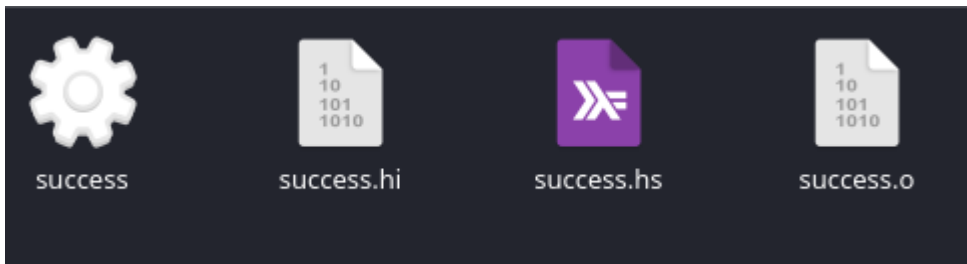


Success

Category: Reverse Engineering

Provided Source file (Initially success.hs was only given):



Initial Observation

We are given a haskell source code `success.hs`.

Looking at the source code, it's very messy:

```
import System.Environment (getArgs)
import System.Exit (exitFailure, exitSuccess)
import Data.Bits

checkFlag :: String -> IO ()
checkFlag flag = do
    if length flag /= 39
    then do
        putStrLn "bruh its 39 characters long"
        exitFailure
    else do
        let chars :: [Integer]
            chars = map fromIntegral . map fromEnum $ flag
        if (*) (chars !! 37) (chars !! 15) == 3366 then do
            if (+) (chars !! 8) (chars !! 21) == 197 then do
                if (*) (chars !! 8) (chars !! 13) == 9215 then do
                    if (*) (chars !! 0) (chars !! 3) == 2714 then do
                        if (+) (chars !! 3) (chars !! 21) == 159 then
                            do
                                if (*) (chars !! 1) (chars !! 20) == 5723
                                    then do
                                        if (.|.) (chars !! 6) (chars !! 37) ==
                                            105 then do
                                                if (*) (chars !! 11) (chars !! 7)
```

```

== 11990 then do
                                if (.&.) (chars !! 29) (chars
!! 25) == 100 then do
                                if (.|. ) (chars !! 16)
(chars !! 29) == 127 then do
                                if (-) (chars !! 20)
(chars !! 6) == -8 then do
                                if (+) (chars !!
21) (chars !! 20) == 197 then do
                                if (+) (chars
!! 2) (chars !! 36) == 77 then do
                                if (*)
(chars !! 35) (chars !! 11) == 3630 then do
                                if (*)
(chars !! 4) (chars !! 3) == 2714 then do
                                if
xor (chars !! 35) (chars !! 6) == 72 then do
if (+) (chars !! 25) (chars !! 24) == 221 then do
if (*) (chars !! 14) (chars !! 36) == 3465 then do
if (-) ((-) (chars !! 15) (chars !! 11)) 148 == -156 then do
if (+) (chars !! 37) (chars !! 17) == 138 then do
if xor (chars !! 1) (chars !! 38) == 70 then do
if (+) (chars !! 9) (chars !! 29) == 212 then do
if (-) (chars !! 30) (chars !! 10) == 7 then do
if (+) (chars !! 10) (chars !! 33) == 206 then do
if (*) (chars !! 7) (chars !! 15) == 11118 then do
if (*) ((*) (chars !! 28) (chars !! 14)) 55 == 641025
then do
if (.|. ) ((.|. ) (chars !! 7) (chars !! 4)) 216 ==
255 then do
if (+) (chars !! 24) (chars !! 4) == 151 then
do
if (*) (chars !! 2) (chars !! 30) == 4928
then do
if (+) (chars !! 5) (chars !! 22) == 2
24 then do

