Python Tutorial

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Setup - Window

- Window
 - https://www.python.org/downloads/windows/
 - Recommend to download 3.6 version
 - And install..!
 - Python 3.6.5 2018-03-28
 - Download Windows x86 web-based installer
 - Download Windows x86 executable installer
 - Download Windows x86 embeddable zip file
 - Download Windows x86-64 web-based installer
 - Download Windows x86-64 executable installer
 - Download Windows x86-64 embeddable zip file
 - Download Windows help file

Setup - Ubuntu & macOS

Ubuntu (Recommend)

- sudo add-apt-repository ppa:deadsnakes/ppa sudo apt-get update sudo apt-get install python3.6
- Type python —version to check version
- Use virtualenv if possible to manage package safe and efficient

macOS (Recommend)

- Install brew, and >> brew install python3
- Type python —version to check version
- Use virtualenv if possible to manage package safe and efficient

Python at-a-glance

Easy quick sort

```
def quicksort(arr):
    if len(arr) <= 1:
        return arr
    pivot = arr[len(arr) // 2]
    left = [x for x in arr if x < pivot]
    middle = [x for x in arr if x == pivot]
    right = [x for x in arr if x > pivot]
    return quicksort(left) + middle + quicksort(right)

print(quicksort([3,6,8,10,1,2,1]))
# Prints "[1, 1, 2, 3, 6, 8, 10]"
```

Data types

• No need of int x = 3;

```
x = 3
print(type(x)) # Prints "<class 'int'>"
print(x) # Prints "3"
print(x + 1) # Addition; prints "4"
print(x - 1) # Subtraction; prints "2"
print(x * 2) # Multiplication; prints "6"
print(x ** 2) # Exponentiation; prints "9"
x += 1
print(x) # Prints "4"
x *= 2
print(x) # Prints "8"
y = 2.5
print(type(y)) # Prints "<class 'float'>"
print(y, y + 1, y * 2, y ** 2) # Prints "2.5 3.5 5.0 6.25"
```

Booleans and strings

```
t = True
f = False
print(type(t)) # Prints "<class 'bool'>"
print(t and f) # Logical AND; prints "False"
print(t or f) # Logical OR; prints "True"
print(not t) # Logical NOT; prints "False"
print(t != f) # Logical XOR; prints "True"
```

```
hello = 'hello'  # String literals can use single quotes
world = "world"  # or double quotes; it does not matter.
print(hello)  # Prints "hello"
print(len(hello))  # String length; prints "5"
hw = hello + ' ' + world  # String concatenation
print(hw)  # prints "hello world"
hw12 = '%s %s %d' % (hello, world, 12)  # sprintf style string formatting
print(hw12)  # prints "hello world 12"
```

Containers

List (equivalent of an array in C)

```
xs = [3, 1, 2]  # Create a list
print(xs, xs[2])  # Prints "[3, 1, 2] 2"
print(xs[-1])  # Negative indices count from the end of the list; prints "2"
xs[2] = 'foo'  # Lists can contain elements of different types
print(xs)  # Prints "[3, 1, 'foo']"
xs.append('bar')  # Add a new element to the end of the list
print(xs)  # Prints "[3, 1, 'foo', 'bar']"
x = xs.pop()  # Remove and return the last element of the list
print(x, xs)  # Prints "bar [3, 1, 'foo']"
```

For loops

Be pythonic! Better to use 1) and 3)

```
1) animals = ['cat', 'dog', 'monkey']
  for animal in animals:
     print(animal)
# >> cat
# >> dog
# >> monkey
2) animals = ['cat', 'dog', 'monkey']
  for idx in len(range(animals)):
     print(animals[idx])
# >> cat
# >> dog
# >> monkey
# >> monkey
```

```
3) animals = ['cat', 'dog', 'monkey']
for idx, animal in enumerate(animals):
    print(idx, animal)
# >> 0 cat
# >> 1 dog
# >> 2 monkey
```

List comprehension

```
nums = [0, 1, 2, 3, 4]
squares = []
for x in nums:
    squares.append(x ** 2)
print(squares) # Prints [0, 1, 4, 9, 16]
```

equivalent syntax

```
nums = [0, 1, 2, 3, 4]
squares = [x ** 2 for x in nums]
print(squares) # Prints [0, 1, 4, 9, 16]
```

