Index

Sr. No.	Contents		
	Annexure I– Micro Project Proposal	1-2	
	1.Aims/Benefits of the Micro-Project	1	
	2. Course Outcome Addressed		
1	3.Proposed Methodology	1	
	4. Action Plan		
	5. Resources Required	2	
	6. Name of Team Members with Roll No.'s	2	
	Annexure II – Micro Project Report	3-8	
	1.Rationale	3	
	2.Aims/Benefits of the Micro-Project	3	
	3.Course Outcome Achieved	3	
	4. Literature Review	4	
2	5.Actual Methodology Followed	5	
	5.1 Flow chart	5	
	5.2 Source code	6-8	
	6.Actual Resources Used	9	
	7.Outputs of Micro-Projects	9	
	8. Skill developed / Learning out of this Micro-Project	13	
	9. Applications of this Micro-Project	13	

Micro Project Proposal

"Design a Rotating Fan"

1. Aims/Benefits of the Micro-Project:

- 1. Understanding the computer graphics and its applications like rotating fan.
- 2. To find working mechanism of graphics by using computer graphics.
- 3. To understand the graphics, functions and execution of the 'C' program.

2. Course Outcome Addressed:

- 1) CO1-Manipulate visual and geometric information of images.
- 2) CO2-Implement standard algorithms to draw various graphics objects using C program.
- 3) CO3-Develop programs for 2-D and 3-D Transformations.
- 4) CO4-Use projections to visualize objects on view plane.
- 5) CO5-Implement various clipping algorithms.
- 6) CO6-Develop programs to create curves using algorithms.

3. Proposed Methodology:

Here we are using computer graphics to rotating fan.

We have added functions outtextxy();, rectangel();, delay(); And many more.

Compiler will perform chosen arithmatic operations in given program and give output to us as rotating fan graphics.

4.Action Plan:

Sr.	Details of Activity	Planned	Planned	Name of Responsible
No.	Details of Activity	Start date	Finish date	Team Members
1	Search the topic	06/04/2021	13/04/2021	Amay Nitin
		4:00pm-5:00pm	4:00pm-5:00pm	Devshtwar
2	Search the information	20/04/2021	27/04/2021	Somesh Mahadev
		4:00pm-5:00pm	4:00pm-5:00pm	Bharbade
3	Algorithm developing	04/05/2021	08/05/2021	Omanand Prashant
		4:00pm-5:00pm	4:00pm-5:00pm	Swami
4	Flowchart developing	11/05/2021	15/05/2021	Omanand Prashant
		4:00pm-5:00pm	4:00pm-5:00pm	Swami
5	Function making	18/05/2021	22/05/2021	Amay Nitin
		4:00pm-5:00pm	4:00pm-5:00pm	Devshtwar
6	Coding developing	25/05/2021	29/05/2021	Omanand Prashant
		4:00pm-5:00pm	4:00pm-5:00pm	Swami
7	Debugging	01/06/2021	05/06/2021	Amay Nitin
		4:00pm-5:00pm	4:00pm-5:00pm	Devshtwar
8	Finalizing Project with its	07/06/2021	09/06/2021	Somesh Mahadev
	report	4:00pm-5:00pm	4:00pm-5:00pm	Bharbade

5. Resources Required:

Sr. No.	Name of resource / material	Specification	Quantity	Remarks
1	Computer	WINDOWS 11,8 GB	1	
		RAM, 256GB SSD		
2	Operating System	WINDOWS 11	1	
3	Compiler	Turbo C/GCC/VS Code	1	
4	Browser	Chrome	1	

Names of Team Members with Roll No.'s:

Sr. No.	Enrollment No.	Name of Team Member	Roll No.
1	21109500050	Omanand Prashant Swami	02
2	21109500103	Somesh Mahadev Bharbade	54
3	21109500088	Amay Nitin Devshatwar	39

Mr. Kazi A.S.M.

Name and Signature of the Teacher

Micro-Project Report

"Design a Rotating Fan"

Rationale:

Creating a simple rotating fan to present computer graphics and its application in various sector like animation, game etc... using VS Code.

2. Aims/Benefits of the Micro-Project:

- 1. Understanding the computer graphics and its applications like rotating fan.
- 2. To find working mechanism of graphics by using computer graphics.
- 3. To understand the graphics, functions and execution of the 'C' program.

