

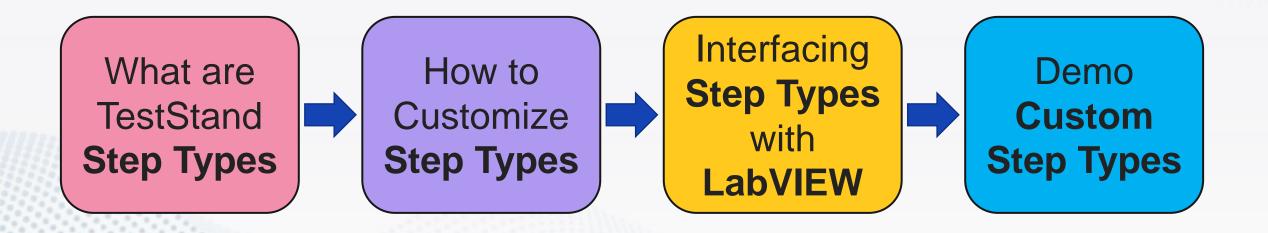
# Extending TestStand Functionality by Custom Step Types

Mohammed Ashiq S





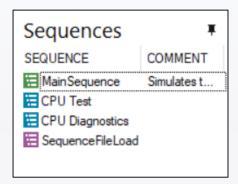
# Agenda

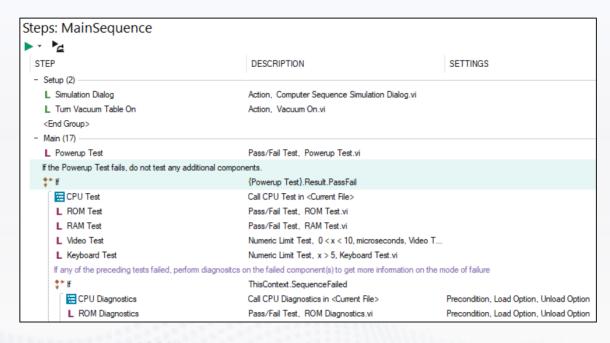


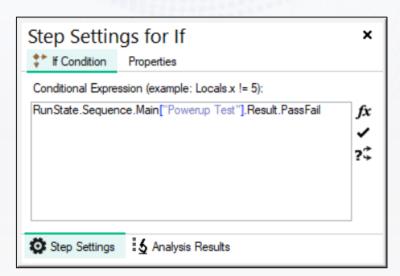


### What Are TestStand Step Types?

Step Types are the basic components of a TestStand Sequence







Basically, every step of TestStand Sequence is a Step Type





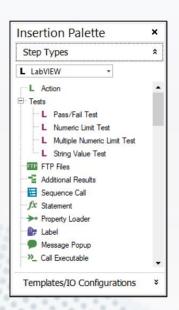


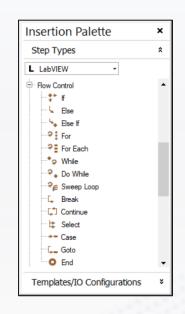


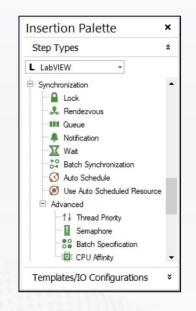


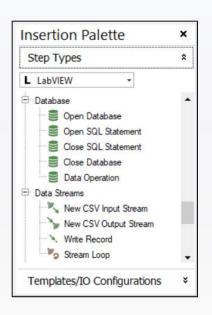
# **Built-In Step Types**

TestStand has lot of Built-in Step Types available from Insertion Palette











These Step Types can be used to create any kind of sequence flows



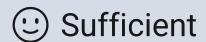








# Are they sufficient (3)?



#### when

- Sequence needs only standard/basic step functionalities
- Steps are configured from typing in Step Settings

#### Need More (x)

#### when

- Sequence needs custom step functionalities
- Needs more intuitive interface for configuring step settings

Okay, let's see how to customize them ¬











# **Customizing Step Types**

Let us understand first how a Step Type works

#### **Step Execution**

Depending on the options you specify when you configure a step, a step performs multiple actions as it executes. The following table lists the most common actions a step can take, in the order the step performs them.