Dictionary

```
d = {'cat': 'cute', 'dog': 'furry'}  # Create a new dictionary with some data
print(d['cat'])  # Get an entry from a dictionary; prints "cute"

print('cat' in d)  # Check if a dictionary has a given key; prints "True"

d['fish'] = 'wet'  # Set an entry in a dictionary

print(d['fish'])  # Prints "wet"

# print(d['monkey'])  # KeyError: 'monkey' not a key of d

print(d.get('monkey', 'N/A'))  # Get an element with a default; prints "N/A"

print(d.get('fish', 'N/A'))  # Get an element with a default; prints "wet"

del d['fish']  # Remove an element from a dictionary

print(d.get('fish', 'N/A'))  # "fish" is no longer a key; prints "N/A"
```

Indexing the dict

```
d = {'person': 2, 'cat': 4, 'spider': 8}
for animal in d:
    legs = d[animal]
    print(animal, legs)
# >> person 2
# >> cat 4
# >> spider 8
```

or use .items()

```
d = {'person': 2, 'cat': 4, 'spider': 8}
for animal, legs in d.items():
    print(animal, legs)
```

Functions

```
def sign(x):
    if x > 0:
        return 'positive'
    elif x < 0:
        return 'negative'
    else:
        return 'zero'

for x in [-1, 0, 1]:
    print(sign(x))</pre>
```

```
def hello(name, loud=False):
    if loud:
        print('HELLO, %s!' % name.upper())
    else:
        print('Hello, %s' % name)

hello('Bob') # Prints "Hello, Bob"
hello('Fred', loud=True) # Prints "HELLO, FRED!"
```

Classes

```
class Greeter(object):
   # Constructor
   def init (self, name):
       self.name = name # Create an instance variable
   # Instance method
   def greet(self, loud=False):
       if loud:
           print('HELLO, %s!' % self.name.upper())
       else:
           print('Hello, %s' % self.name)
q = Greeter('Fred') # Construct an instance of the Greeter class
g.greet() # Call an instance method; prints "Hello, Fred"
g.greet(loud=True) # Call an instance method; prints "HELLO, FRED!"
```

"With"

Example: read CSV

```
import csv
f = open("data.csv", "r")
reader = csv.reader(f)
for line in reader:
    print(line)
f.close()
```

```
(입력: data.csv 파일 내용)
1,김정수,2017-01-19 11:30:00,25
2,박민구,2017-02-07 10:22:00,35
3,정순미,2017-03-22 09:10:00,33

(출력)
['1', '김정수', '2017-01-19 11:30:00', '25']
['2', '박민구', '2017-02-07 10:22:00', '35']
['3', '정순미', '2017-03-22 09:10:00', '33']
```

• with scope 밖으로 나가면 자동적으로 close

```
import csv
with open("data.csv", "r") as f:
    reader = csv.reader(f)
    for line in reader:
        print(line)
```

Further reading

• 점프투파이썬 https://wikidocs.net/book/1

Python packages

- To download and install packages...
 - 1. Install pip (https://www.makeuseof.com/tag/install-pip-for-python/)
 - 2. (optional) Install virtualenv (<a href="https://beomi.github.io/2016/12/28/HowToSetup-Virtualenv
 - pip install <package_name>
 - In our class;
 - >> pip install numpy scipy matplotlib scikit-learn

Numpy

Core package for scientific computing

```
import numpy as np

a = np.array([1, 2, 3]) # rank가 1인 배열 생성

print type(a) # 출력 "<type 'numpy.ndarray'>"

print a.shape # 출력 "(3,)"

print a[0], a[1], a[2] # 출력 "1 2 3"

a[0] = 5 # 요소를 변경

print a # 출력 "[5, 2, 3]"

b = np.array([[1,2,3],[4,5,6]]) # rank가 2인 배열 생성

print b.shape # 출력 "(2, 3)"

print b[0, 0], b[0, 1], b[1, 0] # 출력 "1 2 4"
```

Numpy - Create an array

```
import numpy as np
a = np.zeros((2,2)) # 모든 값이 0인 배열 생성
       # 출력 "[[ 0. 0.1
print a
               # [ 0. 0.11"
b = np.ones((1,2)) # 모든 값이 1인 배열 생성
      # 출력 "[[ 1. 1.]]"
print b
c = np.full((2,2), 7) # 모든 값이 특정 상수인 배열 생성
       # 출력 "[[ 7. 7.]
print c
                # [ 7. 7.11"
d = np.eye(2) # 2x2 단위행렬 생성
print d
             # 출력 "[[ 1. 0.]
               # [ 0. 1.11"
e = np.random.random((2,2)) # 임의의 값으로 채워진 배열 생성
                   # 임의의 값 출력 "[[ 0.91940167 0.08143941]
print e
                                   #
```