3. Course Outcome Addressed:

- 1) CO1-Manipulate visual and geometric information of images.
- 2) CO2-Implement standard algorithms to draw various graphics objects using C program.
- 3) CO3-Develop programs for 2-D and 3-D Transformations.
- 4) CO4-Use projections to visualize objects on view plane.
- 5) CO5-Implement various clipping algorithms.
- 6) CO6-Develop programs to create curves using algorithms.

4. Literature Review:

Here we are using computer graphics to create rotating fan.

We have added functions outtextxy();, rectangel();, delay(); And many more.

Compiler will perform chosen arithmatic operations in given program and give output to us as rotating fan graphics.

Initgraph()-

This Initgraph function in one of most important function from graphics.h library in 'C' Language.

- With this function we initialize (start) graphics in our computer system.
- After this function we will write our remaining graphics program.

Syntax:

initgraph(&gdriver, &gmode, PATH);

- **→** Important Points about Initgraph function :
- ➤ The expression provided in the path argument must path to BGI file from Turbo C.

Valid expressions for initgraph function:

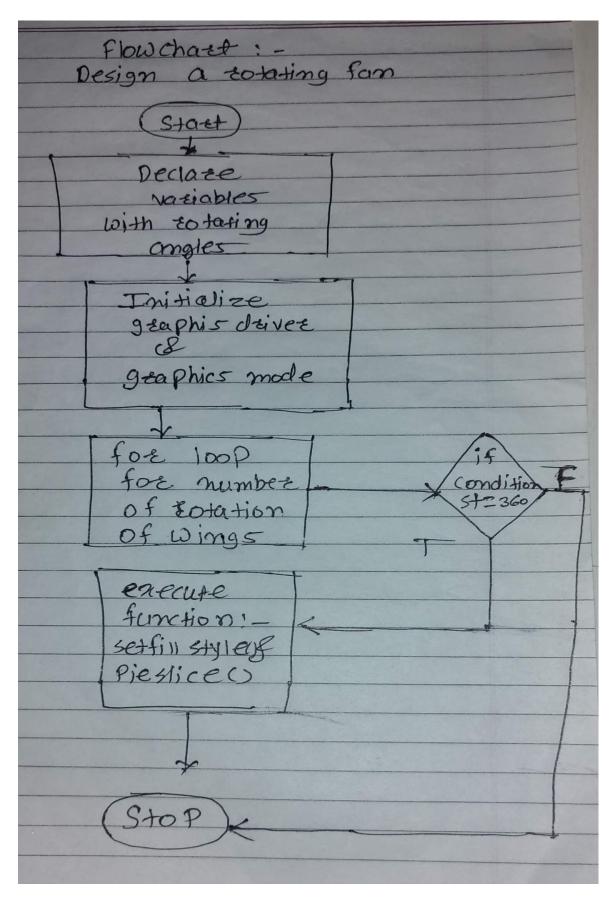
```
void main(void)
{
  int gdriver = DETECT, gmode;
  // Path =>>> "C:/TURBOC3/BGI"
  initgraph(&gdriver, &gmode, "C:/TURBOC3/BGI");
  closegraph();
}
```

• Graphics must be get closed with closegraph() funciton.

- > To design rotating fan we have to use for loop to iterate.
- > To print some text on output screen we will use outtextxy() function.
- As a base of that rotating fan we have to use rectangle() function.
- > We will use if control statement to check some conditions in our program.
- After all we will perform some more arithmatical operations and will display the output as a rotating fan.
- Lastly we will close the graphics with closegraph() function.

