

A blue-tinted image of a Star Wars battle scene. In the foreground, a large AT-AT walker is partially visible. In the center, a man with a beard, wearing a dark vest over a light shirt, is running towards the right. In the background, other characters are running, and a starship is flying in the sky. The overall scene is chaotic and action-packed.

FCC



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Director's Letter

Dear Delegates,

My name is Max Chen, and it is my utmost pleasure to serve as your Director of the Fictional Crisis Committee (FCC) at this iteration of British Columbia Model United Nations. I am excited to be able to work alongside all of you for a weekend that I am sure will be filled with fruitful debate and unforgettable memories. The other dais member serving alongside me is your Chair, Michael Weng. We will strive to ensure the committee can prosper by facilitating the intense discussions that will take place.

Since the beginning of my Model UN journey, MUN has become a core part of my identity as it equipped me with vital transferable skills that I could apply to the rest of my life. Participating in conferences has enabled me to further explore my passion for international relations, refine my writing and speaking skills, and discover current issues or nuanced historical events. I truly hope that this committee will motivate you to continue Model UN, or even cause you to venture into staffing committees, as a riveting MUN committee experience during my first conference enticed me into persisting with this activity.

In this committee, delegates will be confronting one of the most pressing issues in the history of the Star Wars Universe: The Clone Wars. The Galactic Republic currently finds itself at a crossroads, grappling with the delicate balance between diplomacy and military action. As you step into the roles of key Galactic representatives and commanders, you will be tasked with addressing a myriad of challenges presented by this breakaway state and its kidnapping of three important officials. These include determining the extent to which the Republic should oppose the Rebel Separatists, providing humanitarian assistance to affected individuals, and safeguarding our territorial integrity and sovereignty against the Separatists, while also considering how to effectively deter further Separatist aggression while minimizing the risk of escalating tensions. Delegates must carefully navigate the complex web of intergalactic relations, assessing the potential consequences of their decisions on a galactic scale.

Due to the condensed nature of this backgrounder, I am sure there will be plenty of questions and concerns pertaining to the topic and your country's stances. Please do not be afraid to contact me or my dais at fcc@bcmun.org should any questions or concerns arise. I wish you all the best of luck in your research and preparation and I look forward to meeting all of you in November!

All the best,

Max Chen

Director of FCC | BCMUN 2023

Committee Description

The Galactic Republic, an esteemed and wide reaching organisation that spans across numerous galaxies, holds a significant position in the Star Wars universe. Formed more than 25,000 years before the Clone Wars, the Galactic Republic was established with the primary objective of fostering diplomatic relations among planets and to provide a forum for peaceful conflict resolution. Although the Galactic Republic does not have a direct correlation with the United Nations, it mirrors the UN's primary tenets of maintaining international peace and promoting cooperation among diverse entities.

Members of the Galactic Republic comprise countless star systems and sectors which bring a diverse array of species, cultures, and political ideologies under its auspices. Rival organisations include the separatist Confederacy of Independent Systems, and several criminal syndicates like the Hutt Clans.¹ Delegates will be taking the place of members of the components of the Galactic Republic including the Republic Navy, Republic Army, Jedi Order, and the Galactic Senate. It is this varied spectrum of member entities that amplifies the importance of the Galactic Republic as a unifying force in a universe teeming with diversity.

The Galactic Senate is the chief legislative body in the Galactic Republic, being responsible for determining and passing galactic-wide legislation. It is composed of over 2,000 delegates and representatives, each of them representing their own planets' diverse opinions and viewpoints. Within the Senate, there are several key factions and alliances, each with their own separate views and ideologies, similar to the partisan nature of parliaments in the Western world. The Senate is presided over by a Supreme Chancellor, the highest office any individual can hold in the Republic.

The Republic and the Senate are protected and served by the Jedi Order, an ancient collective of force-sensitive knights guided by the Light Side of the Force. The Jedi Order has existed for thousands of years, continually dedicating itself to the preservation of justice, stability, and adherence to the Light Side within the galaxy. Currently, they serve the Galactic Republic, the Senate, and the Supreme Chancellor, acting as peacekeepers, mediators, and advisors. They can also possibly be turned into Generals within a new Clone Army.

Over the years, the Galactic Republic has focused on fostering unity, maintaining peace and stability, and ensuring mutual respect among its member systems. Several areas of cooperation include interstellar trade, defence, scientific exploration, and cultural exchange. Key meetings are convened at the Senate in Coruscant, where representatives from each and every system discuss and debate issues affecting the Republic.

Topic Overview

In the context of the Star Wars universe, the Clone Wars signifies a critical crossroads of escalating conflict and a change in the geopolitical landscape. Beginning in 22 BBY (Before the Battle of Yavin), the Clone Wars was a devastating conflict that raged between the Galactic Republic and the Confederacy of Independent Systems (CIS), also known as the Separatists. Initially just encompassing diplomatic tensions, the situation quickly escalated into full-blown warfare thanks to numerous disagreements and competing

¹ <https://screenrant.com/star-wars-most-powerful-groups-not-empire-palpatine/>.

interests which caused thousands of star systems to secede from the Republic and join the Confederacy. In this committee, delegates have the power to either follow this canon path, or discover their own destiny.