Step Execution TestStand Help

Action	Description	Remarks		following table lists the most common actions a step can take, in the order the step performs them.						
Number		Keman								
1	Allocate step result	9	Evaluate Loop Initialization	17	Process additional results	24	Call Post-ResultList Entry	31	Execute post action	_
2	Enter batch		expression		for output parameters		Engine callback	32	Release step lock	When option is set
2	synchronization section		Evaluate Loop While expression, skip to Action	18	Call Post-Step substeps for step type	25	Call Post-Results Engine callback	33	Exit batch synchronization section	When option is set
3	Check run mode for Skip	-	Number 26 when False			<u>26</u>	Evaluate Loop Status	34	Populate step result	Custom additional results also populate at this time. However, additional results
4	Evaluate precondition	11	Allocate loop iteration result (	It (			expression		1 opaidto stop rosuit	for input and output parameters populate immediately before and after Action
5	Acquire step lock	12	Call Pre-Step Engine	19	Evaluate Post-Expression	<u>27</u>	Disconnect switching			Number 16, respectively.
6	Check run mode for Force Pass or Force Fail	40	callbacks  Evaluate Pre-Expression  Call Pre-Step substeps for step type  Process additional results for input parameters	20	Evaluate Status expression  Call Post-Step Engine	<u>28</u> <u>29</u>	routes with step lifetime	35	Call Post-ResultList Entry Engine callback	_
		13					Unload module when			
7	Load module if not already loaded	14		21			required  Update sequence failed		Call Post-Results Engine callback	_
		15		22	Call Post-Step Failure		state		cansach	
8	Execute step switching				Engine callback	30	Call Post-Step Failure Engine callback	Only when step fails		
		16	Call module	23	Populate loop iteration					

Usually, a step performs only a subset of these actions depending on the configuration of the step and the test station.

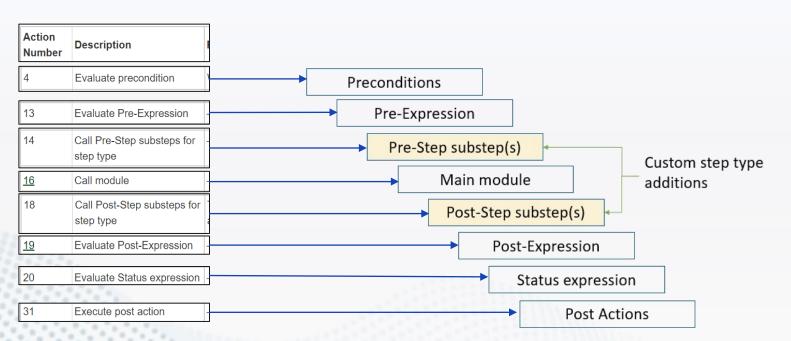
What are TestStand Step Types How to Customize Step Types Interfacing
Step Types
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LabVIEW

Demo Custom Step Types



# **Customizing Step Types**

To Customize a Step Type, we are mainly focusing on Custom Step Type Additions in the execution order,



- Most of the Step Types which does not call any other Code Module will not have a Main Module (that we don't need)
- And we can add our own Code
   Modules to Pre/Post Step Substep(s)

So, whenever the step is executed, our custom Substep Code Modules get executed too.