5. Actual MethodologyFollowed:

5.1 Flow Chart



5.2 Source Code

"Design a Rotating Fan"

```
#include <graphics.h>
#include <stdlib.h>
#include <stdio.h>
#include <conio.h>
#include <dos.h>
int main(void)
{
        /* request auto detection */
        int gdriver = DETECT, gmode;
        // int errorcode;
        int i, midx, midy;
        int stangle1 = -45, endangle1 = 0, radius = 100;
        int stangle2 = 135, endangle2 = 180;
        /* initialize graphics and local variables */
        // Graphics initialization For Turbo CPP With BGI Path.
        initgraph(&gdriver, &gmode, "C:/TURBOC3/BGI");
        // Graphics initialization For VS Code With Null argument.
        // initgraph(&gdriver, &gmode, NULL);
        /* mid position of x in x-axis */
        midx = getmaxx() / 2;
        /* mid position of y in y-axis */
        midy = getmaxy() / 2;
for (i = 0; i < 400; i++)
        {
                /* start and end angle of fan's first wing */
                if (endangle1 == 360)
                {
                        stangle1 = -45;
                        endangle1 = 0;
                }
```

```
if (endangle2 == 360)
                {
                        stangle2 = -45;
                        endangle2 = 0;
              /* clears graphic device */
                cleardevice();
                // Our Names And Enrollment Numbers.
outtextxy(150, 8, "Computer Graphics Micro-Project By CO3I Students Of VAPM =>>>");
          outtextxy(230, 30, "Subject:=>>> Design a Rotating Fan");
     outtextxy(200, 53, "i] 2110950050
                                                  Omanand Prashant Swami");
     outtextxy(200, 76, "ii] 2110950088
                                                  Amay Nitin Devshatwar");
     outtextxy(200, 100, "iii] 2110950103
                                                   Somesh Mahadev Bharbade");
                // Arithmatic calculation for generating angles.
                stangle1 = stangle1 + 45;
                stangle2 = stangle2 + 45;
                endangle1 = endangle1 + 45;
                endangle2 = endangle2 + 45;
                /* fan stand */
                rectangle(midx - 5, midy - 5, midx + 5, midy + 150);
                /* draws first wing of fan */
                setfillstyle(SLASH FILL, i % 10);
                pieslice(midx, midy, stangle1, endangle1, radius);
                /* draws second wing of fan */
                setfillstyle(BKSLASH_FILL, i % 10);
                pieslice(midx, midy, stangle2, endangle2, radius);
                /* sleep for 40 millisecond */
                delay(100);
        }
       /* clean up */
       getch();
        /* deallocate memory allocated for graphic screen */
        // closegraph();
   return 0; }
```

```
C++ CGR_mproject.cpp ×
                                                                                                                                                                                             ▷ ∨ ∰ Ⅲ …
 C++ CGR_mproject.cpp > .
    1 ∨ #include ⟨graphics.h⟩
          #include <stdlib.h>
          #include <stdio.h>
          #include <conio.h>
#include <dos.h>
    7 ∨ int main(void)
                      /* request auto detection */
                     int gdriver = DETECT, gmode;

// int errorcode;

int i, midx, midx;

int stangle1 = -45, endangle1 = 0, radius = 100;

int stangle2 = 135, endangle2 = 180;
                      /* initialize graphics and local variables */
                     // Graphics initialization For Turbo CPP With BGI Path.
initgraph(&gdriver, &gmode, "C:/TURBOC3/BGI");
// Graphics initialization For VS Code With Null argument.
  19 🗸
  20
21
                      // initgraph(&gdriver, &gmode, NULL);
  22
23 ~
                      /* read result of initialization */
                     getch():
                                    exit(1); /* terminate with an error code */
                      // }
                     /* mid position of x in x-axis */
midx = getmaxx() / 2;
/* mid position of y in y-axis */
midy = getmaxy() / 2;
```

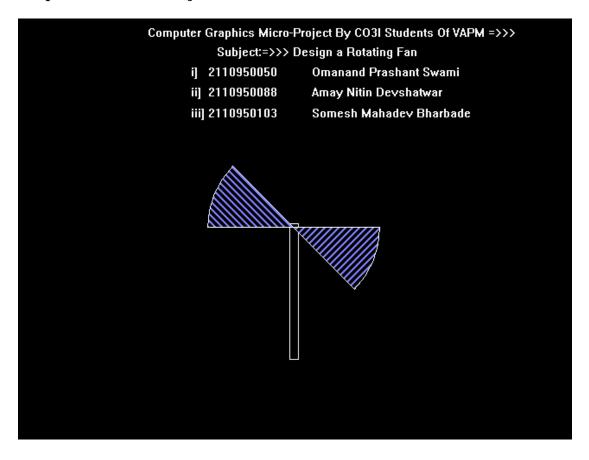
```
▷ ∨ ∰ Ⅲ …
C++ CGR_mproject.cpp X
 C++ CGR_mproject.cpp > ...
                for (i = 0; i < 400; i++)
 37 V
 38
                        /\ast start and end angle of fan's first wing \ast/
                        if (endangle1 == 360)
 40 🗸
                        {
                                stangle1 = -45;
                                endangle1 = 0;
 46
                        /\ast start and end angle of fan's second wing \ast/
 47 🗸
                        if (endangle2 == 360)
 48
                        {
 49
                                stangle2 = -45;
                                endangle2 = 0;
                        /* clears graphic device */
 54
                        cleardevice();
                        // Our Names And Enrollment Numbers.
                        outtextxy(150, 8, "Computer Graphics Micro-Project By CO3I Students Of VAPM =>>>");
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                                                                      Somesh Mahadev Bharbade");
                        // Arithmatic calculation for generating angles.
 64
                        stangle1 = stangle1 + 45;
                        stangle2 = stangle2 + 45;
                        endangle1 = endangle1 + 45;
                        endangle2 = endangle2 + 45;
                        /* fan stand */
 70
                        rectangle(midx - 5, midy - 5, midx + 5, midy + 150);
                        /* draws first wing of fan */
                        setfillstyle(SLASH FILL, i % 10);
                        pieslice(midx, midy, stangle1, endangle1, radius);
```