The conflict, though filled with galactic space battles and diplomatic maneuvers, was also a profound ideological struggle. Pitted against each other was the Galactic Republic, a beacon of democratic values and unity, and the CIS, an alliance of discontented star systems and corporations desiring to break free from what they perceived as an increasingly corrupt Republic.

At the heart of the conflict was the issue of autonomy against a centralized government. The CIS, made up of distant star systems and big businesses, felt the Republic cared only about the core worlds and ignored their needs. These distant star systems tended to pay more to the government than it received back in amenities, causing widespread anger and disorder. Those inhabiting Core worlds leaned towards centralised government and heightened taxes, while inhabitants of Rim worlds preferred more local autonomy and lowered taxes. To couple with this, larger businesses had merged together into a conglomerate known as the Trade Federation, which were able to form in these regions to practise economic policies which solely benefitted themselves. One reason that these systems fought against the Republic was for more political freedom and fewer economic controls, something they perceived as lacking in the pre-war Senate.

The battlefronts were filled with armies of clone troopers and battle droids, a sight that transformed warfare. The war was fought on a massive scale, and soldiers, whether bio-engineered clones or robot droids, became expendable tools in a war led by unseen powers. The Clone Wars were a time of shifting loyalties, backstabbing, and secretive plots. Most notably, the Sith Lord, Darth Sidious, secretly controlled the war. His actions weakened the Republic and the Jedi Order, creating an opening for the autocratic Galactic Empire that came into power in the years that followed.

In essence, the Clone Wars was a critical chapter in the Star Wars saga. It was a time when societies were divided, alliances tested, and the principles of democracy, freedom, and peace put on the line. The impact of this time period has left a lasting influence on the future of the Star Wars universe.

Timeline

*(BBY signifies Before Battle of Yavin, a crucial battle between the future Galactic Empire and the Rebel Alliance during which the Death Star was destroyed)²

100,000 BBY: Early Humans colonize Coruscant.³ This migration signals the beginning of what will eventually become the heart of the Galactic Republic and later the Empire.

² https://starwars.fandom.com/wiki/%27ABY-BBY%27_dating_system.

³ https://starwars.fandom.com/wiki/Galactic_City.

36,453 BBY: The Tho Yor Arrival happens, marking the beginning of Force-based civilization and the eventual creation of the Je'daii Order on Tython, a precursor to the Jedi Order.⁴

25,053 BBY: The Galactic Republic is founded after the signing of the Galactic Constitution. This monumental event creates a democratic system of government that would reign for thousands of years before the rise of the Galactic Empire.⁵

24,500 BBY: The Jedi Order is founded on the planet Tython, marking the beginning of an order that would have a profound impact on the galaxy's history and the Clone Wars.⁶

20,000 BBY: The Alsakan Conflicts begin, signaling the start of one of the oldest rivalries in the galaxy, between Coruscant and Alsakan.⁷ These conflicts would last for millennia, shaping the political landscape of the galaxy.⁸ This conflict also saw the development of new technology in the form of capital ships, also known as the dreadnought era, which boasted cutting-edge turbolasers which would later be refined and used in the Clone Wars.⁹

17,000 BBY: The Great Manifest Period begins, marking a time of exploration, expansion, and colonization in the Galactic Republic.¹⁰ This era set the stage for many future alliances and conflicts.

7000 BBY: The Hundred-Year Darkness ends with the Dark Jedi exiled, leading to the formation of the Sith Order.¹¹ This event sowed the seeds for the Sith-Jedi conflict that will persist throughout the galaxy's history.

5000 BBY: The Great Hyperspace War occurs, marking the first major confrontation between the Galactic Republic and the Sith Empire.¹²

3996 BBY: The Great Sith War begins, leading to significant devastation and marking the Republic's vulnerability to external threats.¹³

3960 BBY: The Mandalorian Wars begin, testing the resolve of the Jedi and the military strength of the Republic.¹⁴ This conflict shaped the perception of Mandalorians in the galaxy.

⁴ https://starwars.fandom.com/wiki/Tho_Yor_Arrival.

⁵ https://starwars.fandom.com/wiki/Galactic_Constitution.

⁶ <https://www.cbr.com/star-wars-tython-jedi-planet-history/>.

⁷ https://starwars.fandom.com/wiki/20,000_BBY/Legends.

⁸ https://starwars.fandom.com/wiki/Alsakan_Conflicts/Legends.

⁹ https://starwars.fandom.com/wiki/Alsakan_Conflicts.

¹⁰ https://starwars.fandom.com/wiki/Great_Manifest_Period/Legends.

¹¹ https://starwars.fandom.com/wiki/Hundred-Year_Darkness/Legends.

¹² https://starwars.fandom.com/wiki/Great_Hyperspace_War.

¹³ https://starwars.fandom.com/wiki/Great_Sith_War.

¹⁴ https://starwars.fandom.com/wiki/Mandalorian_Wars.

3653 BBY: The Treaty of Coruscant ends the Great Galactic War, beginning a cold war between the Republic and the Sith Empire.¹⁵

2000 BBY: The New Sith Wars begin, plunging the galaxy into a dark age and causing significant political upheaval in the Republic.¹⁶

1032 BBY: The Battle of Ruusan ends the New Sith Wars, culminating in the apparent extinction of the Sith and the reformation of the Galactic Republic.¹⁷

1020 BBY: Darth Bane establishes the Rule of Two, preserving the Sith in secret and setting the groundwork for their eventual return and domination.¹⁸

896 BBY: Jedi Master Yoda begins his service in the Jedi Order, marking the beginning of a lengthy and significant influence in galactic affairs.