```

```

if (.|.) (chars !! 18) (chars !! 3
6) == 127 then do

if (+) (chars !! 13) (chars !!
7) == 195 then do

if (.|.) (chars !! 9) (cha
rs !! 17) == 111 then do

if (*) (chars !! 12) (
chars !! 9) == 10403 then do

if xor (chars !! 2
8) (chars !! 27) == 23 then do

if xor (chars
!! 13) (chars !! 34) == 59 then do

if (+) (ch
ars !! 18) (chars !! 31) == 200 then do

if (+)
(chars !! 17) (chars !! 32) == 213 then do

if
(*) (chars !! 2) (chars !! 12) == 4444 then do

if (*) (chars !! 24) (chars !! 31) == 11025 then do

if (*) (chars !! 5) (chars !! 0) == 5658 then do

if (+) ((+) (chars !! 10) (chars !! 32)) 228 == 441 then do

if (*) (chars !! 35) (chars !! 0) == 1518 then do

if (.|.) (chars !! 30) (chars !! 8) == 113 then do

if (-) (chars !! 28) (chars !! 34) == 11 then do

if (*) (chars !! 26) (chars !! 14) == 9975 then
do

if (*) (chars !! 31) (chars !! 22) == 10605
then do

if (*) ((*) (chars !! 26) (chars !! 32))
239 == 2452140 then do

if (*) (chars !! 28) (chars !! 38) ==

```

```

13875 then do

                                if (+) (chars !! 18) (chars !!
16) == 190 then do

                                if (+) ((+) (chars !! 27)
(chars !! 26)) 96 == 290 then do

                                if (-) (chars !! 22)
(chars !! 38) == -24 then do

                                if (+) (chars !! 33)
(chars !! 5) == 224 then do

                                if (*) (chars !!
19) (chars !! 16) == 10355 then do

                                if (+) (chars
!! 27) (chars !! 1) == 158 then do

                                if (+)
(chars !! 33) (chars !! 12) == 202 then do

                                if
(*) (chars !! 19) (chars !! 23) == 10355 then do

putStrLn "yea go submit the flag"

exitSuccess

                                else
do

putStrLn "no thats not 10355"

exitFailure

                                else do

putStrLn "no thats not 202"

exitFailure

                                else do

```

```
                                putStrLn
"no thats not 158"

exitFailure

                                else do
                                putStrLn "no
thats not 10355"

                                exitFailure

                                else do
                                putStrLn "no
thats not 224"

                                exitFailure

                                else do
                                putStrLn "no thats
not -24"

                                exitFailure

                                else do
                                putStrLn "no thats not
290"

                                exitFailure

                                else do
                                putStrLn "no thats not 190"

                                exitFailure

                                else do
                                putStrLn "no thats not 13875"

                                exitFailure

                                else do
                                putStrLn "no thats not 2452140"
```

```
        exitFailure

    else do

        putStrLn "no thats not 10605"

        exitFailure

    else do

        putStrLn "no thats not 9975"

        exitFailure

    else do

        putStrLn "no thats not 11"

        exitFailure

    else do

        putStrLn "no thats not 113"

        exitFailure

    else do

        putStrLn "no thats not 1518"

        exitFailure

    else do

        putStrLn "no thats not 441"

        exitFailure

    else do

        putStrLn "no thats not 5658"

        exitFailure

    else do

        putStrLn "no thats not 11025"

        exitFailure
```

```

el
se do

    putStrLn "no thats not 4444"

    exitFailure

else d
o

    pu
tStrLn "no thats not 213"

ex
itFailure

else do

    putStr
Ln "no thats not 200"

    exitFa
ilure

else do

    putStrLn "
no thats not 59"

    exitFailur
e

else do

    putStrLn "no t
hats not 23"

    exitFailure

else do

    putStrLn "no thats
not 10403"

    exitFailure

else do

    putStrLn "no thats not

