Assignment - 11 A Job Ready Bootcamp in C++, DSA and IOT

More on functions in C Language

1. Write a function to calculate LCM of two numbers. (TSRS)

```
#include<stdio.h>
int lcm(int a,int b)
{
  int i;
  for(i=1;i<=a*b;i++)
    if((i%a==0) && (i%b==0))
       break;
    }
  }
 return i;
}
int main()
  int x,y;
  printf("Enter two numbers ");
  scanf("%d%d",&x,&y);
  printf("LCM is %d",lcm(x,y));
  return 0;
}
```

2. Write a function to calculate HCF of two numbers. (TSRS)

```
#include<stdio.h>
int hcf(int a,int b)
{
    int i,hcf=1;

    int min = a<b?a:b;
    for(i=1;i<=min;i++)
    {
        if((a%i==0) && (b%i==0))
        hcf=i;
    }
    return hcf;
}
int main()</pre>
```

```
{
  int x,y;
  printf("Enter two number ");
  scanf("%d%d",&x,&y);
  printf("HCF is %d ",hcf(x,y));
  return 0;
}
```

3. Write a function to check whether a given number is Prime or not. (TSRS)

```
#include<stdio.h>
int prime(int n)
  int i;
  for(i=2;i<=n/2;i++)
    if(n%i==0)
       return 1;
  }
}
int main()
  int x;
  printf("Enter a number ");
  scanf("%d",&x);
  if(prime(x)==1)
     printf("Not Prime");
  else
    printf("Prime Number");
  return 0;
}
```

4. Write a function to find the next prime number of a given number. (TSRS)

```
#include<stdio.h>
int nextprime(int n)
{
    int i,j,flag=0;
    for(i=n+1; ;i++)
        {
        flag=0;
        for(j=2;j<=(n+1)/2;j++)
        {
        }
}</pre>
```

```
if(i%j==0)
         flag=1;
      }
      if(flag==0)
        {
           printf("Next prime number is %d",i);
           break;
         }
    }
}
int main()
  int x;
  printf("Enter a number ");
  scanf("%d",&x);
  nextprime(x);
  return 0;
}
```

5. Write a function to print first N prime numbers (TSRN)

```
#include<stdio.h>
void firstN(int n)
  int i,count=0;
  for(i=2; ;i++)
  {
    int j,flag=0;
    for(j=2;j<=i/2;j++)
      if(i%j==0)
       flag=1;
    if(flag==0)
       printf("%d ",i);
       count++;
    if(n==count)
       break;
  }
}
int main()
```

```
int x;
printf("Enter a number ");
scanf("%d",&x);
firstN(x);
return 0;
}
```

6. Write a function to print all Prime numbers between two given numbers. (TSRN)

```
#include<stdio.h>
void primeBetw(int a,int b)
  int i,n,flag=0;
  for(n=a+1; n<b; n++)
    flag=0;
    for(i=2;i<=n/2;i++)
      if(n%i==0)
      flag = 1;
    if(flag==0)
    printf("%d ",n);
  }
}
int main()
  int x=5,y=49;
  primeBetw(x,y);
  return 0;
}
```

7. Write a function to print first N terms of Fibonacci series. (TSRN)

```
#include<stdio.h>
void Nfibbo(int a)
{
   int i,prev=0,cur=1,next=0;

   printf("1 ");
   for(i=1;i<=a-1;i++)
   {
      next=prev+cur;
      printf("%d ",next);
      prev=cur;</pre>
```

```
cur=next;
      }
    }
    int main()
      int x;
      printf("Enter a number ");
      scanf("%d",&x);
      Nfibbo(x);
      return 0;
    }
8. Write a function to print PASCAL Triangle. (TSRN)
    #include<stdio.h>
    int fact(int a)
      int i,n=1;
      for(i=a;i>=1;i--)
         n=n*i;
      return n;
    int comb(int a,int b)
      return fact(a)/(fact(b)*fact(a-b));
    void pascal(int a)
      int i,j;
      for(i=0;i<=a;i++)
         for(j = 0; j \le a-i; j++)
           printf(" ");
         for(j= 0;j<=i;j++)
           printf("%3d ",comb(i,j));
         printf("\n");
      }
    }
    int main()
```

```
int x;
printf("Enter a number ");
scanf("%d",&x);
printf("\n\n");
pascal(x);

return 0;
}
```

9. Write a program in C to find the square of any number using the function.

```
#include<stdio.h>
void square(int n)
{
    n=n*n;
    printf("\nSquare is %d",n);
    return 0;
}
int main()
{
    int x;
    printf("Enter a number ");
    scanf("%d",&x);
    square(x);
    return 0;
}
```

10. Write a program in C to find the sum of the series 1! /1+2!/2+3!/3+4!/4+5!/5 using the function.

```
#include<stdio.h>
int fact(int a)
{
    int i,n=1;
    for(i=a;i>=1;i--)
    {
        n=n*i;
    }
    return n;
}
int main()
{
    int x=5,i,y=0;
    for(i=1;i<=x;i++)
    {
}</pre>
```

```
y=y+fact(i)/i;
}
printf("Series 1!/1 + 2!/2 + 3!/3 + 4!/4 + 5!/5 = ");
printf("%d",y);
return 0;
}
```