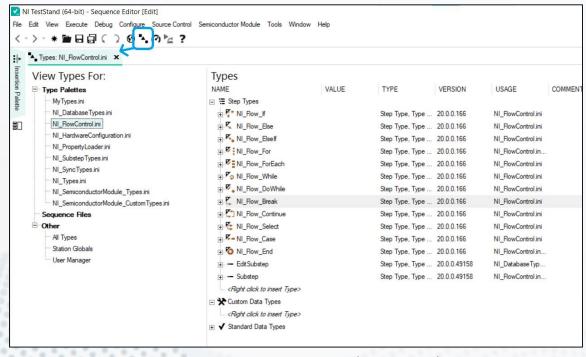


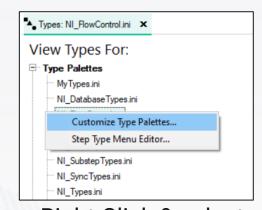


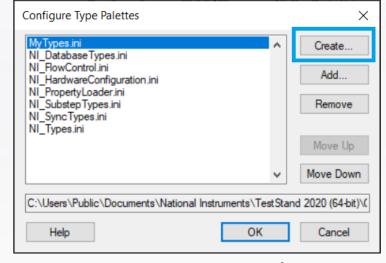












Navigate to Types (Ctrl + T)

Right Click & select **Customize Type Palettes...** 

Create new Type Palette

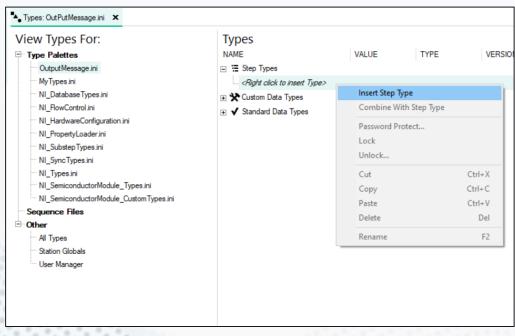


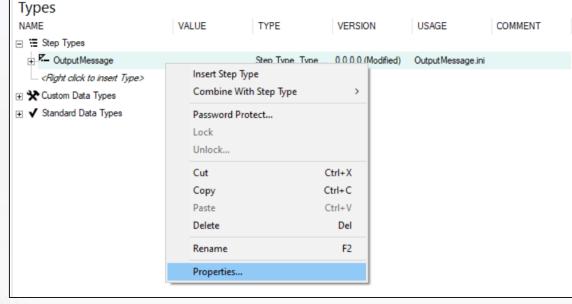












Insert Step Type

Open Properties (Double Click)