```

```
111"

exitFailure

else do

putStrLn "no thats not 195"
"

exitFailure

else do

putStrLn "no thats not 127"

exitFailure

else do

putStrLn "no thats not 224"

exitFailure

else do

putStrLn "no thats not 4928"

exitFailure

else do

putStrLn "no thats not 151"

exitFailure

else do

putStrLn "no thats not 255"

exitFailure

else do

putStrLn "no thats not 641025"

exitFailure

else do

putStrLn "no thats not 11118"
```



```
exitFailure

else do

putStrLn "no thats not 206"

exitFailure

else do

putStrLn "no thats not 7"

exitFailure

else do

putStrLn "no thats not 212"

exitFailure

else do

putStrLn "no thats not 70"

exitFailure

else do

putStrLn "no thats not 138"

exitFailure

else do

putStrLn "no thats not -156"

exitFailure

else do

putStrLn "no thats not 3465"

exitFailure

else do

putStrLn "no thats not 221"

exitFailure
```

```
else do
```

```
putStrLn "no thats not 72"
```

```
exitFailure
```

```
else do
```

```
putStrLn "no thats not 2714"
```

```
exitFailure
```

```
else do
```

```
putStrLn "no thats not 3630"
```

```
exitFailure
```

```
else do
```

```
putStrLn
```

```
"no thats not 77"
```

```
exitFailure
```

```
else do
```

```
putStrLn "no
```

```
thats not 197"
```

```
exitFailure
```

```
else do
```

```
putStrLn "no thats
```

```
not -8"
```

```
exitFailure
```

```
else do
```

```
putStrLn "no thats not
```

```
127"
```

```
exitFailure
```

```
else do
```

```
putStrLn "no thats not 100"
```

```
exitFailure
```

```
else do
```

```
putStrLn "no thats not 11990"
```

```
exitFailure
```

```
else do
```

```
putStrLn "no thats not 105"
```

```
exitFailure
```

```
else do
```

```
putStrLn "no thats not 5723"
```

```
exitFailure
```

```
else do
```

```
putStrLn "no thats not 159"
```

```
exitFailure
```

```
else do
```

```
putStrLn "no thats not 2714"
```

```
exitFailure
```

```

        else do
            putStrLn "no thats not 9215"
            exitFailure
    else do
        putStrLn "no thats not 197"
        exitFailure
else do
    putStrLn "no thats not 3366"
    exitFailure

main :: IO ()
main = do
    args <- getArgs
    case args of
        [flag] -> checkFlag flag
        _       -> do
            putStrLn "yo u gotta pass in a flag bruh or else the case args
thing won't match the first case"

```

After staring at the screen for 4 hours, I realized that i just need the relevant part of the code,

The Relevant part:

```

let chars :: [Integer]
    chars = map fromIntegral . map fromEnum $ flag
    if (*) (chars !! 37) (chars !! 15) == 3366 then do
        if (+) (chars !! 8) (chars !! 21) == 197 then do
            if (*) (chars !! 8) (chars !! 13) == 9215 then do
                if (*) (chars !! 0) (chars !! 3) == 2714 then do
                    if (+) (chars !! 3) (chars !! 21) == 159 then
do
                        if (*) (chars !! 1) (chars !! 20) == 5723
then do
                            if (.|. ) (chars !! 6) (chars !! 37) ==
105 then do
                                if (*) (chars !! 11) (chars !! 7)
== 11990 then do
                                    if (.&.) (chars !! 29) (chars
!! 25) == 100 then do
                                        if (.|. ) (chars !! 16)
(chars !! 29) == 127 then do
                                            if (-) (chars !! 20)
(chars !! 6) == -8 then do
                                                if (+) (chars !!
21) (chars !! 20) == 197 then do
                                                    if (+) (chars
!! 2) (chars !! 36) == 77 then do
                                                        if (*)

```

```

(chars !! 35) (chars !! 11) == 3630 then do
                                                                    if (*)
(chars !! 4) (chars !! 3) == 2714 then do
                                                                    if
xor (chars !! 35) (chars !! 6) == 72 then do
if (+) (chars !! 25) (chars !! 24) == 221 then do
if (*) (chars !! 14) (chars !! 36) == 3465 then do
if (-) ((-) (chars !! 15) (chars !! 11)) 148 == -156 then do
if (+) (chars !! 37) (chars !! 17) == 138 then do
if xor (chars !! 1) (chars !! 38) == 70 then do
if (+) (chars !! 9) (chars !! 29) == 212 then do
if (-) (chars !! 30) (chars !! 10) == 7 then do
if (+) (chars !! 10) (chars !! 33) == 206 then do
if (*) (chars !! 7) (chars !! 15) == 11118 then do
if (*) ((* (chars !! 28) (chars !! 14)) 55 == 641025
then do
if (.|. ) ((.|.) (chars !! 7) (chars !! 4)) 216 ==
255 then do
if (+) (chars !! 24) (chars !! 4) == 151 then
do
if (*) (chars !! 2) (chars !! 30) == 4928
then do
if (+) (chars !! 5) (chars !! 22) == 2
24 then do
if (.|. ) (chars !! 18) (chars !! 3
6) == 127 then do
if (+) (chars !! 13) (chars !!
7) == 195 then do
if (.|. ) (chars !! 9) (cha
rs !! 17) == 111 then do
if (*) (chars !! 12) (
chars !! 9) == 10403 then do