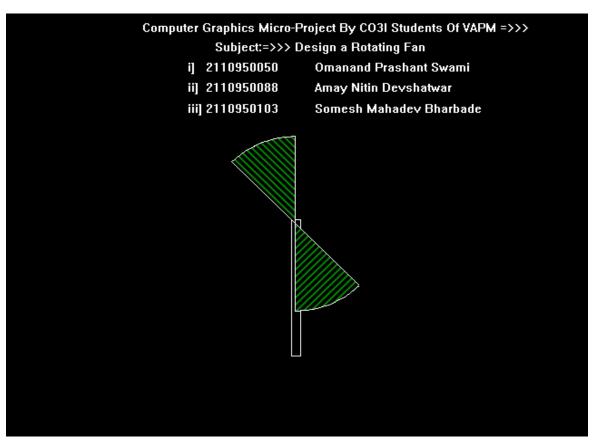
```
/* draws second wing of fan */
76
                        setfillstyle(BKSLASH_FILL, i % 10);
                       pieslice(midx, midy, stangle2, endangle2, radius);
/* sleep for 40 millisecond */
78
                       delay(100);
80
              /* clean up */
84
              getch();
85
               /* deallocate memory allocated for graphic screen */
86
              // closegraph();
              return 0;
89
90
```

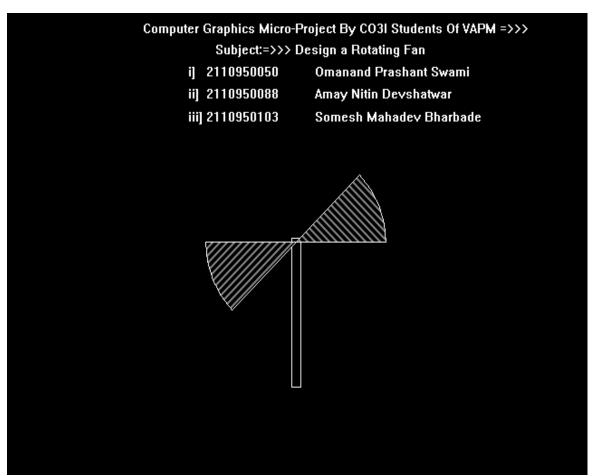
6. Actual Resources Used:

Sr. No.	Name of resource / material	Specification	Quantity	Remarks
1	Computer	WINDOWS 11,8GB	1	
		RAM, 256GB SSD		
2	Operating System	WINDOWS 11	1	
3	Compiler	Turbo C/GCC/VS code	1	
4	Browser	Chrome	1	

7.Outputs of Micro-Projects:







8. Skill developed / Learning out of this Micro-Project:

There are so many thing that we learn from this project :==>>>

- 1. We learn that how to make the project in c programming.
- 2. How to design computer graphics in 'C' Language.
- 3. How to collect the information and how to make the presentation that we learn from this project.
- 4. We develop our logic implementation for programming and coding as well as for designing graphics.
- 5. We learn to use vary functions of graphics.
- 6. We learn how to create different designs and shapes with different graphical function.
- 7. We learn some keywords and funtions from 'dos.h' & 'stdlib.h' header file.
- 8. We learnt lot more things like logic building and enhancement from this project.

9. Applications of this Micro-Project:

- 1. also be used to design graphics with implimenting this project on large scale. It can be used to understand computer graphics.
- 2. It can
- 3. It can also be used to make animations UI development , Game development Etc.....