32 BBY: The Blockade of Naboo ends with the signing of the Treaty of Naboo, after Queen Padmé Amidala, the Gungan Grand Army, and Jedi forces defeat the Trade Federation. This event signals a growing unrest within the Galactic Republic. Anakin Skywalker, a slave on Tatooine, is liberated by Jedi Master Qui-Gon Jinn. Anakin's departure from Tatooine would set in motion a series of events that would change the galaxy.

29 BBY: Supreme Chancellor Palpatine signs the Republic Anti-Slavery Law, a piece of legislation aimed at curbing slavery within the Republic's jurisdiction. However, the law is ineffective on Outer Rim worlds, like Tatooine.

24 BBY: The Military Creation Act is proposed, stirring controversy in the Galactic Senate about whether the Republic should build an army to counter the separatist threat. This leads to the secession of many star systems from the Republic.

Early 22 BBY: Jedi Knight Obi-Wan Kenobi discovers a secret army of clones being created on Kamino, supposedly commissioned by the Republic. This event leads to the Republic using the clones as their army during the Clone Wars.

Mid 22 BBY: Sheev Palpatine is granted emergency powers to deal with the rising Separatist Crisis. This act, a crucial step in Palpatine's rise to dictatorial power, allowing him to authorize the creation of the Grand Army of the Republic, leading to the start of the Clone Wars.

Mid 22 BBY: Crisis Initiation. Jedi Obi-Wan Kenobi and Anakin Skywalker, alongside Senator Padme Amidala are captured by Separatist forces on the planet Geonosis, the Republic must now decide what course of action to take.

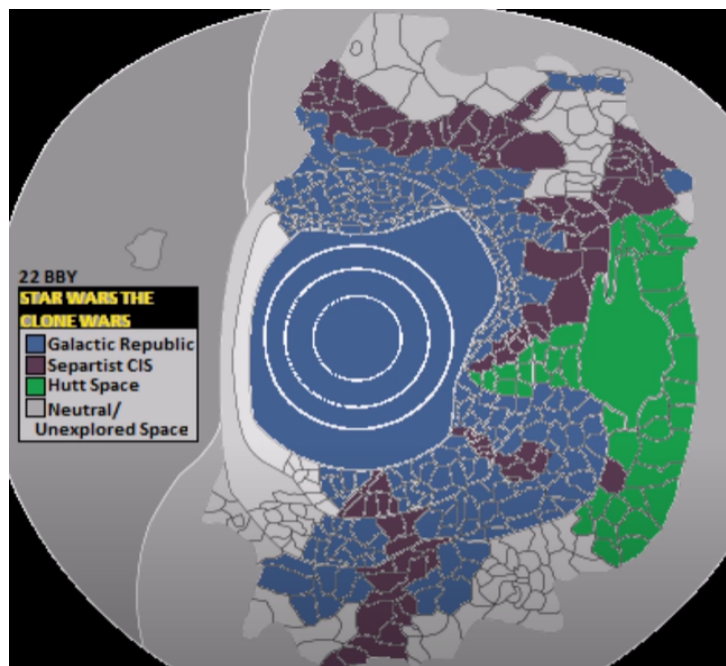
¹⁵ https://starwars.fandom.com/wiki/Treaty_of_Coruscant.

¹⁶ https://starwars.fandom.com/wiki/New_Sith_Wars.

¹⁷ [https://starwars.fandom.com/wiki/Battle_on_Ruusan_\(New_Sith_Wars\)](https://starwars.fandom.com/wiki/Battle_on_Ruusan_(New_Sith_Wars)).

¹⁸ <https://www.starwars.com/databank/darth-bane>.

Current Situation



Rough map of Separatist/Republic controlled territory at the outbreak of The Clone Wars (22 BBY)¹⁹

For hundreds of years, the Galactic Republic had continually prospered and expanded as the dominant force within the galaxy.²⁰ However, despite this long-standing prosperity and the notion on which the Republic had been founded; a representative democratic body with a Galactic Senate composed of hundreds of Senators from star systems from all corners of the galaxy, the Republic had slowly developed signs of corruption and neglect for the many star systems far away from the most important planets, leading to the inhabitants of those far-away worlds feeling neglected, which, in turn, translated to political tensions/instability, the establishment of cliques and alliances, and the hoarding of resources, alongside the creation of a secessionist movement under the former Jedi Master and new Sith Lord, Count Dooku.²¹ During an address on the planet Raxus Secundus, Dooku proclaimed the Confederation of Independent Systems (CIS) as the new governmental body for the thousands of seceded star systems in addition to commercial/trade groups, the likes of which include: the Techno Union, Commerce Guild, Corporate Alliance, Banking Clan, and Trade Federation, with Dooku declaring himself Head of State.

