**Week #1**

**Important Structure**

**-Aseprite**

**-Galaxy**

**-System Assets**

**This contains 4 .png files which contain the isometric tiles of the galaxy. They are the isometric tiles without a star system both available and not available. They also contain the isometric tiles that contain star systems both available and not available.**

**-HUD Elements**

**Right now, this only contains the .png file of the mouse indicator.**

**-Ship**

**Right now, this only contains the .png image of the ship.**

**-System**

**Right now, this contains 7 isometric tiles. We have the sun, bad but potentially livable tile, goldilocks tile, planet tile, hospitable tile, normal tile, and unlivable tile.**

**-Fonts**

**-Styles**

**This currently only contains the SupremeSpike font**

**-Galaxy**

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**-Star System**

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**To-Do List**

**-Finish writing comments for current scrips excluding sun.gd, map.gd and planet.gd**

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**Major Issues**

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