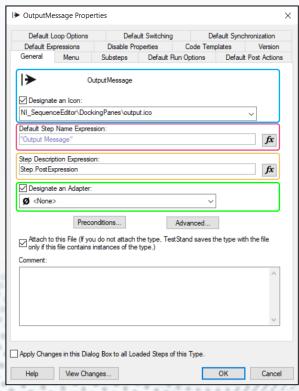




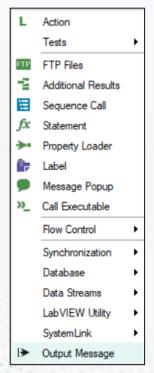




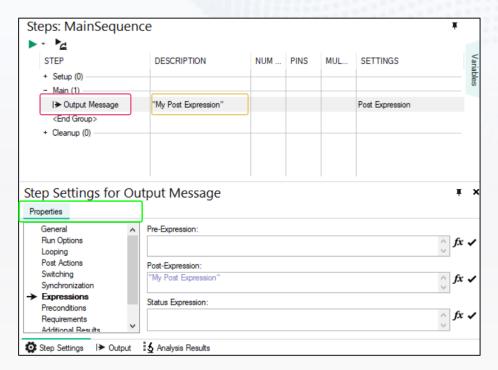




Configure the General Properties



Icon



Default Step Name, Step Description & No Main Module



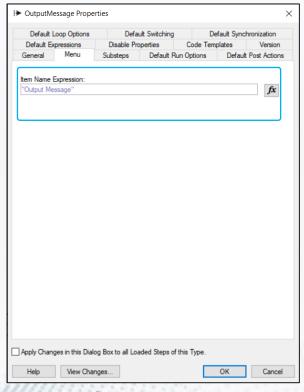




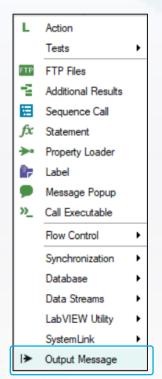








Configure the Menu



Item Name under Insertion Palette

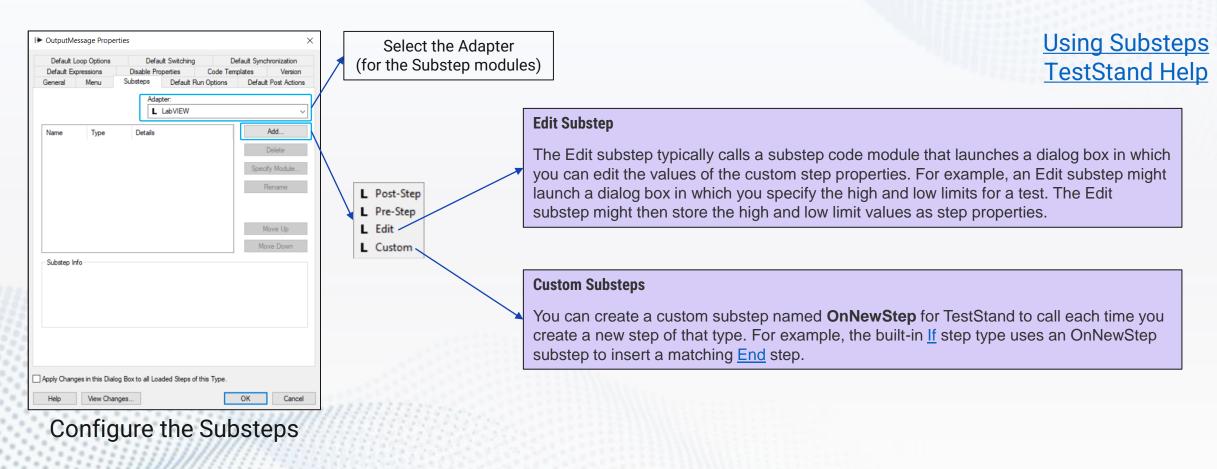












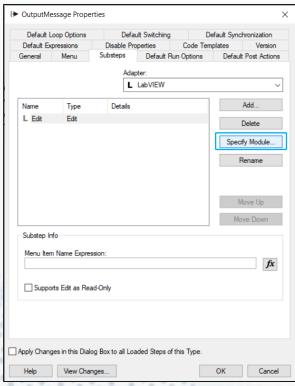
Step Types

LabVIEW

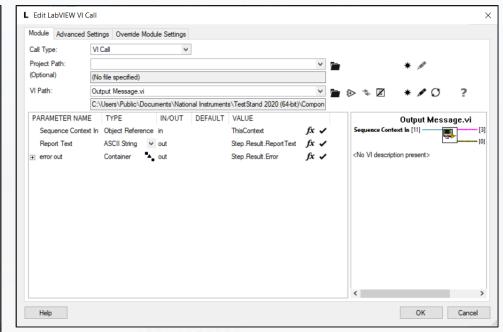
How to

Customize Step Types

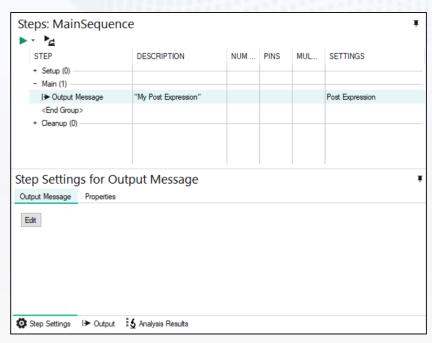




Add an Edit Substep & Specify Module



Create a New VI for Edit Substep



An Edit button will appear, by which we can invoke the Edit Substep Code module (the VI)





