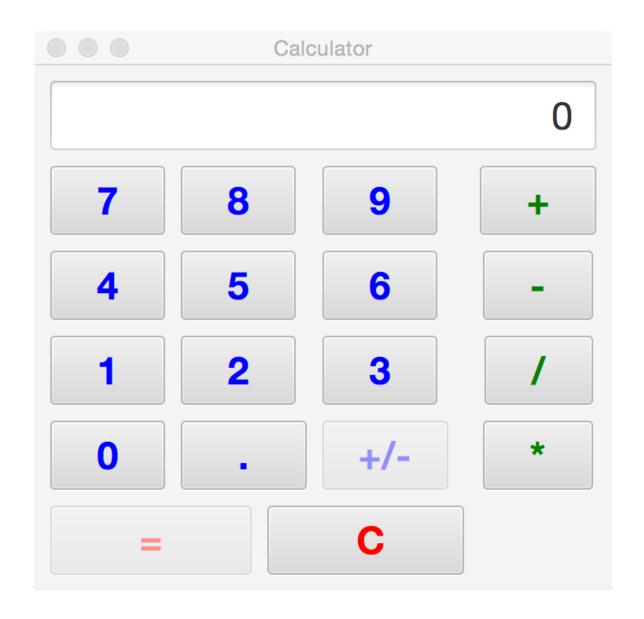
# CS 213 – Software Methodology Spring 2023

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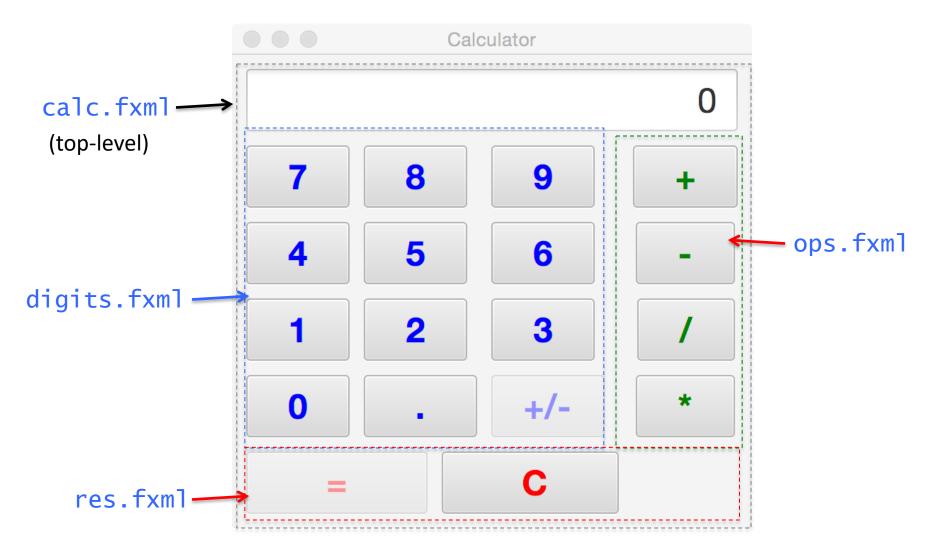
Mar 22

Calculator UI – Nested UI Structures

# Building a Calculator - UI



## Calculator UI – Nested UI Entities



### **Nested UI Entities - FXMLs**

```
calc.fxml
<?import java.net.*?>
                         Need this for URL tag used with CSS styling (see bottom)
<GridPane
    fx:controller="view.CalcController">
    <TextField fx:id="display" editable="false" alignment="CENTER_RIGHT"</pre>
                GridPane.columnSpan="2" />
    <fx:include fx:id="digits" source="digits.fxml" GridPane.rowIndex="1" />
    <fx:include fx:id="ops" source="ops.fxml" GridPane.columnIndex="1"</pre>
                 GridPane.rowIndex="1" />
    <fx:include fx:id="res" source="res.fxml" GridPane.rowIndex="2"/>
    <stylesheets>
                                               You can nest UI entities with their own FXML
        <URL value="@calc.css" />
                                              layouts, with fx:include
    </stylesheets>
</GridPane>
                    .button {
                      -fx-font-size: 18pt;
                      -fx-font-weight: bold;
                    .text-field {
                      -fx-font-size: 18pt;
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```

# Matching Nested Entities with Controllers

```
calc.fxml
    fx:controller="view.CalcController">
    <fx:include fx:id="digits" source="digits.fxml" ... />
    <fx:include fx:id="ops" source="ops.fxml" ... />
    <fx:include fx:id="res" source="res.fxml"... />
                                                            IMPORTANT!!
CalcController.java
                                                     The names of the controllers for the
                                                     contained UI FXMLs must match the
   public class CalcController {
                                                     ids that go with fx:include in the
                                                     container's FXML
      @FXMI
      protected DigitController digitsController;
      @FXML
      protected OperatorController opsController;
      @FXML
      protected ResultController resController;
```

#### digits.fxml

#### fx:define and fx:reference

<GridPane fx:controller="view.DigitController"> <Button fx:id="d7" onAction="#digitPressed" text="</pre> <Button fx:id="d8" onAction="#digitPressed" text="</pre> <Button fx:id="d9" onAction="#digitPressed" text="</pre> <Button fx:id="d4" onAction="#digitPressed" text="</pre> <Button fx:id="d5" onAction="#digitPressed" text="</pre> <Button fx:id="d6" onAction="#digitPressed" text="</pre> <Button fx:id="d1" onAction="#digitPressed" text="</pre> <Button fx:id="d2" onAction="#digitPressed" text="</pre> <Button fx:id="d3" onAction="#digitPressed" text=" 3</pre> <Button fx:id="d0" onAction="#digitPressed" text="</pre> needs <?import java.util.\*?> <fx:define> <ArrayList fx:id="digitButtons"> <fx:reference source="d0"/> <fx:reference source="d1"/> source values are the ids declared. <fx:reference source="d8"/> elsewhere in the FXML <fx:reference source="d9"/> </ArrayList> </fx:define> This set up does away with the inefficiency of defining one @FXML field per button in the controller class </GridPane>

#### Matching ArrayList of fx:define to Java Code

#### digits.fxml

#### Container's styling is inherited by contained UIs

```
calc.css
.button {
    -fx-font-size: 18pt;
    -fx-font-weight: bold;
}
.text-field {
    -fx-font-size: 18pt;
    -fx-font-size: 18pt;
}
digits.css

digits.css

button {
    -fx-text-fill: blue;
    -fx-font size of 18 pt, as
    defined in calc.css, plus
    color blue as defined in digits.css
```