The Galactic Republic and the Senate did not accept this unilateral declaration of independence by the CIS, since the star systems which comprised the CIS had not held any sort of referendum or popular vote for such an action. Furthermore, the Republic had numerous reasons to oppose such a declaration of independence. They had already established numerous bases, courts, and other infrastructure out on these far-flung worlds, wished to still have access to the raw materials and facilities on these planets, did not want to deal with the long, complicated, and difficult process which the disentanglement of CIS

¹⁹ www.youtube.com/watch?v=_mfRQys2IgU.

²⁰ www.youtube.com/watch?v=b2ksKyFSeCM.

²¹ https://starwars.fandom.com/wiki/First_Battle_of_Geonosis

systems was certain to bring, and perceived large portions of the galaxy unilaterally declaring independence and forming their separate state as a serious threat to the Republic which could undermine their sovereignty and stability. In case of a potential Separatist secession, it could inspire other different star systems to declare independence from the Republic, seriously threatening order and stability throughout the galaxy, while shrinking the Republic's tax base.

Realising the potential ramifications if this declaration did not go unchecked, political leaders within the Republic decided to oppose this declaration, to which the CIS responded by orchestrating several terrorist attacks on the Republic capital of Coruscant in 24 BBY. In response, Supreme Chancellor Sheev Palpatine prepared to discuss and vote on the Military Creation Act, a policy which would've allowed the Republic to form an army to combat and defend against the CIS.²² This policy was chiefly opposed in the Senate by the Pacifist Committee, headed by Naboo Senator Padmé Amidala.²³ However, as the threat of the Separatists increased over time, Junior Representative Jar Jar Binks proposed that Chancellor Palpatine be given the necessary emergency powers to raise an army on his own. This led to the passing of the Emergency Powers Act which granted the Chancellor near-unlimited authority to act in the greater interest of the Republic.

The Discovery of the Clones

In 22 BBY, a Clawdite female bounty hunter, Zam Wesell, was hired to assassinate Senator Padmé Amidala of Naboo, who was on Coruscant at the time.²⁴ Shortly after the attempted assassination when Anakin Skywalker caught up to Zam, she was interrogated and was about to identify the bounty hunter who had hired her – Jango Fett. However, before she could reveal the name, she was killed by a poisonous Kamino saberdart, fired by Jango himself.²⁵ Upon discovering the dart to be of Kaminoan origin, Jedi Master Obi-Wan Kenobi decided to travel to the planet Kamino. Upon landing on the rainy, ocean planet, Kenobi would meet Lama Su, the Prime Minister of Kamino, who would tell Kenobi about a clone army the Kaminoans had created for the Galactic Republic under the direct orders of Jedi Master Sifo-Dyas. Interestingly, Sifo-Dyas had been dead for a decade at the time of their conversation, and Su confused Kenobi for Sifo-Dyas. Now, the Republic has 200,000 clone troopers at their disposal, but the next steps remain unclear. Under the earlier passage of the Emergency Powers Act, Chancellor Palpatine decided to adopt this Kaminoan Clone army as the Galactic Republic's own in order to fight the CIS more effectively.

Factions in the Senate

Prior to the war, the Senate was divided into several factions. The two primary factions were the Core Faction and the Rim Faction, made up of the core worlds and outer rim planets respectively. The Core Faction argued for centralization and higher taxes, while the

²² starwars.fandom.com/wiki/Emergency_Powers_Act. Accessed 31 Aug. 2023.

²³ starwars.fandom.com/wiki/Loyalist_Committee?so=search. Accessed 31 Aug. 2023.

²⁴ starwars.fandom.com/wiki/Zam_Wesell?so=search. Accessed 31 Aug. 2023.

²⁵ starwars.fandom.com/wiki/Jango_Fett. Accessed 31 Aug. 2023.

Rim Faction advocated for lower taxes and systems' rights, mirroring the beliefs of Liberals and Conservatives in the real world respectively.^{26 27} There were also numerous other factions, including the Loyalist Faction who vehemently supported the Republic, including the Chancellor and the formation of a military. Their polar opposite, the Pacifist faction, opposed the Military Creation Act because they wished for planets to have the agency to secede peacefully without repercussion, so they could later realise their errors and return on their own accord with no needless violence. The Council of Neutral Systems was a sub-faction within the Pacifists, and often abstained from any votes relating to the military, making them unreliable when gathering votes to vote against a Bill.²⁸

Initiating Crisis

Following the arrival of Jedi Master Obi-Wan Kenobi on the planet Kamino as part of an investigation surrounding the death of bounty hunter Zam Wesell, Kenobi observed the clone army that had been prepared for the Republic, and asked to meet with the original clone template, Jango Fett. During their meeting, Kenobi questioned Fett about his travels and the clone army, whereupon Fett explained he had been recruited by a mysterious figure known as "Tyranus" to be the original model for the army. Kenobi grew increasingly suspicious that Fett was the one who had assassinated Wesell, and voiced his concerns in a transmission to the Jedi Council before he went to confront Fett. After a brief skirmish, Fett quickly departed Kamino for the planet Geonosis, but was tracked there by Kenobi, who had inadvertently planted a tracking device on Fett's ship. Once Kenobi landed on Geonosis, he was able to overhear a meeting between key CIS leaders, including Count Dooku, Viceroy Nute Gunray of the Trade Federation, and leaders of the Banking Clan, Techno Union, Corporate Alliance, and Commerce Guild.²⁹