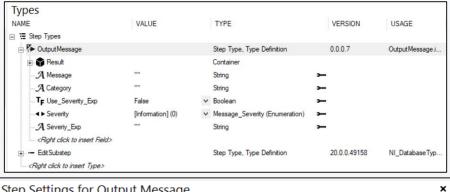


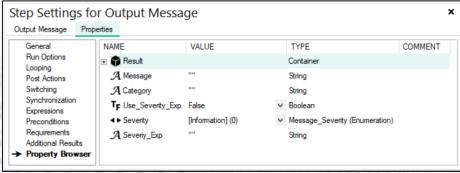


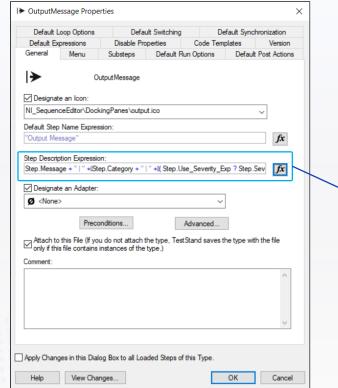


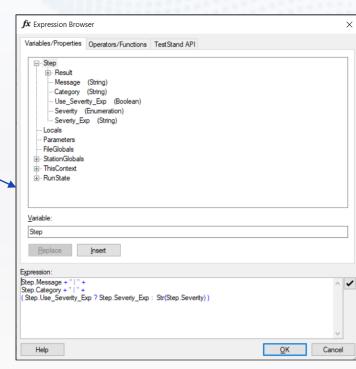
# Customize the Step Type as Required

#### Add Required Variables under the Step









Step Variables are stored under Property Browser



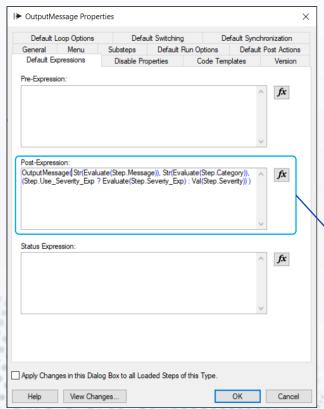
How to Customize Step Types Custom build the Step Description String



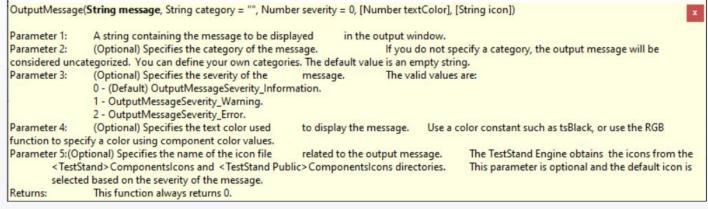




### Customize the Step Type as Required



Add Custom Post Expression



	Parameter	Expression					
¥	Message	Str(Evaluate(Step.Message))					
	Category	Str(Evaluate(Step.Category))					
	Severity	Step.Use_Severity_Exp? Evaluate(Step.Severiy_Exp) : Val(Step.Severity))					

