

binary_to_BCD.v



bin_to_BCD_tb.v



Untitled 9*



Name

Value



clk

1

> bin[8:0]

0

> bcd[15:0]

0000

> hundreds[3:0]

0

> tens[3:0]

0

> ones[3:0]

0

9.569 ns

0.000 ns

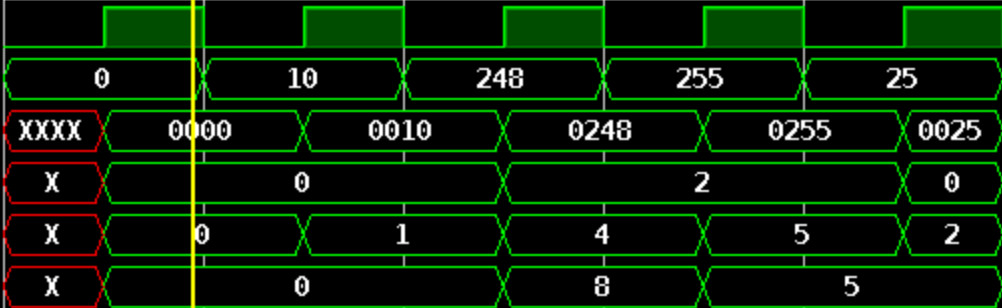
10.000 ns

20.000 ns

30.000 ns

40.000 ns

50.000 ns



/home/itzzinfinity/Cozy Drive/100daysofRTL/day_044/Z bin2bcd/bin2bcd.srscs/sources_1/new/binary_to_BCD.v



```
1  `timescale 1ns / 1ps
2  ///////////////////////////////////////////////////
3  // Engineer: Anjan Prasad
4  // Create Date: 11/04/2024 07:01:00 AM
5  // Module Name: binary_to_BCD
6  ///////////////////////////////////////////////////
7
8  module binary_to_BCD(
9      input clk,
10     input [8:0] bin,
11     output reg [15:0] bcd,
12     output reg [3:0] ones,tens,hundreds
13 );
14
15     integer i;
16
17     always @(posedge clk) begin
18         bcd=0;
19         for (i=0;i<9;i=i+1) begin           //Iterate once for each bit in input number
20             if (bcd[3:0] >= 5) bcd[3:0] = bcd[3:0] + 3;    //If any BCD digit is >= 5, add three
21             if (bcd[7:4] >= 5) bcd[7:4] = bcd[7:4] + 3;
22             if (bcd[11:8] >= 5) bcd[11:8] = bcd[11:8] + 3;
23             if (bcd[15:12] >= 5) bcd[15:12] = bcd[15:12] + 3;
24             bcd = {bcd[14:0],bin[8-i]};           //Shift one bit, and shift in proper bit from input
25             ones = bcd[3:0];
26             tens = bcd[7:4];
27             hundreds = bcd[11:8];
28         end
29     end
30 endmodule
31
32
```

/home/itzzinfinity/Cozy Drive/100daysofRTL/day_044/Z bin2bcd/bin2bcd.srscs/sim_1/new/bin_to_BCD_tb.v



```
1 timescale 1ns / 1ps
2 ///////////////////////////////////////////////////////////////////
3 // Engineer: Anjan Prasad
4 // Create Date: 11/04/2024 07:34:27 AM
5 // Module Name: bin_to_BCD_tb
6 ///////////////////////////////////////////////////////////////////
7
8
9 module bin_to_BCD_tb;
10 reg clk=0;
11 reg [8:0] bin;
12 wire [15:0] bcd;
13 wire [3:0] ones,tens,hundreds;
14 binary_to_BCD DUT(clk,bin,bcd,ones,tens,hundreds);
15
16 always #5 clk = ~clk;
17 initial begin
18 bin = 9'd0;
19 #10 bin = 9'd10;
20 #10 bin = 9'd248;
21 #10 bin = 9'd255;
22 #10 bin = 9'd25;
23 #10 bin = 9'd28;
24 $finish;
25 end
26
27 endmodule
28
```