During this meeting, Kenobi overheard several shocking revelations: Viceroy Gunray was the one responsible behind the assassination attempts on Senator Amidala, the Corporate Alliance and the Commerce Guild had pledged their army to the Separatist war effort and Count Dooku, and the Trade Federation was building a massive droid foundry on Geonosis with the support of the Banking Clan, a building which if completed, could significantly bolster the Separatist war effort, massively increasing their army.²⁹ Upon learning of this new droid foundry, Kenobi attempted to contact the Jedi Council on Coruscant, but was prevented from doing so by the sheer range of the attempted transmission, as his long-range transmitter had been knocked out. Instead, he opted to contact Anakin, who was supposed to stay in Naboo to protect Senator Amidala, but who had actually gone to Tatooine to seek out his ailing mother. In the transmission, Kenobi revealed all of the aforementioned facts, before being attacked by several droidekas, being overwhelmed and captured. Anakin and Padmé received the transmission, and duly re-transmitted it to the Council on Coruscant. The Council decided to act swiftly, ordering Anakin to remain

²⁶ starwars.fandom.com/wiki/Core_Faction?so=search.

²⁷ starwars.fandom.com/wiki/Rim_Faction

²⁸ starwars.fandom.com/wiki/Council_of_Neutral_Systems?so=search.

²⁹ starwars.fandom.com/wiki/First_Battle_of_Geonosis?so=search

where he is, and to protect Senator Amidala at all costs. However, Padmé convinces Anakin that the Council will not arrive in time to save Kenobi, and that they themselves must act, since they are far closer to Geonosis.

Anakin and Padmé set out on their rescue mission, one which turns into a catastrophic failure, as both Anakin and Padmé are almost killed as they attempted to infiltrate the droid foundry, and are subsequently captured by Separatist forces. Together with Kenobi, all three prisoners now set to face their end in a public execution at a Geonosian arena, in front of thousands of Geonosians. It is up to you, the delegates, to decide the next course of action. Will the Jedi Council launch a rescue mission to free the trio via military might and risk all-out war, will they attempt to secure their release via diplomatic channels, or will they simply sit back and do nothing?

Potential Solutions

There are several solutions that you, the delegates of FCC, may pursue from here. You may choose to undertake or combine some provisions of the solutions we provide you here, but we highly encourage you to use these solutions as a blueprint for thinking up your own unique solutions. **It is important to note that if the committee decides to initiate hostilities with the Separatists, preparations must be made for all-out war.**

Heavily Militarised Rescue Mission

The first and most obvious solution to the present crisis is to dispatch a rescue mission made up of thousands of Jedi and Clonetroopers, escorted by the Republic fleet to rescue the trapped trio on Geonosis. Such a plan can be specifically modified, but it would likely entail the mobilisation of anywhere between tens to hundreds of Jedi and clone troopers in a relief force that would engage in armed combat to free the trapped trio. It would be imperative to rescue these three since they all are important figures in any war effort. Anakin is the prophesized Chosen One who will bring balance to the Force, Padme is a very important figure in the Senate, and Kenobi is a well-respected Jedi Master who resides on the Jedi Council. This course of action is the most blunt, carrying the most risk as it exposes Republic forces to enemy fire, risking a potential massacre if the rescue mission fails. Additionally, this method carries a high likelihood of turning tensions between the Confederacy and the Republic into a full-blown war, potentially requiring galactic-wide military campaigns to re-integrate the CIS. However, it is important to reiterate that Master Kenobi has discovered a droid foundry under construction on Geonosis, which poses a huge threat to the Republic if left alone.

Small, Discrete Rescue Party

Another possible solution would be to send a far more discrete and smaller rescue party to rescue the trio within the Geonosian prisons. With their strong military might, the Republic would easily be able to transport a rescue party onto Geonosis, locate the hostages, and rescue them. However, there is a high chance that this rescue mission would be noticed by guards and/or Geonosians, while there is also a distinct possibility of an armed clash and/or the rescue party also becoming trapped, which would greatly complicate the

Republic's situation, as the numbers of hostages would increase, forcing them to either send a much larger and more visible rescue mission, or resort to diplomacy and concessions.

Diplomatic Negotiations

Another possible solution to the crisis at hand is to engage via diplomatic channels to have the Separatists release Kenobi, Anakin, and Padme. The Republic could threaten the CIS with consequences or promise them concessions if the hostages were to be released. Such a method is decidedly less violent and carries far less risk of sparking tensions into all out war, yet this solution is far less likely to work, for several reasons. The Separatists can either refuse to engage in negotiations at all, forcing the Republic to deviate to other solutions, or they can utilise the hostages as a bargaining chip, using them to gain concessions from the Republic and from the Senate. Any concessions made could be hugely detrimental to the stability of the Republic, and could impact the Republic's ability to wage any future wars of reconquest against the Confederacy, and lead to potential crises within the internal infrastructure and bureaucratic system present within the Republic. This method is the opposite of the aforementioned solution, being far less likely to spark tensions and carrying far less risk, while possessing a far lower chance of success.

Idleness

Finally, the last solution proposed by the dais team would be to simply leave the hostages to their fate, and to simply abandon them. The dais highly frowns upon this course of action, but if you, the delegates, simply decide that the hostages are not worth saving and should be left to their own devices, then that is the course of action the committee will pursue. Keep in mind that in this scenario, the Confederacy may be emboldened to strike back at the Republic when they see that they've taken no action, and may employ more heinous tactics, such as kidnapping more Jedi and/or civilians, and orchestrating more terrorist attacks until the Republic opens negotiations.