Form the **OutputMessage()** method call with step variables



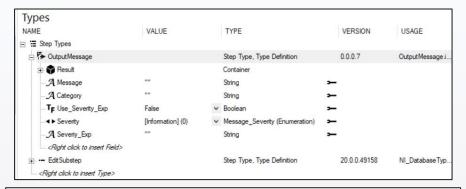


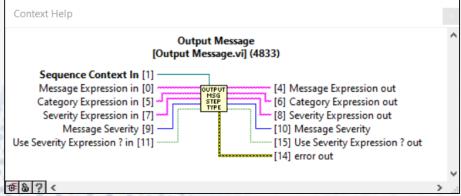


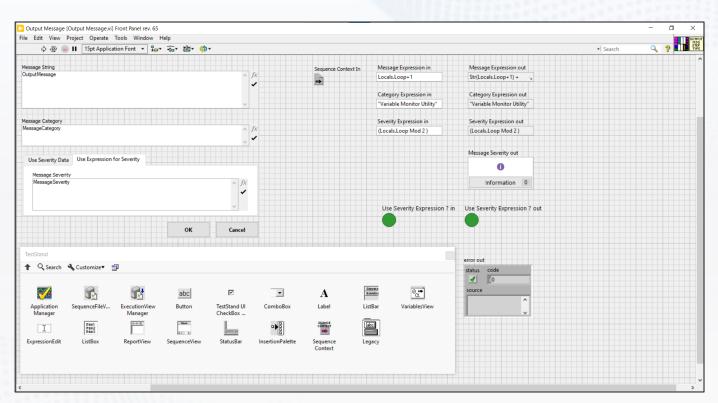




### Interfacing Step Types with LabVIEW







Customize the VI Front Panel & Connector Pane to Handle the Step Variables



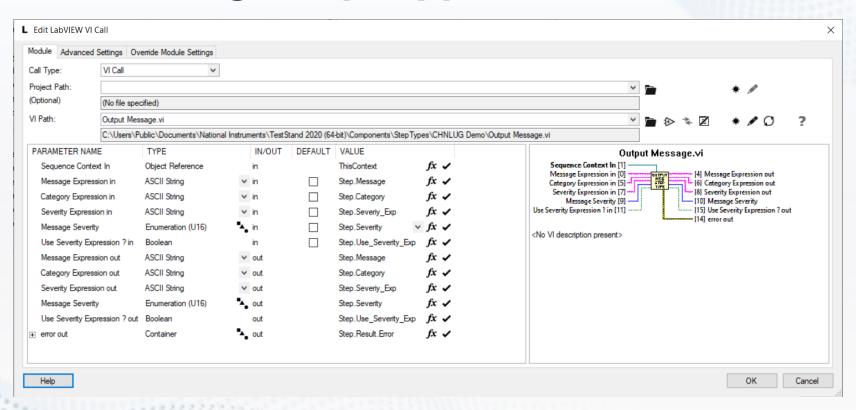








### Interfacing Step Types with LabVIEW



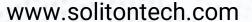
Configure the Edit Substep VI Module Call





