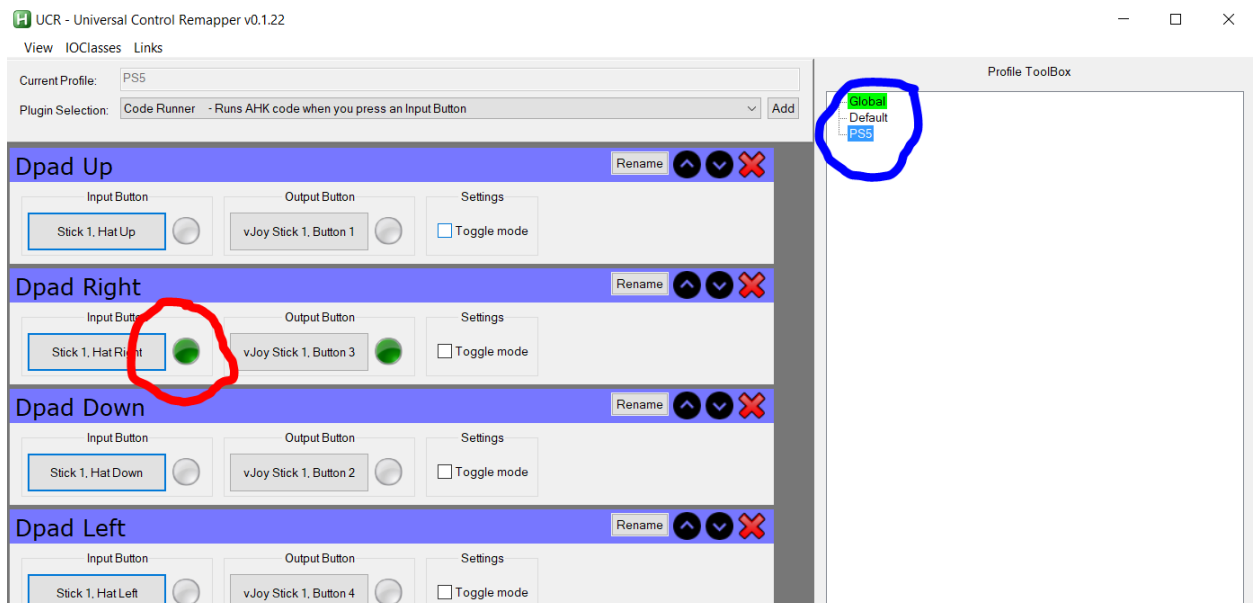


YO, MAPPLEZ!


I really appreciate you choosing me to make your DualSense controller overlay and hope you'll really enjoy it. Although I designed these new overlays from the ground up, I couldn't have wrapped my head around mapping the new controller's inputs to those of the old DualShock without the work of JayRayDee (<https://jayraydee.me>). He is a saint when it comes to tech support for all things gamepadviewer and makes some great skins as well! Anyway, these instructions are adapted from his own. Don't be overwhelmed by the amount of steps below; you really only need to click things and copy and paste twice!

- 1) I always recommend extracting this ZIP archive to a folder, as you will end up having to run UCR.exe (not yet) before the overlay will work each time you restart/shut down your computer.
- 2) In this folder there is an executable named "vJoySetup.exe". Run that and complete the installation. Then, restart your computer.
- 3) After restarting, open the UCR folder included in this archive, and run "UCR.exe".
- 4) Confirm that **UCR is set to PS5 mapping** and that pressing the DPAD on your controller **activates some green lights**:



- 5) With your controller still connected and UCR still running, go to <https://www.gamepad-tester.com>. You should see a screen that looks like

this:



Gamepad Tester

[Home](#)
[Controllers](#)
[Codes](#)
[Browser Support](#)
[For Developers](#)

Wireless Controller

INDEX	CONNECTED	MAPPING	TIMESTAMP
0	Yes	n/a	162525.24000

Pose	HapticActuators	Hand	DisplayId	Vibration										
n/a	n/a	n/a	n/a	n/a										
B0	B1	B2	B3	B4	B5	B6	B7	B8	B9	B10	B11	B12	B13	B14
0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

AXIS 0	AXIS 1	AXIS 2	AXIS 3	AXIS 4	AXIS 5	AXIS 6	AXIS 7	AXIS 8
0.00392	-0.01961	-0.00392	-1.00000	-1.00000	0.00392	0.00000	0.00000	0.00000
1.28571								

vJoy - Virtual Joystick

INDEX	CONNECTED	MAPPING	TIMESTAMP
1	Yes	n/a	300.54500

Pose	HapticActuators	Hand	DisplayId	Vibration			
n/a	n/a	n/a	n/a	n/a			
B0	B1	B2	B3	B4	B5	B6	B7
0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

AXIS 0	AXIS 1	AXIS 2	AXIS 3	AXIS 4	AXIS 5	AXIS 6	AXIS 7
0.00000	0.00000	0.00000	0.00000	0.00000	0.00000	0.00000	0.00000

- 6) Note which order the two controller inputs are in. In my case, the DualSense (“Wireless Controller”) is *Player 1*, and the DPad input (“vJoy – Virtual Joystick”) is *Player 2*.
- 7) In OBS or StreamLabs OBS, create two Browser Sources that both have pixel dimensions of 1000px by 1000px. The size and position of these sources in your scene can be easily changed later. Use the links below that apply to your controller order (from step 6) to create those Browser Sources.
 - I. If your DualSense is Player 1 and your DPad input is Player 2, use these two links:

Base overlay link:

<https://www.ItsShreeYo.com/ControllerSkins/Mappelz/baseP1.html>

DPad overlay link:

<https://www.ItsShreeYo.com/ControllerSkins/Mappelz/dpadP2.html>

- II. If your DPad input is Player 1 and your DualSense is Player 2, use these two links:

Base overlay link:

<https://www.ItsShreeYo.com/ControllerSkins/Mappelz/baseP2.html>

DPad overlay link:

<https://www.ItsShreeYo.com/ControllerSkins/Mappelz/dpadP1.html>

- 8) In OBS/SLOBS, make sure that the DPad Browser Source is above the Base browser source. Highlighting both sources (holding shift), right clicking, and grouping the two sources allows them to be moved and resized together.
- 9) Please reach out to me with any questions!