



Open

Script

Abyssal Fang

**Metadata**

Name

Abyssal Fang

Description

Lore Text

Casting Default Attributes

Default Current Mana

50

Default Max Mana

50

Default Damage

5

Default Life Span

1

Default Cast Delay Time

11

Default Cast Cooldown Time

2

Default Move Speed

20

Default Projectile Size

X 0.75

Y 1

Z 0.75

Default Destroy On Enemy I...



Default Destroy On Environ...



Default Damage Over Time



Default Can Move During Ca...



Default Can Jump During Ca...

**Leveling Default Attributes**

Default Current Level

1

Default Max Level

9

Default Current XP

0

Xp To Level Up

10000

► Level Requirements

9

Prefab

Projectile

Abyssal Fang

**SFX**

Spawn SFX

EvilDark_Warmup_Short_2_S



Spawn SFX Volume

1

Spawn SFX Pitch

0.88

Hit SFX

EvilDark_Hit_2_S



Hit SFX Volume

0.21

Hit SFX Pitch

0.57

Hit SFX Prefab

Impact SFX



Animation

Cast Animation

🔼 Mage@Attack02



UI

Icon

📐 Arcanist1



Reticle

📐 crosshair118



Unlock Status

Is Unlocked



Unique Spell Attributes

Cast Alt Hand Cast Delay Ti...

0.2





Open

Script

Shatterstone Barrage

Metadata

Name

Shatterstone Barrage

Description

Attributes tbd

Lore Text

Casting Default Attributes

Default Current Mana

10

Default Max Mana

10

Default Damage

5

Default Life Span

5

Default Cast Delay Time

15

Default Cast Cooldown Time

3

Default Move Speed

35

Default Projectile Size

X 0.3 Y 0.3 Z 0.3

Default Destroy On Enemy I...



Default Destroy On Environ...



Default Damage Over Time



Default Can Move During Ca...



Default Can Jump During Ca...

**Leveling Default Attributes**

Default Current Level

1

Default Max Level

10

Default Current XP

0

Xp To Level Up

0

► Level Requirements

15

Prefab

Projectile

None (Game Object)

SFX

Spawn SFX

Earth_Warmup_Short_1_S

Spawn SFX Volume

0.556

Spawn SFX Pitch

0.71

Hit SFX

Earth_Explosion_1_S

Hit SFX Volume

0.123

Hit SFX Pitch

1.01

Hit SFX Prefab

Impact SFX

Animation

Cast Animation

🚩 Mage@Attack05_B



UI

Icon

📐 Geomancer10



Reticle

📐 crosshair192



Unlock Status

Is Unlocked



Unique Spell Attributes

Default Projectile Count

10

Spawn Radius

3

Rise Height

5.5

Default Rise Speed

1.3

Default Delay Between Spa...

0.15

Rise Max Time

1.25

Pause Between Phases

1.1

Rise Height Variation

1.25

Default Projectile Size Scalar

1

▼ Prefabs

3

≡ Element 0

📦 Rock1



≡ Element 1

📦 Rock2



≡ Element 2

📦 Rock3





Open

Script

Thunderlord's Cascade

Metadata

Name

Thunderlord's Cascade

Description

Lore Text

Casting Default Attributes

Default Current Mana

1000

Default Max Mana

3

Default Damage

25

Default Life Span

2

Default Cast Delay Time

52.5

Default Cast Cooldown Time

2.3

Default Move Speed

0

Default Projectile Size

X 2.5 Y 14 Z 1

Default Destroy On Enemy I...



Default Destroy On Environ...



Default Damage Over Time



Default Can Move During Ca...



Default Can Jump During Ca...

**Leveling Default Attributes**

Default Current Level

1

Default Max Level

12

Default Current XP

0

Xp To Level Up

100

► Level Requirements

15

Prefab

Projectile

Lightning Bolt

SFX

Spawn SFX

Electric_Warmup_Long_3_S

Spawn SFX Volume

1

Spawn SFX Pitch

0.85

Hit SFX

Electric_Explosion_3_S

Hit SFX Volume

0.1

Hit SFX Pitch

1.72

Hit SFX Prefab

Impact SFX

Animation

Cast Animation

🚩 Mage@Attack06



UI

Icon

🖼 Electromancer1



Reticle

🖼 crosshair149



Unlock Status

Is Unlocked



Unique Spell Attributes

Default Bolt Count

3

Default Volley Count

1

Default Bolt Spread

9

Volley Cooldown

0.75

Bolt Angular Spread

25

Bolt Spawn Delay

1

Dim Time Frame

1

Dim Intensity Scale

0.1