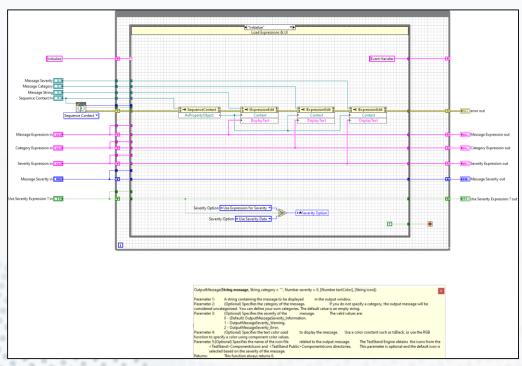




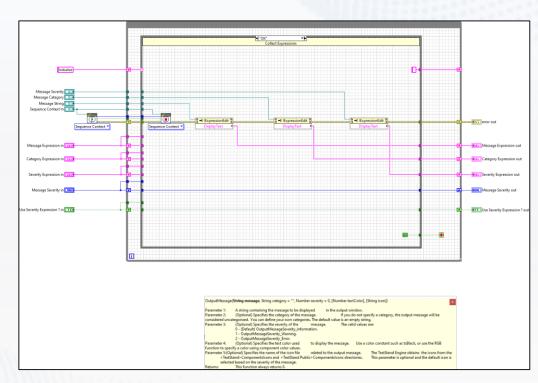




#### Interfacing Step Types with LabVIEW



Use the TestStand API to update UI



Upon exit with OK, collect the Data from TestStand ActiveX Controls



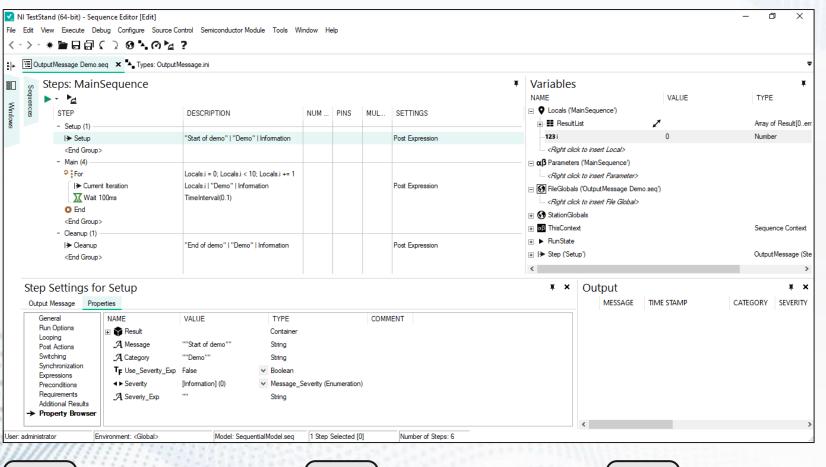












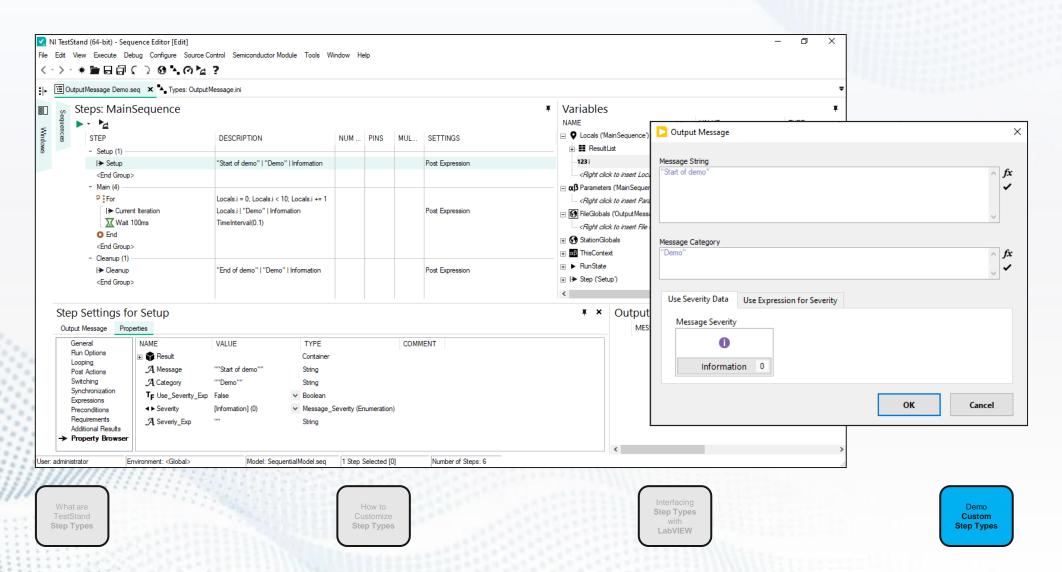
Use **Edit** button or **Ctrl + E** shortcut to invoke the edit module