Numpy - Indexing and slicing

```
import numpy as np
# 아래와 같은 요소를 가지는 rank가 2이고 shape가 (3, 4)인 배열 생성
# [[ 1 2 3 4]
# [5 6 7 8]
# [ 9 10 11 12]]
a = np.array([[1,2,3,4], [5,6,7,8], [9,10,11,12]])
# 배열의 중간 행에 접근하는 두 가지 방법이 있습니다.
# 정수 인덱싱과 슬라이싱을 혼합해서 사용하면 낮은 rank의 배열이 생성되지만,
# 슬라이싱만 사용하면 원본 배열과 동일한 rank의 배열이 생성됩니다.
row r1 = a[1, :] # 배열a의 두 번째 행을 rank가 1인 배열로
row \ r2 = a[1:2, :] # 배열a의 두 번째 행을 <math>rank가 2인 배열로
print row r1, row r1.shape # 출력 "[5 6 7 8] (4,)"
print row r2, row r2.shape # 출력 "[[5 6 7 8]] (1, 4)"
# 행이 아닌 열의 경우에도 마찬가지입니다:
col r1 = a[:, 1]
col r2 = a[:, 1:2]
print col r1, col r1.shape # 출력 "[ 2 6 10] (3,)"
print col r2, col r2.shape # 출력 "[[ 2]
                              I 61
                           [10]] (3, 1)"
```

Numpy - Data type

```
import numpy as np

x = np.array([1, 2]) # Numpy가 자료형을 추측해서 선택
print x.dtype # 출력 "int64"

x = np.array([1.0, 2.0]) # Numpy가 자료형을 추측해서 선택
print x.dtype # 출력 "float64"

x = np.array([1, 2], dtype=np.int64) # 특정 자료형을 명시적으로 지정
print x.dtype # 출력 "int64"
```

Numpy - Braodcasting

- 다른 shape를 가지는 행렬끼리 연산
 - 이해하기 어렵지만 알고나면 효과적

```
import numpy as np
# 행렬 x의 각 행에 벡터 v를 더한 뒤,
# 그 결과를 행렬 y에 저장하고자 합니다
x = np.array([[1,2,3], [4,5,6], [7,8,9], [10, 11, 12]])
v = np.array([1, 0, 1])
y = np.empty like(x) # x y = slape = r y = r
# 명시적 반복문을 통해 행렬 x의 각 행에 벡터 v를 더하는 방법
for i in range(4):
   y[i, :] = x[i, :] + v
# 이제 y는 다음과 같습니다
# [[ 2 2 4]
# [5 5 71
# [8 8 10]
# [11 11 13]]
print y
```

반복문을 통해 행렬 연산 (매우 느림)

Numpy - Braodcasting

- 다른 shape를 가지는 행렬끼리 연산
 - 이해하기 어렵지만 알고나면 효과적

```
import numpy as np

# 벡터 v를 행렬 x의 각 행에 더한 뒤,
# 그 결과를 행렬 y에 저장하고자 합니다

x = np.array([[1,2,3], [4,5,6], [7,8,9], [10, 11, 12]])

v = np.array([1, 0, 1])

y = x + v # 브로드캐스팅을 이용하여 v를 x의 각 행에 더하기

print y # 출력 "[[ 2 2 4]

# [ 5 5 7]

# [ 8 8 10]

# [11 11 13]]"
```

브로드캐스팅을 사용한 코드

Matplotlib

• plotting 라이브러리

```
import numpy as np
import matplotlib.pyplot as plt

# 사인과 코사인 곡선의 x,y 좌표를 계산

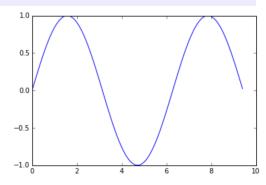
x = np.arange(0, 3 * np.pi, 0.1)

y = np.sin(x)

# matplotlib를 이용해 점들을 그리기

plt.plot(x, y)

plt.show() # 그래프를 나타나게 하기 위해선 plt.show()함수를 호출해야만 합니다.
```



Jupyter notebook

- web에서 interactive 하게 파이썬 코딩
 - 장점: visual coding
 - 단점: 구조적으로 "잘 짜기" 어려움
 - · >> pip install jupyter (설치)
 - >> jupyter notebook (실행)
 - 참고:
 - http://aikorea.org/cs231n/ipython-tutorial/
 - https://dojang.io/mod/page/view.php?id=1157