```

```

if xor (chars !! 2
8) (chars !! 27) == 23 then do

if xor (chars
!! 13) (chars !! 34) == 59 then do

if (+) (ch
ars !! 18) (chars !! 31) == 200 then do

if (+)
(chars !! 17) (chars !! 32) == 213 then do

if
(*) (chars !! 2) (chars !! 12) == 4444 then do

if (*) (chars !! 24) (chars !! 31) == 11025 then do

    if (*) (chars !! 5) (chars !! 0) == 5658 then do

        if (+) ((+) (chars !! 10) (chars !! 32)) 228 == 441 then do

            if (*) (chars !! 35) (chars !! 0) == 1518 then do

                if (.|. ) (chars !! 30) (chars !! 8) == 113 then do

                    if (-) (chars !! 28) (chars !! 34) == 11 then do

                        if (*) (chars !! 26) (chars !! 14) == 9975 then
do
then do

                            if (*) (chars !! 31) (chars !! 22) == 10605

239 == 2452140 then do

                                if (*) ((*) (chars !! 26) (chars !! 32))

13875 then do

                                    if (+) (chars !! 18) (chars !!
16) == 190 then do

                                        if (+) ((+) (chars !! 27)
(chars !! 26)) 96 == 290 then do

                                            if (-) (chars !! 22)
(chars !! 38) == -24 then do

                                                if (+) (chars !! 33)

```

```

(chars !! 5) == 224 then do

                                                                    if (*) (chars !!
19) (chars !! 16) == 10355 then do

                                                                    if (+) (chars
!! 27) (chars !! 1) == 158 then do

                                                                    if (+)
(chars !! 33) (chars !! 12) == 202 then do

                                                                    if
(*) (chars !! 19) (chars !! 23) == 10355 then do

putStrLn "yea go submit the flag"

```

We only need the conditional if-else-if ladder above (disaster), to construct the flag.

Here is the script i used:

```

from z3 import *

s = Solver()

# Declare 39 character variables, each an 8-bit integer (ASCII)
chars = [BitVec(f'c{i}', 8) for i in range(39)]

# All characters should be printable ASCII
for c in chars:
    s.add(c >= 32, c <= 126)

# Constraints (fixed bitwise expressions)
s.add(chars[37] * chars[15] == 3366)
s.add(chars[8] + chars[21] == 197)
s.add(chars[8] * chars[13] == 9215)
s.add(chars[0] * chars[3] == 2714)
s.add(chars[3] + chars[21] == 159)
s.add(chars[1] * chars[20] == 5723)
s.add((chars[6] | chars[37]) == 105)
s.add(chars[11] * chars[7] == 11990)
s.add((chars[29] & chars[25]) == 100)
s.add((chars[16] | chars[29]) == 127)
s.add(chars[20] - chars[6] == -8)
s.add(chars[21] + chars[20] == 197)
s.add(chars[2] + chars[36] == 77)
s.add(chars[35] * chars[11] == 3630)
s.add(chars[4] * chars[3] == 2714)
s.add((chars[35] ^ chars[6]) == 72)