Character Portfolios

Commander Fox (CC-1010)

CC-1010, known as Fox, is a clone trooper officer who serves as the Commandant of the Coruscant Guard during the Clone Wars. While other clone forces are to be deployed throughout the galaxy, Fox and the elite shocktroopers under his command are stationed in Coruscant, to protect the planet and to serve as military police. As Commander of the Coruscant Guard, Fox has direct control over its thousands of elite troopers and the different duties they occupy, including patrolling the streets as riot control troopers, conducting hostage rescue operations, guarding the Republic Judiciary Central Detention Center, accompanying Jedi, senators, and other diplomats on trips to offworld settlements.

Commander Rex (CT-7567)

CT-7567, known as Rex, is a clone trooper officer and ARC trooper who serves as the Clone Commander of the Republic's famed 501st Legion during the Clone Wars. As the 2nd-in-command of the 501st, Rex serves as Jedi General Anakin Skywalker's deputy, and

has considerable control over the elite military battalion of clone troopers, and its military operations. Rex is responsible for the logistical aspect of the 501st, including figuring out supply lines and military actions, such as advances and retreats. The 501st is mainly composed of ten brigades each comprising four battalions, with each battalion comprising 576 troopers for a total of 23,040 troopers. Furthermore, the 501st contains specialist detachments including sharpshooters, heavy weapons, and artillery detachments. The 501st can also call upon All Terrain Tactical Enforcers (ATTE), All Terrain Reconnaissance Transports (ATRT), and other vehicles.

Commander Wolffe (CC-3636)

CC-3636, known as Wolffe, is a clone trooper officer who serves as the Clone Commander of the 104th Battalion during the Clone Wars. As the Clone Commander of the 104th, Wolffe is subordinate to Jedi General Plo Koon, yet retains considerable control over the 104th. The 104th consists of standard clone troopers, clone trooper officers, clone sharpshooters, and heavy weapons clone troopers, in addition to artillery pieces. The numbers of the 104th stand at 6,912 troopers divided into 13 regiments.

Commander Gree (CC-1004)

CC-1004, known as Gree, is a clone trooper officer who served as the Clone Commander of the 41st Elite Corps. As the second-in-command of the 41st, Gree serves as Jedi General Luminara Unduli's adjutant, and has considerable control over the 41st, which is comprised of 36,864 troopers divided into sixteen regiments. Gree's 41st contains standard clone troopers, clone scout troopers, Advanced Recon Force Scout Troopers (ARFST), and clone pilots, while also having LAAT/i gunships and LAAT carriers for transport. The 41st also has various walkers for ground transport, such as ATTEs, ATRTs, All Terrain Attack Pods (ATAP), and other miscellaneous vehicles, such as speeders.

Captain Fordo (ARC-77)

ARC-77, known as Fordo, is an Alpha-class Advanced Recon Commando (ARC) Captain who serves as the Commander of the ARC Special Forces. His units: Alpha and Null Squad will be necessary to complete arduous, highly-tactical missions that necessitate utmost precision.

Commander Bly (CC-5052)

CC-5052, nicknamed Bly, is an ARC commando and clone trooper officer who holds the rank of Clone Marshal Commander in the 327th Star Corps. As 2nd-in-command to Jedi General Aayla Secura, Bly holds considerable influence in directing the operations of the 327th. The 327th is composed of 36,864 troopers divided into sixteen regiments, with ATTE, ATRT, and ARFST support.

Commander Cody (CC-2224)

CC-2224, known as Cody, was a Clone Marshal Commander who commands the 7th Sky Corps, including the 212th Attack Battalion, during the Clone Wars. He sits as the 2nd-in-command to High Jedi General Obi-Wan Kenobi, forming the basis for an excellent friendship between the two. The 7th Corps consists of 36,864 troopers divided into sixteen regiments, which could be subdivided into 256 companies, 1,024 platoons, and 4,096

squads while also containing other specialised units, such as the 212th. The 7th Sky Corps utilises various vehicles, including ATRTs, ATTEs, and BARC speeders, in addition to LAAT/i gunships and LAAT carriers.

Yoda

Born in 896 BBY, Jedi Grandmaster Yoda has served as a member of the Jedi Order for almost 900 years by the time of the Clone Wars, having taught thousands of Jedi and sitting as the Grandmaster (Leader) of the Jedi Order. Despite his small stature, Yoda is a wise, powerful Jedi grandmaster who possesses numerous abilities in the force. One of the finest lightsaber duelists in the galaxy, Yoda is a master of Lightsaber Form IV: Ataru. Yoda is also extremely skilled in any aspect of the Force, including blast deflection, telekinesis, force deflection, force push, force levitation, stonepower, floating, and force lightning absorption. Widely respected and revered by most members of the Jedi Order, Yoda's advice is always taken seriously by others.