Scikit-learn

- Python package for machine learning
- Basic flow:
 - 1. 데이터 로드 (파일 읽기 -> numpy나 pandas 타입으로 변환)
 - 2. 데이터 전처리, EDA
 - 3. 모델 생성 및 학습
 - 4. 모델 평가

데이터 로드 & EDA

- (과제에서) 주로 CSV 파일
 - 1. CSV 읽기 (python tutorial 참고)
 - 2. List에 넣기 (append 사용)
 - 3. List 타입 -> numpy 타입

EDA

- matplotlib 등으로 feature plotting
- 통계량, correlation 등 출력

모델 생성 및 학습

- 모델 생성 (SVM)
 - >> from sklearn import svm
 - >> model = svm.SVC(gamma=0.001, C=100.)
- 모델 클래스의 methods
 - fit(X, y): 입력 X와 라벨 y를 통해 해당 모델 학습
 - predict(T): 입력 T에 해당하는 예측값 리턴

```
>>> clf.fit(digits.data[:-1], digits.target[:-1])
SVC(C=100.0, cache_size=200, class_weight=None, coef0=0.0,
   decision_function_shape='ovr', degree=3, gamma=0.001, kernel='rbf',
   max_iter=-1, probability=False, random_state=None, shrinking=True,
   tol=0.001, verbose=False)
```

```
>>> clf.predict(digits.data[-1:])
array([8])
```

모델 평가

```
accuracy score (y_true, y_pred[, normalize, ...])
                                                        Accuracy classification score.
classification report (v true, v pred[, ...])
                                                        Build a text report showing the main classification metrics
f1 score (y_true, y_pred[, labels, ...])
                                                        Compute the F1 score, also known as balanced F-score or F-
                                                        measure
fbeta score (y_true, y_pred, beta[, labels, ...])
                                                        Compute the F-beta score
hamming loss (y_true, y_pred[, labels, ...])
                                                        Compute the average Hamming loss.
jaccard_similarity_score (y_true, y_pred[, ...])
                                                        Jaccard similarity coefficient score
log loss (v true, v pred[, eps, normalize, ...])
                                                        Log loss, aka logistic loss or cross-entropy loss.
precision recall fscore support (y_true, y_pred)
                                                        Compute precision, recall, F-measure and support for each class
precision_score (y_true, y_pred[, labels, ...])
                                                        Compute the precision
recall score (y_true, y_pred[, labels, ...])
                                                        Compute the recall
                                                        Zero-one classification loss.
zero one loss (y_true, y_pred[, normalize, ...])
```

```
>>> import numpy as np
>>> from sklearn.metrics import accuracy_score
>>> y_pred = [0, 2, 1, 3]
>>> y_true = [0, 1, 2, 3]
>>> accuracy_score(y_true, y_pred)
0.5
>>> accuracy_score(y_true, y_pred, normalize=False)
2
```

http://scikit-learn.org/stable/modules/model_evaluation.html

모델 평가

• Cross-validation을 사용할 경우 (아래 예제 참고)

Scoring	Function	Comment
Classification		
'accuracy'	metrics.accuracy_score	
'average_precision'	metrics.average_precision_score	
"f1"	metrics.f1_score	for binary targets
'f1_micro'	metrics.f1_score	micro-averaged
'f1_macro'	metrics.fl_score	macro-averaged
'f1_weighted'	metrics.f1_score	weighted average
'f1_samples'	metrics.fl_score	by multilabel sample
'neg_log_loss'	metrics.log_loss	requires predict_proba support
'precision' etc.	metrics.precision_score	suffixes apply as with 'f1'
'recall' etc.	metrics.recall_score	suffixes apply as with 'f1'
'roc_auc'	metrics.roc_auc_score	

```
>>> from sklearn import svm, datasets
>>> from sklearn.model_selection import cross_val_score
>>> iris = datasets.load_iris()
>>> X, y = iris.data, iris.target
>>> clf = svm.SVC(probability=True, random_state=0)
>>> cross_val_score(clf, X, y, scoring='neg_log_loss')
array([-0.07..., -0.16..., -0.06...])
```

cross-validation을 사용해서 모델 평가

Further readings

- cs231n http://cs231n.github.io/python-numpy-tutorial/
- 혹은 한글 번역본 http://aikorea.org/cs231n/python-numpy-tutorial/
- scikit-learn 튜토리얼 http://scikit-learn.org/stable/tutorial/basic/tutorial.html
- scikit-learn 예제
 http://scikit-learn.org/stable/auto_examples/index.html