```

```

s.add(chars[25] + chars[24] == 221)
s.add(chars[14] * chars[36] == 3465)
s.add((chars[15] - chars[11]) - 148 == -156)
s.add(chars[37] + chars[17] == 138)
s.add((chars[1] ^ chars[38]) == 70)
s.add(chars[9] + chars[29] == 212)
s.add(chars[30] - chars[10] == 7)
s.add(chars[10] + chars[33] == 206)
s.add(chars[7] * chars[15] == 11118)
s.add(chars[28] * chars[14] * 55 == 641025)
s.add(((chars[7] | chars[4]) | 216) == 255)
s.add(chars[24] + chars[4] == 151)
s.add(chars[2] * chars[30] == 4928)
s.add(chars[5] + chars[22] == 224)
s.add((chars[18] | chars[36]) == 127)
s.add(chars[13] + chars[34] == 195)
s.add((chars[9] | chars[17]) == 111)
s.add(chars[12] * chars[9] == 10403)
s.add((chars[25] ^ chars[27]) == 23)
s.add((chars[13] ^ chars[34]) == 59)
s.add(chars[18] + chars[31] == 200)
s.add(chars[17] + chars[32] == 213)
s.add(chars[2] * chars[12] == 4444)
s.add(chars[24] * chars[31] == 11025)
s.add(chars[5] * chars[0] == 5658)
s.add(chars[10] + chars[32] + 228 == 441)
s.add(chars[35] * chars[0] == 1518)
s.add((chars[30] | chars[8]) == 113)
s.add(chars[28] - chars[34] == 11)
s.add(chars[26] * chars[14] == 9975)
s.add(chars[31] * chars[22] == 10605)
s.add(chars[26] * chars[32] * 239 == 2452140)
s.add(chars[28] * chars[38] == 13875)
s.add(chars[18] + chars[16] == 190)
s.add(chars[27] + chars[26] + 96 == 290)
s.add(chars[22] - chars[38] == -24)
s.add(chars[33] + chars[5] == 224)
s.add(chars[19] * chars[16] == 10355)
s.add(chars[27] + chars[1] == 158)
s.add(chars[33] + chars[12] == 202)
s.add(chars[19] * chars[23] == 10355)

# Solve
if s.check() == sat:
    m = s.model()
    flag = ''.join([chr(m[c].as_long()) for c in chars])
    print("Flag:", flag)
else:
    print("No solution found.")

```

Output:

```
$ python3 flag.py
Flag: .;,,.{imagine_if_i_made_it_compiled!!!}
```

Initially, we were just given a Haskell source code so, to check if the flag works, we must compile the source code:

To compile and run a Haskell file (like your `success.hs`), you have several options. The most common tool is **GHC** (Glasgow Haskell Compiler).

Compiling with GHC

1. **Open a terminal** and navigate to the directory containing your `success.hs` file.
2. **Compile the file** with:

```
$ ghc success.hs
```

This will produce an executable named `success` (or `success.exe` on Windows)

- **Run the executable** with your flag as a command-line argument:

text

```
$ ./success "flag here"
```

Replace `"your_flag_here"` with the flag you want to test.

So testing the flag, we get:

```
./success '.;,,.{imagine_if_i_made_it_compiled!!!}'
yea go submit the flag
```

DONE!

What was the challenge even about?

This is what I was thinking when i was just started out this challenge, i bet you thought it too, while reading this, here is the summary:

Basically, explaining what the script/exploit does will be easier to explain:

The script is a **Z3 constraint solver script** that finds a flag (a 39-character ASCII string) by solving a set of mathematical and bitwise constraints. Here's a breakdown of *why* the flag


```
'.,,;. {imagine_if_i_made_it_compiled!!!}' worked:
```

What the script does

1. **Defines 39 8-bit character variables** — each `chars[i]` represents one character in the flag.
 2. **Constrains them to be printable ASCII** (between 32 and 126 inclusive).
 3. **Adds 50+ complex constraints** involving:
 - Additions (e.g. `chars[8] + chars[21] == 197`)
 - Multiplications (e.g. `chars[11] * chars[7] == 11990`)
 - Bitwise operations: `|`, `&`, `^`
 - Mixed equations: expressions combining multiple operations or characters
 4. **Uses Z3 to solve all constraints simultaneously.**
-

The Z3 solver works by:

- Systematically evaluating all the constraints.
- Applying SAT-solving techniques to narrow down values.
- Finding a consistent assignment of values (`model`) such that **every constraint is satisfied**.

The constraints were designed in a way that:

- Has a **unique solution** (or one of very few).
- Is computationally hard by hand — but solvable via symbolic methods like Z3.

In Short:

This challenge is a constraint-based **flag validator** puzzle. It's about **understanding and solving the internal logic** (math/bitwise conditions) the program uses to check the correctness of the input. You didn't reverse it — you need to solve it *symbolically*.