Mace Windu

Born in 72 BBY on Haruun Kal, Jedi Master Mace Windu is one of the most revered Jedi currently in the order. Serving as a member of the Jedi High Council, and a Jedi General in the Grand Army of the Republic, Windu was one of the greatest champions of the Jedi Order, being one of the most skilled lightsaber duelists in the galaxy. He possessed advanced skills in lightsaber combat, specifically Form VII: Vaapad, in addition to being extremely skilled at blaster-shot deflection, and numerous force-based abilities. These abilities include enhanced agility/reflexes, the ability to see the future, various forms of telekinesis, levitation, mind control, and battle meditation. Additionally, he can sense shatterpoints, could communicate with other Jedi via the Force, and was also highly skilled in hand-to-hand combat. Windu also serves as the commandant of the 187th Battalion, composed of 6,912 troopers divided into 13 regiments.

Obi-Wan Kenobi

Born in 57 BBY on Stewjon, Jedi Master Obi-Wan Kenobi serves as a member of the Jedi High Council, and a Jedi General in the Grand Army of the Republic. In his early days as a Padawan, Kenobi was assigned to Jedi Master Qui-Gon Jinn, who was killed by Darth Maul. Kenobi subsequently avenged his master, was promoted to Jedi Knight, and became the master of the prophesied Chosen One, Anakin Skywalker. Kenobi is quite a capable lightsaber duelist, mainly specialising in Form III: Soresu. Kenobi is also very skilled and powerful in the use of the Force, specialising in the use of mind tricks, force healing, seeing the future, and all aspects of telekinesis. Despite disliking flying, he is a very skilled pilot. Most importantly, Kenobi served as the Jedi General/Commander for the 36,864 troopers of the 7th Sky Corps, with Commander Cody as his adjutant. He has the final say in the disposition and location of his troops, and was ultimately responsible for them. **Note: At the beginning of the committee, Master Kenobi will be in prison, and will only be allowed one speech made via a smuggled hologram, until he is freed. Each of the three prisoners are allowed to make their own speech.**

Anakin Skywalker

Born in 41 BBY on Tatooine, Jedi Knight Anakin Skywalker was a member of the Jedi Order and the prophesied “Chosen One”; the one who would bring balance to the force. Raised as a slave in his early childhood, he was discovered by Jedi Master Qui-Gon Jinn and brought to Coruscant to be trained. Despite the Jedi Order forbidding romantic relationships, Anakin has a secret affair with Senator Padme Amidala of Naboo, his lover. Anakin is very skilled at lightsaber combat, just like his master, and prefers to focus on lightsaber combat rather than utilisation of the Force, being particularly skilled at Form V: Shien/Djem So. Despite this, Anakin is very strong with the Force, and had advanced reflexes and precognition, could scan his surroundings quickly, sense others’ feelings, and utilise telekinesis. Additionally, Anakin is the Jedi General/Commander of the 501st Legion. As commander of the 501st, Anakin has the final say on the disposition and strategy of his men, while maintaining a close relationship with Commander Rex, his adjutant. **Note: At the beginning of the committee, Anakin will be in prison, and will only be allowed one speech made via a smuggled hologram, until he is freed. Each of the three prisoners are allowed to make their own speech.**

Ki-Adi-Mundi

Jedi Master Ki-Adi Mundi serves as a member of the Jedi High Council. He possesses expert skill with a lightsaber, specialising in Form II: Makashi. Mundi is also an expert with the Force, possessing extremely fast reflexes. Mundi also serves as the commander of the 21st Nova Corps, a.k.a. the Galactic Marines, with CC-1138 “Bacara” as his adjutant. As the commander of the 21st, Mundi retains ultimate control of the 36,864 troopers divided into sixteen regiments which comprise the Corps. Troopers assigned to the 21st are considered to be of exceptional conditioning and discipline, and are trained to operate in hostile environments, such as fungal clouds and pure vacuum environments. The 21st possesses a unique and specialised armor, with the helmet incorporating a specialised covering designed to filter pollutants and other various hazards.

Padmé Amidala

Born in 46 BBY on Naboo, Senator Padme Amidala represents the people of Naboo in the Galactic Senate. Prior to serving as Senator, Padme was the elected ruler of the Royal House of Naboo. A political idealist, she advocates for the preservation of democracy as well as a peaceful resolution to the Clone Wars. She maintains a secret and forbidden relationship with Jedi Knight Anakin Skywalker, and leads the Pacifist Faction within the Senate which seeks a peaceful conclusion to the Clone Wars. As there have been multiple assassination attempts on her by the Trade Federation, she has been given a personal protection detachment of 50 armed bodyguards, all highly skilled in rifle combat and martial arts. Senator Amidala remains completely opposed in all regards to a major conflict with the Confederacy, preferring peaceful negotiations to end the war, much like her allies Senator Organa of Alderaan and Senator Mothma of Chandrila. Amidala has the ability to vote for or against proposals in the Senate, which if passed become the law of the galaxy. **Note: At the beginning of the committee, Senator Amidala will be in prison, and will only be allowed one speech made via a smuggled hologram, until she is freed. Each of the three prisoners are allowed to make their own speech.**

Bail Organa

Senator Bail Organa represents the people of Alderaan in the Galactic Senate. Organa has allied himself with several other key figures, such as Senator Amidala of Naboo, Senator Mon Mothma of Chandrila, and Onaconda Farr of Rodia. This trio has worked to maintain the Republic's democratic ideas and loyalty to the government amidst the burgeoning Separatist Crisis. Organa has involved himself with various humanitarian causes throughout the war, leading relief efforts for the embattled peoples of Christophsis and Ryloth, and organising the Alderaan Refugee Conference to address the growing number of refugees displaced by the war. Organa remains vehemently opposed to any major conflict with the Separatists, and prefers a peaceful solution, much like his fellow allies in the Senate. Organa has the ability to vote for or against proposals in the Senate, which if passed become the law of the galaxy.