What are TestStand Step Types

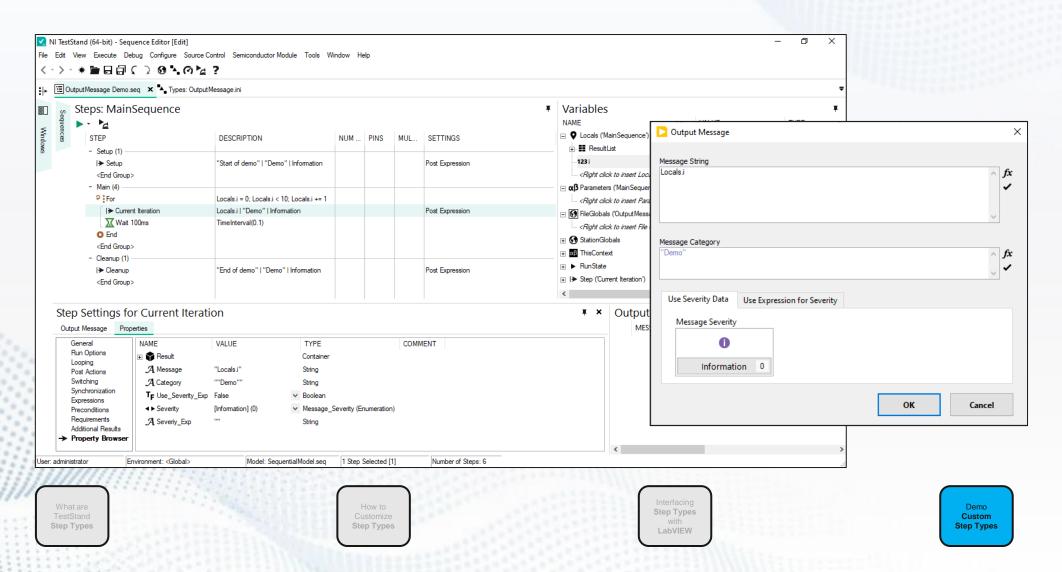
How to Customize Step Types Interfacing
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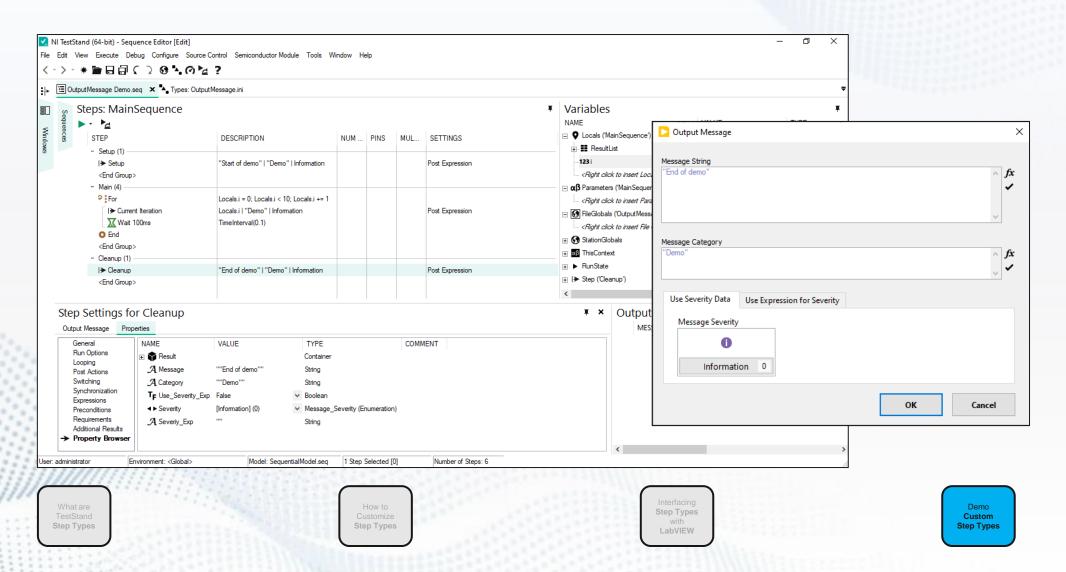






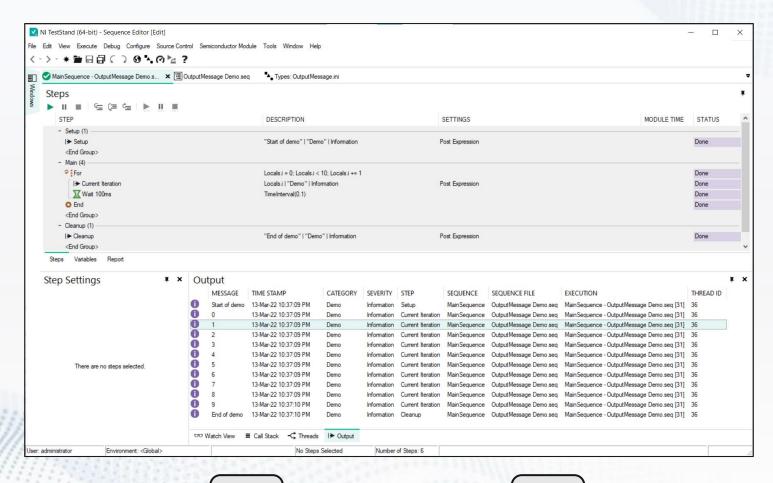












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#### **Thank You**



https://github.com/ltsMeAshiq/TestStand-OutputMessage