester.
- ✓ Video Editor.
- ✓ Software Developer.
- ✓ Freelancer
- ✓ Live Streaming

Q.2 Current technical skills do you have?
 ANS:
- ✓ Can code in C++, Java, Python.

Q.3. Technical skills to be acquired by 2024.
ANS:
- ✓ Learn Unreal Engine.
- ✓ Mastering C++.

Q 4. Do you want to become an entrepreneur?
ANS: YES.

Q 5: Are you interested in continuing your education after graduation?
ANS: Maybe

Q.6.Is there any other field you want make your career?
ANS: Yes, I want to make my career in Culinary or Live Straming or E-sports.

Q.7. List the companies and their expectations from freshers:

- ✓ Google: Bachelor's degree in CS, related technical discipline or equivalent practical experience. Your skills, interests, and goals are the result of your life, your experiences, your triumphs, and your failures. If we hire you based on your skills, we'll get a skilled employee. If we hire you based on your skills, and your enduring passions, and your distinct experiences and perspectives, we'll get a Googler.

- ✓ Microsoft: Minimum percentage of 70% in Class X, XII. Minimum 6 CGPA in the pursuing degree. For Post Graduates, minimum 75% in UG. No more than two years of academic gap. No backlogs at the time of applying for the Microsoft hiring process. You should be good at communication skills, willing to work at any job location and any shifts, good command on technical subjects, excellent interpersonal skills.

- ✓ Facebook: The company values talent over background, which is why it can hire graduates of any college. Facebook recruits through campus placements as well as direct applications. Facebook takes 2 rounds, one is aptitude and other is interview. Usually, there are 4 rounds of interview, coding, design, behaviour. In interview round, candidate asked to solve 2 coding questions in 30 minutes.

- ✓ MasterCard: Student should complete their graduation in computer science, aptitude and logical questions asks. Design, Code, document, test components / subsystems to a high standard. Must be solutions oriented – ultimately find and implement the 'best fit' solution to address the requirement on time. Asist defining processes and choice of development tools to be used across the group.