Mon Mothma

Born in 48 BBY in Chandrila, Senator Mon Mothma represents the people of Chandrila in the Galactic Senate. A major proponent of peace and democracy, Mothma has joined forces with several other Senators to increase their influence and hopefully bring a peaceful conclusion to hostilities between the Republic and the Confederacy. Mothma's vehement opposition to hostilities is not shared by everybody in the Senate, with the majority of Senators supporting Chancellor Palpatine's numerous militaristic initiatives. Mothma has the ability to vote for or against proposals in the Senate, which if passed become the law of the galaxy.

Mee Deechi

Senator Mee Deechi represents the people of Umbara in the Galactic Senate. Senator Deechi is a fierce opponent of the Loyalist faction, believing them to be unpatriotic, and is a leading advocate of increased troop production and a continuation of hostilities with the CIS. Deechi has the ability to vote for or against proposals in the Senate, which if passed become the law of the galaxy. Senator Deechi also maintains considerable influence within the anti-Loyalist blocs/factions within the Senate.

Orn Free Taa

Senator Orn Free Taa represents the people of Ryloth in the Galactic Senate. Taa is an unpopular figure on his homeworld Ryloth, as he was seen to be content amassing wealth for himself on Coruscant. Taa has ardently supported the Republic's leader, Chancellor Palpatine, in his fight against the Confederacy and Count Dooku. Taa has the ability to vote for or against proposals in the Senate, which if passed become the law of the galaxy.

Nala Se

Nala Se is a Kaminoan female doctor and scientist who serves the Galactic Republic. As the Chief Medical Scientist on her homeworld of Kamino, she is a key actor in the engineering and creation of the Grand Army of the Republic, as she leads the medical team which oversees the clone production facilities. Se has access to and can change/modify all the clone-creating facilities and infrastructure on Kamino, and has a personal escort of 2 bodyguards.

Director Armand Isard

Armand Isard is the Director of the Senate Bureau of Intelligence. As the Director of Intelligence, Isard is responsible for figuring out Separatist positions, detecting incoming attacks against Republic planets/assets, and gathering intelligence on the location, threat, and composition of enemy forces. In this capacity, Isard has access to top secret information, excluding select objects such as Jedi holocrons. Director Isard must be coordinated with in order to adequately plan out Republic military operations.

Admiral Wullf Yularen

Wullf Yularen currently serves as a Fleet Admiral in the Galactic Republic Navy. Widely regarded as a crisp and efficient naval officer, Yularen is the embodiment of the typical “by-the-book” officer, holding a sacred respect for the chain of command. As a Fleet Admiral, Yularen directs the naval and air operations for the Galactic Republic Fleet. Yularen is able to control naval and air assault operations, and must be worked closely with in order to coordinate a ground assault on a planet.

Discussion Questions

1. What were the political and socioeconomic conditions which prompted the Confederation of Independent States to break away from the Galactic Republic in the first place?
2. What are the possible consequences of allowing a breakaway separatist movement to continue?
3. What are the potential positives and negatives of each probable solution to rescue Kenobi, Anakin, and Padme?
4. If hostilities do escalate, what preparations will have to be made to ensure the Republic eventually wins this war?
5. To what degree can the Republic’s new clone forces be trusted to fight against the Separatists?
6. For commanders, what strategies will you have to engage in to ensure victory for your forces in case of hostilities?
7. For senators, what bills will you have to propose to ensure the best outcome for the Republic?

Note: The Distinction Between Canon and Legends

In the vast cosmos of Star Wars, it is essential to discern the difference between Canon and Legends lore. Prior to Disney taking the reins of the Star Wars Universe from its creator, George Lucas, there were diverse forms of media including comics, cartoons, and more beyond the main films (prequels, original trilogy, and sequels). Post-acquisition, however, Disney decided to develop a new narrative that occasionally clashed with the earlier lore.

In Disney’s Star Wars universe, or the Canon, all films, including the television shows *Rebels* and *The Clone Wars*, and all comics or books post-acquisition, are accepted as official. Contrarily, the Legends timeline encompasses all media and merchandise released before Disney's takeover, including the 2003 animated series, *Star Wars: Clone*

Wars. Though Canon sources are generally favoured, using lore from Legends is not off-limits. Legends can provide deeper insights into less-known characters and their motivations, enriching the overall discourse. Delegates are hence encouraged to explore both Canon and Legends to form comprehensive arguments and directives.

Further Resources

[First Battle of Geonosis | Wookieepedia | Fandom](#)

[Confederacy of Independent Systems | Wookieepedia | Fandom](#)

<https://www.youtube.com/watch?v=1jGWzQHkvEs> - Video to visualise possible military strategies to extricate the trapped trio of hostages.

<https://www.youtube.com/watch?v=b2ksKyFSeCM> - Another great video to see the possible consequences of the Separatists leaving the Republic.

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